

SHOW: Drippings Springs-SHTX

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 06/30/2018

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:


- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

DD:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breakers >													
		1	3	4	2	5							
1	826	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2		L		NE	3	59 1/2	OP
2	768	-1	-1	-1	-1	-1		L	C	Bucking	8	57	
3	719	+1/2	0	+1/2	+1/2	+1/2						72	
4	765	0	0	-1	0	0	AA AP				4	65	
5	791	0	0	+1/2	+1/2	+1/2		L			3	68 1/2	
													
7	823	0	0	-1	-1	-1	AP	L			5	62	
8	776	+1/2	+1/2	+1/2	+1/2	+1/2		L			3	69 1/2	
9	815	+1/2	0	0	0	0						70 1/2	
10	773	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2		L		NE	3	59 1/2	OP

JUDGE'S SIGNATURE:

Mike Campbell



SHOW: Drippings Springs-SHTX

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 06/30/2018

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- NE- Failure to attempt any part of the class

DQ:

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- B- Lameness
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- M- Improper western attire
- I- Fall horse/rider, run ends; credit will be given for work done

WO	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
11	662	+1	+1	+1	+1	+1								75	
12	814	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2		L			NE		3	59 1/2	OP
13	816	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2		LL			NE		6	56 1/2	OP
14	571	+1	+1 1/2	+1	+1 1/2	+1 1/2							1	75 1/2	
15	828	-1 1/2	-1 1/2	-1	-1	-1 1/2		L					3	60 1/2	
16	812	+1/2	∅	∅	+1/2	+1/2		L					3	68 1/2	
17	728	+1 1/2	+1 1/2	+1 1/2	+1	+1 1/2								77	
18	800	[Wavy line through row]													
19	761	+1/2	+1/2	+1/2	∅	+1/2								72	
20	795	∅	∅	∅	∅	∅		P	L				4	66	

JUDGE'S SIGNATURE:

Mike [Signature]

SHOW: Drippings Springs-SHTX

CLASS: #89 - SHTX YWCH - Youth Working Cow

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		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breakers >													
21	756	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2		L		AA(OP)	3	59 1/2	
22	822	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	AA	L			5	57 1/2	
23	794	+1/2	∅	∅	+1/2	+1/2						71 1/2	
24	630	+1/2	+1/2	∅	+1/2	+1/2						72	
25	702	+1	+1	∅	+1	+1	AP				2	72	
26	813	∅	∅	∅	∅	∅	AA				2	68	
27	631	+1	+1 1/2	+1	+1 1/2	+1 1/2						76 1/2	
28	802	-1/2	-1/2	-1/2	-1/2	-1/2						67 1/2	
29	720	+1/2	+1/2	∅	+1/2	+1/2			c	Horse kicked out	5	67	
30	798	+1	+1/2	+1	+1	+1	A				1	73 1/2	

JUDGE'S SIGNATURE:

Mike Bush

SHOW: Drippings Springs-SHTX
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 06/30/2018

NOVICE/YOUTH COW WORK

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- A- Loss of working advantage
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 - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
 - L- Losing a cow while boxing
- 5 Point Penalties:**
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 - C- Blatant disobedience
 - D- Use of either hand to instill fear/praise
 - H- Use of two hands (except in snaffle bit or hackamores) per maneuver
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W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP
		BOXING MANEUVERS					PENALTIES			NOTES				
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Tie-Breakers >														
31	817	+1/2	0	+1/2	+1/2	+1/2							72	
32	796	+1	+1 1/2	+1	+1 1/2	+1	A					1	75	
33	788	+1	+1 1/2	+1	+1 1/2	+1 1/2	AA					2	74 1/2	

JUDGE'S SIGNATURE: Mike Campbell

940-631-4158 1/11

SHOW: Drippings Springs-SHTX
CLASS: #30 - SHTX NPPL - Non Pro Pleasure
DATE: 06/30/2018

VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between normal reins per maneuver
 - 1st or 2nd cumulative refusal
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O		#		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Tie-Breaker		5	8	1	9	2	10	7	3	6	4									
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back									
		PENALTY																		
1	806	0	0	+1/2	0	0	0	0	0	-1/2	0							70		
2	746	+1/2	+1/2	0	0	0	0	-1	0	+1/2	+1/2			71		3		68		
3	772	+1/2	0	+1	+1/2	+1/2	0	+1/2	+1/2	0	+1/2							74		
4	602	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2	0							73		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____ *KW*

SHOW: Drippings Springs-SHTX
CLASS: #34 - SHTX NPRN - Non Pro Reining
DATE: 06/30/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein

- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena.

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience

- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Stop & Back	4R	4 1/4 L	2 Circles L	2 Circles R	S & RB R	S & RB L	S				
1	746	PENALTY						2			2	66 1/2	
		CONTENT	0	0	0	0	-1/2	-1/2	0	-1/2			
2	772	PENALTY		1/2	1/2						1	73 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2			
3	602	PENALTY										72	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	0	0			
4	806	PENALTY										70	
		CONTENT	-1/2	0	0	0	0	0	0	+1/2			
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): Frederick Gillispie

JUDGE'S SIGNATURE: [Signature]
 Printed from HSW

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		6	5	2	1	3	7	4	8								
Obstacle Description		Back Chute	RH Push	Drag	Trot Logs	Lope Logs	Walk, bridge	SP R, SP L	Ext Trot								
1	772	PENALTY			1/1				OP								
		CONTENT	0 +1/2	-1 1/2	-1 1/2	-1/2	0	0	0				67		2	65	OP
2	602	PENALTY			OP												
		CONTENT	0	+1	-1 1/2	-1/2	+1	+1/2	+1/2	0						71	OP
3	746	PENALTY							5	OP							
		CONTENT	0	+1/2	-1/2	+1/2	-1/2	0	-1	0			69		5	64	OP
4	806	PENALTY															
		CONTENT	0	+1/2	0	0	0	0	0	0						70 1/2	
5	827	PENALTY															
		CONTENT	NO SHOW														
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Drippings Springs-SHTX

CLASS: #36 - Safety Manure - Non Pro
Working Cow

DATE: 06/30/2018

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence.
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in scaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	2 POINTS	5 POINTS	10 POINTS			TOTAL
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
		Tie-Breaker																	
1	746	PENALTY																	
		CONTENT	+1	+1	+1	+1/2	/	/	/	+1	+1	+1					2 74 1/2		
2	602	PENALTY																	
		CONTENT	+1	+1	+1/2	0	+1	+1	/	+1/2	+1/2	+1/2					76		
3	806	PENALTY	A																
		CONTENT	0	+1/2	+1/2	+1/2	0	0	/	0	0	+1/2					1 71		
4	772	PENALTY	A																
		CONTENT	+1	+1	0	+1/2	0	0	/	+1/2	+1	+1/2					1 73 1/2		
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): Mike Cramer

JUDGE'S SIGNATURE: Mike Cramer