

VERSATILITY RANCH HORSE - RANCH RIDING

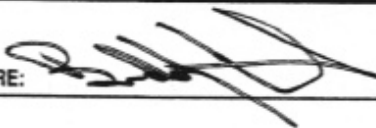
SHOW:	World Show #2
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	10/27/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		9	7	1	4	10	2	3	5	6	8						
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back						
1	524	PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1	+1		-	71 1/2			
			71		72		73 1/2										
2	657	PENALTY															
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	0		-	76		
			73		74 1/2		75										
3	533	PENALTY															
		CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2	0	0		-	72 1/2		
			71		72												
4	562	PENALTY					3										
		CONTENT	+1/2	+1/2	0	+1/2	0	-1	+1/2	+1/2	0	0	3		68 1/2		
			71		67 1/2		68										
5	687	PENALTY							1								
		CONTENT	0	0	0	-1/2	+1/2	0	0	-1	0	-1	1		67		
			70		66												
6	681	PENALTY															
		CONTENT	+1/2	-1/2	-1	+1/2	0	-1/2	-1/2	0	0	-1		-	67 1/2		
			69		69												
7	509	PENALTY															
		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	0	0		-	72 1/2		
			71		72												
8	569	PENALTY															
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0		-	74 1/2		
			72		73		74										

JUDGE'S NAME (PRINTED): Buddy Fisher

JUDGE'S SIGNATURE: 

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VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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		9	7	1	4	10	2	3	5	6	6				
		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
		Tie-Breaker													
		Maneuver Description													
		PENALTY													
9	655	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	+1/2	0		1	72	
		-11													
		PENALTY													
10	595	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	0		3	73	
		69													
		PENALTY													
11	563	0	+1/2	+1/2	0	0	+1/2	0	0	+1/2	+1/2		-	72 1/2	
		71													
		PENALTY													
12	715	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	-1/2	-1/2	0	3.5, OP	5, OP	13	58
		71													
		PENALTY													
13	568	0	0	0	0	0	+1/2	0	0	0	+1/2	3	4	67	
		69													
		PENALTY													
14	618	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2		-	72	
		71													
		PENALTY													
15	589	+1/2	0	+1/2	+1/2	0	+1/2	0	+1	0	0		-	73	
		71													
		PENALTY													
16	519	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1		-	77	
		72 1/2													
		74													
		75													
		76													
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17	694	PENALTY																		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2			-		75																			18	617	PENALTY								1										CONTENT	+1/2	+1/2	0	+1/2	0	+1	0	-1/2	0	0			1		71																					PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT															
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	+1/2			-		75																			18	617	PENALTY								1										CONTENT	+1/2	+1/2	0	+1/2	0	+1	0	-1/2	0	0			1		71																					PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																																	
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18	617	PENALTY								1										CONTENT	+1/2	+1/2	0	+1/2	0	+1	0	-1/2	0	0			1		71																					PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																					
		CONTENT	+1/2	+1/2	0	+1/2	0	+1	0	-1/2	0	0			1		71																					PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																																							
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JUDGE'S NAME (PRINTED): Buddy Fisher

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2
CLASS: #13 - SHTX OTRL - Open Trail
DATE: 10/27/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One step on mount/dismount or ground tie (except shifting to balance)
 - Split pole in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Two-three steps on mount/dismount or ground tie
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - Four or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
 - Leaving arena before pattern is complete
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	2	0	3	1	9	6	4	7						
Obstacle Description		JH Push Gate	SP Log	Trot Logs	Chute	Lope RL	Extended Trot	Drag	Trot	Lope LL/Bridge						
1	562		1						1					2	69	
		PENALTY														
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0					
			69		70			69								
2	589													-	74	
		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
			71		72			73								
3	618													-	73	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	+1	0	+1/2					
			71		72											
4	524			1										1	73 1/4	
		PENALTY														
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	+1					
			70		71											
5	563		1	1,1										3	72	
		PENALTY														
		CONTENT	+1/2	+1/2	-1/2	+1	+1/2	+1/2	+1	+1/2	+1					
			70		69			71								
6	657				1									1	71 1/2	
		PENALTY														
		CONTENT	+1/2	+1	+1	+1/2	+1	+1/2	+1	+1	+1					
			72 1/2		71			72			71 1/2					
7	595		1											1	73 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					
			70		71			72								
8	694				1									1	73	
		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1	+1	+1/2					
			71		70			71 1/2								

JUDGE'S NAME (PRINTED): Buddy Fisher

JUDGE'S SIGNATURE: 

AK

VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2
CLASS: #13 - SHTX OTRL - Open Trail
DATE: 10/27/2018


- | | | |
|--|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire |
|--|--|---|

OBSTACLE SCORES

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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	2	8	3	1	9	6	4	7						
Obstacle Description		HT Push Gate	SP Log	Trot Logs	Chute	Lope RL	Extended Trot	Drag	Trot	Lope LL/Bridge						
9	655		1			3							4	67		
		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	-1 1/2	+1/2	+1/2	0	0					
					-70		66		67							
10	533								3.0P				3	68 1/2		
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1 1/2	+1/2					
					-71		-72		73		69					
11	681				1	1			1				3	67 1/2		
		PENALTY														
		CONTENT	+1/2	0	+1/2	0	0	0	-1/2	0	0					
					-71	-70	69									
12	568					1	OP						1	69		
		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	-1 1/2	+1/2	0	0					
					-71		-70		69							
13	687		1			3				3			7	61 1/2		
		PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	-1	-1/2	-1/2	0	-1					
					-70			66								
14	569		1			1				3.0P			5	68		
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0					
					-70		-71	-70 1/2		-71						
15	509				1		1						3	65 1/2		
		PENALTY														
		CONTENT	0	-1/2	0	-1/2	+1/2	-1/2	0	-1/2	0					
					67		66									
16	715					5, 3, 3			1	3.0P			20	51 1/2		
		PENALTY														
		CONTENT	+1	+1	+1	+1	0	+1/2	0	-1/2	-1/2					
					-72		-74	58		56						

JUDGE'S NAME (PRINTED): Buddy Fisher

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CLASS: #13 - SHTX OTRL - Open Trail
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		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		5	2	8	3	1	9	6	4	7						
Obstacle Description		PH Push Gate	SP Log	Trot Logs	Chute	Lope RL	Extended Trot	Drag	Trot	Lope LU/Bridge						
17	617	PENALTY												-	74	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1	+1/2					
			71		72		73 1/2									
18	519	PENALTY		1	1									2	74	
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					
			70		70 1/2		71									
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Buddy Fisher

JUDGE'S SIGNATURE: 

AK

SHOW: World Show #2

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, -1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		S & B to Center	Right Circles	Left Circles	Stop	3 1/2 R	Stop	3 1/2 L						
1	522	PENALTY										70 1/2		
		CONTENT	-1/2	0	0	+1/2	+1/2	0	0					
2	582	PENALTY			1,2							3	60 1/2	
		CONTENT	0	0	-1/2	-1/2	+1/2	0	0					
3	569	PENALTY	<i>Scratch</i>											
4	521	PENALTY											72 1/2	
		CONTENT	0	+1/2	+1/2	0	+1	0	+1/2					
5	687	PENALTY											67 1/2	
		CONTENT	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
6	694	PENALTY											70	
		CONTENT	0	0	+1/2	-1/2	0	0	0					
7	662	PENALTY		2	1,2	1,2		2	OP			10	55 1/2 OP	
		CONTENT	-1/2	-1	-1/2	0	-1/2	-1/2	-1 1/2					
8	520	PENALTY											72	
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *J. E. W. [Signature]*

VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW:	World Show #2
CLASS:	#16 - SHTX ORNN - Open Reining
DATE:	10/27/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
Tie-Breaker		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Maneuver Description		S & B to Center	Right Circles Change	Left Circles Change	S & B	3 1/2 R	S & B	3 1/2 L					
9	563	PENALTY				OP		OP					
		CONTENT	+1/2	0	+1/2	+1/2	0	0	0			71 1/2	OP OP
10	589	PENALTY		1									
		CONTENT	-1/2	-1/2	0	0	0	0	0		2	67	
11	524	PENALTY											
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1			73 1/2	
12	568	PENALTY			2								
		CONTENT	-1/2	0	-1/2	-1/2	0	0	0		2	66 1/2	
13	562	PENALTY	1										
		CONTENT	-1	0	0	0	0	-1/2	+1/2		1	68	
14	661	PENALTY			1/2								
		CONTENT	-1/2	0	0	0	0	-1/2	-1/2		1/2	68	
15	681	PENALTY		2,2,1	1,2								
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0		8	58 1/2	
16	595	PENALTY		1,2	1,1								
		CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	-1/2		5	62 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dublin*

OK

VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW:	World Show #2
CLASS:	#16 - SHTX ORNN - Open Reining
DATE:	10/27/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	Stop	3 1/2 R	Stop	3 1/2 L					
17	635	PENALTY										68	
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	0				
18	617	PENALTY	3/2	1/2	2/2	1/2	1/2	1/2	OP	1			OP
		CONTENT	-1/2	-1	-1	-1/2	-1	-1	-1/2	5 1/2	2	43 1/2	OP
19	509	PENALTY		1							1	69	
		CONTENT	+1/2	0	0	-1/2	0	0	0				
20	655	PENALTY						OP		OP		67	OP
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2				OP
21	657	PENALTY										70	
		CONTENT	+1/2	0	0	-1/2	0	0	0				
22	519	PENALTY										74	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				
23	533	PENALTY										71 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	-1/2	0				
569		PENALTY			1/2							1/2	70
		CONTENT	0	0	0	+1/2	0	-1/2	+1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Publin*
Printed from HSW

nx

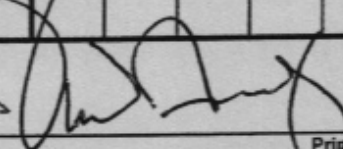
VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #2
CLASS: #19 - SHTX OWCH - Open Working Cow
DATE: 10/27/2018

- 1 Point Penalties:**
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
- 2 Point Penalties:**
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes
- 3 Point Penalties:**
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between roma reins (except two rein) per maneuver
R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**
J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
A - Turning tail
E - Repeated blatant disobedience
H - Leaving arena before run is complete
I - Illegal catch at end of run
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL					
L	R	L	R	TRACK & RATE	STOP & HOLD																			
		Tie-Break	4	5	1	6	2	3	7	3														
1	533	PENALTY	A																					
		CONTENT	-1/2	0	+1/2	0	0	+1/2			0	0	0							1	69 1/2			
2	519	PENALTY																						
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2			+1/2	0	+1/2								74 1/2			
3	635	PENALTY																						
		CONTENT	-1/2	-1/2	0	-1/2	0	0			-1/2	0	0			A					2	66		
4	655	PENALTY			P																			
		CONTENT	0	-1/2	-1/2	-1					-1	-1	-1/2	0	-1/2					R		4	61	
5	617	PENALTY																						
		CONTENT	0	-1/2	-1	-1					0	0	0	0	0								67 1/2	
6	657	PENALTY																						
		CONTENT	+1/2	+1/2	0	+1	+1/2	+1/2			+1/2	0	0										73 1/2	
7	568	PENALTY				P	(F)																	
		CONTENT	-1/2		+1/2	-1	0	0			-1												(F/DQ)	
8	569	PENALTY																						
		CONTENT	-1/2	0	-1	0	+1/2	+1/2			+1/2	0	0											70

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____
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VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #2

CLASS: #19 - SHTX OWCH - Open Working Cow

DATE: 10/27/2018

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows. If new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL	
L	R	L	R	TRACK & RATE	STOP & HOLD															
		Tie-Breaker																		
9	509																		67 1/2	
		PENALTY																		
		CONTENT																		
10	687																		65	
		PENALTY																		
		CONTENT																		
11	582			A	PE														3 55 ^N / _{OP}	
		PENALTY																		
		CONTENT																		
12	694														A	KE	A		13 47	
		PENALTY																		
		CONTENT																		
13	524			C															1 74	
		PENALTY																		
		CONTENT																		
14	595																		3 62 1/2	
		PENALTY																		
		CONTENT																		
15	661				PE														2 66 1/2	
		PENALTY																		
		CONTENT																		
16	681			L	CP														3 61 1/2	
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: World Show #2

CLASS: #19 - SHTX OWCH - Open Working Cow

DATE: 10/27/2018

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between roman reins (except two reins) per maneuver
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP											
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL													
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL										
		L	R	L	R	TRACK & RATE	STOP & HOLD																						
		Tie-Breaker										4	5	1	0	2	3	2	3										
17	589	PENALTY																											
		CONTENT	-1	-1	0	-1						-1	-1	-1	0	0													
18	563	PENALTY																											
		CONTENT	0	0	0	+1/2						+1/2	+1/2	0	0	0													
19	522	PENALTY																											
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2																					
20	562	PENALTY																											
		CONTENT	0	0	+1	+1	+1/2	0						+1/2	0	0													
		PENALTY																											
		CONTENT																											
		PENALTY																											
		CONTENT																											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

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