

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock-Versatility
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	04/07/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		4	6	1	7	3	9	8	2	10	5						
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Glop 100	Walk	Lope	Ext Lope	Trot	Glop & Back						
1	354	PENALTY												0	68		
		CONTENT	-1	0	+1/2	-1/2	0	+1/2	-1/2	-1/2	-1/2	0					
2	315	PENALTY												0	74.5		
		CONTENT	+1	+1/2	+1	0	0	+1/2	0	+1	0	+1/2					
3	343	PENALTY												0	74.5		
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2					
4	489	PENALTY												0	77		
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1/2					
5	478	PENALTY							3	3				6	64 1/2		
		CONTENT	+1/2	+1/2	+1	-1/2	+1/2	+1/2	-1 1/2	-1/2	+1/2	+1/2					
					71	72	72	71		70	70.5						
6	318	PENALTY												0	70		
		CONTENT	0	0	+1/2	0	0	0	0	0	-1/2	0					
7	405	PENALTY													73.5		
		CONTENT	+1	+1	+1/2	0	-1/2	0	0	+1/2	+1/2	+1/2					
8	81	PENALTY												0	69.5		
		CONTENT	0	-1/2	+1/2	0	0	0	0	0	0	-1/2					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Juliana [Signature]*

SHOW: Lubbock-Versatility
CLASS: #10 - SHTX OFLS - Open Pleasure
DATE: 04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		4	6	1	2	3	9	8	2	10	5					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
9	345	PENALTY												0	79	
		CONTENT	+1	+1	+1	+1/2	+1/2	+1	+1/2	+1/2	+1	+1				
10	311	PENALTY												0	69.5	
		CONTENT	0	+1/2	+1/2	-1/2	0	0	-1/2	0	0	-1/2				
11	77	PENALTY												0	73	
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0				
12	352	PENALTY												0	78	
		CONTENT	+1	+1	+1	+1/2	+1	+1	+1/2	+1/2	+1/2	+1				
13	392	PENALTY												0	69.5	
		CONTENT	+1/2	+1/2	0	-1/2	-1/2	+1/2	0	0	0	0				
14	344	PENALTY												0	74.5	
		CONTENT	+1/2	+1/2	+1	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				
15	79	PENALTY												0	71.5	
		CONTENT	+1/2	0	+1/2	0	+1/2	0	0	+1/2	0	-1/2				
16	483	PENALTY												0	74	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Melena Payne

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock-Versatility
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		4	6	1	7	3	9	8	2	10	5				
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
17	419	PENALTY											0	69	
		CONTENT	0	0	+1/2	0	0	-1/2	0	0	-1/2	-1/2			
18	346	PENALTY											0	71	
		CONTENT	0	+1/2	-1/2	0	-1/2	0	0	+1/2	+1/2	+1/2			
19	454	PENALTY											0	70	
		CONTENT	0	0	+1/2	0	+1/2	0	0	0	-1/2	-1/2			
20	391	PENALTY											0	70.5	
		CONTENT	0	0	+1/2	0	-1/2	0	0	0	+1/2	0			
21	485	PENALTY											0	77	
		CONTENT	+1	+1	+1/2	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2			
22	78	PENALTY											0	69	
		CONTENT	0	0	+1/2	0	0	-1/2	0	0	-1/2	-1/2			
23	266	PENALTY												73 1/2	
		CONTENT	+1	+1/2	+1/2	+1/2	0	0	-1/2	0	+1/2	+1			
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Melana [Signature]

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#13 - SHTX OTRL - Open Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		8	4	7	6	1	5	2	3								
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	Sou R, walk out	Drag at Trot								
1	✓ 354	PENALTY			1			1	1					3	67		
		CONTENT	+1	0	0	-1/2	-1/2	0	0	0							
2	✓ 315	PENALTY			1,1			1	1					5	65.5		
		CONTENT	+1	-1/2	+1/2	-1	+1/2	0	-1/2	+1/2							
3	✓ 343	PENALTY			1,5,1									7	66		
		CONTENT	+1	+1/2	0	0	-1/2	0	+1	+1							
4	✓ 489	PENALTY													76		
		CONTENT	+1	+1	+1/2	+1	+1	+1/2	0	+1							
5	✓ 478	PENALTY	5	1		1,1	1	1	1					11	57		
		CONTENT	-1	0	0	-1/2	0	0	-1/2	0							
6	✓ 318	PENALTY				1,1	1	1,1	1,1,1	1				9	60		
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0	-1/2							
7	✓ 405	PENALTY			1		1	1	1					4	67		
		CONTENT	-1	+1/2	0	0	0	+1/2	0	+1							
8	✓ 81	PENALTY			1	3				1				5	61.5		
		CONTENT	0	-1	-1/2	0	-1/2	-1/2	0	-1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Chelsea Dyer*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS: #13 - SHTX OTRL - Open Trail
DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O		#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker			8	4	7	6	1	5	2	3							
Obstacle Description			RH Push Gate	1 rot box Walk bridge	1 rot, SP R	Lope RL, Logs, chute	Back L	1 rot Serp, walk over	60 R, walk out	Drag at 1 rot							
9	✓	345	PENALTY											78			
			CONTENT	+1	+1	0	+1	+1/2	+1	+1/2	+1						
10	✓	311	PENALTY											2	70.5		
			CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2						
11	✓	77	PENALTY											5	65		
			CONTENT	+1/2	0	0	+1/2	-1	0	+1/2	-1/2						
12	✓	352	PENALTY											2	75		
			CONTENT	+1	+1/2	+1/2	+1	+1/2	+1/2	+1	+1						
13	✓	392	PENALTY											3	67.5		
			CONTENT	+1	0	0	0	-1/2	0	0	0						
14	✓	344	PENALTY											3	72		
			CONTENT	+1	+1	+1/2	0	+1/2	+1	0	0						
15	✓	79	PENALTY											15	52		
			CONTENT	+1/2	-1/2	-1/2	-1	-1	+1/2	+1/2	-1/2						
16	✓	483	PENALTY											3	69		
			CONTENT	0	+1/2	0	-1/2	+1/2	+1/2	0	+1						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Malena*
Printed from HSW

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS: #13 - SHTX OTRL - Open Trail
DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lating go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10-POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at Trot							
17	✓ 419	PENALTY											1	69		
		CONTENT	-1	0	-1/2	0	+1/2	+1/2	0	+1/2						
18	✓ 346	PENALTY		1			1	1	1	1			5	65		
		CONTENT	0	-1/2	0	0	0	0	0	+1/2						
19	✓ 454	PENALTY		1			1	1	1	1			4	67.5		
		CONTENT	+1	-1/2	0	0	+1/2	+1/2	0	0						
20	✗ 445	PENALTY	SCRATCH													
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Melissa [Signature]*

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		L/C	R/C	STOP	3/2 L	STOP	3/2 V	SB						
1	478	PENALTY		1/2		1/2	OP					2	65	OP
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	+1/2					
2	489	PENALTY		1/2								1/2	73	
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2					
3	352	PENALTY											72	
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2					
4	392	PENALTY	1									1	60	
		CONTENT	0	0	-1	-1/2	-1	-1/2	0					
5	419	PENALTY				1/2						1/2	68	
		CONTENT	0	0	0	0	-1	0	-1/2					
6	343	PENALTY											70	
		CONTENT	0	0	-1/2	+1/2	0	0	0					
7	318	PENALTY	1					1/2	2			3 1/2	65 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	0					
8	311	PENALTY		1, 2, 2		OP		OP	2			7	57 1/2	OP
		CONTENT	-1/2	-1	0	+1/2	-1/2	-1/2	-1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW:	Lubbock-Versatility
CLASS:	#16 - SHTX ORNN - Open Reining
DATE:	04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spunting in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
		Tie-Breaker	7	8	3	1	4	2	5						
		Maneuver Description	LCC	RCC	stop	3/4L	stop	3/4R	SSB						
9	77	PENALTY			1/2		1/2					3 1/2	64		
		CONTENT	+1/2	0	-1/2	-1/2	-1	-1/2	-1/2						
10	345	PENALTY		1 2 2 2	1/2	1/2						10 1/2	59 1/2		
		CONTENT	0	-1/2	0	+1/2	0	+1/2	+1/2						
11	483	PENALTY		1	1 OP							2	66	OP	
		CONTENT	0	-1/2	-1/2	0	0	0	0						
12	485	PENALTY											72		
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2						
13	445	PENALTY	SCRATCH												
		CONTENT													
14	405	PENALTY	1/2		1	1/2						2	67 1/2		
		CONTENT	0	0	+1/2	0	-1	0	0						
15	356	PENALTY		1/2	2 1/2		1/2	OP				6	60	OP	
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1/2	0						
16	454	PENALTY											70 1/2		
		CONTENT	0	0	0	+1/2	0	0	0						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Chelene O'Neil*

VERSATILITY RANCH HORSE - REINING

SHOW:	
CLASS:	
DATE:	

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
		Maneuver Description											
		1/2 RLC stop 3/2 L stop 3/2 R SB											
		PENALTY											
		CONTENT											
17	354	-1/2	-1	0	-1/2	-1/2	-1/2	-1			1/2	6 1/2	OP
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Kelena O'Neil*
Printed from HSW

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Lubbock - Versatility
CLASS: #19 - SHOOT OWCH - Open Working Cow
DATE: 04/07/2018

- 1 Point Penalties:**
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
- 2 Point Penalties:**
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Bitant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
E - Repeated blatant disobedience
H - Leaving arena before run is complete
I - Illegal catch at end of run
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire

W/O #	#	RUN CONTENT										PENALTIES					SCORE	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	2 POINTS	5 POINTS	10 POINTS			TOTAL
				1st	2nd	TRACK & RATE	STOP & HOLD												
Tie-Breaker		9	8	7	6	5	4	3	2	1									
1	478			C	LA	A	A					A						7	50 1/2
		0	-1/2	-1	-1/2	-1	-1			-1	0	-1/2							
2	392		EE									A	A	R				11	52 1/2
		0	-1	-1	-1/2			0	-1/2	-1	0	-1/2							
3	311		A									A		M				8	58 1/2
		-1/2	0	0	-1/2			0	-1/2	-1/2	0	-1/2							
4	489		T															1	71
		0	-1/2	0	0			+1/2	+1	+1/2	0	+1/2							
5	77			C														1	69
		0	0	-1/2	0			+1/2	-1/2	+1/2	0	0							
6	419		E															8	59
		+1/2	-1/2	-1	-1/2			0	-1/2	0	0	0		A	R				
7	485		T															1	68 1/2
		0	-1	-1/2	0			+1/2	+1/2	0	0	0							
8	315		A		A	A												3	59 1/2
		-1	-1	-1/2	-1/2			-1/2	=1	-1	0	-1							

JUDGE'S NAME (PRINTED): Jeter

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Lubbock-Versatility
CLASS: #19 - SHTX OWCH - Open Working Cow
DATE: 04/07/2018

<p>1 Point Penalties: A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p>2 Point Penalties: A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes</p>	<p>3 Point Penalties: E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes</p> <p>5 Point Penalties: A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver R - Failure to catch when roping in open/cowboy classes</p> <p>10 Point Penalty: U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope</p> <p>Disqualification (DQ): A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP								
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL										
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL							
		Tie-Breaker	9	8	7	6	5	4	3	2	1															
9	343	PENALTY																								
		CONTENT	+1/2	+1/2	0	0			+1/2	+1	+1/2	0	0										0	73		
10	354	PENALTY																								
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2			+1	+1/2	+1/2											0	75	
11	356	PENALTY		A																						
		CONTENT	0	+1/2	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2										3	56	H
12	445	PENALTY																								
		CONTENT			SCRATCH																					
13	405	PENALTY		E	A																					
		CONTENT	0	-1/2	-1	-1			-1/2	-1	-1	0	-1/2											6	58 1/2	
14	318	PENALTY			BE	AA	A																			
		CONTENT	-1	-1	-1	-1 1/2	-1	-1/2			-1	0	-1											12	50	
15	391	PENALTY			AL																					
		CONTENT	0	0	-1/2	0			+1/2	0	0	0	0											2	68	
16	454	PENALTY			A																					
		CONTENT	0	0	-1/2	0	0	+1/2			0	0	0											1	69	

JUDGE'S NAME (PRINTED): Jeter

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Lubbock-Versatility
CLASS: #19 - SHOOT OWCH - Open Working Cow
DATE: 04/07/2018

- 1 Point Penalties:**
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)
- 2 Point Penalties:**
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch it roping in amateur and youth classes
- 3 Point Penalties:**
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
 A - Turning tail
 E - Repeated blatant disobedience
 H - Leaving arena before run is complete
 I - Illegal catch at end of run
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope
- Disqualification (DQ):**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP								
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL										
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL							
Tie-Breaker																										
17	352	PENALTY																								
		CONTENT	+1/2	+1	+1	+1				+1	+1/2	+1/2	0	+1/2												
18	345	PENALTY																								
		CONTENT	+1/2	+1/2	+1/2	0				+1	+1/2	0	0	0												
19	483	PENALTY			A																					
		CONTENT	0	0	0	+1/2				+1/2	-1/2	0	0	+1/2												
		PENALTY																								
		CONTENT																								
		PENALTY																								
		CONTENT																								
		PENALTY																								
		CONTENT																								

JUDGE'S NAME (PRINTED): John

JUDGE'S SIGNATURE: 