

**VERSATILITY RANCH HORSE - RANCH RIDING**

SHOW:	San Antonio-Versatility
CLASS:	#80-SHTX YPLS - Youth Pleasure
DATE:	05/05/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			9	6	1	3	7	10	5	4	8	2					
Maneuver Description			Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
1	257	PENALTY															68 1/2
		CONTENT	+1/2	0	0	-1	0	-1/2	0	0	-1/2	0					
2	473	PENALTY															71
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					
3	502	PENALTY						DP	-3	-3							60 OP
		CONTENT	0	0	0	0	0	-1	-1	-1	-1/2	-1/2					
4	523	PENALTY															71
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	0					
5	524	PENALTY															72 1/2
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0					
6	525	PENALTY															73
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0	0					
7	527	PENALTY															72 1/2
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	0	0					
8	537	PENALTY															66 OP
		CONTENT	0	0	0	-1	-1/2	-1/2	0	0	-1	-1					

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	San Antonio-Versatility
<b>CLASS:</b>	#80 - SHTX YPLS - Youth Pleasure
<b>DATE:</b>	05/05/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DO):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		9	6	1	3	1	10	5	4	8	2				
Maneuver Description		Exit Walk	Trot	Exit Trot	Lope	Stop 100	Walk	Lope	Exit Lope	Trot	Stop & Back				
9	548	0	0	+1/2	+1/2	0	0	+1/2	+1/2	0	0				72
10	559	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	0	0				72 1/2
11	561	0	0	0	0	0	0	0	0	0	0				70
12	563	0	0	0	0	0	0	-3	-3	0	0				62
13	564	0	0	0	0	0	0	-3	-3	0	0				62
14	566	0	+1/2	+1/2	-3	0	0	-3	0	0	0				63
15	568	0	+1/2	+1/2	+1/2	0	0	0	0	+1/2	0				72
16	569	0	0	0	0	0	0	-3	-3	0	0				62

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE:  \_\_\_\_\_



<b>SHOW:</b>	San Antonio-Versatility
<b>CLASS:</b>	#80 - SHTX YPLS - Youth Pleasure
<b>DATE:</b>	05/05/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		9 6 1 3 7 10 5 4 8 2														
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back					
25	632	PENALTY				-3										
		CONTENT	0	0	+1/2	-1	0	-1	-1/2	-1/2	0	0			64 1/2	
26	636	PENALTY														
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0			73	
27	638	PENALTY														
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	0			71	
28	651	PENALTY		-2								-3				
		CONTENT	0	-1/2	0	0	0	0	-1	0	-1	7/2			64	
29	656	PENALTY														
		CONTENT	0	0	0	0	0	0	0	0	0	0			70	
30	658	PENALTY														
		CONTENT	0	0	+1/2	0	0	0	+1/2	+1/2	0	0			71 1/2	
31	659	PENALTY										-3				
		CONTENT	0	0	0	+1/2	0	0	-1	0	0	0			66 2/3	
32	672	PENALTY														
		CONTENT	0	0	-1/2	0	+1/2	0	0	0	-1/2	0			69 1/2	

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE:  \_\_\_\_\_



**VERSATILITY RANCH HORSE - TRAIL**

SHOW: San Antonio-Versatility

CLASS: #83 - SHHX YTRL - Youth Trail

DATE: 05/05/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or tailing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		<b>Tie-Breaker</b>														
		<b>Obstacle Description</b>														
		Trot logs	LH Push Gate	L,LL Logs	Back thru logs	Walk bridge	Walk, SP R	Slump, exit trot								
1	656	✓	PENALTY	-1		-3	-1		-5	OP				-10	58	OP
		CONTENT	-1/2	+1/2	-1	+1/2	-1 1/2	0	0							
			68 1/2	69	64	64 1/2	58									
2	591	✓	PENALTY			-3	-1							-4	67 1/2	
		CONTENT	+1	+1/2	-1	-1/2	+1	0	+1/2							
			71 1/2			65 1/2	66 1/2	67								
3	527	✓	PENALTY			-5	-1							11	58	
		CONTENT	+1/2	-1/2	-1 1/2	-1	+1/2	+1/2	+1/2							
			57			58										
4	659	✓	PENALTY	-1	-1	-3	-5	-1		OP	Wrong lead				55 1/2	
		CONTENT	-1	+1/2	-1	-1	+1	-1/2	-1 1/2							
			67	67 1/2	63 1/2	57 1/2	58 1/2	57								
5	524	✓	PENALTY	-1										-1	73	
		CONTENT	0	+1/2	+1/2	+1	+1/2	+1	+1/2							
			64		70	71	71 1/2	72 1/2	73							
6	636	✓	PENALTY				3							-3	72	
		CONTENT	+1	+1	-1	+1	+1	+1	+1							
			72	68	69	70	71	72								
7	585	✓	PENALTY				OP							5	67	OP
		CONTENT	0	-1 1/2	0	+1/2	+1	+1	+1							
			63 1/2			64		67								
8	587	✓	PENALTY				-1	-1				OP	no back			
		CONTENT	+1/2	+1/2	0	-1/2	+1	+1/2	-1 1/2							
			71			69 1/2		71	68 1/2							

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Bryon Rogers*  
Printed from HSW









**VERSATILITY RANCH HORSE - REINING**

**PATTERN 8**

**SHOW:** San Antonio-Versatility

**CLASS:** #85 - SHTX YRNN - Youth Reining

**DATE:** 05/05/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
Tie-Breaker			6	2	5	1	7	3	4					
Maneuver Description			2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
1	569	PENALTY	-5-2	-1-2								10	54	
		CONTENT	-1	-1/2	-1/2	-1	0	-1/2	-1/2					
2	673	PENALTY	-8-2									10	55	
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	-1					
3	590	PENALTY				OP		OP					70 1/2	OP
		CONTENT	0	0	1/2	1/2	-1/2	0	0					
4	568	PENALTY											70 1/2	
		CONTENT	0	0	0	1/2	1/2	0	-1/2					
5	473	PENALTY	-1-2	-2-2	-2							9	56 1/2	
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1/2					
6	617	PENALTY											71	
		CONTENT	1/2	0	0	1/2	1/2	0	-1/2					
7	581	PENALTY		-8								8	57 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2					
8	257	PENALTY	-1										68 1/2	
		CONTENT	-1/2	-1/2	0	1/2	0	1/2	-1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - REINING**

SHOW: San Antonio-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 05/05/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e. over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#		MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent												
Tie-Breaker			1	2	3	4	5	6	7	8					
Maneuver Description			2 Circles Left Lead Chng	2 Circles Right Lead Chng	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back						
9	524	PENALTY	-1												
		CONTENT	0	0	0	-1/2	0	0	-1/2				68		
10	585	PENALTY	-2-1/2										5	65	
		CONTENT	-1/2	0	+1/2	-1/2	+1/2	-1/2	+1/2						
11	548	PENALTY												68 1/2	
		CONTENT	+1/2	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
12	588	PENALTY												73 1/2	
		CONTENT	+1/2	+1/2	0	+1	+1/2	+1/2	+1/2						
13	564	PENALTY	-2	-2									4	62	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1	-1						
14	566	PENALTY	-1-2	-2	-2-2		5						14	54	
		CONTENT	0	0	0	-1/2	-1/2	-1	0						
15	525	PENALTY	-1-2	-1									4	65 1/2	
		CONTENT	-1/2	-1/2	-1/2	+1/2	0	+1/2	0						
16	651	PENALTY	-2	-2									4	62 1/2	
		CONTENT	0	0	-1/2	-1/2	1/2	-1	-1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. J. Robert*

**VERSATILITY RANCH HORSE - REINING**

**SHOW:** San Antonio-Versatility  
**CLASS:** #86 - SHTX YRNN - Youth Reining  
**DATE:** 05/05/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
  - Delayed change of lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
  - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1/8 to 1/4 turn
  - Slipping rein
- 2 Point Penalties:**
- Break of gait
  - Freeze up in spins or rollbacks
  - Failure to stop or walk before executing a lope departure on trot-in patterns
  - Failure to be in a lope prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position
  - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
  - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Larceny
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANUEVER SCORES	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		Tie-Breaker	6	2	5	1	7	3	4					
		Manuever Description	2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
17	577	PENALTY	-1-2	-2	-2									60 1/2
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	0					
18	632	PENALTY												71
		CONTENT	0	0	1/2	0	1/2	0	0					
19	656	PENALTY						-2						68 1/2
		CONTENT	0	0	1/2	0	0	0	0					
20	591	PENALTY												70
		CONTENT	0	-1/2	0	1/2	1/2	1/2	0					
21	659	PENALTY	-2	-2				-2	OP				6	61 1/2 OP
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2					
22	561	PENALTY												63 1/2
		CONTENT	-1	1/2	-1 1/2	0	-1	0	-1 1/2					
23	563	PENALTY												68
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	0					
24	559	PENALTY												71 1/2
		CONTENT	0	0	0	1/2	0	1/2	1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *M. Ryland*

SHOW: San Antonio-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 05/05/2018

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roma reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DD):**

- Abuse
- Laxness
- Disrespectful or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extreme Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		Tie-Breaker	6	2	5	1	7	2	4					
		Maneuver Description	2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
25	636	PENALTY	-2	-5-2							9	56 1/2		
		CONTENT	0	-1	-1/2	-1/2	0	-1/2	-1					
26	658	PENALTY	-2					OP			2	64	OP	
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	0					
27	523	PENALTY	-1-2	-1							4	63 1/2		
		CONTENT	0	0	-1/2	0	-1/2	-1	-1/2					
28	527	PENALTY										71 1/2		
		CONTENT	0	0	+1/2	0	0	+1/2	+1/2					
29	537	PENALTY	-2					OP			2	68 1/2	OP	
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1					
30	587	PENALTY										73 1/2		
		CONTENT	0	0	+1/2	+1	+1/2	+1/2	+1					
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*M. Delaney*

**SHOW:** San Antonio-Versatility  
**CLASS:** #90 - AQHA 483000 - Youth VRH Working Ranch Horse  
**DATE:** 05/05/2018

**VERSATILITY RANCH HORSE - RANCH COW WORK**

<p><b>1 Point Penalties:</b> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 Point Penalty:</b> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <p>A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope</p> <p><b>Disqualification (DQ):</b> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP							
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL									
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL						
L	R	L	R	TRACK & RATE	STOP & HOLD																				
		Tie-Breaker	5	6	1	2					7	4	3												
1	577	PENALTY			C																				
		CONTENT	+1/2	0	0	0	-1/2	-1/2			0	0	0										3	60.5	
2	257	PENALTY	A		A	A																			
		CONTENT	-1/2	-1/2	0	0	0	-1/2			-1/2	0	-1/2											3	64.5
3	566	PENALTY			AA	A																			
		CONTENT	0	-1	-1	-1/2	-1	-1			-1	0	-1											3	60.5
4	569	PENALTY			C	C																			
		CONTENT	0	-1/2	-1	-1	0	-1/2			-1/2	0	0											2	64.5
5	651	PENALTY			A		A	A																	
		CONTENT	-1/2	-1/2	0	+1/2	-1/2	-1/2			-1/2	0	-1											3	64
6	591	PENALTY																							
		CONTENT	0	+1/2	+1/2	+1	+1/2	+1			+1/2	0	+1												75
		PENALTY																							
		CONTENT																							

JUDGE'S NAME (PRINTED): Bobby Hunt

JUDGE'S SIGNATURE: Guthbert

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING			DRIVE			BOXING			DRIVE									
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL					
<b>Tie-Breaker</b>		9	1	2	8	3	7	5	6	4										
1	588	PENALTY																		
		CONTENT		0	0	0	0	-1/2	0	-1/2	-1/2	0	0	0	0	1	67.5			
2	636	PENALTY																		
		CONTENT		-1	0	0	0	0	0	0	0	0	-1/2	0	0		68.5			
3	527	PENALTY					A													
		CONTENT		-1/2	-1/2	0	-1/2	0	0	0	0	0	+1/2	0	0	1	68			
4	560	PENALTY		SCRATCH																
		CONTENT																		
5	568	PENALTY																		
		CONTENT		+1/2	+1/2	0	-1/2	-1/2	0	+1/2	0	0	-1/2	0	0		70			
6	523	PENALTY																		
		CONTENT		0	0	0	+1/2	0	0	0	0	0	0	0	0	1	69.5			
7	587	PENALTY																		
		CONTENT		-1/2	0	0	+1/2	0	0	-1/2	0	0	-1/2	0	0		69			
8	559	PENALTY																		
		CONTENT		-1/2	0	0	-1/2	0	0	-1/2	0	0	-1/2	-1/2	0		67.5			

JUDGE'S NAME (PRINTED): Bobby Hunt

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW

**SHOW:** San Antonio-Versatility

**CLASS:** #91 - AQHA 485000 - Youth VRH Limited  
Ranch Cow Work

**DATE:** 05/05/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
Tie-Breaker																			
9	524	PENALTY							OP		D								
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		1	58	OP	
10	585	PENALTY							OP		D								
		CONTENT	0	0	-1/2	-1	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		1	57.5	OP	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

*Gobby Hunt*

JUDGE'S SIGNATURE:

*Gobby Hunt*



SHOW: San Antonio-Versatility

CLASS: 109 - SHTX YWCH - Youth Working Cow

DATE: 05/05/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DQ:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP		
		BOXING MANEUVERS					PENALTIES						NOTES	
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breakers >												
1	658	-1/2	0	-1/2	0	0							69	
2	473	-1	0	-1/2	0	-1/2							68	
3	673	-1/2	0	-1	0	-1		LL				6	60.5	
4	257	-1/2	0	-1/2	0	-1		L				3	64	
5	527	0	0	0	+1/2	+1/2							71	
6	525	-1/2	0	-1/2	0	-1							68	
7	587	-1	0	-1	+1/2	0	A					1	67.5	
8	560	-1/2	0	-1	0	-1		L				3	63.5	
9	577	+1	+1/2	+1/2	+1/2	+1/2							73	
10	590	+1/2	0	0	+1/2	0							71	

JUDGE'S SIGNATURE:

*[Handwritten Signature]*

**SHOW:** San Antonio-Versatility

**CLASS:** #89 - SHTX YWCH - Youth Working Cow

**DATE:** 05/05/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

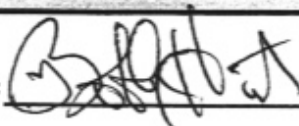
- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DQ:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/riders, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		3	2	1	4	5									
11	564	-1	0	-1/2	-1/2	-1								67	
12	569	-1/2	+1/2	0	0	0								70	
13	566	-1/2	0	-1	0	-1		L				3	63.5		
14	617	+1/2	0	+1/2	+1/2	+1/2								72	
15	636	0	0	0	+1/2	0								70.5	
16	655	-1/2	0	-1	0	0	A	L				4	63.5		
17	537	-1/2	0	-1	0	-1	AA					2	64.5		
18	563	-1/2	0	-1	-1/2	-1		L				3	63		
19	659	-1/2	-1/2	-1/2	-1/2	-1/2		L				3	59.5		
20	559	-1/2	0	-1	0	-1/2	A	L				4	62		

JUDGE'S SIGNATURE:



<b>SHOW:</b> San Antonio-Versatility
<b>CLASS:</b> #89 - SHTX YWCH - Youth Working Cow
<b>DATE:</b> 05/05/2018

**NOVICE/YOUTH COW WORK**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- A- Loss of working advantage</li> <li>- P- Working out of position</li> <li>- S- Slipping rein</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- K- Knocking down the cow without having a working advantage</li> <li>- L- Losing a cow while boxing</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- B- Spurring in front of cinch</li> <li>- C- Blatant disobedience</li> <li>- D- Use of either hand to instill fear/praise</li> <li>- H- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- A- Turning tail</li> <li>- B- Repeated blatant disobedience</li> <li>- C- Schooling after entering the arena prior to calling for cow</li> <li>- K- Schooling horse between cows, if new cow is awarded</li> <li>- NE- Failure to attempt any part of the class</li> </ul> <p><b>DQ:</b></p> <ul style="list-style-type: none"> <li>- A- Abuse</li> <li>- B- Lameness</li> <li>- D- Disrespect or misconduct</li> <li>- G- Illegal equipment</li> <li>- M- Improper western attire</li> <li>- I- Fall horse/rider; run ends; credit will be given for work done</li> </ul>
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W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		3	2	1	4	5									
21	502	-1/2	0	0	0	0		L					3	60.5	
22	591	-1/2	0	0	-1/2	-1		L					3	63	
23	588	-1/2	+1/2	0	+1/2	0	AA						2	67.5	
24	548	-1/2	-1	-1	0	-1	A						1	64.5	
25	632	+1/2	+1/2	+1/2	+1/2	0								72	
26	656	-1/2	0	-1/2	0	0	A	L					4	65	
27	651	+1	+1/2	+1	+1	+1								75.5	
28	585	-1/2	0	-1/2	0	-1/2	AA						2	66.5	
29	524	+1	0	+1/2	+1/2	+1/2								72.5	
30	561	-1	+1	+1	0	0	A	L					4	67	

JUDGE'S SIGNATURE: 