



<b>SHOW:</b>	Rona Roundup - VRH
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/20/2020

## VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamores)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DO):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fat of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		7	1	3	4	8	5	9	6	2	10				
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
1	✓ 353	PENALTY													
		CONTENT	0	+1	+1	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			74 1/2
2	✓ 491	PENALTY				1								1	70 1/2
		CONTENT	0	0	0	-1	0	0	+1/2	+1/2	+1/2	+1			70 1/2
3	✓ 456	PENALTY													72
		CONTENT	0	0	+1/2	0	0	+1/2	0	+1/2	0	+1/2			72
4	✓ 508	PENALTY													75
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2			75
5	✓ 547	PENALTY			3,3					OP				6	63 ✓
		CONTENT	0	+1/2	-1	0	-1	+1/2	+1/2	+1/2	-1	0			63
6	✓ 407	PENALTY													73
		CONTENT	-1/2	+1/2	+1	+1/2	+1/2	0	0	+1/2	+1/2	0			73
7	552	PENALTY													
		CONTENT													
8	✓ 392	PENALTY													70 1/2
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0	0			70 1/2

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:



<b>SHOW:</b>	Rona Roundup - VRH
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/20/2020

## VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		7	1	3	4	8	5	9	6	2	10					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
9	✓	493	0	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0	+1/2	1	1	73	
10	✓	425	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2			74 1/2	
11		531														
12	✓	408	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	+1			77	
13	✓	329	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2			73	
14		540														
15	✓	494	0	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2			75	
16		490														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

Dolly R Chayer

JUDGE'S SIGNATURE: \_\_\_\_\_

*Dolly Chayer*



<b>SHOW:</b>	Rona Roundup - VRH
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/20/2020

## VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bidled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-centering more than two strides when changing leads</li> <li>- Topping more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to inflit leaping</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Regal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
			7	1	3	4	8	5	9	6	2	10				
		Tie-Breaker	Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
17	✓	519	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1	+1/2			75	
			72					73								
18	✓	503	0	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	3		72	
			72					73								
19	✓	418	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2			74	
			72					73								
20	✓	533	0	+1/2	0	+1/2	0	-1/2	+1/2	0	-1/2	0	3		66 1/2	
			71					70								
21	✓	375	0	0	+1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2	1		72 1/2	
			70					71								
22		504	[Wavy line]													
23		546	0	-1	+1/2	+1/2	0	-1/2	-1	+1/2	0	0	3		66	
			67					65								
24		541	[Wavy line]													

JUDGE'S NAME (PRINTED):  
Dolly R Chayer

JUDGE'S SIGNATURE: *Dolly R Chayer*  
Printed from HSW



<b>SHOW:</b>	Rona Roundup - VRH
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/20/2020

### VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamores)</li> <li>- More than one finger between split reins or any fingers between roma reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider takes 15 seconds between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -0.5 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Walk	Lope	Exit Trot	Trot	Stop & Reverse	Trot	Lope	Exit Lope	Exit Walk	Stop & Back				
Maneuver Description															
25	374	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2			74 1/2
							72		73						
26	539	PENALTY					3			1				4	67 1/2
		CONTENT	0	+1/2	+1/2	-1/2	0	-1	+1/2	+1/2	+1/2	+1/2			
							70 1/2		67		67				
27	489	PENALTY								3				3	69 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	-1/2	0			
							72		73						
28	495	PENALTY													73
		CONTENT	-1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			
							70		71		72				
29	517	PENALTY						3, 1						4	69 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	-1	+1/2	+1/2	+1/2	+1/2			
							72								
30	430	PENALTY													71 1/2
		CONTENT	+1/2	+1/2	+1/2	0	0	-1/2	+1/2	+1/2	-1/2	0			
							71		72						
31	415	PENALTY												1	74 1/2
		CONTENT	0	+1	+1	+1/2	0	+1/2	+1	+1	+1/2	0			
							73		74		75				
32	301	PENALTY		3	3			3			1			10	54
		CONTENT	0	0	-1	-1	-1	-1	-1	0	-1	0			

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

*Dolly R Chayer*



SHOW: Rona Roundup - VRII

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 06/20/2020

## VERSATILITY RANCH HORSE - TRAIL

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)</li> <li>- Split leg in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Laying go of gale</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place show object with complete pattern correctly</p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		<b>Tie-Breaker</b>	5	6	1	2	2	4	7	8						
		<b>Obstacle Description</b>	Back trees	W bridge	RL logs, ext	Trot logs	W, logs, SP	Prot tree, logs	cross creek	180L, steer	ground tie					
1	489	PENALTY			1 3	1, 1		1	1				8	62		
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0					
2	353	PENALTY			3, 3	1		1	1	1			10	60		
		CONTENT	+1/2	+1/2	-1	-1/2	0	0	0	0	+1/2					
3	552	PENALTY	1				1	1	1, 1	1, 1	1		8	62		
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0					
4	503	PENALTY				1	1	1	1	1	1		6	66		
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	0	+1/2					
5	517	PENALTY						1, 1	1 OP						(65 1/2) OP X1	
		CONTENT	0	0	-1/2	+1/2	0	0	-1/2	0	0					
6	456	PENALTY				1		1	1, 1, 1	1, 1	3		10	61 1/2		
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0	0	-1/2					
7	408	PENALTY		1	1	1		1, 1	1				6	66		
		CONTENT	0	0	+1/2	0	+1/2	+1/2	0	0	+1/2					
8	492	PENALTY	1	5	3, 3 OP		1, 1	1	1	1, 1	OP		18	(43) OP X2		
		CONTENT	-1	-1 1/2	-1 1/2	-1	-1	-1/2	-1/2	-1/2	-1 1/2					

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*Dennis Sigler*



**SHOW:** Rona Roundup - VRH

**CLASS:** #13 - SHTX OTRL - Open Trail

**DATE:** 06/20/2020

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

### OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		Obstacle Description														
		Back trees	W bridge	RL logs, ext	Trot logs	W, logs, SP	Trot tree, logs	cross creek	180L, steer	ground tie						
9	418	PENALTY			1,1	1,1	1	1	1,1				9	60 1/2		
		CONTENT	-1/2	0	0	0	-1/2	0	0	0	+1/2					
			66 1/2													
10	374	PENALTY			1,1	1		1	1				5	66		
		CONTENT	0	0	0	0	0	+1/2	0	0	+1/2					
			67													
11	490	PENALTY					1		1	OP	1		3	67 1/2	OP X1	
		CONTENT	0	0	+1	0	0	+1/2	0	-1/2	+1/2					
			71													
12	329	PENALTY		1		OP		1,1	1	1,1			6	63	OP X1	
		CONTENT	0	0	+1/2	-1/2	0	0	0	-1/2	+1/2					
			69													
13	531	PENALTY				1	5	1,1		1	5		15	53 1/2		
		CONTENT	0	+1/2	0	0	-1	-1/2	0	+1/2	-1					
			61													
14	453	PENALTY	1,1	1	3,5,3	1,1,1	1	1	1,5	1,3	5		34	25 1/2	OP X1	
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	-1/2	-1/2	-1/2					
			65 1/2													
15	491	PENALTY			3			1,1	1,1	1,1			9	58 1/2		
		CONTENT	0	+1/2	-1	-1	0	-1/2	0	0	-1/2					
			65 1/2													
16	430	PENALTY				1		1,1		1	1		5	65 1/2		
		CONTENT	+1/2	0	0	+1/2	0	-1/2	+1/2	0	-1/2					
			70													

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*D. Sigler*



**SHOW:** Rona Roundup - VRH

**CLASS:** #13 - SHTX OTRL - Open Trail

**DATE:** 06/20/2020

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		5	6	1	2	3	4	7	8							
		Obstacle Description														
		Back trees	W bridge	RL logs, ext	Trot logs	V, logs, SP	Prot tree, logs	cross creek	180L, steer	ground tie						
17	539	PENALTY						1,1						2	71 1/2	
		CONTENT	+1/2	0	+1/2	+1	0	0	+1/2	+1						
18	519	PENALTY			3,3,3	1		1		3	1			15	51 1/2	
		CONTENT	0	0	-1 1/2	-1	0	-1/2	+1/2	+1/2	-1 1/2					
19	509	PENALTY	5,1,5,5	5	5 OP		1,1,1		1	1	1			32	29	OP 1/2
		CONTENT	-1 1/2	-1	-1 1/2	-1	-1 1/2	-1	-1/2	-1/2	-1/2					
20	547	PENALTY		1	1,1	3	5	1		1	1			14	53 1/2	
		CONTENT	-1 1/2	0	0	-1	-1	-1 1/2	0	0	+1/2					
21	375	PENALTY			3			1		1,1,1	3			10	58 1/2	
		CONTENT	0	0	-1	+1/2	+1/2	0	+1/2	-1	-1					
22	392	PENALTY			1		5			1				7	61 1/2	
		CONTENT	+1/2	+1/2	-1/2	+1/2	-1	0	+1	+1/2	0					
23	493	PENALTY				1	1	1	1					4	66 1/2	
		CONTENT	-1/2	-1	+1/2	0	0	+1/2	0	+1/2	+1/2					
24	342	PENALTY				1	1	1	1					4	69 1/2	
		CONTENT	0	0	+1	+1/2	+1/2	0	+1/2	+1/2	+1/2					

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*D. Sigler*



**SHOW:** Rona Roundup - VRH

**CLASS:** #13 - SHTX OTRL - Open Trail

**DATE:** 06/20/2020

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete**

**pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>		5	6	1	2	3	4	7	8							
<b>Obstacle Description</b>		Back trees	W bridge	RL logs, ext	Trot logs	W, logs, SP	Prot tree, logs	cross creek	180L, steer	ground tie						
25	425	PENALTY		1			1,5	1	1,1	1	3			14	52 1/2	
		CONTENT	0	-1/2	-1/2	+1/2	-1/2	-1/2	0	-1	-1					
			1,8 1/2 1,9				5,8 1/2 5,6 1/2									
26	546	PENALTY		5	1	1	1,1	1,1	1	1			13	52 1/2		
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2					
							5,5 1/2 5,4									
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*D. Sigler*





**VERSATILITY RANCH HORSE - REINING**

**PATTERN 4**

**SHOW:** Rona Roundup - VRH

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/20/2020

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		6	1	2	3	7	4	5	8								
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Rock	2 Circles Right Lead	2 Circles Left Lead	Stop & Back Lead Change								
1	492	PENALTY			OP		1, 1/2	2	2, 1, 1				16	46 1/2		✓	
		CONTENT	-1	-1	-1	-1	-1	-1/2	-1								
2	552	PENALTY															
		CONTENT	0	0	0	+1/2	0	0	0	0				70 1/2			
3	408	PENALTY															
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0	0				72			
4	507	PENALTY															
		CONTENT	-1/2	+1/2	-1/2	+1	-1/2	-1	-1	-1/2				67 1/2			
5	459	PENALTY															
		CONTENT	[Wavy line indicating a pattern error]														
6	500	PENALTY															
		CONTENT	-1/2	+1/2	0	0	0	0	0	0				70			
7	533	PENALTY		1/2										3 1/2			
		CONTENT	+1/2	0	0	+1/2	0	0	0	0				67 1/2			
8	451	PENALTY												3			
		CONTENT	-1/2	0	-1	0	-1/2	1/2	-1/2	0	-1			63 1/2			

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE

*Dolly R Chayer*

Printed from HSW

460

**SHOW:** Rona Roundup - VRH

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/20/2020

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to inflame fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Stop & Back Lead Change							
9	✓ 392	PENALTY													69	
		CONTENT	0	0	0	0	-1/2	0	-1/2	0						
10	✓ 491	PENALTY				1/2								1/2	68 1/2	
		CONTENT	-1	0	0	0	0	0	0	0						
11	✓ 503	PENALTY		1/2	2			5						7 1/2	63	
		CONTENT	0	0	+1/2	0	0	-1/2	0	+1/2						
12	✓ 438	PENALTY		OP		OP									50	✓ Scher
		CONTENT	-1/2	-1	0	-1	-1/2	-1/2	0							
13	✓ 519	PENALTY													71	
		CONTENT	0	0	+1/2	0	0	0	+1/2	0						
14	✓ 418	PENALTY						1/2						3	66	
		CONTENT	0	-1/2	+1/2	0	0	-1/2	0	-1/2						
15	✓ 449	PENALTY			2									2	66	
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0	0						
16	✓ 456	PENALTY							2	2, OP				4	61	✓
		CONTENT	0	-1	-1/2	-1	-1/2	-1/2	-1/2	-1						

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

Printed from HSW

**SHOW:** Rona Roundup - VRH

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/20/2020

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between normal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
---	---

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Stop & Back							
17	329	✓	PENALTY										2	67 1/2		
		✓	CONTENT	-1/2	0	0	0	0	0	0	0	1	1			
18	490	✓	PENALTY											5	64 1/2	
		✓	CONTENT	+1/2	0	+1/2	-1/2	0	0	1/2	1/2	-1/2	-1/2			
19	375	✓	PENALTY											1/2	69 1/2	
		✓	CONTENT	+1/2	0	-1/2	-1/2	0	0	0	0	+1/2				
20	495	✓	PENALTY											1	68	
		✓	CONTENT	0	0	-1/2	0	0	0	-1/2	0					
21	374	✓	PENALTY											3	67 1/2	
		✓	CONTENT	+1/2	0	0	0	0	0	0	0	0	0			
22	505	✓	PENALTY												71	
		✓	CONTENT	-1/2	+1/2	0	+1/2	-1/2	0	+1/2	+1/2					
23	450	✓	PENALTY											5	63	
		✓	CONTENT	-1/2	0	0	0	-1/2	0	-1/2	-1/2					
24	531	✓	PENALTY												70	
		✓	CONTENT	-1/2	+1/2	-1/2	0	0	0	0	+1/2					

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:



Printed from HSW



**SHOW:** Rona Roundup - VRH

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/20/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker			1	2	3	4	5	6	7	8	9	10					
Maneuver Description			Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left, Lead Change	Stop & Back							
25	✓ 319	PENALTY CONTENT	0	0	-1/2	-1/2	-1/2	0	1	1				2 1/2	65		
26	✓ 430	PENALTY CONTENT	0	0	0	+1/2	+1/2	0	1 1/2	-1/2	+1/2			3	68		
27	✓ 489	PENALTY CONTENT	0	0	0	0	1/2	-1/2	0	0	1	-1/2		1 1/2	67 1/2		
28	✓ 547	PENALTY CONTENT	0	+1/2	0	0	+1/2	0	0	0					71		
29	✓ 540	PENALTY CONTENT	-1/2	0	1/2	OP	-1	0	2,2	-1	0	0		4 1/2	63	✓	
30	✓ 504	PENALTY CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	OP	-1	+1/2				71 1/2	✓	
31	✓ 509	PENALTY CONTENT	-1	-1	-1	-1	-1	-1	2	-1/2	5,5	1,2		15	47 1/2	✓	
32	✓ 517	PENALTY CONTENT	0	0	+1/2	+1/2	+1/2	0	0	+1/2					72		

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

*Dolly R Chayer*

Printed from HSW



**SHOW:** Rona Roundup - VRH

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/20/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead.
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete patterns correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left, Stop & Back	Lead Change						
33	✓ 545	PENALTY		2					2				4	62 1/2	
		CONTENT	-1/2	-1	-1	-1/2	0	0	0	-1/2					
34	✓ 511	PENALTY					2, 2 OP							DQ	
		CONTENT	-1/2	0	0	0	0	-1	Schooling						
35	✓ 539	PENALTY												72	
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	0	0					
36	✓ 493	PENALTY					1/2						1/2	68	
		CONTENT	-1/2	0	0	0	0	0	-1/2	-1/2					
37	✓ 541	PENALTY		OP										DQ	
		CONTENT	-1/2	-1			Schooling								
38	✓ 425	PENALTY												70	
		CONTENT	-1/2	0	0	+1/2	-1/2	0	0	+1/2					
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

*Dolly R Chayer*



**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** Rona Roundup - VRH  
**CLASS:** #19 - SHTX OWCH - Open Working Cow  
**DATE:** 6/20/2020

- 1 Point Penalties:**  
A - Loss of working advantage  
C - Using the corner or the end of the arena to turn the cow when going down the fence  
E - Changing sides of arena to turn cow  
L - For each length horse runs past cow  
P - Working out of position  
R - Two-loop catch in amateur and youth classes  
S - Slipping rein  
T - Failure to drive cow past middle marker on first turn  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)
- 2 Point Penalties:**  
A - Going around the corner of the arena before turning cow  
B - In an open field turn animal gets within 3 feet of the end fence before being turned  
R - Failure to catch if roping in amateur and youth classes

- 2 Point Penalties:**  
E - Exhausting or overworking the cow before circling or roping  
H - Hanging up on the fence (refusing to turn)  
K - Knocking down the cow without having a working advantage  
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
A - Failure to turn the cow both directions on the fence  
B - Spurring or hitting in front of cinch at any time  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise  
R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

- Off-Pattern Penalties:** Cannot place above others who complete pattern correctly
- A - Turning tail  
E - Repeated blatant disobedience  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class  
R - Complete loss of rope in Open/Cowboy class  
H - Use of two hands (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DO):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire  
H - Leaving arena before run is complete  
J - Bringing the cow straight over backwards landing on its back or head

WD	#	RUN CONTENT											PENALTIES					SCORE	OP		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOVING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL									
L	R	L	R	TRACK & RATE	STOP & HOLD																
		Tie-Breaker	6	5	1	2	3	4	3	4	7	8	9								
1	490	PENALTY			C															1	69 1/2
		CONTENT	φ	φ	φ	φ			+1/2	φ	φ	φ	φ								
2	329	PENALTY																			69
		CONTENT	-1/2	-1/2	-1/2	φ	φ	+1/2													
3	539	PENALTY																			75
		CONTENT	+1/2	φ	φ	φ			+1/2	+1/2	+1/2	+1/2	+1/2								
4	430	PENALTY																			65 1/2
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				-1/2	φ	-1							
5	500	PENALTY																			71 1/2
		CONTENT	+1/2	φ	+1/2	φ	φ	φ			+1/2	φ	φ								
6	494	PENALTY	A		E																64 1/2
		CONTENT	-1/2	-1/2	-1/2	-1/2	φ	φ				-1	+1/2	-1						2	
7	408	PENALTY																			70
		CONTENT	+1/2	+1/2	+1/2	+1/2			φ	+1/2	φ	φ	+1/2			R				3	
8	459	PENALTY																			71 1/2
		CONTENT	φ	φ	+1/2	+1/2	φ	+1/2				φ	φ	φ							

JUDGE'S NAME (PRINTED): Chris Benedict

JUDGE'S SIGNATURE:





## VERSATILITY RANCH HORSE - RANCH COW WORK

**SHOW:** Rona Roundup - VRH

**CLASS:** #19 - SHTX OWCH - Open Working  
Cow

**DATE:** 6/20/2020

- 1 Point Penalties:**
- A - Loss of working advantage
  - C - Using the corner or the end of the arena to turn the cow when going down the fence
  - E - Changing sides of arena to turn cow
  - L - For each length horse runs past cow
  - P - Working out of position
  - R - Two-loop catch in amateur and youth classes
  - S - Slipping rein
  - T - Failure to drive cow past middle marker on first turn
  - V - Over-bridled (per maneuver)
  - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
  - B - In an open field turn animal gets within 3 feet of the end fence before being turned
  - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
  - H - Hanging up on the fence (refusing to turn)
  - K - Knocking down the cow without having a working advantage
  - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
  - B - Spurring or hitting in front of cinch at any time
  - C - Blatant disobedience
  - E - Use of either hand to instill fear/praise
  - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2	3	5	10	TOTAL							
		BOXING	RATING	FENCE TURNING (Firm & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL				
L	R	L	R	TRACK & RATE	STOP & HOLD																		
		<b>Tie-Breaker</b>	6	5	1	2	3	4	3	4	7	8	9										
17	491	PENALTY			A																		
		CONTENT	+1/2	0	0	0	0	+1/2													1	70	
18	541	PENALTY	A																				
		CONTENT	-1	-1/2																		1	DQ #
19	449	PENALTY					P	P															
		CONTENT	0	0	0	0	-1/2	-1/2				-1/2	0	-1/2								2	66
20	531	PENALTY		A				D															
		CONTENT	+1/2	0	0	-1/2	0	-1/2				-1/2	0	-1/2								2	66 1/2
21	375	PENALTY			A																		
		CONTENT	0	0	-1/2	0					+1/2	+1/2	0	0	0							1	69 1/2
22	519	PENALTY																					
		CONTENT	0	-1	-1/2	-1/2	0	0					-1/2	+1/2	-1							6	58
23	533	PENALTY			A																		
		CONTENT	+1/2	-1	-1	0	0	0					-1	0	-1							3	63 1/2
24	456	PENALTY																					
		CONTENT	-1/2	-1/2	-1/2	0							-1/2	0	-1/2								67

**JUDGE'S NAME (PRINTED):**  
Chris Benedict

**JUDGE'S SIGNATURE:**

Printed from HSW





## VERSATILITY RANCH HORSE - RANCH COW WORK

**SHOW:** Rona Roundup - VRH  
**CLASS:** #19 - SHTX OWCH - Open Working Cow  
**DATE:** 6/20/2020

- 1 Point Penalties:**
- A - Loss of working advantage
  - C - Using the corner or the end of the arena to turn the cow when going down the fence
  - E - Changing sides of arena to turn cow
  - L - For each length horse runs past cow
  - P - Working out of position
  - R - Two-loop catch in amateur and youth classes
  - S - Slipping rein
  - T - Failure to drive cow past middle marker on first turn
  - V - Over-bridged (per maneuver)
  - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
  - B - In an open field turn animal gets within 3 feet of the end fence before being turned
  - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
  - H - Hanging up on the fence (refusing to turn)
  - K - Knocking down the cow without having a working advantage
  - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
  - B - Spurring or hitting in front of cinch at any time
  - C - Blatant disobedience
  - E - Use of either hand to instill fear/praise
  - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP							
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2	3	5	10	TOTAL									
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL														
		L	R	L	R	TRACK & RATE	STOP & HOLD				POINTS	POINTS	POINTS	POINTS												
		Tie-Breaker	6	5	1	2	3	4	3	4	7	8	9													
25	319	PENALTY			A	EX															2	63	OP			
		CONTENT	+1/2	-1	-1/2	-1	0	-1																		
26	493	PENALTY			LA																					
		CONTENT	0	-1	0	-1/2	0	+1/2																		
27	374	PENALTY			T																					
		CONTENT	0	-1	0	+1/2			+1/2	0	0	0	0													
28	545	PENALTY																								
		CONTENT	0	-1	-1/2	-1	-1/2	-1/2																		
29	392	PENALTY																								
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1																		
30	451	PENALTY					P	P																		
		CONTENT	+1/2	-1/2	-1	0	-1	-1																		
		PENALTY																								
		CONTENT																								

JUDGE'S NAME (PRINTED):  
Chris Benedict

JUDGE'S SIGNATURE: