

VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bayan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurting in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker	4	5	7	6	1	3	2							
		Maneuver Description	Circles Left, Lead Change	2 Circles Right, Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back							
1	247	PENALTY			2											
1	247	CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			2	(65 1/2)		
2	53	PENALTY														
2	53	CONTENT														
3	4	PENALTY														
3	4	CONTENT	0	+1/2	0	0	0	0	+1/2						71	
4	40	PENALTY			2					2						
4	40	CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	0	-1/2		4	(63)		
5	33	PENALTY	OP 5 1/2	1/2	2											
5	33	CONTENT	-1/2	0	0	0	-1/2	0	-1/2				8	(60 1/2)	OP 1	
6	39	PENALTY	22	11 2 2	2											
6	39	CONTENT	-1	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1	-1			12	52		
7	987	PENALTY														
7	987	CONTENT	-1/2	-1/2	-1/2	0	0	0	0						(68 1/2)	
8	68	PENALTY			1/2 1 1	2	1/2					OP				
8	68	CONTENT	-1		-1	-1/2	-1	0	-1/2				6	59		

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

Printed from HSW

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VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bryan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

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- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
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- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spinning in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
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- Improper western attire
- Leaving arena before pattern is complete

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		1	2	3	4	5	6	7	8	9	10	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Tie-Breaker	4	5	7	10	1	3	2							
		Maneuver Description	Circles Left, 2 Circles Right, Lead Change	2 Circles Right, Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back							
9	48	PENALTY														
9	48	CONTENT	0	0	0	-1/2	-1/2	-1/2	-1/2						68	
10	226	PENALTY		2 2	2											
10	226	CONTENT	-1/2	-1	-1/2	-1/2	-1	0	-1/2						60	60
11	66	PENALTY														
11	66	CONTENT	-1/2	0	+1/2	+1/2	0	+1/2	+1/2						71 1/2	
12	54	PENALTY														
12	54	CONTENT	-1/2	0	0	0	0	-1/2	0						69	
13	229	PENALTY	1/2	2											2 1/2	66
13	229	CONTENT	-1/2	-1	0	0	0	0	0						66	
14	973	PENALTY		1 2											3	65
14	973	CONTENT	0	1/2	-1/2	-1/2	0	-1/2	0						65	
15	103	PENALTY			2										2	65 1/2
15	103	CONTENT	0	0	0	-1 1/3	-1	0	0						65 1/2	
16	981	PENALTY	2	2	2	2 5 OF			2						15 4 1/2	1
16	981	CONTENT	-1/2	-1	-1	-1 1/2	-1	-1 1/2	-1						15 4 1/2	1

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

R. Spinks

Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bryan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-braked (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spinning in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker	4	5	7	4	1	3	2									
		Maneuver Description	Circles Left, 2 Circles Right, Lead Change Right, Lead Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back											
17	972	PENALTY	2 1/2 1/2	1 1/2	2	2			2									
17	972	CONTENT	-1 1/2	-1 1/2	-1	-1	-1	-1	-1	-1				19 1/2	42 1/2			
18	986	PENALTY	1												1	68		
18	986	CONTENT	-1/2	-1/2	0	0	0	0	0	0								
19	41	PENALTY														59		
19	41	CONTENT	-1/2	-1/2	0	0	0	0	0	0								
20	227	PENALTY	1 1/2						2							6	65 1/2	
20	227	CONTENT	-1/2	-1/2	-1/2	0	0	0	0	0								
21	114	PENALTY	1							2						3	66 1/2	
21	114	CONTENT	0	0	0	-1/2	0	0	0	0								
22	21 923	PENALTY	2	2												4	62	
22	21 923	CONTENT	-1/2	-1/2	-1/2	-1/2	-1	0	-1									
23	223	PENALTY		1/2	1 1/2											4 1/2	64	
23	223	CONTENT	0	-1	0	0	-1/2	0	0									
24	895	PENALTY		0	+1/2	0	0	0	+1/2	+1/2						7 1/2		
24	895	CONTENT	0	+1/2	0	0	0	0	+1/2	+1/2								

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VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bryan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

12 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker	4	5	7	4	1	3	2									
		Maneuver Description	Circles Left, 2 Circles Lead Change	2 Circles Right, Lead	Slip	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back									
25	47	PENALTY	1/2	1/2	2													
25	47	CONTENT	-1/2	-1/2	0	0	+1/2	+1/2	0						3	67		
		(OP)																
26	224	PENALTY	2	1 1/2	2	2 2 5/2 OP	2	2	9.09							27	34	OP X 2
26	224	CONTENT	-1	-1	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2									
		(OP)																
27	225	PENALTY	2	2	1 1/2	2		2 2 5/2								18	45	
27	225	CONTENT	-1	-1	-1	-1/2	-1	-1 1/2	-1									
		(OP)																
28	266	PENALTY	1/2	1/2	1											2	66 1/2	
28	266	CONTENT	-1/2	-1/2	0	0	0	0	-1/2									
		(OP)																
29	131	PENALTY	-		2				2							4	66	
29	131	CONTENT	0	0	0	+1/2	-1/2	0	0									
		(OP)																
30	82	PENALTY																
30	82	CONTENT	-1/2	-1/2	0	0	0	-1/2	-1/2								68	
		(OP)																
31	51	PENALTY																
31	51	CONTENT	+1/2	0	0	0	-1/2	0	0								70	
		(OP)																
32	56	PENALTY		1/2	1 1/2	2	2 OP		OP	2						13 1/2	50.5	OP X 2
32	56	CONTENT	-1	-1 1/2	0	-1 1/2	-1/2	-1/2	-1/2	0								

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

R. Spinks
Printed from HSW.net

VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bryan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

12 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-brided (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurting in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

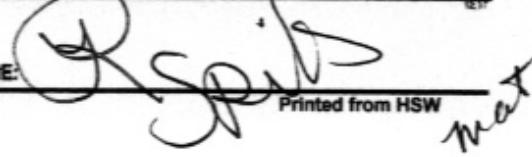
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/H	#		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker	4	5	7	4	1	3	2							
		Maneuver Description	Circles Left, 2 Circles Lead Change, Right Lead	Stop Left	3 1/2 Spins Left	Stop Right	3 1/2 Spins Right	Stop & Back Right								
33	210	PENALTY	1/2	1/2												
33	210	CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	0					1	67	
34	91	PENALTY														
34	91	CONTENT	0	0	0	0	0	0	0						70	
35	143	PENALTY														
35	143	CONTENT	-1	-1/2	-1/2	-1	-1/2	-1	-1/2					7	58	
36	974	PENALTY														
36	974	CONTENT														
37	97	PENALTY	2 OP													
37	97	CONTENT	-1	-1/2	0	+1/2	0	0	0					2	67	OP 1
38	998	PENALTY	1/2													
38	998	CONTENT	-1/2	-1/2	0	0	0	0						1/2	68 1/2	
39	60	PENALTY														
39	60	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						73 1/2	
40	241	PENALTY														
40	241	CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0					72	

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:



Printed from HSW



VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Bryan Kick Off Classic - VRH

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 2/29/2020

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- Blatant disobedience
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10 Point Penalty:

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Disqualification (DQ):

- Abuse
- Lameness
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- Illegal equipment
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- Improper western attire
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W/O	#		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker	4	5	7	10	1	3	2							
		Maneuver Description	Circles Left, Lead Change	2 Circles Right, Lead	Stop Left	3 1/2 Spins Stop	Stop Right	3 1/2 Spins Stop & Back								
41	930	PENALTY	2	2												
		CONTENT	-1/2	-1/2	0	-1/2	0	-1/2	0							
			(0.5)													
42	142	PENALTY	2	2	2	OP				2						OP
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2							1
			(0.5)													
43	3	PENALTY	1/2	1												
		CONTENT	-1/2	0	0	0	-1/2	0	0							1 1/2 (6 1/2)
			(0.5)													
44	256	PENALTY		1 1/2 OP	1 1/1	2										
		CONTENT	-1/2	-1	-1	-1 1/2	-1/2	-1	-1 1/2							1
			(0.5)													
45	83	PENALTY	1						1/2							
		CONTENT	-1/2	0	0	0	0	0	0							1 1/2 (6 8)
			(0.5)													
46	52	PENALTY	1						2							
		CONTENT	-1/2	0	0	0	-1/2	-1 1/2	+1 1/2							1
			(0.5)													
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

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VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-brided (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurting in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalties:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

SHOW: Bryan Kick Off Classic - VRH

CLASS: #89 - SHAK YWCH - Youth Working Cow

DATE: 2/29/2020

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/pony
- H - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
		Tie-Breaker	1	2	3	4	5	6	7	8	9	10	11	12						
1	229	Penalty	AA															2	65½	
1	229	Content	-1	-½	∅	0	∅	+½	-1	-½	∅	∅	∅	∅						
2	39	Penalty													A		L		3	62
2	39	Content	-½	∅	∅	∅	∅	∅	-1	-½	∅	-1	-1	0						
3	91	Penalty													P		L		7	56
3	91	Content	-1	-½	∅	-½	-½	∅	-1	-½	∅	-1	-1	-1						
4	998	Penalty													A		L		4	63½
4	998	Content	∅	+½	∅	+½	+½	∅	-1	-1	∅	-1	-1	∅						
5	987	Penalty													A				1	66½
5	987	Content	-½	-½	∅	+½	∅	0	-½	-½	∅	-½	-½	∅						
6	52	Penalty	∅																70	∅OP
6	52	Content	∅	∅	∅	-½	∅	∅	-½	∅	∅	∅	∅	∅						
7	82	Penalty														L			3	63½
7	82	Content	∅	-½	∅	-½	-½	∅	-1	∅	∅	-½	-½	∅						
8	923	Penalty													∅P		L		3	60 OP
8	923	Content	∅	∅	∅	-½	-½	∅	-1	-1	∅	-1	-1½	-1½						

JUDGE'S NAME (PRINTED):

Gary Reynolds

JUDGE'S SIGNATURE:

Printed from HSW



VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-brided (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurting in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalties:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

SHOW: Bryan Kick Off Classic - VRH

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 2/29/2020

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/holder
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.															
			Tie-Breaker																	
9	54		PENALTY												A				1 660	
9	54	CONTENT	φ	φ	φ	-½	φ	φ	φ	φ	φ	-½	-½	-½	φ				1 660	
10	986	PENALTY	A												P				2 65½	
10	986	CONTENT	-½	-½	φ	φ	φ	φ	-½	φ	φ	φ	φ	φ	φ				2 65½	
11	60	PENALTY																	15	
11	60	CONTENT	+½	+½	φ	φ				15										
12	103	PENALTY																	15	
12	103	CONTENT	+½	+½	+½	+½	φ	φ	+½	+½	φ	φ	φ	φ	φ				15	
13	47	PENALTY													A				4 59	(OP)
13	47	CONTENT	+½	+½	φ	-½	-½	φ	-½	-½	φ	-½	-½	-½	-½				4 59	(OP)
14	114	PENALTY																	70½	
14	114	CONTENT	+½	φ	φ	-½	φ	φ	φ	-½	+½	+½	φ	φ					70½	
15	227	PENALTY													A				4 62½	
15	227	CONTENT	φ	φ	+½	-½	φ	φ	-½	-½	φ	-½	-½	φ	φ				4 62½	
16	895	PENALTY																	68½	
16	895	CONTENT	-½	-½	φ	-½	φ	φ	-½	φ	φ	+½	φ	φ	-½	φ	φ		68½	

JUDGE'S NAME (PRINTED):

Gary Reynolds

JUDGE'S SIGNATURE:

Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Bryan Kick Off Classic - VRH

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 2/29/2020

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-brided (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurting in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DG):

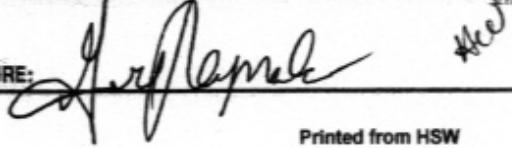
- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/holder
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT												PENALTIES				SCORE	OP	
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
Tie-Breaker																					
17	241	Penalty A																1 68			
		CONTENT	-1/2	-1/2	∅	+1/2	∅	∅	-1/2	-1/2	0	+1/2	∅	∅							
			IR			IR			IR			IR									
18	51	Penalty A																1 69			
		CONTENT	-1/2	∅	∅	∅	∅	∅	∅	+1/2	∅	∅	∅	∅							
			IR			IR			IR			IR									
19	41	Penalty A																1 67			
		CONTENT	∅	∅	∅	-1/2	-1/2	∅	∅	-1/2	∅	-1/2	∅	∅							
			IR			IR			IR			IR									
20	972	Penalty A				P		OP										5 52	6P		
		CONTENT	-1	-1	∅	-1	-1	∅	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							
			IR			IR			IR			IR									
21	4	Penalty A																2 44 1/2			
		CONTENT	-1/2	-1/2	∅	-1/2	-1/2	∅	∅	-1/2	+1/2	-1	-1/2	∅							
			IR			IR			IR			IR									
22	40	Penalty																68			
		CONTENT	-1/2	-1/2	∅	∅	∅	∅	∅	-1/2	-1/2	∅	∅	∅							
			IR			IR			IR			IR									

JUDGE'S NAME (PRINTED):

Gary Reynolds

JUDGE'S SIGNATURE:



Printed from HSW



NOVICE/YOUTH COW WORK

SHOW:	Bryan Kick Off Show
CLASS:	NRSA-SHTX NYWCH - Novice Youth Working Cow
DATE:	2/20/2010

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurting in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- DQ:
- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

WD	#		RUN CONTENT								PENALTY TOTAL	SCORE	OP
			BOXING MANEUVERS					PENALTIES					
POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS	NOTES					
Tie-Breakers >			1	2	3	4	5	6	7	8			
1	Not on tablet 53		S	C	R	H	A	C	A	H			
2	247		∅	-1½	∅	-1½	∅					69	
3	83		-1	-1	-1½	∅	∅	A				3	(6½)
4	225		-1½	-1½	-1½	-1½	-1½	A	L	(P)		4	58½ (OP)
5	972		-1½	∅	-1½	-1½	∅	A				1	67½
6	142		-1½	∅	-1½	+1½	+1½	A				1	69
7	3		-1	∅	-1½	∅	∅	A	L			4	(64½)
8	981		-1½	∅	-1½	∅	∅						69
9	131		+1	+1½	+1½	+1	∅						73
10	48		-1½	∅	∅	∅	∅						69½



NOVICE/YOUTH COW WORK

SHOW:	Bryan Kick Off Classic - VRH
CLASS:	#93 - SHTX NYWCH - Novice Youth Working Cow
DATE:	2/28/2020

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurting in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/pain
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DO:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider; run ends; credit will be given for work done

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points:
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		BOXING MANEUVERS						PENALTIES			NOTES	PENALTY TOTAL	SCORE	OP
			POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Tie-Breakers >															
11	143		-1	∅	-1	∅	∅	A	L				4	64	
12	226		-1 1/2	∅	-1 1/2	∅	∅		C	∅	A		5	62	9A
13	210		+1/2	+1/2	+1/2	∅	∅								71 1/2
14	973		+1/2	∅	∅	∅	∅								70 1/2
15	223		∅	-1/2	-1/2	-1/2	-1/2								68
16	930		-1/2	-1/2	-1	-1/2	∅	A						1	66 1/2
17	56		∅	∅	-1/2	-1/2	∅								69
18	974														
19	68														
20	629		-1	∅	-1	∅	∅	∅	∅				2	66	



NRSHA
NATIONAL RURAL AND
SUBURBAN ALLIANCE

NOVICE/YOUTH COW WORK

SHOW: Bryan Kick Off Classic - VRH
CLASS: #93 - SHTX NYWCH - Novice Youth Working Cow
DATE: 2/28/2020

1-Point Penalties:

- A- Loss of working advantage
 - P- Working out of position
 - S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
 - L- Losing a cow while boxing

5 Point Penalties:

- B - Spurting in front of cinch
 - C - Blatant disobedience
 - D - Use of either hand to instill fear/praise
 - H - Use of two hands (except in shuffle bit or hackamore) per maneuver
 - F - More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A- Turning tail
 - B- Repeated blatant disobedience
 - C- Schooling after entering the arena prior to calling for cow
 - K- Schooling horse between cows, if new cow is awarded
 - N- Failure to attempt any part of the class
 - H- Use of two hands (except in snaffle bit or hackamore)
 - M- More than one finger between split reins or any fingers between lomai reins (except two rein)

10

- A-Abuse
 - B-Lameness
 - D-Disrespect or misconduct
 - G-Illegal equipment
 - M-Improper western attire
 - H-Leaving arena before sun is complete
 - I-Fall horse/shider; sun ends; credit will be given for work done

Frank Craighead

JUDGE'S SIGNATURE:



Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Bryan Kick Off Classic - VRH

CLASS: #90 - AQHA 483000 - VRH Youth Working Ranch Horse

DATE: 2/26/2020

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-brided (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
 - H - Hanging up on the fence (refusing to turn)
 - K - Knocking down the cow without having a working advantage
 - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
 - B - Spurring or hitting in front of cinch at any time
 - C - Blatant disobedience
 - E - Use of either hand to instill fear/reinforce
 - R - Failure to catch when roping in open/cowboy classes

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between rostral reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/D	#		BOXING	RATING	FENCE TURNS (Form & Quality)				CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	PENALTIES				SCORE	OP
					L	R	L	R	TRACK & RATE	STOP & HOLD	2 POINTS	3 POINTS				5 POINTS	10 POINTS	TOTAL			
					1	2	3	4	5	6	5	6									
1	60	PENALTY							A		X	X	X	X	X					1	70
		CONTENT	+1/2	+1/2	+1	Ø	Ø	-1				Ø	Ø	Ø							
2	131	PENALTY							A		X	X	X	X	X					1	69½
		CONTENT	+1/2	Ø	+1/2	Ø	-1/2	-1/2				Ø	Ø	+1/2							
3	103	PENALTY							P		X	X	X	X	X					1	71
		CONTENT	Ø	+1/2	+1/2	+1/2	Ø	Ø				Ø	Ø	+1/2							
4	52	PENALTY	A		(OP)	P														1	56
		CONTENT	-1	-1	-1/2	-1/2	Ø	Ø				-1	Ø	-1							(OP)
5	91	PENALTY							A		X	X	X	X	X					1	64½
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1				-1/2	Ø	Ø							
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

JUDGE'S NAME (PRINTED):

Frank Craighead

JUDGE'S SIGNATURE:

Printed from HSW