

SHOW:	Lubbock-Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridged (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		4	6	1	7	5	9	8	2	10	5					
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
1	498	0	0	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2					74
2	290	0	0	+1/2	0	0	0	0	0	+1/2	+1/2					71 1/2
3	295	Scratched														
4	340	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0					72 1/2
5	293	0	0	0	0	0	0	0	0	+1/2	+1/2					71
6	400	+1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0					73
7	301	Scratched														
8	296	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2					75 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

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Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
9	401	PENALTY													71 1/2
		CONTENT	0	0	+1/2	0	+1/2	0	0	0	+1/2				
10	453	PENALTY	1											1	71
		CONTENT	0	0	+1/2	0	+1/2	0	0	0	+1/2	+1/2			
11	452	PENALTY													7 1/2
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	+1/2	0			
12	294	PENALTY				3								3	65
		CONTENT	0	-1/2	0	-1	+1/2	-1/2	0	0	-1/2	0			
13	381	PENALTY			1									1	69 1/2
		CONTENT	0	0	0	0	0	0	0	0	0	+1/2			
14	332	PENALTY													67 1/2
		CONTENT	-1/2	0	0	-1/2	0	-1/2	-1/2	0	-1/2	0			
15	446	PENALTY	1											1	73 1/2
		CONTENT	0	+1/2	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			
16	287	PENALTY													70
		CONTENT	0	-1/2	+1/2	+1/2	0	-1/2	0	0	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

80

[Signature]

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CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between normal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
17	281	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	-1/2	0	0	0	+1/2			71
							71		70 1/2						
18	326	PENALTY													
		CONTENT	0	0	+1/2	0	0	0	+1/2	+1/2	+1/2	0			72
									71		72				
19	331	PENALTY													
		CONTENT	-1/2	-1/2	0	0	0	-1	-1/2	0	0	0		1	66 1/2
20	409	PENALTY													
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2			73 1/2
									72		73				
21	325	PENALTY													
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	+1/2	+1/2	0			72 1/2
									71 1/2	72	72 1/2				
22	330	PENALTY													
		CONTENT	+1/2	0	0	0	0	0	0	0	0	0			70 1/2
23	394	PENALTY													
		CONTENT	0	0	0	0	0	0	0	0	0	0			70
24	417	PENALTY													
		CONTENT	0	0	0	+1/2	0	0	+1/2	0	+1/2	0			71 1/2

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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
25	276	PENALTY													72 1/2
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2			
						71						71			
26	384	PENALTY													75
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1	+1/2			
						71						73			74
27	358	PENALTY													74
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	0			
												74			
28	413	PENALTY													71 1/2
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	0	0	0			
29	379	PENALTY													73
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2			
30	300	PENALTY													74
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2			
31	398	PENALTY	Scrapped												
		CONTENT	Scrapped												
32	288	PENALTY													71
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

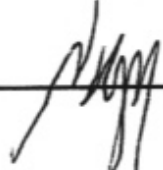
VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Lubbock-Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
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Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
Maneuver Description																		
		PENALTY																
		CONTENT																
33	308			+1/2	+1/2	+1	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2				74 1/2	
34	350			0	-1/2	-1/2	0	-1/2	-1/2	0	0	-1/2	+1/2				68	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

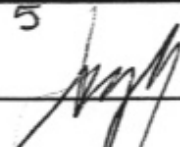
SHOW: Lubbock-Versatility
CLASS:#52 - SHTX LNPT - Ltd Non Pro Trail
DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dallied during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		18	24	37	46	51	65	72	83	9	10				
Tie-Breaker		8	4	7	6	1	5	2	3						
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at Trot						
1	498	PENALTY					1						1	72	
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					
			3												
2	290	PENALTY												72	
		CONTENT	0	+1/2	0	0	+1/2	+1/2	0	+1/2					
			2												
3	295	PENALTY	SCRATCH												
		CONTENT	SCRATCH												
4	340	PENALTY				3	5	1						9	61
		CONTENT	0	0	+1/2	-1/2	-1/2	0	0	+1/2					
			0												
5	293	PENALTY				3								3	69
		CONTENT	+1/2	0	+1/2	0	0	0	+1/2	+1/2					
			2												
6	400	PENALTY				3								3	67 1/2
		CONTENT	+1/2	0	+1/2	-1/2	+1/2	0	0	-1/2					
			1/2												
7	301	PENALTY	SCRATCH												
		CONTENT	SCRATCH												
8	296	PENALTY													75
		CONTENT	+1/2	-1/2	+1	+1	+1/2	+1/2	+1	+1					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Trai

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

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- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
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OBSTACLE SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker			8	4	7	6	1	5	2	3							
Obstacle Description			RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp. walk over	360 R, walk out	Drag at Trot							
9	401	PENALTY				3											
		CONTENT	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2					3	70	
			3														
10	453	PENALTY															
		CONTENT	0	-1/2	+1/2	-1/2	0	0	+1/2	0						70	
			0														
11	452	PENALTY						11									
		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2					2	70	
			2														
12	294	PENALTY		1													
		CONTENT	0	-1/2	0	0	0	0	+1/2	+1/2					1	69 1/2	
			+1/2														
13	381	PENALTY					1										
		CONTENT	+1/2	0	+1/2	-1/2	0	+1/2	+1	+1/2					1	71 1/2	
			2 1/2														
14	332	PENALTY															
		CONTENT	0	-1/2	+1/2	-1	0	0	+1/2	0						69 1/2	
			-1/2														
15	446	PENALTY		1													
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	0	+1	+1					1	72 1/2	
			3 1/2														
16	287	PENALTY						11									
		CONTENT	+1/2	+1/2	0	0	+1/2	0	0	0					2	69 1/2	
			1 1/2														

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SHOW: Lubbock-Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

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3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
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- Break of gait at walk or trot for more than two (2) strides
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5 Point Penalties:

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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		8	4	7	6	1	5	2	3								
Obstacle Description		RR Push Gate	Trot box Walk bridge	Trot, SPR	Lope RL Logs, chute	Back L	Trot Serp. walk over	860 R, walk out	Drag at Trot								
17	281	PENALTY	1	1	3	1	11							8	59		
		CONTENT	+1/2	-1/2	-1/2	-1	-1/2	0	-1/2	+1/2							
-3																	
18	326	PENALTY			1				1					2	68		
		CONTENT	0	0	+1/2	-1/2	0	0	0	0	0	0					
0																	
19	331	PENALTY			3									3	65 1/2		
		CONTENT	0	0	+1/2	-1	-1/2	-1/2	-1/2	+1/2							
-1/2																	
20	409	PENALTY						1						1	73		
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2						
4																	
21	325	PENALTY		1		3								4	66 1/2		
		CONTENT	0	-1	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2						
1/2																	
22	330	PENALTY		1										1	69 1/2		
		CONTENT	0	-1/2	+1/2	0	0	0	0	0	+1/2						
1/2																	
23	394	PENALTY													73		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2							
3																	
24	417	PENALTY													72		
		CONTENT	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		8	4	7	6	1	5	2	3								
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp. walk over	90 R, walk out	Drag at Trot								
25	276	PENALTY															73½
		CONTENT	0	+½	+½	+½	+½	0	+½	+1							3½
26	384	PENALTY															72½
		CONTENT	0	+½	+½	0	0	+½	+½	+½							2½
27	358	PENALTY		1				1							2		68½
		CONTENT	0	-½	0	+½	-½	+½	0	+½							½
28	413	PENALTY						1							1		71½
		CONTENT	0	-½	+½	0	+½	+½	+½	+1							2½
29	379	PENALTY				3		1							4		70
		CONTENT	+½	+½	+½	0	+½	+½	+½	+1							4
30	300	PENALTY						1							1		72
		CONTENT	+½	+½	+½	+½	0	0	+½	+½							3
31	398	PENALTY	SCRATCH														
		CONTENT	SCRATCH														
32	288	PENALTY				33											9
		CONTENT	0	+½	+½	-½	+½	0	+½	+1							2½

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

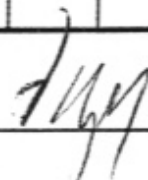
OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		8	4	7	6	1	5	2	3								
		Tie-Breaker															
		Obstacle Description	RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Drag at Trot							
33	308	PENALTY						1								1	73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1							
		PENALTY															
		CONTENT															
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		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
		Tie-Breaker											
		Maneuver Description											
1	394										2	66	
2	413										1/2	68 1/2	
3	446										2	68	OP
4	332											66 1/2	
5	401										1 1/2	66	
6	340										1/2	73 1/2	
7	287											64 1/2	OP
8	498										1/2	73	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining

DATE: 04/07/2018

1.2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
		Tie-Breaker											
		Maneuver Description											
9	300	PENALTY	-1/2								-1/2	72	
		CONTENT	0	+1/2	1/2	0	+1/2	+1/2	+1/2				
10	381	PENALTY									0	67.5	
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	0				
11	276	PENALTY	-1/2		1/2			1/2			4	64	
		CONTENT	0	0	-1/2	0	-1/2	0	-1				
12	331	PENALTY				1		-1/2			1.5	65 1/2	
		CONTENT	-1/2	-1/2	0	-1	-1/2	0	-1/2				
13	325	PENALTY	1/2	-1/2							1	66	
		CONTENT	0	-1/2	-1	-1/2	0	-1/2	-1/2				
14	326	PENALTY									0	69.5	
		CONTENT	0	-1/2	+1/2	-1/2	0	-1/2	+1/2				
15	379	PENALTY									0	69	
		CONTENT	0	0	-1/2	0	-1/2	0	0				
16	358	PENALTY									0	69.5	
		CONTENT	0	+1/2	0	0	0	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

Chelene Meyer

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		7	8	3	1	4	2	5					
17	400	PENALTY		1/2								3	71
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1	+1				
18	384	PENALTY										0	70
		CONTENT	0	0	-1/2	+1/2	0	0	0				
19	409	PENALTY						2				2	67.5
		CONTENT	+1/2	+1/2	-1/2	+1/2	-1/2	0	0				
20	308	PENALTY										0	71
		CONTENT	0	0	+1/2	0	0	0	+1/2				
21	293	PENALTY	1									1	68
		CONTENT	-1/2	0	0	-1/2	0	-1/2	+1/2				
22	281	PENALTY	2									2	69
		CONTENT	0	0	+1/2	-1/2	+1/2	0	+1/2				
23	296	PENALTY										0	73.5
		CONTENT	+1/2	+1/2	0	+1/2	0	+1	+1/2				
24	294	PENALTY		1/2								.5	69
		CONTENT	0	0	0	+1/2	-1/2	0	-1/2				

[Signature]

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Lubbock-Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
Tie-Breaker		7	8	3	1	4	2	5					
Maneuver Description													
25	288	PENALTY									0	66.5	
		CONTENT	0	0	-1/2	-1	-1	-1	0				
26	452	PENALTY		1							1	67.5	
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2				
27	453	PENALTY									0	71.5	
		CONTENT	0	0	0	0	+1/2	+1/2	+1/2				
28	290	PENALTY		1							1	70	
		CONTENT	0	-1/2	+1/2	+1/2	0	+1/2	0				
29	417	PENALTY	2	2							4	59.5	
		CONTENT	-1	-1	-1/2	-1	-1	-1	-1				
30	330	PENALTY		1/2		1/2					1	70	
		CONTENT	+1/2	0	+1/2	0	-1/2	0	+1/2				
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Oliver O'Neil
Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Lubbock-Versatility

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 04/07/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT											PENALTIES			SCORE	OP												
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											3 POINTS	5 POINTS	10 POINTS			TOTAL											
		BOXING			DRIVE			BOXING			DRIVE																		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL							DEG OF DIFF.										
Tie-Breaker		1	2	3	4	5	6	7	8	9																			
9	287	PENALTY																		L		3	64						
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	0	-1/2	-1/2	0															
10	400	PENALTY	A																					1	75				
		CONTENT	0	-1/2	0	+1/2	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1/2															
11	350	PENALTY	A																					1	70				
		CONTENT	-1/2	0	0	0	0	0	+1/2	0	0	+1/2	+1/2	0															
12	446	PENALTY																						L		3	60 1/2		
		CONTENT	+1/2	0	+1/2	0	0	0	-1	-1/2	0	0	0	0	0	0	0	0	0	0	0								
13	288	PENALTY																									68 1/2		
		CONTENT	0	-1/2	0	-1/2	-1/2	0	0	0	0	0	0	0	0	0	0	0	0	0	0								
14	300	PENALTY																									70		
		CONTENT	+1/2	0	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2														
15	276	PENALTY																									1	68	
		CONTENT	0	0	0	-1/2	0	0	0	0	0	0	-1/2	0	0														
16	326	PENALTY																									2	68 1/2	
		CONTENT	0	0	0	+1/2	+1/2	0	-1/2	0	0	0	0	0	0	0	0	0	0	0	0								

JUDGE'S NAME (PRINTED):

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JUDGE'S SIGNATURE:

[Signature]

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Lubbock-Versatility

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 04/07/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT											PENALTIES			SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											3 POINTS	5 POINTS	10 POINTS			TOTAL
		BOXING			DRIVE			BOXING			DRIVE							
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL			
Tie-Breaker			2	3		4	5	6		7	8	9						
17	417	PENALTY															68	
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1/2	0	0	0	0	0	0	0		
18	409	PENALTY	A													1	66 1/2	
		CONTENT	-1/2	0	0	-1	-1/2	0	0	0	0	-1/2	0	0	0			
19	308	PENALTY	A													1	70 1/2	
		CONTENT	0	0	0	0	0	0	+1/2	0	+1/2	+1/2	0	0	0			
20	332	PENALTY															72 1/2	
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0	0	0	0			
21	340	PENALTY												L		3	65 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	-1	-1/2	0	+1/2	+1/2	0				
22	453	PENALTY							A					L		4	63 1/2	
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	-1	0	0				
23	379	PENALTY				A										1	68	
		CONTENT	0	0	0	-1	-1/2	0	0	0	0	+1/2	0	0				
24	330	PENALTY															74	
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1	+1/2	0				

JUDGE'S NAME (PRINTED):

J. K.

JUDGE'S SIGNATURE:

[Signature]



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Lubbock-Versatility
CLASS: #56-SHTXLNPW-Ltd NonPro Working Cow
DATE: 04/07/2018

- 1 Point Penalties:**
 A - Loss of working advantage
 D - Failure to drive cow passed middle marker on second drive before time expires
 P - Working out of position
 S - Slipping rein
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)
- 3 Point Penalties:**
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
- 5 Point Penalties:**
 B - Spurring in front of cinch
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- 10 Point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
 A - Turning tail
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- Disqualification (DQ):**
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W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker		1	2	3	4	5	6	7	8	9									
25	358	AA							AA							4	64		
		CONTENT	-1/2	0	0	+1/2	0	0	-1/2	-1/2	0	-1/2	-1/2	0					
26	394																		
		CONTENT	-1/2	0	0	0	0	0	0	-1/2	0	0	-1/2	0					
27	296																		
		CONTENT	+1/2	0	0	+1	+1/2	0	+1/2	0	0	+1/2	0	0					
28	281																		
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1	+1/2	0					
29	325																		
		CONTENT	0	0	0	0	0	0	+1/2	+1/2	0	0	0	0					
30	381																		
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1	-1/2	0	-1/2	-1/2	0	L				
31	498																		
		CONTENT	0	0	0	-1	-1/2	0	-1	-1	0	-1	-1/2	0	L				

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