

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Lubbock-Versatility
CLASS: #70 - SHTX VPLS - Novice Pleasure
DATE: 04/07/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
1	430	PENALTY	3				1							4	65
		CONTENT	-1	0	0	0	0	-1	0	+1/2	+1/2	0			
2	267	PENALTY	1 1/2	5	5	5	5	5	5	5	5			11	75
		CONTENT	0	0	0	0	-1	-1/2	0	0	0	0			
3	258	PENALTY													71
		CONTENT	+1/2	0	+1/2	0	-1	+1/2	+1/2	-1/2	+1/2	0			
4	339	PENALTY													72.5
		CONTENT	+1	0	+1/2	+1/2	-1/2	+1/2	+1/2	0	0	0			
5	271	PENALTY													70
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	-1/2	-1	0			
6	357	PENALTY													
		CONTENT													
7	347	PENALTY	3					3	3	3				12	55
		CONTENT	-1	-1/2	0	0	0	0	-1/2	-1/2	-1/2	0			
8	259	PENALTY	1											1	71
		CONTENT	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *[Signature]*

SHOW:	Lubbock-Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Glop 100	Walk	Lope	Ext Lope	Trot	Glop & Back					
Maneuver Description																
9	444	SCRATCH														
10	76	1 1/2	1 1/2	0	+1/2	+1/2	+1/2	0	+1/2	1 1/2	+1/2				74	
11	351	+1/2	0	-1/2	-	-1/2	0	-1/2	-1/2	-1/2	0			8	59	
12	262	+1	+1	0	+1/2	+1/2	+1	+1/2	0	+1	+1/2				76	
13	380	0	0	-1/2	+1/2	+1/2	+1/2	0	0	-1/2	0			4	65.5	
14	313	0	0	-1/2	-1/2	-1/2	0	-1/2	0	0	0				68	
15	403	-1/2	0	0	+1/2	+1/2	0	0	0	+1/2	+1/2				71.5	
16	274	0	0	+1/2	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2			1	73	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

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VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
17	72				3									3	64
		PENALTY													
		CONTENT	-1	0	0	-1	-1	-1	+1/2	+1/2	0	0			
18	426														72
		PENALTY													
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	+1/2	-1/2	+1/2			
19	386													1	70.5
		PENALTY	1												
		CONTENT	0	0	-1/2	0	0	+1/2	+1/2	0	+1/2	+1/2			
20	73													3	66
		PENALTY				3									
		CONTENT	0	-1/2	0	-1/2	-1/2	-1/2	+1/2	0	+1/2	0			
21	378														72.5
		PENALTY													
		CONTENT	0	+1/2	+1/2	0	0	0	+1	0	0	+1/2			
22	254													1	71.5
		PENALTY													
		CONTENT	0	+1/2	0	+1/2	0	+1/2	+1	+1/2	-1/2	0			
23	338													1	67.5
		PENALTY	1												
		CONTENT	-1/2	0	-1/2	0	0	0	0	-1/2	0	0			
24	334														73.5
		PENALTY													
		CONTENT	+1	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2			

JUDGE'S NAME (PRINTED): _____

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- Wrong lead or out of lead
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 - Break of gait at lope
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Clap 100	Walk	Lope	Ext Lope	Trot	Clap & Back				
Maneuver Description															
25	304	PENALTY													75
		CONTENT	+1/2	0	+1	+1	+1/2	+1/2	+1/2	0	+1/2	+1/2			
26	333	PENALTY													76.5
		CONTENT	+1	+1/2	+1	+1	0	+1	+1	+1/2	0	+1/2			
27	412	PENALTY													74
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2			
28	369	PENALTY													71.5
		CONTENT	0	0	0	0	0	+1/2	+1/2	+1/2	0	0			
29	410	PENALTY					5							5	69
		CONTENT	-1	-1	-1/2	0	-1	-1/2	0	-1/2	-1/2	0			
30	280	PENALTY													78.5
		CONTENT	+1	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1	+1			
31	462	PENALTY													
		CONTENT	[Handwritten scribbles]												
32	309	PENALTY	3											3	62.5
		CONTENT	-1/2	0	-1/2	+1/2	-1/2	-1/2	-1	0	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Edw

SHOW:	Lubbock-Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	04/07/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamores) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
33	361	PENALTY													70.5
		CONTENT	+1	0	0	0	-1/2	+1/2	+1/2	-1/2	0	-1/2			
34	336	PENALTY													
		CONTENT													
35	367	PENALTY			5			3	3	1				12	56
		CONTENT	0	+1/2	-1	0	0	+1/2	-1/2	-1/2	-1				
36	337	PENALTY													
		CONTENT													
37	376	PENALTY													71.5
		CONTENT	+1/2	+1/2	+1/2	0	0	+1	+1/2	0	-1/2	0			
38	298	PENALTY													72.5
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2			
39	320	PENALTY						3						3	67.5
		CONTENT	0	0	0	+1/2	+1/2	+1/2	-1/2	-1/2	0	0			
41	365	PENALTY	1							3				4	64.5
		CONTENT	-1/2	+1/2	0	+1/2	0	-1/2	0	0	-1/2	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Car*

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Spill pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		RH Push Gate	1 rot box Walk bridge	1 rot, SP R	Lope RL Logs, chute	Back L	1 rot Serp, walk over	360 R, walk out	1 rot Hig 8								
1	430	✓	PENALTY	5	1								6	67.5			
			CONTENT	-1/2	0	+1/2	+1	+1	+1/2	+1/2	+1/2						
2	267	✓	PENALTY	5	5	5	5	5	5	5	5		40	29			
			CONTENT	-1/2	-1/2	-1/2	0	0	0	0	+1/2						
3	258	✓	PENALTY	OP			1,3,1			OP			5	66	OP	x	
			CONTENT	+1/2	+1/2	-1/2	-1/2	-1/2	+1/2	+1/2	+1/2						
4	339	✓	PENALTY			1,1,1	5,5						13	58			
			CONTENT	0	+1/2	-1/2	+1	0	-1/2	+1/2	0						
5	271	✓	PENALTY				3,3,1						7	65			
			CONTENT	+1	+1	0	-1/2	0	-1/2	+1/2	+1/2						
6	357		PENALTY	Scratch													
			CONTENT														
7	347	✓	PENALTY	3	3	3		OP		OP			9	59.5	OP	x2	
			CONTENT	+1/2	0	0	+1/2	0	-1	-1/2	0						
8	259	✓	PENALTY				5			1			6	68.5			
			CONTENT	0	+1	+1/2	+1	0	+1/2	+1/2	+1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *EDW*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility
CLASS:#71 - SHTX VTRL - Novice Trail
DATE: 04/07/2018

- | | | |
|--|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire |
|--|--|---|

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		RR Push Gate	Trot box Walk bridge	Trot, SPR	Lope RL Logs, chute	Back L	Trot Serp. walk over	660 R, walk out	Trot Fig 8								
9	444	PENALTY	SCRATCH														
10	76	PENALTY				1,3				1						5	76.5
		CONTENT	+1	+1	+1	0	+1/2	+1	+1/2	+1/2							
11	351	PENALTY			1	5,5		OP							11	59.5	OP
		CONTENT	+1/2	+1/2	-1/2	-0	0	0	0	0							
12	262	PENALTY	5												5	70	
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1	+1	+1/2							
13	380	PENALTY	5			3									8	62	
		CONTENT	-1/2	0	0	-1	+1/2	+1/2	+1	+1/2							
14	313	PENALTY	OP			1,1,5,3,3,5	5,1			1,1,5					3/3/1	OP	
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1/2	0	0							
15	403	PENALTY				1			OP						1	71	OP
		CONTENT	0	0	+1/2	+1/2	0	+1	0	0							
16	274	PENALTY				1,1			1						4	68	
		CONTENT	+1/2	+1/2	+1/2	+1	-1	+1/2	-1/2	+1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *EDW*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Obstacle Description	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker																
		Obstacle Description	RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Trot Fig 8								
17	72	PENALTY	5			3	OP									8	60.5	OP
		CONTENT	-1	+1/2	0	-1	-1	+1/2	+1/2	0								
18	426	PENALTY				1										1	73.5	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2								
19	386	PENALTY														0	76	
		CONTENT	+1	+1	+1/2	+1	+1/2	+1	+1/2	+1/2								
20	73	PENALTY		3			1 1/2									5	65	
		CONTENT	+1	-1/2	+1/2	-1	-1/2	0	+1/2	0								
21	378	PENALTY			1											1	72	
		CONTENT	+1/2	+1	0	+1	+1/2	0	0	0								
22	254	PENALTY				1										1	74	
		CONTENT	+1	+1	+1	0	+1/2	0	+1/2	+1								
23	338	PENALTY	5		5, 1	3			1							15	52	
		CONTENT	-1	+1/2	-1	-1	-1/2	0	0	0								
24	334	PENALTY				3, 1, 3										7	62.5	
		CONTENT	0	0	-1/2	-1	+1/2	0	+1/2	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *EPW*

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Obstacle Description	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker															
		Obstacle Description	RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Trot Fig 8							
25	304	PENALTY													0	76.5	
		CONTENT	+1	+1	+1	+1	+1	+1	+1/2	0							
26	333	PENALTY	5			3,3		OP	1,1						13	55.5	OP
		CONTENT	-1/2	-1/2	0	-1/2	+1/2	+1/2	-1/2	+1/2							
27	412	PENALTY			1,1,5,3										10	62	
		CONTENT	+1/2	+1	0	-1	+1/2	0	+1/2	+1/2							
28	369	PENALTY				3,3									6	63	
		CONTENT	+1/2	0	+1/2	-1/2	+1/2	-1/2	-1	-1/2							
29	410	PENALTY		1	1	1, OP	5, OP	5	1, OP	3					17	48.5	OP
		CONTENT	+1/2	-1/2	0	-1	-1/2	-1/2	-1/2	-1							
30	280	PENALTY	5			1	1,1	OP							8	63.5	OP
		CONTENT	-1	+1	+1/2	+1	0	-1/2	0	+1/2							
31	462	PENALTY															
		CONTENT															
32	309	PENALTY			1	1,5			1						8	59.5	
		CONTENT	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Egon

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 04/07/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																	
Obstacle Description			RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Trot Fig 8							
33	361	PENALTY				1, 1, 3			OP								
		CONTENT	0	+1	+1/2	-1	0	+1/2	+1/2	+1/2					5	67	OP
34	336	PENALTY															
		CONTENT															
35	367	PENALTY				3, 5	1										
		CONTENT	0	+1/2	-1/2	+1/2	0	0	0	+1/2					9	62	
36	337	PENALTY															
		CONTENT															
37	376	PENALTY															
		CONTENT	+1	+1/2	+1	+1	+1	0	+1/2	+1/2					0	75.5	
38	298	PENALTY															
		CONTENT	+1/2	+1	+1	+1	0	+1	0	+1					2	73.5	
39	320	PENALTY				1	33	1, 1	1								
		CONTENT	+1/2	+1	0	-1	-1	0	+1/2	+1/2					10	60.5	
40	270	PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Signature]

VERSATILITY RANCH HORSE - TRAIL

SHOW: Lubbock-Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 04/07/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		Obstacle Description														
		RH Push Gate	Trot box Walk bridge	Trot, SPR	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R, walk out	Trot Fig 8							
41	365	PENALTY			3.1								4	65		
		CONTENT	0	-1/2	0	-1	0	0	0	+1/2						
42	418	PENALTY		1									1	72.5		
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2						
43	279	PENALTY			1		1						2	70.5		
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2						
44	393	PENALTY		1	5.1		1		1				9	64		
		CONTENT	+1	+1	-1/2	+1/2	+1/2	0	0	+1/2						
45	335	PENALTY	5.5										10	62.5		
		CONTENT	-1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2						
46	299	PENALTY						OP					0	72.5 OP		
		CONTENT	+1/2	+1	0	+1	+1/2	0	0	-1/2						
47	385	PENALTY				1.1							2	72.5		
		CONTENT	+1	+1	+1/2	0	+1/2	+1/2	+1/2	+1/2						
48	269	PENALTY	~~~~~													
		CONTENT	~~~~~													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Ene*

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #72 - SHTX VRNN - Notice Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		Tie-Breaker	1	3	2	4	6	5	7					
		Manuever Description	Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
1	✓ 258	PENALTY		-5	2							7	61	
		CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0					
2	✓ 304	PENALTY	1									1	70	✓
		CONTENT	+1	-1/2	0	+1/2	0	0	+1/2					
3	✓ 76	PENALTY	2					1/2				2.5	67	✓
		CONTENT	0	0	0	+1/2	0	-1/2	-1/2					
4	✓ 347	PENALTY		2								3	65.5	✓
		CONTENT	0	0	0	-1/2	0	-1/2	-1/2					
5	✓ 393	PENALTY	OP									0	69	OP ✓
		CONTENT	-1/2	0	0	0	0	+1/2	0					
6	✓ 274	PENALTY										0	69.5	✓
		CONTENT	-1/2	-1/2	0	0	0	+1/2	0					
7	✓ 254	PENALTY	2									2	69	✓
		CONTENT	0	+1/2	0	0	+1/2	+1/2	-1/2					
8	✓ 386	PENALTY		1								1	69	✓
		CONTENT	+1/2	0	0	0	-1/2	0	0					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Eder*

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW:	Lubbock-Versatility
CLASS:	#72 - SHTX VRNN - Notice Reining
DATE:	04/07/2018

<p>1/2 Point Penalties:</p> <ul style="list-style-type: none"> - Starting a circle or exiting a rollback at a trot for up to two strides - Delayed change of lead by one stride where the lead change is required by the pattern description - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback - Over-spin or under-spin up to 1/8 turn <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead - Over or under spinning 1/8 to 1/4 turn - Slipping rein <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Break of gait - Freeze up in spins or rollbacks - Failure to stop or walk before executing a lope departure on trot-in patterns - Failure to be in a lope prior to the first marker on run-in patterns - Failure to completely pass the specified marker before initiating a stop position - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver - Attempt to alter tension or length of reins from the bridle to the rein hand <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides) - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		1	2	3	4	5	6	7	8				
		Tie-Breaker	1	3	2	4	6	5	7				
		Maneuver Description	Right Circle Lead Chng	Left Circle, Lead Chng	Slop	3 1/2 Spins Right	Slop	3 1/2 Spins Left	Stop & Back				
9	✓ 309	PENALTY		1						1	69	✓	
		CONTENT	+1/2	-1/2	0	0	0	0	0				
10	✓ 361	PENALTY	2, 1	1						4	59	✓	
		CONTENT	-1	-1	-1	-1	-1	-1	-1				
11	✓ 403	PENALTY								0	74	✓	
		CONTENT	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
12	✓ 333	PENALTY	1/2							1/2	69.5	✓	
		CONTENT	0	0	0	0	0	0	0				
13	✓ 262	PENALTY	1							1	67.5	✓	
		CONTENT	-1/2	-1/2	0	0	+1/2	0	0				
14	✓ 378	PENALTY	1, 1, 2	1, 2, 1						11	54.5	✓	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0				
15	✓ 418	PENALTY				OP				0	65.5	OP ✓	
		CONTENT	0	-1	-1	0	0	-1/2	-1/2	-1/2			
16	✓ 72	PENALTY	1, 2	2, 1						6	58.5	✓	
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1	-1				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, -1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Chng	Left Circle, Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
17	357	Scratch											
18	430	1/2	1/2	-1	0	0	1/2	-1/2			0	70	
19	259	1	1/2	0	0	0	1/2	+1			1	70.5	
20	334	OP	0	-1/2	-1	-1/2	0	0			0	66.5	OP x3
21	351	Scratch											
22	280	1/2	1/2	1/2	0	1/2	1/2	1/2			0	73	
23	412	2, 1	1	-1/2	0	-1	0	-1/2			4	63	
24	426	1/2	+1	1/2	0	0	1/2	0			0	72.5	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #72 - SHTX VRNN - Notice Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Bialtant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated bialtant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
			Right Circle	Left Circle	Stop	3 1/2 Spins	Slop	3 1/2 Spins	Left Stop & Back						
			Lead Change	Lead Change		Right		Left							
25	✓ 279		PENALTY	1, 2	1										
			CONTENT	-0	0	+1/2	+1/2	-1	0	+1/2		4	66.5		
26	73		PENALTY	2, 1, 1, 1	1										
			CONTENT	-1 1/2	-1/2	-1/2	-1	-1/2	-1	-1/2		7	57.5		
27	337		PENALTY	[Wavy line]											
			CONTENT	[Wavy line]											
28	444		PENALTY	scratch											
			CONTENT	[Wavy line]											
29	✓ 380		PENALTY												
			CONTENT	+1 1/2	+1	+1/2	+1	+1	+1/2	+1/2		0	76		
30	✓ 313		PENALTY	OP	1, 1, 1										
			CONTENT	-1 1/2	-1/2	0	-1	-1/2	-1	-1/2		3	(62) OP		
31	✓ 338		PENALTY												
			CONTENT	0	0	0	-1/2	0	-1/2	0		0	69		
32	✓ 339		PENALTY		1										
			CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1		1	67		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Elden*

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #72 - SHTX VRNN - Novice Reining

DATE: 04/07/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
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- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

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- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8					
		Tie-Breaker													
		Manuever Description	Right Circle Lead Chng	Left Circle Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back						
33	✓ 298	PENALTY										0	71		
		CONTENT	0	0	0	-1/2	0	+1	+1/2						
34	336	PENALTY	[Handwritten wavy line]												
		CONTENT	[Handwritten wavy line]												
35	✓ 335	PENALTY										0	74.5		
		CONTENT	+1/2	+1	+1/2	+1	0	+1	+1/2						
36	✓ 462	PENALTY			2			OP				2	(69.5)	OP	
		CONTENT	+1/2	+1/2	0	0	0	+1/2	0						
37	✓ 299	PENALTY										0	71.5		
		CONTENT	+1/2	+1/2	0	-1/2	+1/2	0	+1/2						
38	✓ 271	PENALTY	1,1,1				OP		1			4	(67.5)	OP	
		CONTENT	0	0	0	+1/2	+1/2	+1/2	0						
39	✓ 376	PENALTY		1,1	1			OP				3	67		
		CONTENT	+1	0	0	-1	0	0	0						
40	✓ 320	PENALTY								1	1	3	66.5		
		CONTENT	0	+1/2	1/2	0	0	0	0	-1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW:	Lubbock-Versatility
CLASS:	#72 - SHTX VRNN - Novice Reining
DATE:	04/07/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
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 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Chng	Left Circle, Lead Chng	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
41	✓ 385	PENALTY									0	68	✓
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1/2				
42	✓ 270	PENALTY	2, 1/2	OP		OP		OP, 2			6	57	OP x 3
		CONTENT	-1 1/2	-1 1/2	-1	-1/2	-1/2	-1	-1				
43	269	PENALTY		1, 1							2	63.5	✓
		CONTENT	-1	-1	-1/2	-1/2	-1	0	-1/2				
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

SHOW: Lubbock-Versatility
CLASS: #73 - SHTX VWCH - Novice Working Cow
DATE: 04/07/2018

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

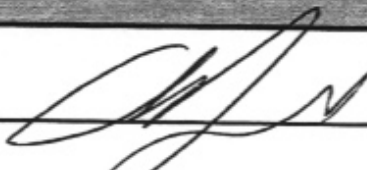
- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

DQ:

- A- Abuse
- B- Lamerless
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/ rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP
		BOXING MANEUVERS					PENALTIES			NOTES				
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Tie-Breakers >														
1	339	0	0	0	0	0							70	
2	298	-1	0	-1/2	0	-1/2	A	L				4	64	A
3	262	0	0	0	-1/2	-1/2							69	
4	385	0	0	0	+1/2	+1/2							71	
5	367	-1/2	0	-1/2	0	0	AA					2	67	
6	309	0	0	+1/2	+1/2	+1/2							71 1/2	
7	386	-1/2	0	0	0	0	A					1	68 1/2	
8	410	-1/2	0	0	-1/2	0							69	
9	376	-1/2	0	-1/2	-1/2	-1/2	P	H				6	62	
10	76	-1/2	0	0	0	0	A	P				2	67 1/2	

JUDGE'S SIGNATURE: _____



SHOW: Lubbock-Versatility
CLASS: #73 - SHTX VWCH - Novice Working Cow
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W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP					
		BOXING MANEUVERS					PENALTIES			NOTES									
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS										
Tie-Breakers >										1	2	3	4	5					
11	73	-1/2	0	-1/2	+1/2	-1/2	A	L						4	65				
12	304	0	0	-1/2	0	+1/2	A						1	69					
13	271	+1/2	0	0	+1/2	+1/2								7 1/2					
14	462	0	0	-1/2	0	0								69 1/2					
15	334	0	0	0	0	0								70					
16	426	-1/2	0	0	+1/2	+1/2	A	L					4	60 1/2					
17	351	+1/2	0	0	+1/2	0								71					
18	418	0	0	0	0	0								70					
19	412	-1	0	-1/2	0	0	FF						4	64 1/2					
20	333	0	0	-1/2	-1/2	0								69					

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JUDGE'S SIGNATURE:



SHOW: Lubbock-Versatility

CLASS: #73-SHTX VWCH- Novice Working Cow

DATE: 04/07/2018

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		BOXING MANEUVERS					PENALTIES						NOTES	
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Tie-Breakers >														
21	430	+1/2	0	+1/2	+1/2	0						71 1/2		
22	269	0	0	0	0	-1/2	A	L			5	61 1/2		
23	378	+1/2	0	+1/2	+1/2	+1/2						72		
24	357	NO					SHOW							
25	365	0	0	0	0	0						70		
26	313	0	0	-1/2	-1/2	-1/2	PP				2	66 1/2		
27	338	-1/2	0	-1/2	0	0	PA	AA			4	65		
28	347	S C R A T C H												
29	270	-1	0	-1/2	-1/2	-1/2	A	L			4	63 1/2		
30	279	+1/2	0	0	+1	+1/2						72		

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WO	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		1	2	3	4	5									
31	335	+1/2	0	+1/2	+1/2	+1/2								72	
32	380	0	0	0	+1/2	0								70 1/2	
33	403	-1/2	0	-1/2	0	-1/2		L				3		65 1/2	
34	280	0	0	-1/2	0	0								69 1/2	
35	258	-1	0	-1/2	0	-1/2	A	L				4		64	
36	274	0	0	0	0	0								70	
37	393	0	0	0	-1/2	-1/2								69	
38	299	0	0	-1/2	-1/2	-1/2								68 1/2	
39	259	0	0	0	0	0	P					1		69	
40	254	NO SHOW													

80

JUDGE'S SIGNATURE: 