

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Sweetwater Versatility
 CLASS: #80 - SHTX YPLS - Youth Pleasure
 DATE: 08/04/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Gapping mouth
 - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins per maneuver
 - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
		8	9	7	10	6	2	3	1	5	4				
		PENALTY					1		1,1	1	1,1				
1	203	CONTENT		0	0	0	0	+1	-1	-1	-1	+1/2	+1/2		6 63
		PENALTY								3	5				
2	196	CONTENT		0	-1/2	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	-1/2		8 56 1/2
		PENALTY													
3	191	CONTENT		+1/2	+1	+1/2	-1/2	+1/2	0	+1	+1	+1	+1		76
		PENALTY			3										
4	194	CONTENT		0	-1	-1/2	0	0	0	0	0	0	0		3 65 1/2
		PENALTY													
5	979	CONTENT		0	-1/2	0	0	+1/2	-1/2	+1/2	0	+1/2	+1/2		71
		PENALTY													
6	231	CONTENT		0	0	0	+1/2	0	0	1/2	0	+1/2	+1/2		72
		PENALTY										3 OP			
7	242	CONTENT		0	0	-1/2	+1/2	-1/2	+1/2	+1/2	0	-1/2	-1/2		3 65 1/2
		PENALTY													
8	223	CONTENT		-1/2	0	-1/2	-1/2	-1/2	0	0	-1/2	0	+1/2		1 67

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Sweetwater-Versatility
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1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

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Tie-Breaker		8	9	7	10	6	2	3	1	5	4				
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
17	157			3									3	65 1/2	
		PENALTY													
		CONTENT	0	+1/2	-1/2	0	-1/2	0	0	0	0	0			
18	214					1					1		2	66	
		PENALTY													
		CONTENT	0	-1/2	0	-1/2	0	0	0	-1/2	0	-1/2			
19	217								1				1	71	
		PENALTY													
		CONTENT	+1/2	+1/2	0	0	0	+1/2	+1/2	-1	+1/2	+1/2			
20	239				1			OP					1	66	✓
		PENALTY													
		CONTENT	+1/2	-1/2	-1/2	-1	-1	+1/2	-1/2	+1/2	+1/2	-1/2			
21	197						1,1						2	67 1/2	
		PENALTY													
		CONTENT	0	0	0	0	+1/2	+1/2	0	0	0	+1/2			
22	991			3									3	69	
		PENALTY													
		CONTENT	0	+1/2	-1	+1/2	0	0	+1/2	+1	+1/2	0			
23	193			3				1		3			7	59	
		PENALTY													
		CONTENT	0	-1/2	0	0	0	-1/2	-1/2	0	-1/2	0			
24	151									OP				69 1/2	
		PENALTY													
		CONTENT	0	+1/2	0	0	0	0	0	+1/2	-1/2	0			

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SHOW:	Sweetwater-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
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VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Gapping mouth - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - 1st or 2nd cumulative refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/ rider - Improper western attire
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		8	9	7	10	6	2	3	1	5	4					
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
9	227	PENALTY			3										3	66
		CONTENT	0	+1/2	-1	+1/2	0	-1/2	0	0	-1/2					
10	225	PENALTY									1				1	69
		CONTENT	0	0	0	+1/2	0	+1/2	0	-1/2	0	-1/2				
11	195	PENALTY														76
		CONTENT	0	+1	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1				
12	230	PENALTY		3											3	66 1/2
		CONTENT	-1	-1	0	0	+1/2	+1/2	+1/2	-1/2	0	+1/2				
13	237	PENALTY														71 1/2
		CONTENT	0	+1/2	0	0	+1/2	0	+1/2	0	0	0				
14	218	PENALTY														74 1/2
		CONTENT	0	+1/2	0	+1/2	+1/2	+1	0	+1/2	+1/2	+1				
15	977	PENALTY														70 1/2
		CONTENT	0	0	0	0	0	0	-1	+1	0	+1/2				
16	800	PENALTY														72
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	+1/2				

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VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Sweetwater-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	08/04/2018

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MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		8	9	7	10	6	2	3	1	5	4				
		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
25	978	PENALTY			1								1	69 1/2	
		CONTENT	-1/2	0	0	-1/2	0	+1/2	0	+1	0	0			
26	246	PENALTY	1						1				2	67	
		CONTENT	-1	+1/2	0	+1/2	0	-1/2	0	-1	0	+1/2			
27	127	PENALTY												72	
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	0			
28	198	PENALTY		3									3	60 1/2	
		CONTENT	+1/2	-1	0	0	-1/2	-1/2	+1/2	+1/2	+1/2	-1/2			
29	131	PENALTY													
		CONTENT													
30	226	PENALTY								30P			3	62 1/2	
		CONTENT	0	0	-1/2	0	-1	0	0	-1/2	-1/2	-1			
31	234	PENALTY		30P	3					3,3			12	54 1/2	
		CONTENT	0	-1/2	-1/2	0	-1/2	+1/2	+1/2	0	-1/2	+1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

SHOW: Sweetwater-Versatility
CLASS: #88 - SHTX YTRL - Youth Trail
DATE: 08/04/2018

VERSATILITY RANCH HORSE - TRAIL

- | | | |
|--|--|---|
| <p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>2 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie | <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) | <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire |
|--|--|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker															
		Obstacle Description															
		1 2 3 4 5 6 7 8 9 10															
		Gate Trot Cedars Lope LL Logs Stop SP R bridge Back L Bucket Trot Logs/Cedar															
1	203	PENALTY		3,1		1											
		CONTENT		+1/2 -1/2		-1 +1/2		-1/2 0		+1/2 0				5		64 1/2	
2	196	PENALTY		5 OP 3 OP 0P		5 1,1,1		0P									
		CONTENT		-1 -1/2 -1/2		-1/2 -1/2		-1/2 -1/2		-1/2 -1/2				16		43 1/2	
3	191	PENALTY															
		CONTENT		+1/2 +1/2		0 +1/2		+1 +1		+1/2 +1/2						74 1/2	
4	194	PENALTY		3,1,3,1,1		5,1,1,1		1,1		1							
		CONTENT		0 0		-1/2 -1/2		0 -1		0 -1/2				20		45 1/2	
5	979	PENALTY		3,1													
		CONTENT		0 +1/2		-1 0		0 0		+1/2 0				4		66	
6	231	PENALTY		3,1,1		1,1											
		CONTENT		-1/2 +1/2		-1/2 -1		+1/2 0		0 0				7		61	
7	242	PENALTY		1				1,1		1 OP							
		CONTENT		0 -1		0 +1/2		+1/2 -1		-1/2 +1/2				2		64 ✓	
8	223	PENALTY		1,3,3,1				1,1									
		CONTENT		0 0		-1/2 -1		-1 -1		0 0				10		55 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

SHOW: Sweetwater-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 08/04/2018

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

OBSTACLE SCORES

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-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Obstacle Description		Gate	Trot Cedars	Lope LL Logs	Stop SP R	Bridge	Back L	Bucket	Trot Logs/Cedar							
9	227	PENALTY						1	1						2	70 1/2
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	-1/2	+1/2	+1/2						
10	225	PENALTY			1,1	1,1		1,1							6	63 1/2
		CONTENT	+1/2	0	-1	-1	+1	-1/2	+1/2	0						
11	195	PENALTY			1,1,1			1,1							5	67 1/2
		CONTENT	+1/2	+1/2	-1	+1/2	0	0	+1	+1						
12	230	PENALTY			1,1	1		1,1	-1						6	62
		CONTENT	-1/2	+1/2	-1/2	0	0	-1/2	0	0						
13	237	PENALTY			3					1					4	62
		CONTENT	+1/2	0	-1	0	+1/2	+1/2	+1/2	0						
14	218	PENALTY				1		1							2	69
		CONTENT	+1/2	0	+1	0	0	0	0	-1/2						
15	977	PENALTY			1										1	68
		CONTENT	-1/2	0	-1	+1/2	0	0	0	0						
16	800	PENALTY		1	1,1			1,1	OP	1					6	64
		CONTENT	+1/2	-1/2	-1/2	+1/2	0	0	0	0						

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- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

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Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		Gate	Trot Cedars	Lope LL Logs	Stop SP R	Bridge	Back L	Bucket	Trot Logs/Cedar								
17	157	PENALTY		-1			1										
		CONTENT	+1/2	0	-1/2	+1/2	0	-1/2	0	+1/2					2	68 1/2	
18	214	PENALTY	5		3,1			5,5 1,1,1		OP							
		CONTENT	-1 1/2	0	-1 1/2	0	-1/2	-1 1/2	0	-1 1/2					2	41 1/2	
19	217	PENALTY						1,1		1							
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1	-1					3	68 1/2	
20	239	PENALTY						1,1									
		CONTENT	-1	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2					2	63 1/2	
21	197	PENALTY		1	3,3	1,1,5				1,1							
		CONTENT	+1/2	-1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0				16	52 1/2	
22	991	PENALTY						1									
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	+1/2	0					1	71 1/2	
23	193	PENALTY			3,3	5		1,1,1,1		1,1							
		CONTENT	0	0	-1/2	-1/2	+1/2	+1/2	0	-1/2					17	48 1/2	
24	151	PENALTY			1,1												
		CONTENT	0	-1/2	-1	0	0	-1/2	+1/2	+1/2					2	67	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

SHOW: Sweetwater-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 08/04/2018

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Gate	Trot Cedars	Lope LL Logs	Stop SP R	Bridge	Back L	Bucket	Trot Logs/Cedar							
PENALTY																
CONTENT																
25	978			1	1				1				3	65 1/2		
26	246			1	1		1.5						8	62 1/2		
27	127						1		1.1				3	70		
28	198			1			1						2	68		
30	226			1, 1.3 OP	1, 1.5		OP		1.1				14	45 1/2		
31	90		1, OP	3, 1.3 OP	OP		1, 1, 1, 1		1				14	48		
	83															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW: Sweetwater-Versatility
CLASS: #86 - SHTX YRNN - Youth Reining
DATE: 08/04/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
1	214	PENALTY	3, 2								5	59.5	
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1 1/2	-1/2				
			64.5	64.5	62.5	61.5	60	58.5					
2	991	PENALTY					2				2	66.5	
		CONTENT	+1/2	-1/2	-1/2	-1/2	0	-1	0				
			70.5	70	68.5	67	66						
3	231	PENALTY	1			OP						68.5	✓
		CONTENT	0	-1/2	0	-1/2	+1/2	0	0				
			69	68.5	68.5	68.5	69.5						
4	227	PENALTY	1				1/2				1 1/2	64.5	
		CONTENT	-1/2	0	0	-1/2	-1	-1	-1				
			68.5	68.5	68	66.5	65.5	64.5					
5	203	PENALTY										70	
		CONTENT	0	-1/2	0	+1/2	+1/2	-1/2	0				
			69.5	67.5	70	70.5	70						
6	197	PENALTY	1	7, 2	2						12	54.5	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
			68.5										
7	978	PENALTY		2, 2			2				6	61	
		CONTENT	0	-1/2	-1/2	-1	-1/2	0	-1/2				
			65.5	65	64	61.5							
8	977	PENALTY										71	
		CONTENT	0	0	0	+1/2	0	+1/2	0				
						70.5		71					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____

VERSATILITY RANCH HORSE - REINING

SHOW: Sweetwater-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 08/04/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back						
9	195	PENALTY 2									2	65.5		
		CONTENT 0	0	-1/2	-1	-1/2	0	-1/2						
10	237	PENALTY										73		
		CONTENT 0	0	+1/2	+1/2	+1/2	+1	+1/2						
11	204	PENALTY		1.5, OP 2.5		2 1/2					27	39	✓	
		CONTENT 0	0	-1	-1	0	-1/2	-1	-1/2					
12	151	PENALTY		5		1/2	5.5		5		20 1/2	44.5		
		CONTENT 0	0	-1	-1/2	0	-1	-1/2	-1					
13	223	PENALTY 2				1/2					2 1/2	65.5		
		CONTENT 0	0	-1/2	-1/2	0	0	-1/2	-1/2					
14	191	PENALTY										72.5		
		CONTENT +1/2	+1/2	+1/2	-1/2	0	+1	+1/2						
15	194	PENALTY 2	2		1						5	61.5		
		CONTENT 0	0	-1	-1	-1	-1/2	0						
16	131	PENALTY	Scratched											
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

SHOW: Sweetwater-Versatility
CLASS: #86 - SHTX YRNN - Youth Reining
DATE: 08/04/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		2 Circles Left Lead Change	2 Circles Right Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
17	157	PENALTY											
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1/2	-1			66	
18	225	PENALTY											
		CONTENT	-1/2	-1/2	-1	-1	-1/2	0	0			66.5	
19	230	PENALTY	2	1, 2, 2		OP		1/2					
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1		7 1/2	59	✓
20	218	PENALTY		1									
		CONTENT	0	0	0	-1/2	+1/2	0	+1/2		1	69.5	
21	979	PENALTY											
		CONTENT	0	0	-1/2	+1/2	0	+1/2	0			70.5	
22	127	PENALTY	1/2										
		CONTENT	0	0	+1/2	-1	+1/2	+1/2	+1/2		1/2	72.5	
23	198	PENALTY											
		CONTENT	0	0	+1/2	0	+1/2	+1/2	+1			72.5	
24	800	PENALTY											
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1		73.5	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]
Printed from HSW

VERSATILITY RANCH HORSE - REINING

PATTERN 8

SHOW:	Sweetwater-Versatility
CLASS:	#86 - SHTX YRNN - Youth Reining
DATE:	08/04/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		1	2	3	4	5	6	7	8				
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		2 Circles Left, Lead Change	2 Circles Right, Lead Change	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back					
25	246	PENALTY	1								1	69	
		CONTENT	-1/2	0	-1/2	+1/2	0	+1/2	0				
			68.5		69	69.5		69					
26	238	PENALTY				DP						68	✓
		CONTENT	0	-1/2	0	-1 1/2	0	0	0				
			68.5	68.5		64							
27	193	PENALTY	2, 2	2, 2								8	56.5
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1	-1				
			68.5	68.5	68.5	66.5	64.5	64.5	64.5				
28	242	PENALTY	1, 2	2, 1, 2								11	55 1/2
		CONTENT	-1/2	-1 1/2	-1	-1/2	-1	-1/2	-1/2				
			68.5	68.5	66.5	65	64	63.5	62				
29	217	PENALTY	2		DP							2	60
		CONTENT	-1/2	0	-1/2	0	-1/2	0	-1/2				
			68.5		67		68.5		68				
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

[Handwritten Signature]

SHOW: Sweetwater-Versatility

CLASS: #90 - AQHA 483000 - Youth VPH
Working Ranch Horse

DATE: 08/04/2018

VERSATILITY RANCH HORSE - RANCH COW WORK

- 1 Point Penalties:**
 A - Loss of working advantage
 C - Using the corner or the end of the arena to turn the cow when going down the fence
 E - Changing sides of arena to turn cow
 L - For each length horse runs past cow
 P - Working out of position
 R - Two-loop catch in amateur and youth classes
 S - Slipping rein
 T - Failure to drive cow past middle marker on first turn
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)
- 2 Point Penalties:**
 A - Going around the corner of the arena before turning cow
 B - In an open field turn animal gets within 3 feet of the end fence before being turned
 R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
 E - Exhausting or overworking the cow before circling or roping
 H - Hanging up on the fence (refusing to turn)
 K - Knocking down the cow without having a working advantage
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
 A - Failure to turn the cow both directions on the fence
 B - Spurring or hitting in front of cinch at any time
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
 H - Use of two hands (except in snaffle bit or hackamore) per maneuver
 M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
 A - Turning tail
 E - Repeated blatant disobedience
 H - Leaving arena before run is complete
 I - Illegal catch at end of run
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 R - Complete loss of rope
- Disqualification (DQ):**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
		Tie-Breaker																	
1	230	PENALTY																	
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2			-1/2	0	0				1 600		
2	195	PENALTY																	
		CONTENT	+1/2	0	0	+1/2	+1/2	-1/2			-1/2	0	0				70 1/2		
3	131	PENALTY	[Handwritten wavy line]																
		CONTENT	[Handwritten wavy line]																
4	127	PENALTY																	
		CONTENT	+1/2	0	0	-1/2	+1/2	+1/2			0	0	0				2 69		
5	800	PENALTY																	
		CONTENT	0	0	-1/2	-1/2	+1/2	+1/2			-1/2	0	0				4 65 1/2		
6	218	PENALTY																	
		CONTENT	+1/2	0	-1/2	+1/2	+1/2	+1/2			+1/2	0	+1/2				2 70 1/2		
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:  _____

SHOW: Sweetwater-Versatility

CLASS: #91 - AQHA 485000 - Youth VRH Limited
Ranch Cow Work

DATE: 08/04/2018

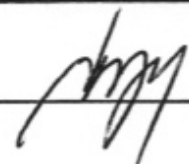
VRH - LIMITED COW WORK (Amateur/Youth)

<p>1 Point Penalties: A - Loss of working advantage D - Failure to drive cow passed middle marker on second drive before time expires P - Working out of position S - Slipping rein V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p>3 Point Penalties: K - Knocking down the cow without having a working advantage L - Losing a cow while boxing</p> <p>5 Point Penalties: B - Spurring in front of cinch C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</p>	<p>10 Point Penalty: U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p> <p>Off-Pattern (QP): Cannot place above others who complete pattern correctly A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class</p> <p>Disqualification (DQ): A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
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W/O	#		RUN CONTENT												PENALTIES				SCORE	OP			
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL					
			BOXING			DRIVE			BOXING			DRIVE											
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.									
		Tie-Breaker																					
9	246	PENALTY																					
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0								72 1/2	
10	198	PENALTY																					
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	0	0	-1	-1	-1								1	63 1/2
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



SHOW: Sweetwater-Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 08/04/2018

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

DQ:

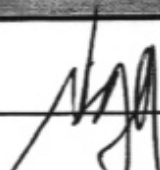
- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider; run ends; credit will be given for work done

RUN CONTENT

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	BOXING MANEUVERS					PENALTIES			NOTES	PENALTY TOTAL	SCORE	OP
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers >													
		1	2	4	3	5							
1	246	0	0	0	0	0					70		
2	238	-1/2	0	-1/2	-1/2	0	A	L			4	64 1/2	
3	197	0	-1/2	0	-1/2	0						69	
4	151	-1	-1/2	-1/2	-1/2	0	A	L			7	60 1/2	
5	198	+1/2	0	+1/2	+1/2	0						71 1/2	
6	157	-1/2	-1/2	0	0	0	A	L			5	64	
7	217	-1/2	0	0	0	0	A				1	68 1/2	
8	194	-1/2	0	0	0	0						69 1/2	
9	979	-1	0	-1/2	0	0	A				2	66 1/2	
10	191	+1	+1/2	+1	+1/2	+1/2						73 1/2	

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HOE

SHOW: Sweetwater-Versatility

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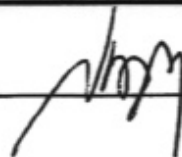
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Tie-Breakers >													
		1	2	4	3	5							
21	223	-1/2	-1/2	0	0	0						69	
22	242	-1	-1/2	-1/2	0	0	P A L				9	59	
23	227	-1	-1/2	-1	0	0	A P L				6	61 1/2	
24	203	-1/2	0	+1/2	+1/2	0	A				1	69 1/2	
25	127	-1	-1/2	-1/2	-1/2	-1/2	A A L				8	59	
26	991	-1/2	0	-1/2	-1/2	0	A				1	67 1/2	

JUDGE'S SIGNATURE: _____



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