

NOVICE/YOUTH COW WORK

SHOW: Athens-VRH

CLASS: #73-SHTXVWCH - Novice Working Cow

DATE: 07/22/2017

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

OO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES				
Tie-Breaker			1	2	3	4			
1	968		PENALTY 1,1					2	65
			CONTENT -1	-1	0	-1	67-2		
2	918		PENALTY 3,1,1					5	63
			CONTENT -1	-1/2	0	-1/2	68-5		
3	953		PENALTY 1,1					2	64 1/2
			CONTENT -1 1/2	-1	-1/2	-1/2	66 1/2 - 2		
4	906		PENALTY 1,1,1,1					4	62 1/2
			CONTENT -1	-1 1/2	-1/2	-1/2	66 1/2 - 4		
5	921		PENALTY						69 1/2
			CONTENT 0	0	-1/2	0	69 1/2		
6	943		PENALTY						67 1/2
			CONTENT -1/2	-1/2	-1	-1/2	67 1/2		
7	952		PENALTY 1,1,3					5	61 1/2
			CONTENT -1	-1 1/2	-1/2	-1/2	66 1/2 - 5		
8	889		PENALTY 1,1					2	64
			CONTENT -1 1/2	-1	-1	-1/2	66-2		
9	927		PENALTY						69
			CONTENT 0	-1/2	-1/2	0	69		
10	896		PENALTY 1,3,1					5	62
			CONTENT -1	-1	-1/2	-1/2	67-5		

JUDGE'S SIGNATURE: _____

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SHOW: Athens-VRH

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 07/22/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

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DQ:

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- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE	
			BOXING MANEUVERS							
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES			
Tie-Breaker			1	2	3	4				
11	887		PENALTY	1,3					4	62 1/2
			CONTENT	-1 1/2	-1	-1/2	-1/2	66 1/2 - 4		
12	743		PENALTY	1,1,1					3	62 1/2
			CONTENT	-1 1/2	-1	-1	-1	65 1/2 - 3		
13	877		PENALTY	1,1,1,1,3					7	57
			CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2	64 - 7		
14	966		PENALTY	5,3,1					9	57
			CONTENT	-1 1/2	-1	-1/2	-1	66 - 9		
15	931		PENALTY	1,1,3,1,1					7	58 1/2
			CONTENT	-1 1/2	-1	-1	-1	65 1/2 - 7		
16	923		PENALTY	1,1,1					3	63 1/2
			CONTENT	-1	-1	-1/2	-1	66 1/2 - 3		
17	971		PENALTY	1,3,1					5	63
			CONTENT	-1	-1/2	-1/2	0	68 - 5		
18	926		PENALTY	1					1	67 1/2
			CONTENT	-1/2	-1/2	0	-1/2	68 1/2 - 1		
19	946		PENALTY	1,3,1,1,1					7	59
			CONTENT	-1 1/2	-1	-1/2	-1	65 - 7		
20	912		PENALTY							69
			CONTENT	0	-1/2	-1/2	0	69		

JUDGE'S SIGNATURE: _____

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SHOW: Athens-VRH

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 07/22/2017

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RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

BOXING MANEUVERS

W/O	#	OP	BOXING MANEUVERS					PENALTY TOTAL	SCORE	
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES			
			1	2	3	4				
Tie-Breaker			1	2	3	4				
21	947		PENALTY						67 1/2	
			CONTENT	-1/2	-1	-1/2	-1/2	67 1/2		
22	922		PENALTY						67	
			CONTENT	-1/2	-1	-1	-1/2	67		
23	914		PENALTY	1,1,3					5	61 1/2
			CONTENT	-1	-1 1/2	-1/2	-1/2	60 1/2 - 5		
24	913		PENALTY	1,1					2	64
			CONTENT	-1	-1 1/2	-1	-1/2	66 - 2 hands		
25	916		PENALTY	1,1,3,5,1					11	54 1/2
			CONTENT	-1 1/2	-1 1/2	-1	-1/2	65 1/2 - 11		
26	895		PENALTY	1,3,1					5	60 1/2
			CONTENT	-1 1/2	-1 1/2	-1	-1/2	65 1/2 - 5		
27	897		PENALTY	1,3,1					5	61
			CONTENT	-1 1/2	-1	-1	-1/2	66 - 5		
28	985		PENALTY	1,3					4	66 1/2
			CONTENT	0	+1/2	0	0	70 1/2 - 4		
29	942		PENALTY	1,1					2	65 1/2
			CONTENT	-1	-1	-1/2	0	61 1/2 - 2		
30	905		PENALTY	1,3					4	63
			CONTENT	-1	-1/2	-1	-1/2	61 - 4		

JUDGE'S SIGNATURE:

Styler

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

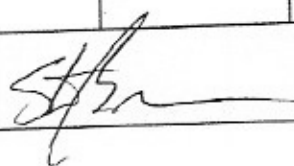
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W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			1	2	3	4			
31	984		PENALTY 1,3,1,1,1					7	59 1/2
			CONTENT -1 1/2	-1	-1/2	-1/2	60 1/2 -7		
32	925		PENALTY 1,3,1					5	62 1/2
			CONTENT -1	-1/2	-1/2	-1/2	67 1/2 -5		
33	979		PENALTY 1,3,1					5	61
			CONTENT -1 1/2	-1 1/2	-1/2	-1/2	66 -4		
34	870		PENALTY						73 1/2
			CONTENT +1	+1	+1	+1/2			
35	954		PENALTY 1					1	64
			CONTENT -1 1/2	-1	-1	-1 1/2	65 -1		
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						
			PENALTY						
			CONTENT						

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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MANEUVER SCORES												PENALTY TOTAL	SCORE	OP
W/O	#	Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back			
Maneuver Description														
1	912	PENALTY												
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2			73.5
2	923	PENALTY						1	1,1					
		CONTENT	0	+1/2	0	0	0	0	-1/2	-1/2	0	0		3 66.5
3	946	PENALTY						1,1						
		CONTENT	0	0	0	0	-1/2	-1	0	+1/2	0	-1/2		2 66.5
4	870	PENALTY												
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0		72.5
5	921	PENALTY												
		CONTENT	0	0	0	+1/2	0	+1/2	+1/2	0	0	0		71.5
6	966	PENALTY												
		CONTENT	0	-1/2	0	0	0	+1/2	0	+1/2	0	0		70.5
7	889	PENALTY												
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2	0		73
8	952	PENALTY												
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0		73

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wanda Duke

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/raise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/riders
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MANEUVER SCORES												PENALTY TOTAL	SCORE	OP
W/O	#	Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back			
Maneuver Description														
9	905				1								1	69
		PENALTY												
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0	0		
10	931												OP	70
		PENALTY												
		CONTENT	0	OP	-1/2	0	0	0	+1/2	0	0	0		
11	984													71.5
		PENALTY												
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	0		
12	922													70
		PENALTY												
		CONTENT	0	0	0	0	0	0	0	0	0	0		
13	913												1	68
		PENALTY												
		CONTENT	0	0	0	0	0	0	0	-1	0	0		
14	895													73.5
		PENALTY												
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0		
15	896													72.5
		PENALTY												
		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2		
16	906												3	68.5
		PENALTY												
		CONTENT	0	+1/2	0	+1/2	0	+1/2	0	-1/2	+1/2	0		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wendy Duke

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
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- Repeated blatant disobedience

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		CONTENT	0	0	+1/2	+1/2	+1	+1/2	0	0	+1/2	+1/2		73.5																																																																																																																																																																																																																																	
18	979	PENALTY															CONTENT	0	0	0	0	0	0	0	+1/2	+1/2	+1/2		71.5	19	926	PENALTY							1								CONTENT	0	0	0	0	-1/2	0	+1/2	0	+1/2	0		69.5	20	947	PENALTY															CONTENT	0	+1/2	0	0	-1/2	0	0	+1/2	0	+1/2		3 OP (68) OP	21	877	PENALTY							1	1							CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	0	2	66	22	953	PENALTY															CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5	23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																														
		CONTENT	0	0	0	0	0	0	0	+1/2	+1/2	+1/2		71.5																																																																																																																																																																																																																																	
19	926	PENALTY							1								CONTENT	0	0	0	0	-1/2	0	+1/2	0	+1/2	0		69.5	20	947	PENALTY															CONTENT	0	+1/2	0	0	-1/2	0	0	+1/2	0	+1/2		3 OP (68) OP	21	877	PENALTY							1	1							CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	0	2	66	22	953	PENALTY															CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5	23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																												
		CONTENT	0	0	0	0	-1/2	0	+1/2	0	+1/2	0		69.5																																																																																																																																																																																																																																	
20	947	PENALTY															CONTENT	0	+1/2	0	0	-1/2	0	0	+1/2	0	+1/2		3 OP (68) OP	21	877	PENALTY							1	1							CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	0	2	66	22	953	PENALTY															CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5	23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																										
		CONTENT	0	+1/2	0	0	-1/2	0	0	+1/2	0	+1/2		3 OP (68) OP																																																																																																																																																																																																																																	
21	877	PENALTY							1	1							CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	0	2	66	22	953	PENALTY															CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5	23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																																																								
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	0	2	66																																																																																																																																																																																																																																	
22	953	PENALTY															CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5	23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																																																																																						
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0		72.5																																																																																																																																																																																																																																	
23	887	PENALTY															CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5	24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																																																																																																																				
		CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2		73.5																																																																																																																																																																																																																																	
24	918	PENALTY															CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																																																																																																																																																		
		CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	1	71																																																																																																																																																																																																																																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Melissa M. [Signature]
Printed from HSW

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP													
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back																	
25	943	PENALTY													CONTENT	0	0	0	0	-1/2	0	0	0	-1/2	+1/2		69.5	
26	985	PENALTY													CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2		74	
27	897	PENALTY													CONTENT	0	-1/2	0	0	0	0	0	-1/2	-1	0		68	
28	954	PENALTY													CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	0		73.5	
29	968	PENALTY													CONTENT	0	0	0	0	-1/2	0	0	0	0	-1/2		69	
30	743	PENALTY													CONTENT	0	0	0	0	0	0	0	+1/2	0	0		70.5	
31	916	PENALTY													CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	1	72.5	
32	927	PENALTY													CONTENT	+1/2	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0		72.5	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Wendy D. [Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bidled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker															
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
33	942								1,1					69	
		PENALTY													
		CONTENT	0	0	+1/2	0	0	+1/2	+1/2	-1/2	0	0			
34	971					1		1	3	1,1				7	61.5
		PENALTY													
		CONTENT	+1/2	0	0	0	0	-1/2	-1/2	-1/2	-1/2	0			
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Melissa Duke
Printed from HSW

VERSATILITY RANCH HORSE - TRAIL

SHOW: Athens-VRH

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 07/22/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

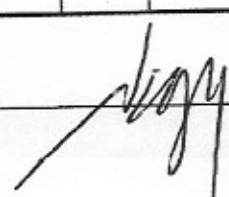
OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
Obstacle Description			L Logs LL	SP R	Walk Bridge	Back L, Walk	Trot Fig 8	Trot Zig-Zag	RH Push Gate								
1	743	✓	PENALTY	-1			-1									4	63 1/2
			CONTENT	-1	-1/2	-1/2	-1/2	-1/2	+1/2	0							
2	870	✓	PENALTY	-1 3/4				-1								5	67
			CONTENT	-1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							
3	877	✓	PENALTY	-1 1/2												4	66 1/2
			CONTENT	-1/2	+1/2	0	0	0	0	+1/2							
4	887	✓	PENALTY	-1												2	71 1/2
			CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2							
5	889	✓	PENALTY	-1	-1		-1									3	70 1/2
			CONTENT	+1/2	+1/2	+1/2	0	+1	+1/2	+1/2							
6	895	✓	PENALTY														75
			CONTENT	+1/2	1/2	+1/2	+1/2	+1	+1	+1							
7	896	✓	PENALTY	-1												1	73
			CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1							
8	897	✓	PENALTY	-1	-1		-1 1/2									4	68
			CONTENT	0	+1/2	0	0	+1/2	+1/2	+1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW: Athens-VRH
CLASS:#71 - SHTX VTRL - Novice Trail
DATE: 07/22/2017

- 1 Point Penalties:**
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or falling to step into required space
 - Incorrect number of strides, if specified
 - One step on dismount or ground tie except shifting to balance
 - Split pole at lope
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at Lope
 - Break of gait at Walk or trot for more than two (2) strides
 - 2-3 steps on dismount or ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gait
 - 4 or more steps on dismount or ground tie

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Leaving arena before pattern is complete
 - 3rd refusal
 - No attempt to perform obstacle
 - Repeated blatant disobedience
- DQ:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker																
Obstacle Description		L Logs LL	SP R	Walk Bridge	Back L, Walk	Trot Fig 8	Trot Zig-Zag	RH Push Gate								
9	905	✓	PENALTY	-1										1	72 1/2	
			CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						
10	906	✓	PENALTY	-3	-1									4	67 1/2	
			CONTENT	0	0	+1/2	0	+1/2	+1/2	0						
11	912	✓	PENALTY	-1										1	72 1/2	
			CONTENT	+1/2	0	+1/2	0	+1	+1	+1/2						
12	913	✓	PENALTY	-1			-1							3	66 1/2	
			CONTENT	-1	0	-1/2	+1/2	+1/2	-1/2	+1/2						
13	916	✓	PENALTY	-1										1	74	
			CONTENT	+1/2	+1/2	+1/2	+1/2	+1	+1	+1						
14	918	✓	PENALTY	-1				-1						2	69 1/2	
			CONTENT	-1/2	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2						
15	921	✓	PENALTY	-1	-1									2	69 1/2	
			CONTENT	0	0	0	0	+1/2	+1/2	+1/2						
16	922	✓	PENALTY												75	
			CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1	+1						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - TRAIL

SHOW: Athens-VRH

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 07/22/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to insull fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Obstacle Description		L Logs LL	SP R	Walk Bridge	Back L Walk	Trot Fig 8	Trot Zig-Zag	RH Push Gate						
OP	17	923	PENALTY -1 3		-5	-5	-1					21	64 1/2	OP
			CONTENT -1	0	-1 1/2	-1 1/2	0	-1/2	0					
	18	925	PENALTY -2 1									4	68 1/2	
			CONTENT -1/2	+1/2	0	+1/2	+1	+1/2	+1/2					
	19	926	PENALTY -1									1	74	
			CONTENT +1/2	+1/2	+1	+1/2	+1	+1	+1/2					
	20	927	PENALTY -1									2	70	
			CONTENT 0	+1/2	0	0	+1/2	+1/2	+1/2					
	21	931	PENALTY -1									2	69	
			CONTENT +1/2	-1/2	+1/2	0	+1/2	-1/2	+1/2					
	22	942	PENALTY -1									3	67	
			CONTENT -1/2	0	0	+1/2	0	-1/2	+1/2					
OP	23	943	PENALTY -3									4	62	OP
			CONTENT -1/2	-1	-1/2	0	-1	+1/2	-1/2					
OP	24	946	PENALTY -1	-1								5	62	OP
			CONTENT -1/2	-1/2	0	-1/2	-1/2	-1/2	+1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

- 1 Point Penalties:**
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One step on dismount or ground tie except shifting to balance
 - Split paws at lope
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at Lope
 - Break of gait at Walk or trot for more than two (2) strides
 - 2-3 steps on dismount or ground tie

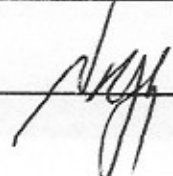
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 4 or more steps on dismount or ground tie

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
 - Leaving arena before pattern is complete
 - 3rd refusal
 - No attempt to perform obstacle
 - Repeated blatant disobedience
- DD:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Obstacle Description		L Logs LL	SP R	Walk Bridge	Back L, Walk	Trot Fig 8	Trot Zig-Zag	RH Push Gate						
25	947	PENALTY	-1			-3								
		CONTENT	-1/2	0	0	+1/2	-1/2	+1/2	+1/2				5	65 1/2
26	952	PENALTY					-1							
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	-1/2	0				1	70 1/2
27	953	PENALTY	-3	-1		-1								
		CONTENT	-1	+1/2	+1/2	-0	0	+1/2	0				4	64 1/2
28	954	PENALTY	-1											
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	+1/2				1	71 1/2
29	959	PENALTY												
		CONTENT											SCRATCH	
30	966	PENALTY	-1			-5								
		CONTENT	0	+1/2	0	-1/2	0	0	+1/2				7	63 1/2
31	968	PENALTY	-1.5	-1.5	-1	-1.5	OP	OP	OP					
		CONTENT	-1	-1	-1/2	-1	-1	-1/2	-1/2				20	42 1/2 OP
32	971	PENALTY	-1	-1	-3.5		OP	-1						
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	0				14	52 OP

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



mat

VERSATILITY RANCH HORSE - TRAIL

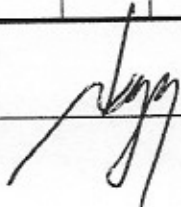
SHOW: Athens-VRH
CLASS:#71 - SHTX VTRL - Novice Trail
DATE: 07/22/2017

- | | | |
|---|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting-go of gate - 4 or more steps on dismount or ground tie | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/riders |
|---|--|---|

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		L Logs LL	SP R	Walk Bridge	Back L, Walk	Trot Fig B	Trot Zig-Zag	RH Push Gate							
33	979	PENALTY	-1										2	72 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1						
34	984	PENALTY	-1	-1									2	69 1/2	
		CONTENT	+1	-1	-1/2	+1/2	+1/2	+1/2	+1/2						
35	985	PENALTY	-1										2	71	
		CONTENT	+1/2	+1/2	+1	+1/2	0	-1/2	+1						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/riders; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		1	2	3	4	5	6	7								
Manuever Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
1	895	PENALTY	1	1	2									4	63	
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2							
			early/late change		69/2		65/2		63							
2	926	PENALTY													68 1/2	
		CONTENT	0	0	-1/2	-1/2	0	0	-1/2							
			69													
3	985	PENALTY	2		2	5	5							14	54	
		CONTENT	-1/2	0	-1/2	-1	0	-1/2	+1/2							
			break		67 1/2	65	59	59								
4	870	PENALTY	2	1, 2					2					8	59	
		CONTENT	-1/2	-1	-1	0	0	0	-1/2							
			lead/break		61 1/2	57 1/2			marker							
5	906	PENALTY	1/2	2										2 1/2	63	
		CONTENT	-1	-1/2	-1	-1/2	-1/2	0	-1							
			68 1/2		66	64 1/2										
6	887	PENALTY													69	
		CONTENT	0	-1/2	0	0	0	0	-1/2							
OP	921	PENALTY		2					1/2, 2					4 1/2	63 1/2	OP
		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2							
			67													
8	913	PENALTY	3	2, 1, 2					1/2					8 1/2	58 1/2	
		CONTENT	0	-1	0	0	-1	0	-1							

JUDGE'S NAME (PRINTED):

Frederick Gillespie

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
			1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker	1	2	3	4	5	6	7								
		Manuever Description	2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
OP	9	952	PENALTY	2	2 1/2									7	59	OP	
			CONTENT	0	-1/2	-1	-1/2	-1	0	-1							
	10	946	PENALTY		2									2	65		
			CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2							
	11	927	PENALTY	1 1/2	1	2					2			11	55 1/2		
			CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
	12	959	PENALTY											SCRATCH			
			CONTENT														
	13	954	PENALTY	2	2									4	64 1/2		
			CONTENT	0	0	0	-1/2	-1/2	-1/2	0							
OP	14	984	PENALTY	1 1/2	1 1/2	1 1/2								3	62	OP	
			CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	OP	OP	OP				
	15	979	PENALTY												68 1/2		
			CONTENT	0	0	0	-1/2	0	-1/2	-1/2							
	16	912	PENALTY												69		
			CONTENT	-1/2	-1/2	0	+1/2	0	0	-1/2							

JUDGE'S NAME (PRINTED):

Frederick Gillette

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Staring a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP			
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker															
		Maneuver Description															
		PENALTY	1, 2	2, 1/2													
17	942	CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2				8	58			
18	914	PENALTY	1														
		CONTENT	0	0	0	0	0	0	-1/2	0			1	68 1/2			
19	971	PENALTY		3, 2													
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2			5	61 1/2			
20	966	PENALTY	2, 2	2, 2			1/2	5									
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2			13 1/2	52			
21	743	PENALTY	5, 1, 2, 1, 2	3, 3, 2, 2							3, 5						
		CONTENT	-1/2	-1/2	-1	-1/2	-1	0	-1				26	37 1/2	OP		
22	947	PENALTY									2						
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2				2	65 1/2			
23	889	PENALTY	1														
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				66			
24	943	PENALTY	1, 2, 1, 2	2, 1, 2, 1							1/2						
		CONTENT	-1/2	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2			12 1/2	52	OP		

JUDGE'S NAME (PRINTED):

Frederick Gillette

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back							
25	897	PENALTY	1, 1									3	63 1/2		
		CONTENT	-1	-1	-1/2	-1/2	0	0	-1/2						
26	877	PENALTY	3, 2, 2	2, 1, 2				2				12	53 1/2	OP	
		CONTENT	-1/2	0	-1	-1/2	-1	-1	-1/2						
27	923	PENALTY	2, 2, 2, 2									10	55 1/2	OP	
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1	-1/2						
28	896	PENALTY											71		
		CONTENT	0	0	+1/2	+1/2	0	0	0						
29	905	PENALTY	2	2								4	63		
		CONTENT	0	0	-1/2	-1/2	-1/2	-1	-1/2						
30	916	PENALTY	2	2								4	63		
		CONTENT	0	0	-1/2	-1/2	-1/2	-1	-1/2						
31	922	PENALTY	2	2								4	64 1/2		
		CONTENT	0	0	0	-1/2	-1/2	-1/2	0						
32	931	PENALTY	2	1, 2, 1, 2	2			2				12	52		
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1	-1/2						

JUDGE'S NAME (PRINTED):

58
Fred-ric Gilloger

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1 Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
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- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points!
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		1	2	3	4	5	6	7								
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
33	953	PENALTY	2											2	67 1/2	
		CONTENT	+1/2	-1/2	0	0	0	0	-1/2							
34	918	PENALTY	1 1/2	1/2	2									4 1/2	63 1/2	
		CONTENT	-1	-1/2	0	-1/2	0	0	0							
35	925	PENALTY			2				2					4	65 1/2	
		CONTENT	-1/2	0	0	0	0	0	0							
36	968	PENALTY	2	2										4	60 1/2	OP
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1	-1							
							OP	back								
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Frederick Gilman

JUDGE'S SIGNATURE: