

VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridled per maneuver
 - Out of frame per maneuver
 - Too slow per maneuver
 - Gapping mouth
 - Break of gait at Walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at Lope
 - Break of gait at Walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- DO:**
- Lameness
 - Abuse
 - Illegal equipment
 - Disrespect or misconduct
 - Improper western attire
 - Fall of horse/rider

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		9	8	2	10	4	7	5	1	10	3				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
1	180	PENALTY						3	3						
		CONTENT	0	0	-1/2	0	-1/2	-1/2	-1	-1	-1/2	0	6	60	
2	215	PENALTY													
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1	+1	+1/2		74 1/2	
3	227	PENALTY													
		CONTENT	0	0	-1/2	0	-1	0	0	0	0	0		68 1/2	
4	289	PENALTY													
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	0		71 1/2	
5	148	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	+1	0	+1/2	+1	+1	+1/2		75 1/2	
6	287	PENALTY													
		CONTENT	0	-1/2	-1	-1	-1	0	-1	-1/2	0	0		65	
7	163	PENALTY													
		CONTENT	0	0	0	0	+1/2	0	+1/2	0	+1/2	+1/2		72	
8	202	PENALTY				3			3						
		CONTENT	0	0	+1/2	-1	0	0	-1	0	-1/2	0	6	62	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Guil Steere*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		9	8	2	10	4	7	5	1	10	3				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
9	299	PENALTY												69 1/2	
		CONTENT	0	0	0	0	0	-1/2	0	0	0				
10	19	PENALTY												67 1/2	OP
		CONTENT	0	0	-1	0	-1/2	0	0	0	-1	0			
11	320	PENALTY												68 1/2	
		CONTENT	0	0	0	-1/2	-1/2	0	-1/2	-1/2	0	+1/2			
12	288	PENALTY												71	
		CONTENT	0	-1/2	0	0	0	0	+1/2	0	+1				
13	196	PENALTY												71	
		CONTENT	0	0	-1/2	+1/2	+1/2	0	+1/2	-1/2	+1/2	0			
14	309	PENALTY												74 1/2	
		CONTENT	0	0	+1	+1/2	+1/2	+1/2	+1/2	0	+1	+1/2			
15	340	PENALTY												70 1/2	
		CONTENT	0	0	-1/2	0	-1/2	0	+1/2	0	+1/2	+1/2			
16	181	PENALTY												70 1/2	
		CONTENT	0	0	0	-1/2	0	0	+1/2	0	0	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Doug Steele*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DO:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		9	8	2	10	4	1	5	1	10	3			
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back			
17	326	PENALTY												
		CONTENT	0	0	+1/2	0	0	0	+1/2	+1/2	+1/2	0		72
18	329	PENALTY						3	3					6
		CONTENT	0	0	-1	-1/2	0	0	-1	-1	0	0		60 1/2
19	305	PENALTY												69
		CONTENT	0	0	0	-1	+1/2	0	0	0	-1/2	0		
20	216	PENALTY				3								3
		CONTENT	0	+1/2	0	-1	-1/2	0	+1/2	0	+1/2	0		67
21	343	PENALTY												73 1/2
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	0		
22	331	PENALTY												68
		CONTENT	0	0	-1/2	+1/2	0	0	-1/2	-1/2	-1/2	-1/2		
23	335	PENALTY												72
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2		
25	271	PENALTY												68
		CONTENT	0	-1/2	-1	-1/2	-1/2	0	0	0	+1/2	0		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

[Handwritten Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

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- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
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- Spurring in front of cinch
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- Fall of horse/rider

MANEUVER SCORES												PENALTY TOTAL	SCORE	OP		
W/O	#	Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		9	8	2	0	4	7	5	1	10	3					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back					
26	312	PENALTY													68	
		CONTENT	0	0	0	-1/2	-1/2	0	0	0	-1/2	-1/2				
27	273	PENALTY													72	
		CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2				
28	145	PENALTY				3								3	62 1/2	
		CONTENT	-1/2	-1/2	-1	-1	0	0	-1/2	0	-1/2	-1/2				
29	369	PENALTY													76	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1	+1	+1	+1				
30	119	PENALTY				3			3	3					957	
		CONTENT	0	0	0	-1	-1/2	0	-1	-1	-1/2	0				
31	233	PENALTY						1							169 1/2	
		CONTENT	0	0	+1/2	0	-1/2	0	0	+1/2	+1/2	-1/2				
32	197	PENALTY													70	
		CONTENT	0	0	-1	+1/2	0	0	+1/2	-1/2	+1/2	0				
33	263	PENALTY													71	
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	0	0				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Dig Atwood

VERSATILITY RANCH HORSE - RANCH RIDING

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Tie-Breaker		9	8	2	6	4	7	5	1	10	3				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
34	277	PENALTY													
		CONTENT	0	0	0	+1/2	0	0	+1/2	-1/2	+1/2	0			71
35	179	PENALTY													
		CONTENT	0	0	0	0	+1/2	0	+1/2	0	+1/2	0			71 1/2
36	310	PENALTY													
		CONTENT	0	0	-1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1			72 1/2
37	317	PENALTY													
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	-1/2	0			70 1/2
38	357	PENALTY													
		CONTENT	0	0	-1	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0			65 1/2
39	270	PENALTY													
		CONTENT	0	0	+1/2	0	-1/2	0	+1/2	+1/2	0	+1/2			71 1/2
40	278	PENALTY													
		CONTENT	0	0	-1/2	0	-1	0	+1/2	0	0	0			69
41	274	PENALTY													
		CONTENT	0	0	0	-1/2	0	0	+1/2	+1/2	0	0			70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

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Tie-Breaker		9	8	7	6	4	7	5	1	10	3				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
42	346	PENALTY											66 1/2		
		CONTENT	0	-1/2	-1	0	-1/2	0	0	0	-1	-1/2			
43	269	PENALTY											69		
		CONTENT	0	0	-1	0	0	0	-1/2	0	+1/2	0			
44	157	PENALTY											70		
		CONTENT	0	0	0	0	0	0	0	0	0	0			
45	313	PENALTY						3				3	64		
		CONTENT	0	0	-1	-1/2	0	0	-1/2	-1/2	-1	+1/2			
46	283	PENALTY											67 1/2		
		CONTENT	0	0	-1/2	-1/2	-1	0	-1/2	-1/2	0	+1/2			
47	327	PENALTY											71		
		CONTENT	0	0	+1/2	0	0	0	+1/2	+1/2	-1/2	0			
48	214	PENALTY											74		
		CONTENT	0	0	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			
49	268	PENALTY											69 1/2		
		CONTENT	0	0	-1/2	0	-1/2	0	+1/2	0	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

D. J. Stead

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O		#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker			4	8	2	6	4	7	5	1	10	3			
Maneuver Description			Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back			
50	258	PENALTY													
		CONTENT	0	0	0	-1/2	-1/2	0	0	0	0	-1/2			68 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dig Stude*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		4	9	2	10	1	6	5	7	8	3				
Obstacle Description		Trot Sawtooth	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8				
1	196	✓ PENALTY		-1		-3		-5 -5				14	53 1/2		
		CONTENT	+1/2	+1/2	0	0	-1/2	-1/2	-1/2	-1	0				
2	320	✓ PENALTY	Scratched												
		CONTENT													
3	268	✓ PENALTY						-1		-3		4	65		
		CONTENT	-1/2	+1/2	0	0	-1/2	0	0	+1/2	-1				
4	278	✓ PENALTY											72		
		CONTENT	0	0	+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2			
5	327	✓ PENALTY											73 1/2		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2			
6	340	✓ PENALTY				-1						1	73		
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
7	157	✓ PENALTY	-1		-1		-3			-5		10	55		
		CONTENT	-1	-1/2	-1/2	0	-1	0	-1/2	-1	0	-1/2			
8	216	✓ PENALTY											72 1/2		
		CONTENT	+1/2	+1/2	0	0	0	0	0	+1/2	+1/2	+1/2			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *John Cagle*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
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- Incorrect number of strides, if specified
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- Split pole at lope

3 Point Penalties:

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- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

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- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker		4	9	2	10	1	6	5	7	8	3			
Obstacle Description		Trot Serpentine	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8			
9	258	PENALTY				-3								
		CONTENT	-1/2	0	0	-1/2	-1	0	+1/2	+1/2	0	-1/2	3	65 1/2
10	270	PENALTY		-1/2		-3								
		CONTENT	0	0	+1/2	0	-1/2	0	+1/2	+1/2	0	0	3 1/2	67 1/2
11	215	PENALTY				-3				-5				
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	+1/2	13	58 1/2
12	263	PENALTY				-1				-1	-1			
		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	-1/2	-1/2	3	67 1/2
13	283	PENALTY		-5										
		CONTENT	-1/2	-1	0	0	-1/2	-1	0	-1/2	0	0	10	56 1/2
14	277	PENALTY		-1/2				-1						
		CONTENT	0	+1/2	+1/2	0	0	0	0	+1/2	0	0	1 1/2	70
15	19	PENALTY												
		CONTENT	-1/2	0	+1/2	0	0	0	+1/2	+1/2	0	0		71
16	287	PENALTY						-1						
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	0	-1/2	0	0	0		70 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

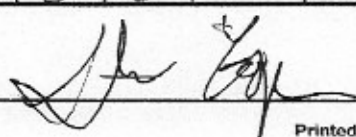
OBSTACLE SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker		4	9	12	10	11	10	5	7	8	3			
Obstacle Description		Trot Serranline	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8			
17	197	PENALTY				-3						3	66 1/2	
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	0	-1/2	0	0			
18	274	PENALTY			-1/2		-3		-1			4 1/2	65 1/2	
		CONTENT	+1/2	+1/2	0	0	-1/2	0	0	0	+1/2			
19	163	PENALTY									-1	1	72 1/2	
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0		
20	148	PENALTY			-1		-3					4	69	
		CONTENT	+1/2	+1/2	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2		
21	331	PENALTY					-1 1/2					1 1/2	68 1/2	
		CONTENT	-1/2	0	+1/2	0	0	0	0	0	0			
22	299	PENALTY				-1	-3					4	63	
		CONTENT	+1/2	0	0	-1/2	-1/2	0	-1/2	-1	0			
23	313	PENALTY					-3	OP				3	65 1/2	OP
		CONTENT	-1/2	+1/2	0	0	-1/2	-1/2	+1/2	0	0			
24	357	PENALTY					-3					3	63 1/2	
		CONTENT	-1/2	0	-1/2	0	-1	-1/2	-1/2	-1/2	0			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker	4	9	2	10	1	10	5	7	8	3			
		Obstacle Description	Trot Sawedline	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8			
25	269	PENALTY					-3						4	68	
		CONTENT	+1/2	+1/2	+1/2	0	-1	0	+1/2	0	+1/2	+1/2			
26	273	PENALTY	-5										5	68	
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2			
27	271	PENALTY			-1					-5	-5		12	55	
		CONTENT	0	-1/2	-1/2	0	0	0	0	-1/2	-1/2	0			
28	312	PENALTY	-1		-1		-3				-1		6	58	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			
29	181	PENALTY					-1						1	72 1/2	
		CONTENT	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2			
30	305	PENALTY					-1						1	72	
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2			
31	214	PENALTY					-1						1	73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			
32	106	PENALTY					-1		-1	-1			3	64 1/2	
		CONTENT	0	-1/2	0	0	0	0	-1	-1	0	0			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind fee in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gage
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly


- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP		
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Trot Serpentine	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8					
33	329	✓											1	68 1/2		
		PENALTY				-1										
		CONTENT	0	0	0	-1	+1/2	0	0	+1/2	0	-1/2				
34	288	✓											7	61		
		PENALTY						-3		-3						
		CONTENT	0	0	0	+1/2	-1	0	-1	-1/2	0	0				
35	179	✓											1 1/2	72		
		PENALTY			-1/2			-1								
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	+1/2				
36	317	✓											2	69 1/2		
		PENALTY						-1								
		CONTENT	-1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0	0				
37	310	✓											4	67 1/2		
		PENALTY				-1		-3								
		CONTENT	-1/2	0	+1/2	0	-1/2	0	+1/2	+1/2	+1/2	+1/2				
38	227	✓											4	68		
		PENALTY				-1		-3								
		CONTENT	-1/2	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0				
39	289	✓											3	68 1/2		
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	0	0	+1/2	0	0				
40	202	✓											4	65		
		PENALTY				-1		-3								
		CONTENT	0	0	0	0	-1	0	0	0	0	0				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

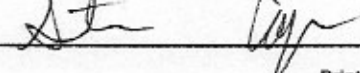
CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker		4	9	2	10	1	6	5	7	8	3			
Obstacle Description		Trot Serpentine	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8			
41	180	✓				-3			-5			8	58 1/2	
42	309	✓				-3						3	70 1/2	
43	369	✓				-1						1	75 1/2	
44	326	✓				-1						1	72 1/2	
45	346	✓			-1	-1				-1		3	65	
46	233	✓		-1						✓		2	67 1/2	
47	119	✓			-1	-3		-1				5	64 1/2	
48	335	✓				-1	-3					12	56 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/09/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind fee in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gage - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
--	--	--

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker		4	9	2	10	1	6	5	7	8	3			
Obstacle Description		Trot Serpentine	Walk Bridge	Trot Logs	Ext Trot	Lope Chute	Back Chute	SP R	RH Gate	Trot	Fig 8			
49	343	PENALTY	-3			OP						OP 5	61	
		CONTENT	0	-1 1/2	-1/2	-1/2	0	0	0	0	0			
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *John Coyne*

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		4	7	1	2	3	4	5								
Maneuver Description		Right Circle Lead Chng	Left Circle Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back								
1	271	PENALTY			5 OP		OP						5	62	OP	
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2							
2	299	PENALTY	2	2	1 1/2		2	1/2					9.5	54.5		
		CONTENT	-1/2	-1/2	-1 1/2	-1	-1	-1/2	-1							
3	258	PENALTY		2 2	1 2	2 2			2				13	52.5		
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2							
4	357	PENALTY			1 2	OP							3	64	OP	
		CONTENT	-1/2	0	-1/2	-1	-1/2	-1/2	0							
5	340	PENALTY		2				2					4	63		
		CONTENT	0	0	-1/2	-1/2	-1/2	-1	-1/2							
6	343	PENALTY	2	2									4	63.5		
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1/2							
7	320	PENALTY	DQ												DQ	
		CONTENT														
8	326	PENALTY			2								2	67		
		CONTENT	0	0	0	-1/2	0	-1/2	0							

JUDGE'S NAME (PRINTED):

TRIG 4

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breaker													
		Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back							
9	202	PENALTY	1 2		2								5	62	
		CONTENT	0	0	-1	-1/2	-1/2	-1/2	-1/2						
10	273	PENALTY	2										2	64.5	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1						
11	197	PENALTY	2	2									4	64	
		CONTENT	0	0	-1/2	0	-1/2	-1/2	-1/2						
12	233	PENALTY												Sc	
		CONTENT													
13	163	PENALTY		2						2			4	65	
		CONTENT	0	-1/2	-1/2	0	0	0	0	0					
14	283	PENALTY	15 OP 2										8	57	OP
		CONTENT	-1	-1	-1	-1/2	-1/2	-1/2	-1/2						
15	288	PENALTY	1										1	69.5	
		CONTENT	0	0	0	0	0	0	0	+1/2					
16	369	PENALTY		1 2		1/2							3.5	65.5	
		CONTENT	0	0	0	-1/2	0	0	-1/2						

JUDGE'S NAME (PRINTED):

Triag

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back							
17	327	PENALTY		1		1/2							1.5	66	
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	0						
18	181	PENALTY	5										5	62.5	
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2						
19	269	PENALTY	1										1	67	
		CONTENT	0	-1/2	-1/2	0	-1/2	0	-1/2						
20	309	PENALTY		4		1/2							4.5	65	
		CONTENT	0	-1/2	0	0	0	0	0						
21	277	PENALTY	1										1	66	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
22	19	PENALTY		-1/2		1/2			2				3	63.5	
		CONTENT	0	0	-1	-1/2	-1	-1/2	-1/2						
23	317	PENALTY												68	
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	0						
24	329	PENALTY	1	2	2				OP				5	62	90
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						

JUDGE'S NAME (PRINTED):

Trish

JUDGE'S SIGNATURE:

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VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

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- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
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- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

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- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
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- Repeated blatant disobedience

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- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Right Circle Lead Chng	Left Circle Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back						
25	179	PENALTY 1	2 2		OP							5	64	OP
		CONTENT 0	-1/2	0	-1/2	0	0	0						
26	355	PENALTY											SC	
		CONTENT												
27	331	PENALTY 2 2 2										6	61.5	
		CONTENT 0	-1/2	0	-1/2	-1/2	-1/2	-1/2						
28	119	PENALTY 2 1 2										5	62	
		CONTENT -1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2						
29	278	PENALTY 2 1										3	65	
		CONTENT 0	0	0	-1/2	-1/2	-1/2	-1/2						
30	270	PENALTY 1		1								2	68.5	
		CONTENT 0	0	0	+1/2	0	0	0						
31	263	PENALTY 1 2 2 2										7	60.5	
		CONTENT 0	0	-1/2	-1/2	-1/2	-1/2	-1/2						
32	312	PENALTY	4		1/2			1/2				5	62	
		CONTENT -1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2						

JUDGE'S NAME (PRINTED):

TRIGH

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
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- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
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DQ:

- Lameness
- Abuse
- Fall of horse/riders; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/riders team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Right Circle, Lead Change	Left Circle, Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back						
33	180	PENALTY	4	2			2	2				10	56	
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1	-1/2					
34	227	PENALTY			2		OP	2				4	63	OP
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
35	305	PENALTY					1/2	2				2.5	68	
		CONTENT	0	0	0	0	0	0	+1/2					
36	346	PENALTY	2	2								4	61	
		CONTENT	-1/2	0	-1	-1	-1	-1	-1/2					
37	196	PENALTY											70.5	
		CONTENT	0	0	0	0	0	+1/2	0					
38	216	PENALTY											69	
		CONTENT	0	0	0	0	-1/2	0	-1/2					
39	335	PENALTY											69	
		CONTENT	0	0	-1/2	0	-1/2	0	0					
40	289	PENALTY	1	2								3	64	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

Trigg

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
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- Slipping rein

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- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
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- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Right Circle, Lead Chng	Left Circle, Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back							
41	214	PENALTY												71.5	
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0						
42	310	PENALTY				1/2							1/2	69.5	
		CONTENT	0	0	0	0	0	0	0						
43	313	PENALTY				1							1	69	
		CONTENT	-1/2	0	0	0	0	+1/2	0						
44	215	PENALTY												71	
		CONTENT	0	+1/2	-1/2	0	+1/2	+1/2	0						
45	157	PENALTY		2									2	66	
		CONTENT	0	0	-1/2	-1/2	-1/2	0	-1/2						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

TRIGG

JUDGE'S SIGNATURE:

ALL

SHOW: Hamilton-Versatility
CLASS: #73-SHTXVWCH-Novice Working Cow
DATE: 09/09/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			2	1	3	4			
1	369		PENALTY					73	
			CONTENT	+1/2	+1/2	+1	+1		
2	180		PENALTY	-1	-3			-4	
			CONTENT	-1 1/2	-1	0	-1 1/2		
3	305		PENALTY					70	
			CONTENT	0	0	0	0		
4	202		PENALTY	-1				-1	
			CONTENT	-1 1/2	0	0	+1	68 1/2	
5	179		PENALTY					71	
			CONTENT	+1/2	+1/2	0	0		
6	335		PENALTY	-3				-3	
			CONTENT	-1 1/2	-1 1/2	0	-1	63	
7	326		PENALTY					68 1/2	
			CONTENT	0	-1/2	0	-1		
8	215		PENALTY					92	
			CONTENT	+1/2	+1/2	+1/2	+1/2		
9	119		PENALTY	-1	-1			-3	
			CONTENT	-1 1/2	-1 1/2	0	-1/2	63 1/2	
10	216		PENALTY					70 1/2	
			CONTENT	0	0	0	+1/2		

JUDGE'S SIGNATURE: 

SHOW: Hamilton-Versatility

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 09/09/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

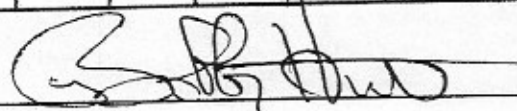
- Turning tail
- Repeated blatant disobedience
- Fall horse/rider; run ends; credit will be given for work done
- Schooling after entering the arena prior to calling for cow
- Schooling horse between cows, if new cow is awarded
- Failure to attempt any part of the class

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent						
			BOXING MANEUVERS						
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES					
Tie-Breaker			2	1	3	4			
11	196	PENALTY						66 1/2	
		CONTENT	-1/2	0	-1 1/2	-1 1/2			
12	278	PENALTY						65 1/2	
		CONTENT	-1	-1 1/2	-1	-1			
13	309	PENALTY	-1-1				-2	64	
		CONTENT	-1	-1	-1	-1			
14	327	PENALTY						65 1/2	
		CONTENT	-1	-1	-1	-1 1/2			
15	145	PENALTY						68	
		CONTENT	-1/2	-1/2	-1/2	-1/2			
16	343	PENALTY						69	
		CONTENT	-1/2	0	-1/2	0			
17	289	PENALTY						69 1/2	
		CONTENT	0	+1/2	0	0			
18	214	PENALTY	-3				-3	63	
		CONTENT	-1 1/2	-1	0	-1 1/2			
19	329	PENALTY	-3				-3	62 1/2	
		CONTENT	-1 1/2	-1 1/2	0	-1 1/2			
20	288	PENALTY						65	
		CONTENT	-1 1/2	-1	-1	-1 1/2			

JUDGE'S SIGNATURE: _____



SHOW: Hamilton-Versatility

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 09/09/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Turning tail
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- Fall horse/rider; run ends; credit will be given for work done
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- Failure to attempt any part of the class

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			2	1	3	4			
21	357	PENALTY						66 1/2	
		CONTENT	0	-1	-1 1/2	-1			
22	346	PENALTY	-3 -1				-4	60 1/2	
		CONTENT	-1 1/2	-1 1/2	-1	-1 1/2			
23	181	PENALTY						71	
		CONTENT	+1 1/2	0	+1 1/2	0			
24	380	PENALTY	~~~~~						
		CONTENT	~~~~~						
25	157	PENALTY	-1 -1				-2	67	
		CONTENT	-1	0	0	0			
26	340	PENALTY	-1 -1 -1 -1				-4	62	
		CONTENT	-1 1/2	-1 1/2	0	-1			
27	313	PENALTY						70 1/2	
		CONTENT	-1 1/2	-1 1/2	+1 1/2	+1			
28	227	PENALTY	~~~~~						
		CONTENT	~~~~~						
29	258	PENALTY						71 1/2	
		CONTENT	0	+1 1/2	+1 1/2	+1 1/2			
30	163	PENALTY						69	
		CONTENT	-1 1/2	-1 1/2	0	0			

JUDGE'S SIGNATURE: _____

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SHOW: Hamilton-Versatility

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 09/09/2017

NOVICE/YOUTH COW WORK

1 Point Penalties:

- Loss of working advantage
- Working out of position
- Slipping rein

3 Point Penalties:

- Knocking down the cow without having a working advantage
- Losing a cow while boxing

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
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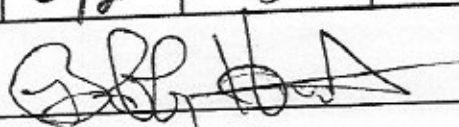
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W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			2	1	3	4			
31	19		PENALTY					67	
			CONTENT	-1	-1	0	-1		
32	273		PENALTY	-1-1-3-5				10 56 1/2	
			CONTENT	-1 1/2	-1	0	-1		
33	310		PENALTY					67	
			CONTENT	-1 1/2	-1 1/2	0	0		
34	277		PENALTY					64	
			CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2		
35	312		PENALTY	-1				-1 63 1/2	
			CONTENT	-1	-1 1/2	-1 1/2	-1 1/2		
36	269		PENALTY	-1				-2 62	
			CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2		
37	197		PENALTY					65	
			CONTENT	-1	-1 1/2	-1	-1 1/2		
38	263		PENALTY	-1-3-1				5 59	
			CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2		
39	299		PENALTY	-1-1-1				-3 61	
			CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2		
40	283		PENALTY					70	
			CONTENT	+1/2	-1/2	0	0		

JUDGE'S SIGNATURE: _____



SHOW: Hamilton-Versatility

CLASS: #73-SHTX VWCH - Novice Working Cow

DATE: 09/09/2017

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Loss of working advantage - Working out of position - Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Knocking down the cow without having a working advantage - Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Turning tail - Repeated blatant disobedience - Fall horse/rider; run ends; credit will be given for work done - Schooling after entering the arena prior to calling for cow - Schooling horse between cows, if new cow is awarded - Failure to attempt any part of the class <p>DO:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	OP	RUN CONTENT					PENALTY TOTAL	SCORE
			BOXING MANEUVERS						
			POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	COURAGE	NOTES		
Tie-Breaker			2	1	3	4			
41	106		PENALTY	-1				-1	65
			CONTENT	-1	-1	-1	-1		
42	270		PENALTY	-1				-1	63
			CONTENT	-1 1/2	-1 1/2	-1	-1		
43	287		PENALTY						66 1/2
			CONTENT	-1	-1	-1	-1 1/2		
44	274		PENALTY						68
			CONTENT	-1	0	-1	0		
			PENALTY						
			CONTENT						
			PENALTY						
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			PENALTY						
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			PENALTY						
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JUDGE'S SIGNATURE: _____

