



PATTERN

SHOW: Drippings Springs-SHTX

CLASS:

#10 - SHTX OPLS - Open Pleasure

DATE:

06/30/2018

VERSATILITY RANCH HORSE - RANCH RIDING

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hadkamore) per maneuver
- More than one finger between split rains or any fingers between romal rains per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

 Unnetural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated biatant disobedience

Disqualification (DQ);

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	*				Each horselfd -1 1/2 Ex	lor team is soo dramaly Poor,	ned between	0-100 points	R SCORE and automatica Correct, +1/2 C	By begins the	run with a sco Good, +1 1/2	re of 70 points. Excellent		10 POINT PENALTY	PENALTY	SCORE	OFF PATTERN
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PATTERN

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SHOW: Drippings Springs-SHTX

CLASS: #10 - SHTX OPLS - Open Pleasure

DATE: 06/30/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fearipraise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any lingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

 Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnetural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly;

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated biatant disobedience

Disqualification (DQ);

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western aftire

W/O					Each horselfi -1 1/2 E	der team is soo stremely Poor.	red between	MANEUVE 0-100 points a ;-1/2 Poor, 0 C	nd automatica Correct, +1/2 (By begins the	run with a 500 Good, +1 1/2	ve of 70 points Excellent			POINT	PENALTY	SCORE	OFF DATTERN
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:





VERSATILITY RANCH HORSE - REINING

PATTERN 5

SHOW: Drippings Springs-SHTX

CLASS: #16 - SHEX ORNN - Open Reining

DATE: 06/30/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arerse. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill feer/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

 - Unnetural Ranch Horse Appearance (Horse's tall is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking patter
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/nder
- Improper western attire

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W/O			East					d, +1 Very Good,			10 POINT PENALTY	PENALTY	SCORE	OFF PATTERN
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JUDGE'S NAME (PRINTED): Freder 126 Gilleson

JUDGE'S SIGNATURE:

Printed from HISW

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VERSATILITY RANCH HORSE - TRAIL

SHOW: Drippings Springs-SHTX

CLASS:#13 - SHTX OTRL - Open Trail

DATE: 06/30/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver).
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of galt at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every appearance).

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Faiture to daily and remain dallied during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Itegal equipment
- Fall of horse/rider
- Improper western attire

W/O	,			Each hors	a/rider team is : 2 Extremely Po	www.d hoteloor	OBSTACL n 0-100 points a or, -1/2 Poor, 0	and automatical	y begins the ru	n with a score o	f 70 points ellent		52	۲_	ш	LEBN
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VERSATILITY RANCH HORSE - TRAIL

SHOW:	
CLASS:	
DATE:	

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- 1	POINT	MED	PL STORES	85.

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or tailing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of galt at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of circh
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to daily and remain dallied during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Itlegal equipment
- Fall of horse/rider
- Improper western attire

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SHOW: Drippings Springs-SHTX

Cowi

CLASS: #19 - SHTX OWCH - Open Working

06/30/2018 DATE:

VERSATILITY RANCH HORSE - RANCH COW WORK

1 Point Penalties:

- A Loss of working advantage
- C Using the comer or the end of the arena to turn the cow when H Hangling up on the ferice (refusing to turn) going down the fence
- E Changing sides of arena to turn cow
- L For each length horse runs past cow
- P Working out of position
- R Two-loop catch in amateur and youth classes
- S Slipping rein
- T Failure to drive cow past middle marker on first turn
- V Over-bridled (per maneuver)
- W Out of frame (per maneuver)

2 Point Penalties:

- A Going around the corner of the arena before turning cow
- B In an open field turn animal gets within 3 feet of the end fence before being turned
- R Failure to catch it roping in amateur and youth classes

3 Point Penalties:

- E Exhausting or overworking the cow before circling or roping
- (Knocking down the cow without having a working advantage
- R Two-loop catch when roping in open/cowboy classes

Point Penalties:

- A Failure to turn the cow both directions on the fence
- B Sourring or hitting in front of cinch at any time
- C Blatant disobedience
- E Use of either hand to instill fear/praise.
- H Use of two hands (except in snaffle bit or hackamore) per
- I More than one finger between split reins or any fingers between romal rains (except two rein) per manéliver
- R Fallure to catch when roping in open/cowboy classes

10 Point Penalty:

U - Unnatural Rench Horse Appearance (Horse's tall is obvious and sistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who com correctly

- A Turning tail
- E Repeated blatant disobedience
- I Leaving arena before run is complete
- Blegal catch at end of run
- J Schooling after entering the arena prior to calling for cow
- K Schooling horse between cows, it new tow is awarded
- N Failure to attempt any part of the class
- R Complete loss of rope

Segualification (DQ):

- A Abuse
- B Lameness
- D Disrespect or misconduct
- G Blegal equipment
- F Fall of horse/rider
- Improper western attire

				Each hose	eirider (nan 2 Estremei	m is accred		100 anims	ONTENT and automation Correct, a 1/2 6	ally begins the Social, +1 Vary	erun with a so y Good, +1 1/2	ore of 70 points Excellent			P	ENALTIE	S			
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JUDGE'S NAME (PRINTED): MIKE CRUMPIEN

JUDGE'S SIGNATURE: Will Jumphy Printed from HSW

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