



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Lubbock - Versatility

CLASS: #80 - SHTX YPLS - Youth Pleasure

DATE: 04/06/2019

- 1 Point Penalties:**
- Over-bred (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides.
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DO):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	5	1	2	9	10	3	7	8	4	6				
		Maneuver Description		EXL	W		S&R	EXT		EXW	L	S&B				
1	196	PENALTY	3								3P			6	61.5	✓
		CONTENT	-1	-1	-1/2	+1/2	0	-1/2	-1/2	-1/2	+1/2	+1/2				
2	49	PENALTY								-1				1	70.5	
		CONTENT	+1/2	+1/2	-1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2				
3	54	PENALTY	3											3	68	
		CONTENT	-1/2	0	0	0	0	+1/2	0	0	+1/2	+1/2				
4	162	PENALTY													68.5	
		CONTENT	-1/2	0	+1/2	0	-1/2	0	-1/2	+1/2	0	-1				
5	68	PENALTY													71.5	
		CONTENT	0	0	0	+1/2	0	+1/2	0	+1/2	0	0				
6	84	PENALTY	OP3	3	1					2 hand OP				7	58.5	✓
		CONTENT	-1/2	+1/2	-1	-1/2	0	0	-1/2	0	0	+1/2				
7	53	PENALTY													73	
		CONTENT	0	+1/2	0	+1/2	0	+1	+1/2	+1/2	0	0				
8	172	PENALTY													66	
		CONTENT	0	-1/2	0	0	-1/2	-1/2	0	+1/2	-1	-1				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *W. Gilbert*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock - Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/ rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	5	1	2	9	10	3	7	8	4	6					
		Maneuver Description	EXL	W	T	S&R	EXT	T	EXW	L	S&B						
9	2	PENALTY															
		CONTENT	0	0	-1/2	0	0	+1/2	0	+1/2	+1/2	-1/2				70.5	
10	50	PENALTY					3	2 hands	OP	OP	OP						
		CONTENT	+1/2	0	-1/2	0	-1/2	-1/2	-1	-1	0				3	63 ✓	
11	63	PENALTY															
		CONTENT	0	0	+1/2	-1/2	-1	0	0	+1/2	0	0				69.5	
12	81	PENALTY					1										
		CONTENT	0	-1/2	0	-1/2	0	+1/2	-1/2	-1/2	0	0			1	67.5	
13	30	PENALTY															
		CONTENT	+1/2	-1/2	+1/2	0	0	0	-1/2	+1/2	+1/2	0				71	
14	57	PENALTY															
		CONTENT	-1/2	0	0	0	0	-1/2	0	+1/2	-1/2	0				69	
15	177	PENALTY															
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	0	-1/2	-1	-1/2				65	
16	156	PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *W. J. [Signature]*



SHOW:	Lubbock - Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/06/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	1	2	9	10	3	7	8	4	6					
Maneuver Description		L	EXL	W	I	S&R	EXT		EXW	L	S&B					
17	145	✓														
		PENALTY														
		CONTENT	+1/2	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				72.5
18	59	✓														
		PENALTY														
		CONTENT	-1/2	-1	+1/2	0	0	+1/2	-1/2	+1/2	-1/2	0				69
19	243	✓														
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0				73.5
20	174	✓														
		PENALTY	OP 2 hands													
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2	-1/2	-1/2				105.5 ✓
21	67	✓														
		PENALTY	3OP													
		CONTENT	-1/2	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2				80.5 ✓
22	75	✓														
		PENALTY														
		CONTENT	0	0	0	0	-1/2	-1/2	0	0	-1/2	-1/2				167
23	12	✓														
		PENALTY	2 hands OP 2 hands 2 hands													
		CONTENT	-1/2	-1	-1/2	-1	-1/2	-1	0	-1	-1	-1				38.5 ✓
24	175	✓														
		PENALTY														
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	0	0	0	-1				67

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *M. J. Albert*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock - Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	1	2	9	10	3	7	8	4	6					
Maneuver Description		EXL	W	I	S&R	EXT	T	EXW	L	S&B						
25	✓ 152	PENALTY							1					1	69.5	
		CONTENT	+1/2	0	0	0	-1/2	0	0	+1/2	0	0				
26	✓ 13	PENALTY	OP3	OP3			shades OP		1	3				10	53	✓
		CONTENT	-1	-1	0	-1/2	-1	-1	0	-1/2	-1	-1				
27	✓ 132	PENALTY													60.5	
		CONTENT	-1/2	0	-1	-1/2	0	0	-1/2	0	0	-1				
28	✓ 115	PENALTY			1									1	72	
		CONTENT	0	+1/2	-1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				
29	✓ 93	PENALTY							3					3	70.5	
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2				
30	✓ 240	PENALTY	OP3											3	65	✓
		CONTENT	-1	-1	+1/2	0	0	-1/2	0	0	-1/2	+1/2				
31	✓ 147	PENALTY						1						1	60	
		CONTENT	0	0	0	0	0	-1	0	-1/2	0	+1/2				
32	✓ 220	PENALTY							1					1	70	
		CONTENT	+1/2	+1/2	-1	0	0	0	+1/2	-1/2	+1/2	+1/2				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

M. Schubert



SHOW:	Lubbock - Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/06/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		5	1	2	9	10	3	7	8	4	6					
Maneuver Description			EXL	W		S&R	EXT		EXW	L	S&B					
33	3	✓	PENALTY													71
			CONTENT	0	0	0	0	0	+1/2	0	+1/2	0	0			
34	33	✓	PENALTY													72.5
			CONTENT	+1/2	0	-1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2			
35	58	✓	PENALTY													68
			CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	0	+1/2	-1/2	0			
36	18	✓	PENALTY													72
			CONTENT	0	0	0	+1/2	0	0	0	+1/2	+1/2	1/2			
37	126	✓	PENALTY													69
			CONTENT	+1/2	0	-1/2	0	-1/2	0	0	-1/2	+1/2	-1/2			
38	173	✓	PENALTY			1				1	OPB				5	56 ✓
			CONTENT	0	-1/2	-1	-1/2	-1/2	-1	-1	-1	-1	-1/2			
39	100	✓	PENALTY								OPB				3	64.5 ✓
			CONTENT	0	-1/2	0	0	-1/2	-1/2	0	+1/2	-1	-1/2			
40	256		PENALTY													72.5
			CONTENT	0	0	+1	+1/2	0	-1/2	+1/2	+1	-1/2	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock - Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/ender - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/ender team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		5	1	2	4	10	3	7	5	4	6							
Maneuver Description		EXL	W	T	S&R	EXT	T	EXW	L	S&B								
41	✓ 144																70	
		crotchings tail																
42	✓ 39																64	
43	✓ 242																71 1/2	
44	✓ 224																1 69	
45																	72 1/2	
46	✓ 176																3 61 1/2	✓
47	✓ 76																71	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Mary Lambert* mat

AQHA

AMERICAN QUARTER HORSE ASSOCIATION



NRSHA
NATIONAL RANCH AND
STEER HORSE ASSOCIATION

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock - Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 04/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lazing go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others when complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		A	1	2	3	5	6	7									
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge									
1	172		1,3			3									7	61	
			68.5 67			62.5 67.5											
2	76														0	74.5	
			70.5 71.5	72	72.5	73	74	74.5									
3	256		5,1,1,1												6	68.5	
			71														
4	81					3	1								4	68	
			70.5		71	72	68.5	67	68								
5	145		3	1			1								5	66.5	
			71	69.5	65.5	66.5	67.5	66	66.5								
6	54			1											1	72	
			71.5	69.5	70												
7	132		3,1			3									7	59.5	
			71			68.5											
8	11		1,1			3									5	64.5	
			71			68.5											

JUDGE'S NAME (PRINTED): Jeri Walton

JUDGE'S SIGNATURE: [Signature]

AQHA

AMERICAN QUARTER HORSE ASSOCIATION



NRSHA
NATIONAL RANCH AND STOCK HORSE ALLIANCE

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock - Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 04/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
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- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		4	1	2	3	5	6	7									
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge									
9	58	PENALTY	1,3	1			1,1										
		CONTENT	+1/2	-1/2	0	-1	-1/2	-1/2	+1/2							7	60.5
10	147	PENALTY	3														
		CONTENT	+1/2	-1/2	0	+1	+1/2	0	0							3	67.5
			70.5	66		67	67.5										
11	3	PENALTY	3,1			3											
		CONTENT	+1/2	-1/2	0	+1	-1/2	+1/2	+1							7	64
12	53	PENALTY	1			3											
		CONTENT	+1	0	+1/2	+1/2	-1	-1/2	+1/2							4	67
			71	70	70.5	71	67	66.5	67								
13	68	PENALTY			1			1									
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2							2	70
			70.5	71	70	70.5		69.5	70								
14	220	PENALTY	1,3	1	1												
		CONTENT	+1	-1/2	-1	-1/2	+1/2	0	+1/2							6	63
			71	69.5	68.5	68	68.5		69								
15	33	PENALTY	3														
		CONTENT	+1	-1/2	+1	+1	0	0	+1/2							3	69
16	50	PENALTY						1,5									
		CONTENT	+1/2	0	+1	+1/2	+1/2	-1/2	-1/2							4	64.5
			70.5		71.5	72	72.5	65	64.5								

JUDGE'S NAME (PRINTED):

Lori Walton

JUDGE'S SIGNATURE:

Lori Walton



SHOW: Lubbock - Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 04/06/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lifting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		A	1	2	3	4	5	6	7								
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge									
17	93	PENALTY					1									1	75
		CONTENT	+1	+1	+1/2	+1	+1/2	0	+1								
			72	73.5	74.5	75	74	75									
18	18	PENALTY														0	73.5
		CONTENT	+1	+1	+1	0	0	0	+1/2								
			73		73												
19	67	PENALTY	5.0P				3	1.5								14	51.5 OP
		CONTENT	-1/2	0	0	-1/2	-1	-1/2	0								
			63.5		63	59	51.5										
20	84	PENALTY		3,3,1			3	1								11	57.5
		CONTENT	+1/2	-1/2	+1/2	+1/2	-1/2	0	0								
21	224	PENALTY		1,3	1			1								6	62
		CONTENT	0	-1/2	-1/2	+1/2	-1/2	-1/2	+1/2								
22	242	PENALTY		1,3				1								5	64
		CONTENT	+1/2	-1/2	+1	+1/2	0	0	+1/2								
23	59	PENALTY		3.0P			3									6	62 OP
		CONTENT	+1/2	-1/2	0	+1/2	-1/2	-1/2	+1/2								
			70.5	69		69.5	69	68.5	69								
24	30	PENALTY		1												1	70.5
		CONTENT	+1/2	-1/2	0	+1/2	+1/2	0	+1/2								
			70.5	70		70.5	71		71.5								

JUDGE'S NAME (PRINTED):

Lori Walton

JUDGE'S SIGNATURE:

Walton



SHOW: Lubbock - Versatility
CLASS:#83 - SHTX YTRL - Youth Trail
DATE: 04/06/2019

VERSATILITY RANCH HORSE - TRAIL

- | | | |
|--|---|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete |
|--|---|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge										
25	174	PENALTY	3,3		5	3	1,5,5											
		CONTENT	0	-1 1/2 + 1/2	-1	-1 1/2	-1 1/2	+1/2								25	40.5	
26	162	PENALTY		1														
		CONTENT	0	0	0	0	-1/2	0	+1/2							1	69	
27	152	PENALTY		1,1														
		CONTENT	+1/2	-1/2	-1/2	+1/2	-1/2	0	-1/2							2	67	
28	196	PENALTY		1														
		CONTENT	+1/2	-1/2	+1	+1/2	0	+1/2	+1							1	72	
		70.5		69	70	70.5	71	72										
29	177	PENALTY		1,3														
		CONTENT	-1/2	-1 1/2	-1/2	0	0	0	-1 1/2							4	62	OP
30	13	PENALTY		1,3,1			3,3	1,5										
		CONTENT	0	-1 1/2	-1	0	-1/2	-1 1/2	+1/2							17	48	
31	57	PENALTY		1,3			3	5,5	5									
		CONTENT	+1/2	-1 1/2	+1	+1/2	-1	-1 1/2	-1 1/2							22	44 1/2	
32	243	PENALTY																
		CONTENT	+1/2	+1/2	+1	+1	+1/2	+1/2	+1							0	75	
		70.5		71	72	73	73.5	74	75									

JUDGE'S NAME (PRINTED): Lori Walton

JUDGE'S SIGNATURE: [Signature]



VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock - Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 04/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge									
33	2	PENALTY		1,1,3	1	3	1,5										
		CONTENT	+1/2	-1/2	0	-1/2	-1	-1/2	+1/2						15	57.5	
34	175	PENALTY					1										
		CONTENT	-1/2	-1/2	0	+1/2	-1/2	0	0						1	68	
35	115	PENALTY		1,3													
		CONTENT	+1/2	-1/2	+1/2	+1	0	+1/2	+1/2						4	68.5	
36	126	PENALTY						1									
		CONTENT	+1/2	+1/2	+1	+1	0	-1	+1						1	72	
37	176	PENALTY		3,3		OP		5,5									
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	+1/2						16	49	OP
38	63	PENALTY		1	1	OP											
		CONTENT	+1/2	-1/2	-1/2	-1/2	+1/2	0	+1/2						2	67	OP
39	75	PENALTY		3				5									
		CONTENT	+1/2	-1/2	0	+1/2	+1/2	-1/2	0						8	60 1/2	
40	173	PENALTY		1,3													
		CONTENT	0	-1/2	0	0	-1/2	0	+1/2						4	64.5	

JUDGE'S NAME (PRINTED): Weri Walton

JUDGE'S SIGNATURE: Weri Walton



SHOW: Lubbock - Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 04/06/2019

VERSATILITY RANCH HORSE - TRAIL

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to insist fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		4	1	2	3	5	6	7								
Obstacle Description		RH Gate	LL L Logs	Ex T Serp	Rope Bag	RL L Chute	SP Logs R	W Log & Bridge								
41	39	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	0							72
			70.5	71	71.5	72										
42	49	PENALTY														
		CONTENT	+1	+1	+1	+1	0	0	+1						0	75
				73	74		74	75								
43	12	PENALTY	OP	3,1				5,5								
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	0						14	52
			63.5	68		61.5	66									
44	135	PENALTY		1,3				5								
		CONTENT	+1/2	-1/2	+1	+1/2	+1/2	-1	+1/2						9	61.5
			70.5	65.5	66	66.5	67	61	61.5							
45	100	PENALTY					3,3									
		CONTENT	-1	0	0	+1/2	-1/2	-1/2	+1/2						6	62
			69			68.5	61	60.5	61							
46	144	PENALTY		3	3,1											
		CONTENT	+1	-1/2	-1	0	+1/2	+1/2	+1/2						7	63
			71			61.5	62	62.5	63							
Rail 11		PENALTY														
Rail 11		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2					
		PENALTY	Kallan - Youth pleasure - She had already ran in other arena													
		CONTENT														

JUDGE'S NAME (PRINTED): Lori Walton

JUDGE'S SIGNATURE: Kallan



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	4	5	2	6	7	3	8							
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	Circles Left, Lead Change	Stop & Back							
1	✓ 177	PENALTY				-2	-1							3	63	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0	-1/2						
2	Sc 100th 179	PENALTY														
		CONTENT														
3	✓ 176	PENALTY						111, 2 = 2						7	95	
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	-1	-1						
4	✓ 67	PENALTY	-2	OP				-2						4	(57) ✓	
		CONTENT	-1	-1 1/2	-1/2	-1	-1	-1	-1	-1						
5	✓ 75	PENALTY		OP					-1					1	(65) ✓	
		CONTENT	-1/2	-1/2	-1/2	-1	0	0	0	-1/2						
6	✓ 152	PENALTY		-1/2										1/2	68 1/2	
		CONTENT	0	0	-1/2	0	-1/2	+1/2	0	-1/2						
7	✓ 63	PENALTY						-1/2	-2	-3				5 1/2	61	
		CONTENT	0	-1/2	-1/2	-1	-1/2	0	-1/2	-1/2						
8	✓ 50	PENALTY													68 1/2	
		CONTENT	0	-1/2	0	-1/2	0	0	0	-1/2						

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:

Morgan Lybbert



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	1	4	5	2	6	7	3	8						
		Maneuver Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left Lead Change	Stop & Back						
9	53	PENALTY												72		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	0	0						
10	100	PENALTY				OP	-2		-2	-3				15	47 ✓	
		CONTENT	-1	-1	-1	-1/2	-1	-1	-1	-1/2						
11	126	PENALTY			-2		-2							4	65	
		CONTENT	0	0	-1/2	0	0	0	0	-1/2						
12	162	PENALTY	-2		-2									4	64	
		CONTENT	0	0	0	-1	0	0	0	-1						
13	84	PENALTY					OP	OP	OP	OP				62	✓ x 4	
		CONTENT	0	-1/2	-1/2	-1	+1/2	+1/2	+1/2	-1/2						
14	240	PENALTY				OP	-2	OP	OP	-2-2				6	57 1/2 ✓ x 3	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0						
15	93	PENALTY													71.5	
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	0						
16	243	PENALTY			-2			-1/2						82	68 1/2	
		CONTENT	+1/2	0	0	0	+1/2	0	0	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *May [Signature]*



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	4	5	2	6	7	3	8							
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	2 Circles Left, Lead Change	Stop & Back							
17	✓ 39	PENALTY													68.5	
	✓ 180	PENALTY														
	✓ 13	PENALTY														
20	✓ 76	PENALTY							-2				2	66		
	✓ 12	PENALTY	2 Hands	OP	OP			-2	-3				5	54	OPX ✓	
	✓ 33	PENALTY												72.5		
	✓ 242	PENALTY												70.5		
	✓ 135	PENALTY							-1					68		
		CONTENT	0	0	-1/8	-1/8	0	0	0	-1/2						
		CONTENT														
		CONTENT														
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	0	0			2	66		
		CONTENT	0	0	-1/8	-1/8	0	0	0	0			5	54	OPX ✓	
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2				72.5		
		CONTENT	0	0	0	+1/2	0	0	0	0				70.5		
		CONTENT	0	0	-1/8	0	0	0	-1	-1/2	0			68		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Ly. [Signature]*



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead Chag	Stop & Back							
25	✓ 173				OPS	3								8	52 1/2 ✓	
26	✓ 174														68	
27	✓ 58													5	61 1/2	
28	✓ 54														70	
29	✓ 132													6	61	
30	✓ 115													10	10	63
31	✓ 2														67.5	
32	✓ 156														68	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Ly...*



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		1	4	5	2	6	7	3	8							
		Maneuver Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	Circles Left, Lead, Change	Stop & Back						
33	✓ 68	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2					66.5	
34	✓ 81	PENALTY						2					2		67.5	
		CONTENT	0	0	-1/2	0	+1/2	-1/2	0	0						
35	✓ 18	PENALTY													70	
		CONTENT	0	0	0	0	0	0	1/2	+1/2						
36	✓ 49	PENALTY													70.5	
		CONTENT	0	0	-1/2	+1/2	0	0	+1/2	0						
37	✓ 3	PENALTY													70.5	
		CONTENT	0	0	0	-1/2	+1/2	0	0	+1/2						
38	✓ 98	PENALTY							2				2		63.5	
		CONTENT	-1/2	-1/2	-1/2	0	+1/2	-1	-1/2	-1						
39	✓ 145	PENALTY													72.5	
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2						
40	✓ 147	PENALTY													70	
		CONTENT	+1/2	0	0	0	+1/2	-1/2	-1/2	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

[Handwritten Signature]



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			Tie-Breaker: 1 4 5 2 6 7 3 8 Maneuver Description: Run, Stop; 3 1/2 Spins Left; Run, Stop; 3 1/2 Spins Right; Run, Stop, Back; 2 Circles Right Lead; 2 Circles Left Lead; Stop & Back Lead Change														
41	30		-1/2	0	-1/2	-1/2	0	-1/2	-1	0						67	
42	175		-1/2	OP	-1/2	0	0	-1/2	0	0					67	✓	
43	196		-1/2	-1	-1	-1/2	-1/2	-1/2	-1	-1/2				1	63.5		
44	57		-1/2	-1/2	-1/2	-1	-1/2	0	-1/2	0	2	3		5	61.5		
45	172		-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	0					66		
46	256		+1/2	0	0	0	+1/2	0	0	0	+1/2				71.5		
47	224		-1/2	-1/2	-1/2	OP	0	0	0	0					67	✓	
48	99		0	0	-1	0	-1	-1/2	-1/2	-1					66		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Taylor*



SHOW: Lubbock - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 4/6/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two reins)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Rock	2 Circles Right Lead	2 Circles Left Lead	Stop & Back							
49	220	✓													69.5	
		PENALTY														
		CONTENT	0	0	-1/2	0	0	0	0	0						
50	11	✓													65.5	
		PENALTY							-1-2							
		CONTENT	-1/2	+1/2	-1/2	0	0	0	-1/2	-1/2				3		
51	144	✓													73	
		PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

M. J. [Signature]



SHOW: Lubbock - Versatility
CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse
DATE: 4/6/2019

VERSATILITY RANCH HORSE - RANCH COW WORK

- 1 Point Penalties:**
- A - Loss of working advantage
 - C - Using the corner or the end of the arena to turn the cow when going down the fence
 - E - Changing sides of arena to turn cow
 - L - For each length horse runs past cow
 - P - Working out of position
 - R - Two-loop catch in amateur and youth classes
 - S - Slipping rein
 - T - Failure to drive cow past middle marker on first turn
 - V - Over-bridled (per maneuver)
 - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
 - B - In an open field turn animal gets within 3 feet of the end fence before being turned
 - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
 - H - Hanging up on the fence (refusing to turn)
 - K - Knocking down the cow without having a working advantage
 - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
 - B - Spurring or hitting in front of cinch at any time
 - C - Blatant disobedience
 - E - Use of either hand to instill fear/praise
 - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class
 - H - Use of two hands (except in snaffle bit or hackamore)
 - M - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP							
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL									
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL						
L	R	L	R	TRACK & RATE	STOP & HOLD																				
		Tie-Breaker	5	4	2	3	6	7	6	7	1	8	9												
1	68	PENALTY			C																				
		CONTENT	0	+1/2	0	+1/2	0	-1/2			-1/2	0	0									1	67		
2	3	PENALTY			C																				
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2			0	+1/2	0										1	73	
3	242	PENALTY																							
		CONTENT	-1/2	0	0	0	0	0			0	0	-1											68 1/2	
4	256	PENALTY																							
		CONTENT	+1/2	+1/2	+1	+1	0	+1/2			+1/2	0	+1/2											74 1/2	
5	243	PENALTY																							
		CONTENT	0	0	1/2	1/2	0	0	0		0	0	0											70	
6	75	PENALTY			L		R																		
		CONTENT	-1/2	0	+1/2	0	+1/2	-1/2	-1/2		0	0	0											2	67 1/2
7	58	PENALTY			T																				
		CONTENT	+1/2	+1/2	0	0	0	0			-1/2	0	0											3	66 1/2
		PENALTY																							
		CONTENT																							

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Judith Rogers*
Printed from HSW

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING

PATTERN
1

SHOW: Lubbock - Ranch Riding

CLASS: #5 - AQHA 443000 - Youth Ranch Riding

DATE: 04/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/ride team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																					
Maneuver Description		W	I	EX I/S	360 (L)	LL	CL	RL	EX L(RL)	Collect	Ex I	WUs	S & B								
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15					
1	242										1										
		PENALTY																			
		CONTENT	0	0	0	+1/2	0	0	-1/2	0	0	-1/2	+1/2	0							
2	3																				
		PENALTY																			
		CONTENT	0	0	+1/2	0	0	-1/2	0	0	0	+1/2	+1/2	-1/2							
3	30									3	3										
		PENALTY																			
		CONTENT	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	-1	0	-1/2	0	+1/2	+1/2							
4	11																				
		PENALTY																			
		CONTENT																			
5	147																				
		PENALTY																			
		CONTENT	0	0	+1/2	0	0	-1/2	0	-1/2	0	0	+1/2	0							
6	33																				
		PENALTY																			
		CONTENT	+1/2	+1	+1	0	0	+1/2	+1/2	0	0	+1	+1/2	0							
7	152																				
		PENALTY								3											
		CONTENT	-1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	0	0	0	+1/2							
8	49																				
		PENALTY																			
		CONTENT	0	+1/2	+1	+1/2	+1/2	0	+1	0	+1/2	+1	+1/2	0							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Walton*

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING

PATTERN

1

SHOW: Lubbock - Ranch Riding

CLASS: #5 - AQHA 443000 - Youth Ranch Riding

DATE: 04/05/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES

Each horse/ rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES															10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Maneuver Description	W	I	EX 1/8	360 (L)	LL	CL	RL	EX L(RL)	Collect	Ex 1	WUB	S & B									
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15						
9	76						3											3	66		
		PENALTY																			
		CONTENT	+1/2	0	0	0	0	-1/2	-1/2	0	0	0	0	0	0	0	0	0	0	0	0
10	68											1							1	69	
		PENALTY																			
		CONTENT	0	+1/2	0	-1/2	0	0	0	0	0	+1/2	-1/2	0							
11	135																			69	
		PENALTY																			
		CONTENT	-1/2	0	+1/2	0	-1/2	-1/2	-1/2	0	0	+1/2	0	0							
12	2																			69	
		PENALTY																			
		CONTENT	-1/2	0	+1/2	0	0	0	0	0	0	-1/2	-1/2	0							
13	145																			75.5	
		PENALTY																			
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	0	+1	0	0							
14	18																			72.5	
		PENALTY																			
		CONTENT	0	0	0	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	0							
15	81						3													3	68.5
		PENALTY																			
		CONTENT	+1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1	+1/2	0							
16	156																				70
		PENALTY																			
		CONTENT	0	0	0	1/2	0	+1/2	+1/2	1/2	0	+1/2	0	0	0	0	0	0	0	0	0

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Walter*

AQHA RANCH RIDING

SHOW: Lubbock - Ranch Riding

CLASS: #5 - AQHA 443000 - Youth Ranch Riding

DATE: 04/05/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O		#	MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Maneuver Description		W	I	EX 1/2	360 (L)	LL	CL	RL	EX L (RL)	Collect	EX 1	W/O's	S & B							
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
17	224																			
		PENALTY																		
		CONTENT	0	0	0	-1/2	+1/2	+1	0	+1/2	0	-1/2	+1/2	0						71 1/2
18	75												1							
		PENALTY																		
		CONTENT	0	0	0	0	0	-1/2	0	0	0	+1/2	+1/2	0						69 1/2
19	144																			
		PENALTY																		
		CONTENT	+1/2	0	0	0	0	0	0	0	+1/2	0	+1/2							71 1/2
20	243																			
		PENALTY																		
		CONTENT	0	0	0	0	0	-1/2	+1/2	0	0	+1/2	+1/2	0						71
21	162																			
		PENALTY																		
		CONTENT	+1/2	+1	0	-1/2	-1/2	-1	0	0	0	0	0							69 1/2
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Walter  Printed from HSW



SHOW: Lubbock - Versatility

CLASS: #89 - SHITX YWCH - Youth Working Cow

DATE: 04/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTY	RUN CONTENT												PENALTIES				SCORE	OP
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			1	5	0	2	7	8	3	9	10	4	11	12						
1	68	CONTENT	H	H/2	0	H/2	0	0	H/2	H/2	H/2	H/2	0	0					4	1 1/2
2	11	CONTENT	pa									e						3	63	
3	126	CONTENT	p															1	62 1/2	
4	76	CONTENT	pa						pe									4	59	
5	49	CONTENT																	74	
6	115	CONTENT																	73	
7	30	CONTENT	p									e						5	66 1/2	
8	33	CONTENT																	72 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Felder Rosen



SHOW: Lubbock - Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 04/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (charging sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
Tie-Breaker		1	4	6	2	7	8	3	9	10	4	11	12							
9	81	PENALTY																		
		CONTENT	-1/2	0	0	-1	0	0	0	0	-1/2	-1/2	0						6 1/2	
10	152	PENALTY	P																	
		CONTENT	-1/2	-1/2	0	-1/2	-1	0	-1	-1	0	-1/2	-1	-1	✓				4 57	
11	98	PENALTY																		
		CONTENT																		
12	162	PENALTY																		
		CONTENT	0	0	0	-1	0	0	-1	-1	0	-1	-1	0	✓				3 62	
13	53	PENALTY																		
		CONTENT	+1/2	0	+1/2	-1/2	0	0	0	+1	+1/2	+1/2	-1/2	0	0					42
14	196	PENALTY	P																	
		CONTENT	-1/2	0	0	+1/2	0	0	0	0	+1/2	0	0	0					1 69 1/2	
15	145	PENALTY	wa																	
		CONTENT	-1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	0	0	0					2 69 1/2	
16	175	PENALTY	P																	
		CONTENT	-1/2	-1/2	0	-1	-1/2	+1/2	-1	-1	0	-1	-1	0					1 63	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Julien Rogem*



SHOW: Lubbock - Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 04/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

- 1 Point Penalties:**
 A - Loss of working advantage
 D - Failure to drive cow passed middle marker on second drive before time expires
 P - Working out of position
 S - Slipping rein
 V - Over-bridged (per maneuver)
 W - Out of frame (per maneuver)
 E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
- 5 Point Penalties:**
 B - Spurring in front of cinch
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
- 10 Point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 H - Use of two hands (except in snaffle bit or hackamore)
 M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete

W/O	#	Tie-Breaker	RUN CONTENT												PENALTIES				SCORE	OP
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
			1	3	6	2	7	8	3	9	10	4	11	12						
17	57	penalty: pa content: -1 -1/2 0				-1	-1	0				-1/2	-1/2	-1/2				4	5	55
18	50	penalty: content: +1/2 0 0				+1/2	0	0			a	-1	0	+1		e		2	6	6 1/2
19	100	penalty: content: -1 -1/2 0				ae						ep						4	6	6
20	99	penalty: content:																		
21	39	penalty: content: +1/2 -1/2 0				-1/2	-1/2	0				+1/2	0	0						7
22	75	penalty: p content: -1/2 0 0				H	+h	+h				-1/2	-1/2	0				4	6	6 1/2
23	3	penalty: content: +h +h 0				H	+h	+h				+h	+h	0						7
24	144	penalty: content: H +h +h +h 0									p	-1	0	0				1	7	7 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:



SHOW: Lubbock - Versatility

CLASS:#89 - SHTX YWCH - Youth Working Cow

DATE: 04/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker		1	2	3	4	5	6	7	8	9	10	11	12						
		PENALTY																	
25	147	CONTENT	1/2 0	0	1	1	0	1/2	1/2	1/2	1/2	1/2	1/2				2		5 1/2
		PENALTY																	
26	18	CONTENT	-1	-1	0	-1	0	0	1/2	1/2	1/2	1/2	1/2	1/2			4		54
		PENALTY																	
27	93	CONTENT	1/2 0	0	1/2	0	0	1/2	0	0	1/2	0	1/2	0			1		68
		PENALTY																	
28	54	CONTENT	1	1/2	1/2	0	0	1/2	1/2	1/2	1/2	1/2	1/2	1/2					76
		PENALTY																	
29	243	CONTENT	1/2 0	1/2	1	1/2	1/2	1	0	1/2	1	1/2	1/2				4		67 1/2
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Felding Lopez



SHOW: Lubbock - Versatility

CLASS: #93 - SHTX NYWCH - Novice Youth
Working Cow

DATE: 04/06/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Stopping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of chch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

OO:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/ider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		1	2	3	4	5									
1	147	S C R A T C H													
2	135	-H	0	-1	0	0		L				3	64		
3	67	-1	-1	-H	-1	0							65		
4	11	-1	-1	-1	0	0	A					1	66		
5	57	-1	0	-1	0	0	A					1	67		
6	220	+1/2	+1/2	+1/2	+1/2	0							72		
7	18	-1	-11	-1	0	0							66		
8	63	-1	0	-1	-1	-1	A	L	H			9	57		
9	2	-1/2	-1	-1	-1/2	0							67		
10	176	-11	-1	-H	-1	0	A					1	63		

JUDGE'S SIGNATURE: _____

M. J. Roberts



SHOW:	Lubbock - Versatility
CLASS:	#93 - SHTX NYWCH - Novice Youth Working Cow
DATE:	04/06/2019

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - A- Loss of working advantage - P- Working out of position - S- Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - K- Knocking down the cow without having a working advantage - L- Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - B- Spurring in front of cinch - C- Blatant disobedience - D- Use of either hand to instill fear/praise - H- Use of two hands (except in snaffle bit or hackamore) per maneuver - F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - A- Turning tail - B- Repeated blatant disobedience - C- Schooling after entering the arena prior to calling for cow - K- Schooling horse between cows, if new cow is awarded - N- Failure to attempt any part of the class - H- Use of two hands (except in snaffle bit or hackamore) - M- More than one finger between split reins or any fingers between romal reins (except two rein) <p>DO:</p> <ul style="list-style-type: none"> - A- Abuse - B- Lameness - D- Disrespect or misconduct - G- Illegal equipment - M- Improper western attire - H- Leaving arena before run is complete - I- Fall horse/rider; run ends; credit will be given for work done
--	--

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP
		BOXING MANEUVERS					PENALTIES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS			
<p>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>												
<p>Tie-Breakers ></p>												
		1	2	3	4	5						
11	58	+1	+1/2	+1	0	0						72.5
12	172	-1	-1	-1/2	-1/2	0						64.5
13	12	-1	0	-1	-1	0		L			3	63 MGP
14	177	-1	0	-1	0	0	P				1	67
15	13	-1	0	-1	-1	0			H		5	61
16	224	0	0	0	0	0						70
17	100	-1	0	-1	-1	0		L			3	64
18	76	-1	0	-1	0	0						68
19	175	-1	0	-1	-1	0		L	H		8	59
20	132	1/2	+1/2	+1/2	+1/2	0						72

JUDGE'S SIGNATURE: _____

Mary [Signature]



SHOW: Lubbock - Versatility

CLASS: #93 - SHTX NYWCH - Novice Youth
Working Cow

DATE: 04/06/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horsefider; run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Each horsefider team is scored between 0-100 points and automatically begins the run with a score of 70 points; -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		Tie-Breakers >											
21	173	-1	0	-1	0	0						67	
22	174	-1	0	-1	0	0					3	64	
23	84	0	-1	0	-1	0						68	
24	98	+1/2	0	+1/2	0	0					1	70	
25	99	0	+1/2	-1/2	0	0					6	64	

JUDGE'S SIGNATURE:

W. J. [Signature]