

SHOW:	World Show #2
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	10/27/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
---	--

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	4	2	7	6	3	5	1	8	9				
Maneuver Description		Walk	Lope	Exit Lope	Trot	Stop & Reverse	Exit Walk	Trot	Exit Trot	Lope	Stop & Back				
1	697	PENALTY													72
		CONTENT	0	0	0	+1/2	0	-1/2	0	+1	+1/2	+1/2			
2	636	PENALTY													67 1/2
		CONTENT	-1/2	0	0	-1/2	0	-1/2	+1/2	-1/2	0	-1			
3	604	PENALTY			3									3	65
		CONTENT	0	-1/2	-1/2	0	0	0	+1/2	-1/2	0	0			
4	641	PENALTY													67
		CONTENT	0	-1/2	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2			
5	597	PENALTY													73 1/2
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	+1	+1/2	0			
6	591	PENALTY						11						2	68
		CONTENT	0	0	+1/2	+1/2	0	-1	0	0	0	0			
7	528	PENALTY						1						1	66 1/2
		CONTENT	0	0	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2			
8	516	PENALTY													70
		CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	+1/2	0	0	-1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dick Langgill* *Hee*

SHOW:	World Show #2
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	10/27/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
---	--

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	4	2	7	6	3	5	1	8	9					
Maneuver Description		Walk	Lope	Exit Lope	Trot	Stop & Reverse	Exit Walk	Trot	Exit Trot	Lope	Stop & Back					
9	585	PENALTY														
		CONTENT	-1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2	+1				72 1/2
10	623	PENALTY														
		CONTENT	0	+1/2	-1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	0				71 1/2
11	552	PENALTY														
		CONTENT	0	0	0	0	0	+1/2	0	-1/2	0	0				70
12	504	PENALTY														
		CONTENT	+1/2	0	0	0	0	-1/2	0	0	0	-1/2				68 1/2
13	637	PENALTY							1							
		CONTENT	0	+1/2	-1/2	+1/2	-1/2	+1/2	-1	-1/2	-1/2	-1/2			1	67
14	555	PENALTY														
		CONTENT	0	-1/2	-1/2	+1/2	0	-1/2	+1/2	-1/2	+1/2	+1/2				70
15	640	PENALTY								3						
		CONTENT	0	0	-1/2	+1/2	+1/2	-1/2	0	-1/2	0	-1/2			3	66
16	534	PENALTY							1							
		CONTENT	0	0	-1/2	+1/2	+1/2	-1/2	0	0	0	0			1	69

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]* HU

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	World Show #2
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	10/27/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/hider - Improper western attire
---	--

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/hider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker		10	4	2	7	6	3	5	1	8	9						
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back						
		PENALTY															
17	518	CONTENT	0	+1/2	-1/2	-1/2	0	0	0	0	+1/2	0			70		
18	649	CONTENT	0	-1/2	-1/2	+1/2	-1/2	0	0	+1/2	-1/2	0	1	1		68	
19	647	CONTENT	-1/2	0	1	-1/2	0	-1	0	0	-1/2	-1/2	-1	2		64	
20	575	CONTENT	0	+1/2	0	+1/2	0	-1/2	+1/2	+1/2	0	+1/2			72		
21	502	CONTENT	-1/2	0	0	0	-1/2	0	0	0	0	-1/2	1		67 1/2		
22	646	CONTENT	+1/2	-1	-1/2	0	-1/2	-1/2	+1/2	-1/2	0	-1/2	7		60 1/2		
23	673	CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	0			67		
24	696	CONTENT	-1/2	0	3	-1	0	0	-1/2	+1/2	0	-1/2	-1/2	3		64 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	World Show #2
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	10/27/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Tie-Breaker		10	4	2	7	6	3	5	1	8	9					
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
		PENALTY														
		CONTENT	0	+1/2	-1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1			73	
25	586															
		PENALTY														
		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2				73	
26	543															
		PENALTY														
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	+1/2	-1/2			70	
27	648															
		PENALTY							11							
		CONTENT	0	-1/2	-1/2	0	+1/2	-1/2	-1	+1/2	0	+1/2		2	67	
28	574															
		PENALTY							1							
		CONTENT	0	+1/2	0	+1/2	0	+1/2	-1/2	+1/2	0	0		1	70 1/2	
29	609															
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Wiley D. Dyer

VERSATILITY RANCH HORSE - TRAIL

- | | | |
|--|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire |
|--|--|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		2	3	7	5	6	4	1									
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer									
1	518	PENALTY	1														
		CONTENT	0	+1/2	+1/2	+1	+1/2	-1/2	+1						1	71	
			64		20	21											
2	597	PENALTY	1			OP			1								
		CONTENT	0	+1/2	0	+1/2	+1/2	0	0						2	69 1/2	OP
3	609	PENALTY	1														
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1	+1 1/2						1	73 1/2	
					20		21	22									
4	641	PENALTY	1	15	1				1								
		CONTENT	0	-1 1/2	-1 1/2	-1 1/2	0	-1 1/2	+1 1/2						9	56 1/2	
5	623	PENALTY															
		CONTENT	+1	+1 1/2	+1	+1 1/2	+1	+1	+1 1/2							78 1/2	
			21	22 1/2	23 1/2	25		27									
6	543	PENALTY						1									
		CONTENT	0	+1	+1 1/2	+1 1/2	-1 1/2	+1 1/2	+1						1	74	
					22 1/2		21 1/2										
7	696	PENALTY			1	1											
		CONTENT	+1	0	-1	0	+1/2	0	+1						2	69 1/2	
					68	68											
8	648	PENALTY	11														
		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1						2	72	
			68		69		70 1/2										

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Debbie Sargent*

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker		1	2	3	4	5	6	7	8	9	10								
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer											
9	534	PENALTY	1		OP														
		CONTENT	0	0	0	0	-1/2	0	0								1	67 1/2	OP
			64																
10	673	PENALTY				33		1											
		CONTENT	+1/2	+1	+1/2	-1/2	0	+1/2	+1/2									7	65 1/2
			70																
11	502	PENALTY		1	1														
		CONTENT	+1/2	-1/2	+1/2	0	-1/2	0	+1									2	69
			69																
12	591	PENALTY	1	3			1												
		CONTENT	-1/2	-1 1/2	+1/2	+1/2	0	+1/2	0									5	64 1/2
			68																
13	516	PENALTY		1	1														
		CONTENT	0	0	-1/2	+1/2	+1/2	-1/2	0									2	68
			68																
14	637	PENALTY						1											
		CONTENT	+1/2	+1/2	+1/2	0	0	0	+1									1	71 1/2
			70 1/2																
15	555	PENALTY			155	5		1											
		CONTENT	+1/2	0	-1/2	-1	-1/2	0	0									17	50 1/2
			70																
16	528	PENALTY		1	1														
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	-1/2									2	69 1/2
			70 1/2																

JUDGE'S NAME (PRINTED):

70 1/2

JUDGE'S SIGNATURE:

[Handwritten Signature]

SHOW: World Show #2

CLASS:#62 - SHTX ITRL - Intermediate Trail

DATE: 10/27/2018

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One slap on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roma reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer										
17	640	PENALTY		OP	11	3												
		CONTENT	-1/2	0	0	-1	0	0	+1/2							6	63	OP
18	574	PENALTY			OP				11	5								
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1							7	64 1/2	OP
19	604	PENALTY		3														
		CONTENT	+1/2	-1	+1	+1/2	+1/2	+1	+1							3	70 1/2	
20	504	PENALTY				3												
		CONTENT	+1/2	0	+1/2	0	0	+1/2	+1							3	69 1/2	
21	646	PENALTY		3	3	3		11										
		CONTENT	-1/2	-1	-1	-1/2	-1/2	+1/2	+1/2							12	55 1/2	
22	585	PENALTY		3														
		CONTENT	0	-1	0	0	0	+1/2	+1							3	67 1/2	
23	586	PENALTY																
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1									73 1/2
24	636	PENALTY	1	1			1											
		CONTENT	-1/2	-1/2	+1	0	-1/2	0	-1/2							3	66	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

SHOW: World Show #2

CLASS:#62 - SHTX ITRL - Intermediate Trail

DATE: 10/27/2018

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer										
25	575	PENALTY						55 ^{OP}										
		CONTENT	+1/2	-1/2	0	0	+1/2	+1/2	-1/2						11	58 1/2	OP	
26	552	PENALTY		1				5										
		CONTENT	+1	0	+1	0	0	+1	-1						6	66		
27	649	PENALTY		3														
		CONTENT	0	-1	-1/2	0	+1/2	+1/2	+1/2						4	66		
28	697	PENALTY		3				5										
		CONTENT	0	-1/2	+1/2	+1/2	+1	-1	-1						8	6 1/2		
29	647	PENALTY		1	5	1												
		CONTENT	+1/2	0	-1 1/2	-1/2	-1/2	0	+1						10	59		
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW: World Show #2

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
		Change	Change	Change									
1	697	PENALTY										70	
		CONTENT	+1/2	0	0	0	0	0	-1/2				
Scratch 2 641		PENALTY											
		CONTENT											
3	528	PENALTY										68 1/2	
		CONTENT	-1/2	0	0	-1/2	0	-1/2	0				
4	646	PENALTY	2	1	1		2 1/2	1			7 1/2	57	
		CONTENT	-1	-1/2	-1	-1/2	-1/2	-1	-1	5 1/2			
5	623	PENALTY		2								67	
		CONTENT	-1/2	0	0	-1/2	0	0	0				
6	604	PENALTY		5 1/2				2			2 1/2	11	56 1/2
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	0				
Scratch 7 640		PENALTY											
		CONTENT											
8	575	PENALTY										68	
		CONTENT	-1 1/2	0	+1/2	-1/2	0	0	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

J. D. Austin

VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW: World Show #2

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor. -1 Very Poor. -1/2 Poor. 0 Correct. +1/2 Good. +1 Very Good. +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles Change	Left Circles Change	STOP	3 1/2 R	STOP	3 1/2 L					
9	534	PENALTY				1/2					1/2	68 1/2	
		CONTENT	0	0	0	-1/2	0	+1/2	0				
10	609	PENALTY			1/2			1/2			1	67	
		CONTENT	-1/2	0	0	-1/2	0	-1/2	-1/2				
11	586	PENALTY			1/2						1/2	68	
		CONTENT	0	0	0	0	-1/2	-1/2	-1/2				
12	647	PENALTY		1	1 1/2						4	58 1/2	
		CONTENT	-1	-1	-1	-1	-1	-1	-1 1/2				
13	543	PENALTY										69	
		CONTENT	0	0	0	-1/2	0	-1/2	0				
14	597	PENALTY		2	2 1/2						6	61 1/2	
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	0				
15	585	PENALTY										69 1/2	
		CONTENT	-1/2	0	0	0	0	0	0				
16	555	PENALTY										67 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dublin*

VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW: World Show #2

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 .1 1/2 Extremely Poor. -1 Very Poor. -1/2 Poor. 0 Correct. +1/2 Good. +1 Very Good. +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
		Tie-Breaker 1 7 4 5 2 3 4 S & B to Center Right Circles Left Circles Change Change Stop 3 1/2 R Stop 3 1/2 L												
17	504	PENALTY		1					2			1	61 1/2	
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	-1/2					
18	502	PENALTY			1				2			3	64	
		CONTENT	0	-1/2	-1	-1/2	+1/2	-1/2	-1					
19	574	PENALTY		1/2								1/2	68	
		CONTENT	0	0	0	-1	0	-1/2	0					
20	649	PENALTY											69	
		CONTENT	-1/2	+1/2	-1/2	-1/2	+1/2	-1/2	0					
21	516	PENALTY											70	
		CONTENT	-1/2	+1/2	0	-1/2	+1/2	-1/2	+1/2					
22	673	PENALTY											67 1/2	
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1/2					
23	637	PENALTY	2									2	65 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	0					
24	518	PENALTY	2	2	2							6	62	
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	0					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. Dublin*

Printed from HSW

VERSATILITY RANCH HORSE - REINING

SHOW:	World Show #2
CLASS:	#64 - SHTX IRNN - Intermediate Reining
DATE:	10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead.
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3/2 R	S & B	3/2 L					
		Change		Change									
25	552			2							2	67	
		PENALTY											
		CONTENT	0	0	-1/2	-1/2	-1/2	+1/2	0				
26	591											69 1/2	
		PENALTY											
		CONTENT	-1/2	0	0	0	0	0	0				
27	636											65 1/2	
		PENALTY											
		CONTENT	-1/2	-1/2	-1	-1	-1/2	-1	0				
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dustin*
Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: World Show #2

CLASS: #66-SHTXIWCH-IntermediateWorkingCow

DATE: 10/27/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bidled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL							
		BOXING			DRIVE			BOXING			DRIVE													
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL									
Tie-Breaker		2	4	5	1	6	7	3	8	9	10	11	12											
1	552	PENALTY																			71 1/2			
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	0	+1/2	0	0										
2	641	PENALTY																						
		CONTENT																						
3	604	PENALTY																						
		CONTENT	+1	+1/2	0	+1	+1/2	0	0	0	0	+1/2	0	0									73 1/2	
4	673	PENALTY				PA															5	52		
		CONTENT	-1	-1/2	0	-1/2	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L									
5	574	PENALTY																						
		CONTENT	0	0	0	+1/2	0	0	-1/2	0	0	-1/2	-1/2	0									69	
6	591	PENALTY	PA																		2	65		
		CONTENT	-1	-1/2	0	-1	-1/2	0	0	0	0	0	0	0										
7	646	PENALTY																						
		CONTENT	-1	-1/2	0	-1/2	-1/2	0	0	0	0	-1	-1/2	0									66	
8	528	PENALTY																						
		CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2	0	0									71 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

OK

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: World Show #2
CLASS: #66-SHTXIWCH-IntermediateWorkingCow
DATE: 10/27/2018

<p>1 Point Penalties: A - Loss of working advantage D - Failure to drive cow passed middle marker on second drive before time expires P - Working out of position S - Slipping rein V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>10 Point Penalty: U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p> <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>Disqualification (DQ): A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
---	---

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL					
		BOXING			DRIVE			BOXING			DRIVE											
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.								
Tie-Breaker		2	4	5	1	6	7	3	8	9	10	11	12									
9	504	PENALTY	P																			F
		CONTENT	-1	-1/2	0	-1/2	-1	0														
10	575	PENALTY																			65 1/2	
		CONTENT	-1	-1	0	0	0	0	-1	0	0	-1	-1/2	0								
11	502	PENALTY																			73	
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0								
12	648	PENALTY																			59 1/2	N OP
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2								
13	636	PENALTY																			66	N OP
		CONTENT	0	0	0	+1/2	0	0	0	0	0	+1/2	+1/2	-1/2								
14	516	PENALTY																			52	A OP
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2								
15	697	PENALTY																			3	66
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	-1	-1/2	0	-1	-1/2	0	L							
16	696	PENALTY																				64 1/2
		CONTENT	0	0	0	-1	0	0	0	0	0	-1/2	-1/2	-1/2								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*
Printed from HSW
AX

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: World Show #2

CLASS: #66-SHTXIWCH-IntermediateWorkingCow

DATE: 10/27/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

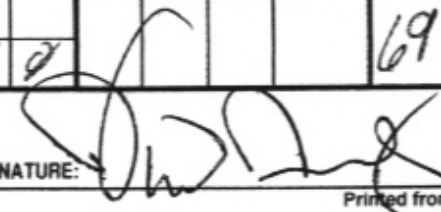
Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOXING			DRIVE			BOXING			DRIVE										
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL						
Tie-Breaker		2	4	5	1	6	7	3	8	9	10	11	12								
17	586	PENALTY																			
		CONTENT	∅	∅	∅	-1/2	∅	∅	∅	∅	∅	-1	-1/2	∅					67		
18	647	PENALTY	PA																		
		CONTENT	-1/2	-1/2	∅	-1/2	-1/2	∅	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L					5	50
19	640	PENALTY																			
		CONTENT																			
20	609	PENALTY																			
		CONTENT	∅	∅	∅	-1/2	∅	∅	∅	∅	∅	-1/2	∅	∅					69		
21	543	PENALTY																			
		CONTENT	+1/2	∅	∅	-1	-1/2	∅	∅	∅	∅	-1/2	∅	∅					68 1/2		
22	637	PENALTY																			
		CONTENT	+1/2	∅	+1/2	∅	∅	∅	∅	∅	∅	∅	∅	∅					71		
23	534	PENALTY																			
		CONTENT	+1/2	∅	∅	-1/2	∅	∅	+1/2	∅	∅	+1/2	∅	∅					71		
24	555	PENALTY																			
		CONTENT	-1/2	∅	∅	+1/2	∅	∅	-1	-1/2	∅	+1/2	∅	∅					69		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: World Show #2

CLASS: #66-SHTXIWCH-IntermediateWorkingCow

DATE: 10/27/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker		2	4	5	1	6	7	3	8	9	10	11	12						
25	597	PENALTY																	
		CONTENT	1/2	0	0	1/2	0	0	-1/2	0	0	0	0	0					
26	649	PENALTY	P																
		CONTENT	-1/2	-1/2	0	-1	-1/2	0	-1/2	0	0	-1	-1	0			2		
27	623	PENALTY				P													
		CONTENT	1/2	0	0	-1	-1/2	0	0	0	0	-1	-1	0			2		
28	518	PENALTY																	
		CONTENT	-1	-1	-1	-1	-1	0	-1	-1	0	-1	0	0	L		3		
29	585	PENALTY	N op																
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L		3		
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____