



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	09/28/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-centering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/prise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	4	3	5	2	6	7	8	9	1					
Maneuver Description		L	EX L	W	T	S & R	EXT	I	EX W	L	S & B					
1	909	✓														68 1/2
		PENALTY														
		CONTENT	0	-1/2	0	0	0	+1/2	-1/2	0	-1/2	-1/2				
2	881	✓													1	74
		PENALTY														
		CONTENT	+1/2	+1/2	+1	+1/2	0	+1/2	+1	+1/2	+1/2	0				
3	444	✓													7	61 1/2
		PENALTY														
		CONTENT	0	-1/2	-1/2	0	+1/2	0	0	-1	0	0				
4	561	✓													1	67 1/2
		PENALTY														
		CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	-1/2				
5	935	✓														72
		PENALTY														
		CONTENT	+1/2	+1/2	0	0	0	+1	0	0	0	0				
6	839	✓														70 1/2
		PENALTY														
		CONTENT	0	0	0	0	0	+1/2	0	0	+1/2	-1/2				
7	899	✓														68
		PENALTY														
		CONTENT	0	-1/2	0	0	-1/2	0	0	0	-1/2	-1/2				
8	996	✓													4	68
		PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2	0				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

[Handwritten Signature]
 Printed from HSW



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	09/28/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-carriage more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/punish 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
---	--

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			10	4	3	5	2	6	7	8	9	1					
Maneuver Description			L	EXL	W	T	S&R	EXT	T	EXW	L	S&B					
9	951	PENALTY															
		CONTENT															
10	577	✓															68
		PENALTY															
		CONTENT	+1/2	-1/2	-1/2	0	-1/2	+1/2	0	-1/2	-1/2	-1/2					
11	965	✓															72 1/2
		PENALTY															
		CONTENT	+1/2	+1	0	0	+1/2	+1/2	+1/2	+1/2	0	0					
12	991	✓														3	70
		PENALTY															
		CONTENT	+1	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0					
13	964	✓														1	70 1/2
		PENALTY															
		CONTENT	0	0	+1/2	0	0	+1/2	+1/2	0	+1/2	-1/2					
14	836	✓															72 1/2
		PENALTY															
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	0	0					
15	934	✓															71
		PENALTY															
		CONTENT	+1/2	0	0	+1/2	0	0	-1/2	0	0	+1/2					
16	573	✓															70 1/2
		PENALTY															
		CONTENT	+1/2	0	0	0	0	+1/2	0	0	0	-1/2					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Shirley Lee



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	09/28/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-centering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/prestige 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roma reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
--	---

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			10	4	3	5	2	6	7	8	9	1					
Maneuver Description			PL	EXL	W	S	S&R	EX	T	EXW	L	S&B					
17	✓	860	OP		1	1										2 (62 1/2) OP	
			CONTENT	-1 1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2				
18	✓	535														75	
			CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0				
19		527															
			CONTENT														
20	✓	897									3					3 70	
			CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1	-1/2	0				
21	✓	995														73	
			CONTENT	+1/2	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2	0				
22	✓	966														70	
			CONTENT	0	0	-1/2	0	0	+1/2	0	-1/2	+1/2	0				
23	✓	982														4 65	
			CONTENT	0	-1/2	0	0	0	0	0	-1/2	0	0				
24	✓	908														1 65 1/2	
			CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	0				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Shelby*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	09/28/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Tie for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins

Disqualification (DQ):

- Abuse
- Lateness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			1 _R	4 _L	3 _W	5 _T	2 _{S&R}	6 _{EX}	7 _I	8 _{EXW}	9 _L	1 _{S&B}					
Maneuver Description																	
25	✓	581															74 1/2
26	✓	942								1							74
27	✓	852															71 1/2
28	✓	578														1	73 1/2
29	✓	967															2 67
30	✓	907															75 1/2
31	✓	975			OP												70 1/2 OP
32	✓	571															72

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

*Shahy
the well*

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



NRSHA⁵
NATIONAL RANCH HORSE ALLIANCE

PATTERN

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	09/28/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/side - Improper western attire - Leaving arena before pattern is complete
--	---

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		L	EXL	W	I	S&R	EXT	I	EXW	L	S&B					
Maneuver Description																
33	971															70 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Shank*



SHOW: Bryan - Versatility

CLASS: #52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 09/28/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split leg in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Laying go of gait - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamores) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
--	--	--

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Gate	SP R	L L L Logs	Drag Walk	Ext T, back	L RL Bridge, W	Dismount, halter										
1	971	PENALTY		5,3										8	63 1/2			
		CONTENT	+1	+1	-1	+1/2	+1/2	+1/2	+1									
			63			64												
2	935	PENALTY		1										2	74			
		CONTENT	+1	+1/2	0	+1	+1/2	+1	+1									
			71 1/2			72												
3	934	PENALTY					1,1,1							3	72			
		CONTENT	+1	+1/2	+1/2	+1/2	-1/2	+1	+1									
			73			70				71								
4	852	PENALTY		1	1			1						3	70			
		CONTENT	+1	-1/2	+1/2	+1/2	+1/2	0	+1									
			69 1/2		69		70											
5	991	PENALTY			3,3		OP							6	64	OP		
		CONTENT	+1/2	+1	-1	0	0	+1/2	-1									
			64															
6	535	PENALTY			1									1	73 1/2			
		CONTENT	+1	+1/2	0	+1/2	+1/2	+1	+1									
			71			72 1/2												
7	951	PENALTY	5,5,5	OP	3,3		1,5							27	39	OP		
		CONTENT	-1/2	+1/2	-1	-1/2	-1	+1/2	+1									
			54		47		31 1/2			40								
8	964	PENALTY												-	76			
		CONTENT	+1	+1/2	+1	+1/2	+1	+1	+1									
			72 1/2		73		75											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Judson Rogers



SHOW: Bryan - Versatility

CLASS: #52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 09/28/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Stepping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

30 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/sider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		6	7	1	5	3	2	4									
Obstacle Description		Gate	SP R	L L L Logs	Drag Walk	Ext T, back	RL Bridge, M	Dismount, trailer									
9	907	PENALTY					3,3							6	67		
		CONTENT	+1/2	+1	+1	+1/2	+1/2	-1/2	0								
			7 1/2		7 3/4		67										
10	982	PENALTY			1		3	OP						4	67	OP	
		CONTENT	+1	+1	-1/2	+1/2	+1/2	0	-1/2								
			72		71		68 1/2										
11	967	PENALTY		1	1,3									5	67		
		CONTENT	+1/2	0	-1	+1/2	+1/2	+1/2	+1								
			69 1/2		64 1/2		65		66								
12	881	PENALTY			1		-1							2	71 1/2		
		CONTENT	+1/2	+1	-1/2	+1/2	0	+1	+1								
			70														
13	975	PENALTY		1	1				5					7	65 1/2		
		CONTENT	+1/2	0	0	+1/2	+1	+1	-1/2								
			69 1/2		67		71		65 1/2								
14	899	PENALTY			1									1	74		
		CONTENT	+1	+1	-1/2	+1	+1	+1/2	+1								
			72		70 1/2		73										
15	996	PENALTY		5			1		5					11	58 1/2		
		CONTENT	+1/2	-1 1/2	+1	+1/2	-1/2	+1/2	-1								
			64		65		64										
16	897	PENALTY					1							1	72 1/2		
		CONTENT	+1/2	0	+1	+1/2	-1/2	+1	+1								
			71 1/2		70 1/2												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Fred Day Rogers*



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 09/28/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to slip into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		6	7	1	5	3	2	4									
Obstacle Description		Gate	SPR	L.L.L Logs	Drag Walk	Ext T, back	L.R. Bridge, W	Dismount, tie									
17	581	PENALTY	1	1											2	70	
		CONTENT	+1/2	0	0	+1/2	+1	+1	-1								
			69 1/2		69		70										
18	573	PENALTY			3										3	67	
		CONTENT	+1/2	+1/2	-1	+1/2	+1/2	0	-1								
					67		68										
19	577	PENALTY					1	3							4	67 1/2	
		CONTENT	+1	+1	+1/2	+1/2	0	-1/2	-1								
					72		73	72	68 1/2								
20	908	PENALTY			3,1										4	68	
		CONTENT	0	+1/2	-1	+1/2	+1/2	+1/2	+1								
					65 1/2	66			67								
21	995	PENALTY		1											1	72 1/2	
		CONTENT	+1	0	+1	+1/2	+1	+1	-1								
					70			71 1/2									
22	571	PENALTY													-	73 1/2	
		CONTENT	+1/2	+1/2	+1	+1/2	+1	+1	-1								
					72			74 1/2									
23	909	PENALTY		1	3,1		1	1							7	61	
		CONTENT	+1	-1/2	-1	+1/2	-1/2	-1/2	-1								
					71	69 1/2		65	62								
24	965	PENALTY		1	3,1										5	66	
		CONTENT	+1	0	-1	0	+1	+1	-1								
					10	65			67								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Judith Rogers



SHOW: Bryan - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 09/28/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount and/or ground tie (except shifting to balance) - Split leg in lops over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lops - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>30 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot select above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
---	---	--

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
	Tie-Breaker	6	7	1	5	3	2	4								
	Obstacle Description	Gait	SP R	L L L Logs	Drag Walk	Ext T, back	L R L Bridge, W	Dismount, trailer								
25	527	PENALTY														
		CONTENT	S C R A + C W													
26	444	PENALTY			1, 1, 3	1								6	66 1/2	
		CONTENT	+1	+1/2	-1	0	+1/2	+1/2	+1							
27	578	PENALTY		1	1, 3	1								6	63 1/2	
		CONTENT	+1	0	-1	-1/2	+1/2	+1/2	-1							
28	839	PENALTY			1, 1									2	72 1/2	
		CONTENT	+1	+1	-1	+1/2	+1	+1	+1							
29	966	PENALTY		1	1		1							3	66 1/2	
		CONTENT	+1	0	0	-1/2	-1	+1	-1							
30	942	PENALTY		1	1, 1		1							4	69	
		CONTENT	+1	0	-1	+1/2	+1/2	+1	+1							
31	836	PENALTY		1, 1										2	71	
		CONTENT	+1	-1	+1/2	0	+1/2	+1	+1							
32	860	PENALTY			3, 3			3, 1						10	63	
		CONTENT	+1	+1	-1	+1/2	+1	-1/2	+1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Bryan - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining
DATE: 09/28/2019

VERSATILITY RANCH HORSE - REINING

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freezes up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure or trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

WFO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	5	6	7	2	4	1	3								
		Maneuver Description	Left Circles, Chg	Left Circles, Chg	Stop	3 1/2 R	Stop	3 1/2 L	Stop & Back								
1	942	PENALTY														68.5	
		CONTENT	-1/2	0	0	-1/2	-1/2	0	0								
2	860	PENALTY		1		-1/2			-1/2						2	64.5	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
3	975	PENALTY		1	1										2	65.5	
		CONTENT	0	-1/2	-1/2	-1/2	0	-1/2	-1/2								
4	967	PENALTY														69	
		CONTENT	0	0	-1/2	-1/2	0	0	0								
5	571	PENALTY														67.5	
		CONTENT	0	-1/2	-1/2	-1	0	0	-1/2								
6	935	PENALTY														72.5	
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1/2								
7	982	PENALTY	1						-1/2						1	66	
		CONTENT	-1	0	-1/2	0	-1/2	0	-1/2	-1/2							
8	535	PENALTY	2	2											4	62.5	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							

67.5 65 64.5 64 63.5 63 62.5

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Bryan - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro
 Reining
DATE: 09/28/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	6	7	2	4	1	3								
Maneuver Description		Left Circles, Right Circles, Stop	Left Circles, Right Circles, Stop	Stop	3 1/2 R	Stop	3 1/2 L	Stop & Back								
9	839	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2							66.5	
10	889	0	0	OP	OP	-1/2	0	-1/2							68	OP x 2
11	907	0	0	-1/2	0	-1/2	0	-1/2							68.5	
12	578	-1/2	0	0	0	0	-1/2	0							69	
13	581	0	0	-1/2	-1/2	-1/2	0	-1/2					-1/2		67.5	
14	444	0	0	-1/2	0	-1/2	0	-1/2							68.5	
15	971	0	+1/2	0	0	0	0	0							70.5	
16	899	0	0	1 1/2	2	-1/2	-1/2	-1/2					4		63.5	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Bryan - Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining

DATE: 09/28/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WFO	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			5	6	7	2	4	1	3								
			Left Circles, Right Circles, Stop	3 1/2 R	Stop	3 1/2 L	Stop & Back										
17	965	PENALTY			1										1	67	
		CONTENT	0	-1	0	0	-1/2	0	-1/2								
18	852	PENALTY														69	
		CONTENT	0	0	-1/2	0	0	0	-1/2								
19	897	PENALTY			1										1	70	
		CONTENT	+1/2	0	0	0	+1/2	0	0								
20	836	PENALTY														68	
		CONTENT	+1/2	0	-1/2	-1/2	-1	0	-1/2								
21	966	PENALTY														67	
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	-1/2								
22	997	PENALTY														67	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2								
23	881	PENALTY														68.5	
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2								
24	573	PENALTY		1												67	
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Bryan - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining
DATE: 09/28/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure or trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	6	7	2	4	1	3								
Manuever Description		Left Circles, Chng	Right Circles, Chng	Stop	3 1/2 R	Stop	3 1/2 L	Stop & Back								
25	X 529	SCR A out of C/B														
26	996														70	
27	964														68.5	
28	577														69.5	
29	995													-1/2	71	
30	951													-1/2	69	
31	909														69	
32	908													5	63	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*



SHOW: Bryan - Versatility

CLASS: #56 - SHTXLNPW - Ltd Non Pro Working Cow

DATE: 09/28/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP													
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	6 POINTS	18 POINTS	TOTAL															
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.																			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																
		Tie-Breaker																														
1	571	PENALTY																		A							4	61				
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0																		
2	971	PENALTY																									0	71 1/2				
		CONTENT	+1/2	0	0	0	0	0	0	0	0	0	0	+1/2	+1/2	0																
3	860	PENALTY																						L				DQ	H			
		CONTENT	0	0	0	0	0	0	-1	-1	-1	-1	-1	-1																		
4	577	PENALTY	A																	A				A				4	58			
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1	-1	-1	-1	-1	-1																		
5	852	PENALTY																									0	72				
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	0	+1/2	+1/2	0																		
6	535	PENALTY																						A				4	67			
		CONTENT	+1/2	0	0	+1/2	+1/2	0	-1/2	-1/2	0	+1/2	0	0																		
7	995	PENALTY																									0	70 1/2				
		CONTENT	0	0	0	-1/2	0	0	+1/2	+1/2	0	0	0	0																		
8	573	PENALTY																									0	69 1/2				
		CONTENT	0	0	0	0	0	0	+1/2	0	0	-1/2	-1/2	0																		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

max



SHOW: Bryan - Versatility

CLASS: #56 - SHTXLNPW - Ltd Non Pro Working Cow

DATE: 09/28/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Tie-Breaker																			
25	966	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	0	0	-1/2	-1/2	0				0	71
26	996	PENALTY	A																
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	0	0	0	-1/2	0	0				1	66 1/2
27	909	PENALTY				A							A						
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1	-1	-1/2				2	62 1/2
28	578	PENALTY				AA	A						D						
		CONTENT	-1/2	-1/2	0	-1/2	-1	-1	-1	-1	-1	-1	-1	-1				4	56 1/2
29	942	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0	0				0	73
30	907	PENALTY											A						
		CONTENT	0	0	0	0	0	0	-1/2	0	0	-1/2	0	0				1	68
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: