

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back			
same			2	1	4	4	3	4	5	7	8			
1	582	0	0	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0			71 1/2
2	610	0	0	+1/2	0	0	-1/2	0	-1/2	-1	+1/2			69
3	637	0	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1			73 1/2
4	642	-1/2	-1	0	0	-1/2	-1/2	0	0	+1/2	+1/2			68 1/2
5	525	3	5											8 (59 1/2) OP
6	646	0	+1/2	+1/2	0	+1/2	-1	0	+1/2	+1/2	0			71 1/2
7	683	0	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1/2			73
8	564	0	0	0	-1/2	0	+1/2	0	-1/2	-1/2	0			69

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

[Handwritten Signature]

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled per maneuver
- Out of frame per maneuver
- Too slow per maneuver
- Gapping mouth
- Break of gait at Walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
9	686	PENALTY												70 1/2	
		CONTENT	+1/2	0	0	0	0	+1/2	0	0	-1/2	0			
10	557	PENALTY												69	
		CONTENT	0	0	0	-1/2	+1/2	0	0	-1/2	-1/2	0			
11	537	PENALTY												72	
		CONTENT	0	+1/2	+1	-1/2	+1/2	0	-1/2	+1/2	+1/2	0			
12	609	PENALTY												70	
		CONTENT	+1/2	0	+1/2	-1/2	0	0	0	+1/2	-1	0			
13	630	PENALTY												66 1/2	
		CONTENT	-1/2	0	-1/2	0	0	-1/2	0	-1/2	-1/2	-1			
14	626	PENALTY												69 1/2	
		CONTENT	0	0	+1/2	-1/2	0	+1/2	-1/2	-1/2	-1/2	+1/2			
15	521	PENALTY												62 1/2	
		CONTENT	+1/2	+1/2	0	0	0	-1/2	-1	-1/2	-1/2	0	68 1/2	6	
16	726	PENALTY												72 1/2	
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled per maneuver - Out of frame per maneuver - Too slow per maneuver - Gapping mouth - Break of gait at Walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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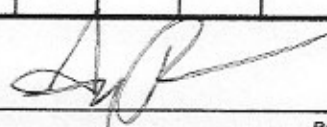
MANEUVER SCORES

Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										PENALTY TOTAL	SCORE	OP	
		Ext Walk	Trot	Ext Trot	Lope	Stop & Reverse	Walk	Lope	Ext Lope	Trot	Stop & Back				
Tie-Breaker															
		Maneuver Description													
17	580	PENALTY			1										
		CONTENT	0	0	-1/2	0	0	0	0	-1/2	-1/2	0		1	67 1/2
18	636	PENALTY													
		CONTENT	+1/2	+1/2	+1	0	0	0	+1/2	+1/2	+1/2	+1/2			74
19	688	PENALTY													
		CONTENT	-1/2	-1/2	-1/2	-1/2	+1/2	0	0	-1/2	-1/2	0			67 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility

CLASS: #41 - SHTX JTRL - Junior Trail

DATE: 06/10/2017

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between ramal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DD:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

WO	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker															
Obstacle Description		W Logs to Chute	Back thru Chute	Walk Bridge	LLL Logs	Creek	Box SP R	RH Push Gate	Drag-Trot						
1	525	0	0	0	-3	0	+1/2	0	OP			0	61	OP	
2	564	+1/2	0	0	-1	0	-1/2	0	-1/2			1	67 1/2		
3	726	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2	+1/2			1	71 1/2		
4	609	+1/2	+1/2	-1/2	+1	+1/2	0	0	+1/2			1	71 1/2		
5	637	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	0	0			1 1/2	70 1/2		
6	636	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2				75		
7	646	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				73 1/2		
8	642	0	0	0	-3	0	+1/2	+1/2	0			3 1/2	67		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on dismount or ground tie except shifting to balance
- Split pole at lope

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at Lope
- Break of gait at Walk or trot for more than two (2) strides
- 2-3 steps on dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 4 or more steps on dismount or ground tie

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- No attempt to perform obstacle
- Repeated blatant disobedience

DO:

- Lameness
- Abuse
- Illegal equipment
- Disrespect or misconduct
- Improper western attire
- Fall of horse/rider

W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points! -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		W Logs to Chute	Back thru Chute	Walk Bridge	L LL Logs	Creek	Box SP R	RH Push Gate	Drag-Trot						
9	537	PENALTY	-1		-3							4	67		
		CONTENT	+1/2	-1	+1/2	-1	+1/2	+1/2	+1/2	+1/2					
10	582	PENALTY											75 1/2		
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1	+1/2	+1/2					
11	686	PENALTY	-1/2			-1						1 1/2	65 1/2		
		CONTENT	-1/2	-1	-1/2	-1/2	0	-1/2	0	0					
12	610	PENALTY				-3		-1/2				3 1/2	67		
		CONTENT	+1/2	0	0	-1/2	0	0	+1/2	0					
13	683	PENALTY						-1/2				1/2	71		
		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2					
14	580	PENALTY	-1/2			-3		-1/2				4	64 1/2		
		CONTENT	0	0	0	-1/2	0	0	0	0					
15	557	PENALTY						-1/2				1/2	71		
		CONTENT	0	+1/2	+1/2	+1	-1/2	0	0	0					
16	688	PENALTY	Last page												
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

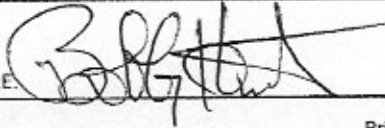
VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton-Versatility
CLASS:#41 - SHTX JTRL - Junior Trail
DATE: 06/10/2017

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on dismount or ground tie except shifting to balance - Split pole at lope <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at Lope - Break of gait at Walk or trot for more than two (2) strides - 2-3 steps on dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 4 or more steps on dismount or ground tie 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - No attempt to perform obstacle - Repeated blatant disobedience <p>DQ:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Illegal equipment - Disrespect or misconduct - Improper western attire - Fall of horse/rider
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W/O	#	OBSTACLE SCORES										PENALTY TOTAL	SCORE	OP	
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		W Logs to Chute	Back thru Chute	Walk Bridge	L LL Logs	Creek	Box SPR	RH Push Gate	Drag-Trot						
17	626	PENALTY			-3		1/2					4 1/2	66		
		CONTENT	+1/2	+1/2	0	-1	0	+1/2	+1/2	-1/2					
18	521	PENALTY			-3							4	65		
		CONTENT	0	0	0	-1	0	0	0	0					
19	630	PENALTY			-3							4	63		
		CONTENT	0	0	-1	-1	0	0	0	-1					
20	688	PENALTY			-3		1/2					3 1/2	67 1/2		
		CONTENT	+1/2	+1/2	0	-1	0	+1/2	0	+1/2					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - REINING

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1) - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>DD:</p> <ul style="list-style-type: none"> - Lameness - Abuse - Fall of horse/rider; run ends - Illegal equipment - Disrespect or misconduct - Improper western attire
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W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
		1	2	3	7	8	5	6	4					
		Maneuver Description	Stop & Back	4 Right Spins	4 1/4 Left Spins	2 Left Circles & Lead Change	2 Right Circles	Right Rollback	Left Rollback	Stop				
1	580	PENALTY												
		CONTENT	-1/2	0	+1/2	-1/2	0	-1/2	-1	-1/2				67 1/2
														68
2	525	PENALTY				1								
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0	0				1 67
														68
3	609	PENALTY												
		CONTENT	-1	-1	0	-1	-1/2	-1/2	-1/2	-1/2				65
														63
4	688	PENALTY		2										
		CONTENT	0	0	0	+1/2	+1/2	-1/2	0	+1/2				2 69
														71
5	537	PENALTY		OP	OP	2	2	2	OP	OP	OP			
		CONTENT	+1/2	-1/2	0	-1	-1/2	-1/2	-1/2	-1/2	-1/2			8 (55) OP
														63
6	557	PENALTY					2							
		CONTENT	0	-1/2	-1	-1/2	-1/2	0	-1	-1/2				2 63
														67
7	646	PENALTY												
		CONTENT	-1/2	-1/2	-1	0	+1/2	+1/2	+1/2	0				(8) 1/2
														69
8	642	PENALTY												
		CONTENT	-1	-1/2	-1/2	0	+1/2	-1/2	0	0				68
														68

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead KW

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

W/O	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP	
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		Stop & Back	4 Right Spins	4 1/4 Left Spins	2 Left Circles & Lead Change	2 Right Circles & Lead Change	Right Rollback	Left Rollback	Stop						
9	686	PENALTY				1							1	65	
		CONTENT	-1/2	-1	+1/2	-1/2	-1	-1	-1/2	0					
			69			66									
10	626	PENALTY			1/2	2	2	1/2	2	1/2			7 1/2	62 1/2	
		CONTENT	0	+1/2	+1/2	-1/2	-1/2	0	0	0					
			70												
11	610	PENALTY												67 1/2	
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1/2	-1/2					
			68												
12	630	PENALTY												70	
		CONTENT	-1	+1/2	+1	0	0	0	0	-1/2					
			70.5												
13	637	PENALTY												69 1/2	
		CONTENT	0	0	0	0	0	-1/2	0	0					
			68			67									
14	726	PENALTY				2	2						6	61	
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	0					
			68			67									
15	564	PENALTY		OP		2	2	3					7	(59)	OP
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2					
			68			66									
16	692	PENALTY					2						4	66 1/2	
		CONTENT	0	0	-1/2	0	-1/2	+1/2	+1/2	0					
			70												

JUDGE'S NAME (PRINTED): Frank Craighead JUDGE'S SIGNATURE: Frank Craighead

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback (except in Level 1/Youth Reining Pattern #1)
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

DQ:

- Lameness
- Abuse
- Fall of horse/rider; run ends
- Illegal equipment
- Disrespect or misconduct
- Improper western attire

WO	#	MANUEVER SCORES										PENALTY TOTAL	SCORE	OP
		1	2	3	4	5	6	7	8	9	10			
Tie-Breaker		1	2	3	4	5	6	7	8	9	10			
Maneuver Description		Stop & Back	4 Right Spins	4 1/4 Left Spins	2 Left Circles & Lead Chop	2 Right Circles &	Right Rollback	Left Rollback	Stop					
17	582	PENALTY												
		CONTENT	0	0	-1/2	0	0	0	0	0				69 1/2
18	636	PENALTY				2	22							
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2				66
						69	68	67						
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

Frank Craighead

JUDGE'S SIGNATURE:

Frank Craighead

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Hamilton-Versatility

CLASS: #43 - SHTX JWCH - Junior Working Cow

DATE: 06/10/2017

1 Point Penalties:

- A - Loss of working advantage
- P - Working out of position
- S - Slipping rein

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

DO:

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider; run ends
- N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	4	6	2	5	7	3	8	9					
1	609	PENALTY	A											1	71
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	0	+1/2				
2	642	PENALTY													68 1/2
		CONTENT	0	-1/2	0	0	0	0	-1/2	-1/2	0				
3	537	PENALTY													73 1/2
		CONTENT	+1	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2				
4	636	PENALTY													70
		CONTENT	+1/2	0	0	-1/2	-1/2	0	+1/2	0	0				
5	692	PENALTY													64 1/2
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	0	L		3	
6	557	PENALTY	A											1	63
		CONTENT	-1	-1	0	-1/2	-1	0	-1/2	-1	0				
7	610	PENALTY	A						A					2	63 1/2
		CONTENT	-1	-1/2	0	-1/2	-1/2	-1/2	-1	-1/2	0				
8	521	PENALTY													68
		CONTENT	0	-1/2	0	-1	-1/2	0	0	0	0				

JUDGE'S NAME (PRINTED):

Morgan Lybber

JUDGE'S SIGNATURE:

Morgan Lybber

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Hamilton-Versatility

CLASS: #43 - SHTX JWCH - Junior Working Cow

DATE: 06/10/2017

<p>1 Point Penalties: A - Loss of working advantage P - Working out of position S - Slipping rein</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <p>A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>DO: A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider; run ends N - Improper western attire</p>
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W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	4	6	2	5	7	3	8	9					
9	726	PENALTY						A						1	67
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	-1/2	0				
10	646	PENALTY													69
		CONTENT	0	-1/2	-1/2	-1/2	0	0	+1/2	0	0				
11	637	PENALTY													72
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0				
12	688	PENALTY													71 1/2
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2	0	0				
13	630	PENALTY													69
		CONTENT	0	0	0	-1/2	-1/2	0	0	0	0				
14	580	PENALTY													69
		CONTENT	+1/2	0	+1/2	-1/2	-1/2	0	-1/2	0	-1/2				
15	525	PENALTY										L		3	64 1/2
		CONTENT	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	0				
16	626	PENALTY													71 1/2
		CONTENT	+1/2	+1/2	0	+1/2	0	0	0	0	0				

JUDGE'S NAME (PRINTED): Morgan Gilbert

JUDGE'S SIGNATURE: *Morgan Gilbert* HCU

VRH - LIMITED RANCH COW WORK (Amateur)

SHOW: Hamilton-Versatility
CLASS: #43 - SHTX JWCH - Junior Working Cow
DATE: 06/10/2017

- 1 Point Penalties:**
 A - Loss of working advantage
 P - Working out of position
 S - Slipping rein
- 3 Point Penalties:**
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
- 5 Point Penalties:**
 B - Spurring in front of cinch
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
- DQ:**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider, run ends
 N - Improper western attire

W/O	#	RUN CONTENT									PENALTIES			SCORE	OP
		Each horse/rider team is scored between 1-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent									3 POINTS	5 POINTS	TOTAL		
		BOXING			DRIVE			BOXING							
POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY	POSITION & CONTROL	EYE APPEAL	DEGREE OF DIFFICULTY							
Tie-Breaker		1	4	6	2	5	7	3	8	9					
17	564	PENALTY													
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1	-1/2	0				66 1/2
18	686	PENALTY							A						
		CONTENT	+1/2	-1/2	0	0	0	0	-1	-1/2	0			1	67 1/2
19	582	PENALTY													
		CONTENT	+1/2	+1/2	0	-1/2	-1/2	0	+1/2	0	0			1	69 1/2
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]* HSW