

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Lubbock-Versatility
CLASS: #40 - SH-TX JPLS - Junior Pleasure
DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																
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Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																																																																																																																																																				
1	479	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1	+1	+1	+1	+1	+1	+1/2				78	2	253	PENALTY																	CONTENT	0	0	+1/2	0	0	0	0	0	-1/2	0				70	3	324	PENALTY																	CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1	+1/2	0	0				73.5	4	433	PENALTY																	CONTENT	0	0	0	+1	+1/2	+1/2	+1	0	0	0				73	5	466	PENALTY	3	1															CONTENT	-1	-1	+1	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2			4	68.5	6	251	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	-1/2	0	-1/2	0			1	69	7	442	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2				75.5	8	80	PENALTY				3													CONTENT	0	-1/2	0	+1/2	0	+1/2	+1	0	0	+1/2			3	69
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JUDGE'S NAME (PRINTED):

EW Earnest Wilson

JUDGE'S SIGNATURE:

EW

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DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Edv

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#41 - SHTX JTRL - Junior Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DD):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		8	4	5	1	2	3	6	7								
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	90° R, walk out	Drag at Trot								
1	✓ 479	PENALTY						1						1	74.5		
		CONTENT	+1	+1	0	+1	+1/2	+1/2	+1/2	+1							
2	✓ 253	PENALTY			3	3	1		1					8	63.5		
		CONTENT	+1/2	+1	0	0	0	0	0	0	0	0					
3	✓ 324	PENALTY				5,3		1						9	63.5		
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2							
4	✓ 433	PENALTY			1				1					2	72.5		
		CONTENT	+1	+1	0	0	+1/2	+1/2	+1/2	+1							
5	✓ 466	PENALTY			1,1	1,5								8	63		
		CONTENT	0	+1/2	0	0	0	0	+1/2	0							
6	✓ 251	PENALTY				3	1		1					5	65.5		
		CONTENT	+1/2	0	0	-1/2	0	-1/2	+1/2	+1/2							
7	✓ 442	PENALTY					1,1							2	71		
		CONTENT	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2							
8	✓ 80	PENALTY		3	3,5	1	3							15	53.5		
		CONTENT	-1/2	-1/2	-1/2	+1/2	0	-1/2	+1/2	+1/2							

JUDGE'S NAME (PRINTED):

Earnest Wilson

JUDGE'S SIGNATURE:

EW

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#41 - SHTX JTRL - Junior Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			Tie-Breaker														
			Obstacle Description														
			RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at Trot							
9	✓ 443	PENALTY CONTENT				3			1						4	70	OP
10	✓ 383	PENALTY CONTENT														71.5	
11	✓ 427	PENALTY CONTENT				5									5	70.5	
12	✓ 252	PENALTY CONTENT		1		3,3	1								8	62.5	
13	✓ 490	PENALTY CONTENT				5	5,1					1			12	61.5	
14	✓ 450	PENALTY CONTENT				3,5,5									13	60	
15	✓ 432	PENALTY CONTENT			1				1						2	75	
		PENALTY CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

SHOW: Lubbock-Versatility

CLASS: #42 SHHX JRNN - Junior Reining

DATE: 04/07/2018

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		LSS ^{LC}	RS ^{LC}	STOP	3/2L	STOP	3/2R	STOP	Back				
1	✓ 466	PENALTY	1,1,1	1,1,2							7	63.5	
		CONTENT	-1	-1	0	+1/2	0	+1	0	+1			
2	✓ 427	PENALTY	1								1	73	
		CONTENT	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2			
3	✓ 432	PENALTY										72.5	
		CONTENT	-1/2	+1	+1/2	0	0	+1	0	+1/2			
4	✓ 479	PENALTY	5								5	70.5	
		CONTENT	+1	+1/2	+1/2	+1	0	+1	+1	+1/2			
5	✓ 433	PENALTY										75	
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2			
6	✓ 353	PENALTY	2								2	63.5	
		CONTENT	-1/2	-1	0	-1	0	-1/2	-1/2	-1			
7	✓ 251	PENALTY	2								2	69	
		CONTENT	0	+1/2	0	0	0	+1/2	0	0			
8	✓ 324	PENALTY		1,2,1,2							6	60	OP
		CONTENT	-1/2	-1/2	0	OP-1/2	-1/2	-1	0	0			

Edw

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

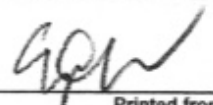
PATTERN

SHOW:	Lubbock-Versatility
CLASS:	#42 - SHTX JRNN - Junior Reining
DATE:	04/07/2018

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver - Attempt to alter tension or length of reins from the bridle to the rein hand <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		LSS ^{CC}	BSS ^{CC}	STOP	3/2L	STOP	3/2R	STOP	BACK					
9	✓ 252	PENALTY												
		CONTENT	+1/2	0	-1/2	-1	-1/2	-1	-1/2	+1/2			67.5	
10	✓ 490	PENALTY	1	1,3										
		CONTENT	+1	0	+1	+1	+1	+1/2	+1	+1/2		4	72	
11	✓ 383	PENALTY												
		CONTENT	+1/2	+1/2	0	+1/2	-1/2	+1/2	0	0			71.5	
12	✓ 450	PENALTY												
		CONTENT	+1/2	+1/2	0	+1/2	0	0	0	+1/2			72	
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker		1	2	3	4	5	6	7	8	9									
1	427	PENALTY	A																
		CONTENT	-1/2	0	0	+1/2	0	0	-1/2	0	-1/2	-1/2	0	0		1	67 1/2		
2	479	PENALTY																	
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0			72		
3	490	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			74		
4	252	PENALTY																	
		CONTENT	0	-1/2	0	0	+1/2	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2	L	6	57 1/2 N		
5	433	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	0	0	0	0	0			72		
6	466	PENALTY	A												L				
		CONTENT	-1/2	0	0	0	0	0	0	0	0	0	0	0		4	65 1/2		
7	450	PENALTY							A										
		CONTENT	0	0	0	0	0	-1/2	-1/2	0	-1/2	-1/2	0	0		1	67		
8	383	PENALTY																	
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2			65 1/2		

JUDGE'S NAME (PRINTED):

J. K. K.

JUDGE'S SIGNATURE:

[Signature]

SHOW: Lubbock-Versatility

CLASS:#43 - SHTX JWCH - Junior Working Cow

DATE: 04/07/2018

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOXING			DRIVE			BOXING			DRIVE										
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
Tie-Breaker																					
9	467	PENALTY																			
		CONTENT	0	0	0	0	0	0	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2				3	61	17
10	251	PENALTY																			
		CONTENT	+1/2	0	0	+1/2	0	+1/2	0	0	0	0	0	0	0						71 1/2
11	432	PENALTY																			
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							75
12	324	PENALTY	A																		
		CONTENT	-1/2	0	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				4	57 1/2	17
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

JUDGE'S NAME (PRINTED):

J. J. ...

JUDGE'S SIGNATURE:

[Signature]