

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		<small>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
1	273	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	+1/2	+1/2	0	74	
71															
2	279	PENALTY													
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	+1/2	0	72 1/2	
3	284	PENALTY													
		CONTENT	+1/2	-1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	0	0	72	
70 1/2															
4	289	PENALTY													
		CONTENT	+1/2	0	+1/2	+1/2	0	0	0	0	0	0	-1/2	0	70
71 71 1/2															
5	299	PENALTY													
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	+1/2	+1/2	0	72	
6	314	PENALTY	1												
		CONTENT	0	0	+1/2	0	0	-1/2	+1/2	0	0	0	1	69 1/2	
7	315	PENALTY				3									
		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	+1/2	0	0	3	68	
8	316	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	0	0	+1/2	0	0	72 1/2	

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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MANEUVER SCORES												PENALTY TOTAL	SCORE	OP
W/O	#	Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
Maneuver Description														
9	317	PENALTY											0	64 1/2
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0	0	0	0	0	64 1/2
10	330	PENALTY				3		3					6	61
		CONTENT	0	0	0	-1/2	0	-1/2	-1/2	-1	0		6	61
11	333	PENALTY											0	72 1/2
		CONTENT	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	+1/2	0	72 1/2
12	334	PENALTY	1										1	68 1/2
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0	-1/2	1	68 1/2
13	342	PENALTY											0	69
		CONTENT	+1/2	+1/2	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	69
14	345	PENALTY				3							3	68
		CONTENT	0	+1/2	0	-1/2	+1/2	0	0	+1/2	0	0	3	68
15	353	PENALTY											0	73 1/2
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	73 1/2
16	356	PENALTY											0	72
		CONTENT	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2	0	0	72

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: *Pam Rose*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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MANEUVER SCORES												PENALTY TOTAL	SCORE	OP
W/O	#	Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
Maneuver Description														
17	364	PENALTY											0	70
		CONTENT	0	0	+1/2	0	0	+1/2	0	-1	0			
18	365	PENALTY											0	70 1/2
		CONTENT	+1/2	0	+1/2	0	-1/2	0	0	0	0			
			71			76 1/2								
19	370	PENALTY					1						1	69
		CONTENT	+1/2	+1/2	-1/2	0	0	-1/2	0	-1/2	+1/2	0		
			70 1/2											
20	374	PENALTY	1					3					5	63 1/2
		CONTENT	0	0	0	0	0	-1/2	0	1	0			
						68 1/2								
21	380	PENALTY				3		3					6	65
		CONTENT	+1/2	+1/2	0	0	-1/2	+1/2	-1/2	0	+1/2	0		
			71											
22	386	PENALTY				3							3	69
		CONTENT	+1/2	+1/2	0	-1/2	0	0	+1/2	0	0	+1/2		
			71											
23	388	PENALTY											0	72 1/2
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2	+1/2	+1/2	0		
24	408	PENALTY											0	70
		CONTENT	-1/2	0	0	0	-1/2	0	+1/2	0	+1/2	0		
			69											

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: [Signature]

SHOW: Lubbock SHTX-VRH
CLASS: #60 - SHTX IPLS - Intermediate Pleasure
DATE: 03/31/2017

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES											PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
25	433	PENALTY													
		CONTENT	0	+1/2	0	+1/2	+1/2	0	0	+1/2	-1/2	0	0	71 1/2	
26	434	PENALTY						1							
		CONTENT	0	0	-1/2	0	-1/2	-1	0	-1/2	0	0	1	66 1/2	
27	437	PENALTY										OP			
		CONTENT	0	0	0	+1/2	-1	0	0	0	-1/2	-1/2	0	67 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES							PENALTY TOTAL	SCORE	OP
		Walk	Back Chute	Lope RL	Trot Logs to	Drag Figure	Trot to LH				
<p>Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>											
Tie-Breaker		6	1	2	3	4	5				
Maneuver Description		Walk Poles/Drags	Back Chute OP Lt	Lope RL Poles	Trot Logs to Drag	Figure 8	Trot to LH Full Circle				
9	315	PENALTY									
		CONTENT	+1/2	-1/2	0	-1	+1/2	+1/2			70
10	279	PENALTY		1	1	1					
		CONTENT	+1/2	-1	-1/2	+1/2	+1/2	+1/2			3 67 1/2
11	342	PENALTY		1	3	3	1				
		CONTENT	+1	-1/2	-1/2	0	+1/2	-1/2			8 62
12	408	PENALTY			3	3					
		CONTENT	-1/2	-1/2	-1	0	0	0			6 62
13	314	PENALTY	1	1		3	3				
		CONTENT	-1/2	+1/2	-1/2	+1/2	+1/2	-1			8 66 1/2
14	386	PENALTY			3	3		5			
		CONTENT	+1/2	+1/2	OP	0	-1/2	-1/2			11 59 (2)
15	330	PENALTY		5	3	5					
		CONTENT	+1/2	-1	-1 1/2	-1/2	+1/2	-1			13 53
16	299	PENALTY			3						
		CONTENT	+1	+1	0	+1/2	+1 1/2	+1			3 72

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: *Pam Rose*

VERSATILITY RANCH HORSE - RANCH RIDING

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W/O	#	MANEUVER SCORES							PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									
Tie-Breaker		6	1	2	3	4	5				
Maneuver Description		Walk	Back Chute	Lope RL	Trot Logs to	Drag Figure	Trot to LH				
		Poles/Endg	OP Lt	Poles	Drag	0	Pull Out				
17	433	PENALTY		3	1						
		CONTENT	+1/2	+1/2	-1/2	0	0	+1/2		4 67	
				71	69 1/2	67 1/2		68			
18	317	PENALTY	1	1		1,1					
		CONTENT	-1/2	-1	0	0	0	0		4 64 1/2	
				66 1/2		64 1/2					
19	289	PENALTY			3	1,1					
		CONTENT	-1/2	0	0	0	-1/2	+1/2		5 64 1/2	
				66 1/2	66 1/2	64 1/2	61				
20	345	PENALTY		5							
		CONTENT	-1/2	-1	+1	+1/2	-1/2	0		5 64 1/2	
				65							
21	334	PENALTY	1	1		1,1	5	5			
		CONTENT	-1/2	-1/2	0	-1/2	+1/2	+1/2		14 51 1/2 2	
				67		62 1/2					
22	365	PENALTY			3						
		CONTENT	0	0	-1/2	0	+1/2	+1/2		3 67 1/2	
				66 1/2		47					
23	437	PENALTY			3,3,3						
		CONTENT	+1/2	+1/2	0	0	0	0		9 62	
				67							
24	273	PENALTY									
		CONTENT	+1/2	0	+1	+1/2	0	+1/2		0 72 1/2	
				71 1/2	72						

JUDGE'S NAME (PRINTED): Pam Pose

JUDGE'S SIGNATURE: *[Signature]* HSW

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O		#	MANEUVER SCORES							PENALTY TOTAL	SCORE	OP	
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker			6	1	2	3	4	5					
Maneuver Description			Walk Poles/Bridge	Back Chute OP Lt	Lope RL Poles	Trot Logs to Drag	Figure 8	Trot to LH Full Oaic					
25		356	PENALTY	1		1					2	70	
			CONTENT	+1/2	0	0	+1/2	+1/2	+1/2				
			PENALTY										
			CONTENT										
			PENALTY										
			CONTENT										
			PENALTY										
			CONTENT										
			PENALTY										
			CONTENT										
			PENALTY										
			CONTENT										

JUDGE'S NAME (PRINTED): Pam Rose

JUDGE'S SIGNATURE: *Pam Rose* *Hed*

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		2 Circles Left Change	2 Circles Right Change	Run Stop	3 1/2 Spins Left	Run Stop	3 1/2 Spins Right	Stop & Back						
1	353	PENALTY												
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2					67.5
2	364	PENALTY												
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1					65.5
3	314	PENALTY	1											
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2				1	65
4	388	PENALTY												
		CONTENT	-1/2	-1/2	-1	-1	-1	-1	-1/2					64.5
5	433	PENALTY	1/2											
		CONTENT	-1	0	-1	OP/0	-1/2	+1/2	0				-3.5	64.5
6	315	PENALTY	1/1/2											
		CONTENT	-1	-1/2	+1/2	-1/2	+1/2	0	+1/2				-4.5	65
7	356	PENALTY	-1/2											
		CONTENT	0	1/2	-1/2	OP/0	-1/2	OP/0	0				-0.5	69
8	370	PENALTY												
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1	-1				-0.5	64

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Bobby Lewis

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	7	2	4	3	5	1								
Maneuver Description		2 Circles Left Change	2 Circles Right Change	Run Stop	3 1/2 Spins Left	Run Stop	3 1/2 Spins Right	Stop & Back								
9	279	PENALTY	1/1													
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2					-2	63.5	
10	374	PENALTY	2/2	2			2		-1/2							
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1					-8.5	52.5	
11	317	PENALTY														
		CONTENT	-1/2	-1	-1/2	0 1/2	-1/2	0 1/2	-1/2						(66)	✓
12	365	PENALTY														
		CONTENT	0	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2						68	
13	443	PENALTY			1/2				2							
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1					-5	61	
14	334	PENALTY														
		CONTENT	0	+1/2	-1/2	0 1/2	-1/2	+1/2	-1/2						(69)	✓
15	342	PENALTY	1/2	2												
		CONTENT	-1/2	-1	-1/2	-1/2	-1	-1	-1					-9	52.5	
16	333	PENALTY														
		CONTENT	0	0	-1	0	-1/2	0	-1/2						68	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Bobby Lewis

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP		
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	7	2	4	3	5	1								
Maneuver Description		2 Circles Left Change	2 Circles Right Change	Run Stop	3 1/2 Spins Left	Run Stop	3 1/2 Spins Right	Stop & Back								
17	316	PENALTY	1	-1/2										-1.5	67	
		CONTENT	0	-1/2	0	+1/2	-1/2	-1/2	-1/2							
18	345	PENALTY													66	OP
		CONTENT	-1	-1/2	0	-1/2	-1	OP -1/2	-1/2							
19	386	PENALTY		2/2										-4	67.5	
		CONTENT	0	-1/2	+1/2	0	+1/2	+1/2	+1/2							
20	289	PENALTY													68	OP
		CONTENT	0	OP -1	0	0	-1/2	0	-1/2							
21	273	PENALTY					-1/2							-0.5	69.5	
		CONTENT	+1/2	0	-1/2	+1/2	-1/2	+1/2	-1/2							
22	284	PENALTY	-2											-2	67	
		CONTENT	-1/2	-1/2	0	0	-1/2	+1/2	0							
23	434	PENALTY	-1				-1/2							-1.5	63	
		CONTENT	-1	-1	-1	-1	-1	-1/2	-1							
24	408	PENALTY		-1										-1	68.5	
		CONTENT	-1/2	-1/2	-1/2	+1/2	0	+1/2	0							

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Bobby Lewis

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8	9	10			
		Tie-Breaker												
		6	7	2	4	3	5	1						
		Maneuver Description												
		2 Circles Left Change	2 Circles Right Change	Run Stop	3 1/2 Spins Left	Run Stop	3 1/2 Spins Right	Stop & Back						
25	299	PENALTY												
		CONTENT	0	+1/2	0	+1/2	0	+1/2	+1/2				72	
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Bobby Lewis

VRH - LIMITED RANCH COW WORK (Amateur)

- 1 Point Penalties:**
A - Loss of working advantage
P - Working out of position
S - Slipping rein
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

- DQ:**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	3	2	4	9	5	10	8	7					
1	273	PENALTY									L3		3	64	
		CONTENT	-1/2	-1/2	0	-1	0	0	-1/2	-1/2	0				
2	433	PENALTY							A1			L3		4	62
		CONTENT	-1/2	0	0	-1	-1/2	-1/2	-1	-1/2	0				
3	374	PENALTY										L3		3	62 N
		CONTENT	-1/2	-1/2	0	-1	0	0	-1/2	-1/2	0				
4	279	PENALTY													67
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	0	0				
5	333	PENALTY							P1			L3		5	61
		CONTENT	-1/2	-1/2	0	0	-1/2	0	-1/2	-1	0				
6	364	PENALTY													70 1/2
		CONTENT	0	+1/2	+1/2	0	0	0	-1/2	0	0				
7	437	PENALTY							A1			L3		4	62 1/2
		CONTENT	0	-1/2	0	-1	-1/2	0	-1	-1/2	0				
8	370	PENALTY													66
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

Sam Rose

JUDGE'S SIGNATURE:

Sam Rose

VRH - LIMITED RANCH COW WORK (Amateur)

- 1 Point Penalties:**
A - Loss of working advantage
P - Working out of position
S - Slipping rein
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
- DQ:**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP	
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL			
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY						
Tie-Breaker		1	3	2	4	9	5	6	8	7						
9	342	PENALTY	P1									L3	CC 55	14	48	(N)
		CONTENT	-1	-1/2	0	-1/2	-1/2	0	-1	-1/2	0					
10	315	PENALTY	A1											1	69 1/2	
		CONTENT	0	-1/2	+1/2	-1/2	0	0	+1/2	+1/2	0					
11	299	PENALTY													69	
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0	0	-1/2					
12	365	PENALTY													67 1/2	
		CONTENT	-1/2	0	0	0	-1/2	0	-1	-1/2	0					
13	330	PENALTY											H5 H5	10	49 1/2	(N)
		CONTENT	-1	-1	-1	-1	-1	-1	-1/2	-1/2	-1/2					
14	386	PENALTY		P1										1	67	
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	0	0					
15	317	PENALTY													71 1/2	
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0	0					
16	314	PENALTY													74 1/2	
		CONTENT	+1/2	+1/2	0	+1	+1/2	0	+1	+1	0					

JUDGE'S NAME (PRINTED): San Rose

JUDGE'S SIGNATURE: San Rose

SHOW: Lubbock SHTX-VRH
CLASS: #66-SHTXIWCH-IntermediateWorkingCow
DATE: 03/31/2017

VRH - LIMITED RANCH COW WORK (Amateur)

1 Point Penalties:
A - Loss of working advantage
P - Working out of position
S - Slipping rein

3 Point Penalties:
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing

5 Point Penalties:
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly
A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class

DQ:
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider; run ends
N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP		
		BOXING			DRIVE			BOXING			3 POINTS	5 POINTS	TOTAL				
		POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		Tie-Breaker															
17	334	PENALTY														71	
		CONTENT	+1/2	0	0	0	0	0	+1/2	0	0						
18	434	PENALTY											C ₅	5	57	N	
		CONTENT	-1	-1	0	-1	-1	-1	-1	-1	-1						
19	388	PENALTY	A ₁						A ₁					2	63		
		CONTENT	-1/2	-1	0	-1/2	-1	0	-1/2	-1/2	0						
20	345	PENALTY				A ₁						L ₃		4	61 1/2		
		CONTENT	-1/2	-1	0	-1	-1	0	-1/2	-1/2	0						
21	443	PENALTY							A ₁			L ₃		4	62 1/2		
		CONTENT	-1	0	+1/2	-1	0	0	-1/2	-1	+1/2						
22	356	PENALTY													70 1/2		
		CONTENT	-1	0	0	+1/2	+1/2	0	0	+1/2	0						
23	284	PENALTY													67		
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1	0	-1/2						
24	289	PENALTY							A ₁			L _{3/3}		8	62		
		CONTENT	+1/2	0	+1/2	0	0	0	-1	0	0						

JUDGE'S NAME (PRINTED): SAM ROSE

JUDGE'S SIGNATURE: [Signature]

SHOW: Lubbock SHTX-VRH
CLASS: #66-SHTXIWCH-IntermediateWorkingCow
DATE: 03/31/2017

VRH - LIMITED RANCH COW WORK (Amateur)

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DQ: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider; run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	3	2	4	9	5	6	8	7					
25	353	PENALTY													
		CONTENT	+1	+1	0	-1	+1/2	0	+1	+1	+1				74 1/2
26	408	PENALTY		P1					A1			L3		5	(58 1/2) E
		CONTENT	-1	+1/2	0	-1	-1	0	-1	-1	0				
27	316	PENALTY				P1								1	68 1/2
		CONTENT	+1/2	+1/2	+1/2	-1	-1	0	0	0	0				
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Sam Roe

JUDGE'S SIGNATURE: Sam Roe