

SHOW: Sweetwater-Versatility
CLASS: #40 - SHTX JPLS - Junior Pleasure
DATE: 08/04/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back						
Maneuver Description																	
1	205	PENALTY														73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0	0					
2	247	PENALTY														67 1/2	
		CONTENT	-1/2	0	0	-1/2	-1/2	0	0	-1/2	0	-1/2					
3	132	PENALTY														71 1/2	
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	+1/2					
4	178	PENALTY								1					1	70 1/2	
		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	-1/2	-1/2	0					
5	143	PENALTY														72 1/2	
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2					
6	134	PENALTY						1				3			4	63 1/2	
		CONTENT	0	+1/2	0	-1/2	-1/2	-1/2	0	0	-1	-1/2					
7	154	PENALTY						1							1	71 1/2	
		CONTENT	0	0	+1/2	0	+1/2	-1/2	+1/2	+1	+1/2	0					
8	145	PENALTY		3				1		1	3				8	56	
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2	0	-1/2	-1	-1					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Styler

mat

SHOW:	Sweetwater-Versatility
CLASS:	#40 - SHTX JPLS - Junior Pleasure
DATE:	08/04/2018

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker			Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
Maneuver Description																	
9		91	0	-1/2	-1/2	-1/2	0	+1/2	0	0	-1/2	-1/2				68	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Steph

VERSATILITY RANCH HORSE - TRAIL

SHOW: Sweetwater-Versatility

CLASS: #41 - SHTX JTRL - Junior Trail

DATE: 08/04/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		6	2	1	8	4	3	5	7							
Obstacle Description		Gate	Trot Cedars	Lope LL Logs	Stop SP R	Bridge	Back L	Trot Drag	Trot Logs/Cedar							
1	205	PENALTY		1.3									4	68 1/2		
		CONTENT	+1/2	+1/2	-1	0	+1/2	+1/2	+1	+1/2						
2	247	PENALTY					5.11		1				8	61		
		CONTENT	0	-1/2	+1/2	+1/2	0	-1	-1/2	0						
3	132	PENALTY		5					1.1				7	62		
		CONTENT	0	-1/2	0	+1/2	0	-1/2	0	-1/2						
4	178	PENALTY			1	1		1					3	67		
		CONTENT	0	+1/2	-1/2	-1/2	0	-1/2	+1/2	+1/2						
5	143	PENALTY			3.3								6	64 1/2		
		CONTENT	0	+1/2	-1	-1/2	0	+1/2	+1/2	+1/2						
6	134	PENALTY			1								1	69 1/2		
		CONTENT	0	+1/2	-1/2	0	+1/2	0	-1/2	+1/2						
7	154	PENALTY						1					1	71 1/2		
		CONTENT	+1/2	+1/2	0	0	+1/2	0	+1/2	+1/2						
8	145	PENALTY					5	1.1	(OP)				7	58 1/2	(OP)	
		CONTENT	+1/2	-1/2	-1	-1/2	-1	-1	(-1)	0						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Steph* _____

VERSATILITY RANCH HORSE - REINING

PATTERN 9

SHOW: Sweetwater-Versatility

CLASS: SHTX JRNN - Junior Reining

DATE: 08/04/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		2 Circles L	2 Circles R	Run Down/Stop	3 1/2 Spins	Run Down/Stop	3 1/2 Spins	R Run Down/Stop	Back					
1	145	PENALTY	OP left working area / refusals										DQ	✓
2	132	PENALTY		1							1	69.5		
		CONTENT	0	0	+1/2	0	0	+1/2	-1/2					
			70	69	69.5	69.5	69.5	70	69.5					
3	134	PENALTY		2				OP			2	66	✓	
		CONTENT	0	0	0	0	0	0	0					
			+1	69	69	69	69							
4	143	PENALTY	2, 1, 1	2				1/2			6 1/2	61		
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	0					
			69.5	69	69.5	68.5	68	69	69					
5	247	PENALTY	1	2				OP			3	63.5	✓	
		CONTENT	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2					
			69.5	69.5	69	68.5	68	69	69.5					
6	178	PENALTY										69		
		CONTENT	0	0	0	-1/2	-1/2	0	0					
			+0		70	69.5	69	69						
7	205	PENALTY										70		
		CONTENT	+1/2	+1/2	-1/2	0	-1/2	0	0					
			70.5	71	70.5	70.5	70	70						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]
Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Sweetwater-Versatility
CLASS: #43 - SHTX JWCH - Junior Working Cow
DATE: 08/04/2018

- 1 Point Penalties:**
A - Loss of working advantage
D - Failure to drive cow passed middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridled (per maneuver)
W - Out of frame (per maneuver)
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
H - Use of two hands (except in snaffle bit or hackamore) per maneuver
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

- 10 Point Penalty:**
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
A - Turning tail
E - Repeated blatant disobedience
H - Leaving arena before run is complete
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING			DRIVE			BOXING			DRIVE														
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.											
Tie-Breaker		1	2	3	7	8	9	4	5	6	10	11	12												
1	132	PENALTY				A																	1	69	
		CONTENT	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0						
2	134	PENALTY																							
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	-1/2	0	0											68
4	143	PENALTY																							
		CONTENT	+1/2	+1/2	0	0	0	0	-1/2	0	0	+1/2	0	0											71
5	145	PENALTY																							
		CONTENT	0	-1/2	0	0	0	0	-1/2	0	0	0	0	0											69
6	154	PENALTY																							
		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2	0	-1/2											68 1/2
7	178	PENALTY																							
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	0	-1/2	-1/2	0	0									1		66 1/2
8	205	PENALTY																							
		CONTENT	0	0	0	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0											67 1/2
9	247	PENALTY																							
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	0						#			5		61 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____