

SHOW:	World Show #2
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	10/27/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN												
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																									
Tie-Breaker		9	7	1	4	10	2	3	5	6	8																
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back																
1	704	PENALTY												CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	-	74	
			71		72		73																				
2	537	PENALTY												CONTENT	-1/2	0	0	0	-1/2	0	0	+1/2	+1/2	-1/2	-	69 1/2	
					69		70			71																	
3	588	PENALTY			3									CONTENT	+1	+1	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	3	71 1/2	
			72		69		70			71																	
4	731	PENALTY	1											CONTENT	0	+1/2	0	0	0	0	0	+1/2	0	-1/2	1	69 1/2	
					70																						
5	1	PENALTY						1						CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0	0	-1/2	1	71	
			71		72		71 1/2																				
6	536	PENALTY												CONTENT	+1/2	+1	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	-	74	
					72		73																				
7	584	PENALTY												CONTENT	0	+1/2	0	+1/2	0	0	0	0	-1/2	+1/2	-	71	
					71																						
8	725	PENALTY												CONTENT	+1/2	+1	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	-	74	
					72		73																				

JUDGE'S NAME (PRINTED): Buddy Fisher

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - RANCH RIDING**

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- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DO):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O		#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
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Tie-Breaker			9	7	1	4	10	2	3	5	6	8						
Maneuver Description			Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back						
9	✓	690	+1/2	+1/2	0	0	0	0	+1/2	+1/2	0	-1/2			-	71 1/2		
			71						72									
10	✓	688	+1/2	0	0	0	+1/2	-1/2	-1/2	-1/2	0	-1/2			1	68		
			71				70											
11	✓	611	+1/2	+1/2	0	0	0	0	0	+1/2	0	0			1	70 1/2		
			70															
12	✓	691	0	0	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0			-	73 1/2		
			71				73											
13	✓	663	+1/2	+1/2	0	0	+1/2	0	0	+1	0	0			1	71 1/2		
			71				70 1/2											
14	✓	723	+1/2	+1	+1/2	+1	+1/2	+1	+1	+1/2	+1/2	-1/2			-	76		
			75 1/2				76											
15	✓	505	0	0	0	+1/2	0	+1/2	+1/2	0	-1/2	0			1	70		
			70				70				70							
16	✓	724	+1/2	+1	+1	0	+1/2	0	+1/2	0	+1	+1/2			-	4	71	
			73		72		69 1/2											

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<p>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>																	
			9	7	1	4	10	2	3	5	6	9					
		<b>Tie-Breaker</b>	Walk	Lope	Exit Lope	Trot	Stop & Reverse	Exit Walk	Trot	Exit Trot	Lope	Stop & Back					
			PENALTY														
17	/	510	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	0			-	74	
			71														
18	/	527	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	0			-	76 1/2	
			73														
19	/	556	0	0	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0			-	72 1/2	
			71														
20	/	658	+1/2	+1	+1	+1/2	0	+1	0	+1/2	+1/2	+1			-	77	
			73														
21	/	515	+1/2	+1/2	0	0	+1/2	0	+1/2	+1	+1/2	0			-	73 1/2	
			71														
22	/	702	+1/2	+1/2	0	0	+1/2	0	+1	+1/2	0	0			-	73	
			71														
23	/	610	+1	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	-1/2			-	73	
			72														
24	/	678	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2				76 1/2	
			73														

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		<b>Tie-Breaker</b>	9	7	1	4	10	2	3	5	6	9				
		<b>Maneuver Description</b>	Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
25	596	PENALTY														
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2		-	77	
			-14			75		76								
26	672	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0		-	73 1/2	
			72			73										
27	615	PENALTY					1									
		CONTENT	+1/2	+1/2	+1/2	0	0	0	0	0	-1/2	0		1	70	
			71			70 1/2										
28	581	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1/2	0		-	74 1/2	
			71			72		74								
29	549	PENALTY						1								
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1	+1/2	0		1	74	
			73			72 1/2										
30	627	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	+1/2	0	+1/2	0	0		-	72	
			71			72										
31	612	PENALTY														
		CONTENT	+1	+1	+1	+1/2	+1	+1	+1/2	+1/2	+1/2	+1/2		-	71 1/2	
			72		73		76		77							
32	664	PENALTY														
		CONTENT	0	0	-1/2	0	0	0	0	+1/2	-1/2	0		3	(65 1/2)	
			70							3, OP						

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**VERSATILITY RANCH HORSE - RANCH RIDING**

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33	503	PENALTY																	CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	-1/2			-	71 1/2				71														34	566	PENALTY																	CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	0	+1	+1/2	+1/2			-	76 1/2				74														35	600	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	0	0			-	79				71														36	544	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	0			3	71				73														37	671	PENALTY																	CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71				72																PENALTY																	CONTENT														
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0	+1/2	0	-1/2			-	71 1/2																																																																																																																																																																																																																																																																																
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34	566	PENALTY																	CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	0	+1	+1/2	+1/2			-	76 1/2				74														35	600	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	0	0			-	79				71														36	544	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	0			3	71				73														37	671	PENALTY																	CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71				72																PENALTY																	CONTENT																																																																	
		CONTENT	+1/2	+1	+1	+1	+1/2	+1/2	0	+1	+1/2	+1/2			-	76 1/2																																																																																																																																																																																																																																																																																
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35	600	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	0	0			-	79				71														36	544	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	0			3	71				73														37	671	PENALTY																	CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71				72																PENALTY																	CONTENT																																																																																																																				
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1	0	0			-	79																																																																																																																																																																																																																																																																																
			71																																																																																																																																																																																																																																																																																													
36	544	PENALTY																	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	0			3	71				73														37	671	PENALTY																	CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71				72																PENALTY																	CONTENT																																																																																																																																																																							
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0	0			3	71																																																																																																																																																																																																																																																																																
			73																																																																																																																																																																																																																																																																																													
37	671	PENALTY																	CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71				72																PENALTY																	CONTENT																																																																																																																																																																																																																										
		CONTENT	+1/2	+1	+1/2	0	+1	+1/2	+1/2	+1/2	-1/2	0			3	71																																																																																																																																																																																																																																																																																
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**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roma reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		2	3	7	5	6	4	1									
<b>Obstacle Description</b>		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer									
1	596	PENALTY	1														
		CONTENT	0	+1	+1	+1	+1/2	+1/2	+1							1	74
		75															
2	615	PENALTY	1		1												
		CONTENT	-1/2	0	-1	+1/2	0	0	-1							2	66
3	549	PENALTY															
		CONTENT	+1/2	+1	+1/2	+1	0	0	+1/2							1	72 1/2
4	663	PENALTY															
		CONTENT	+1/2	+1	+1	0	+1/2	+1/2	-1/2								73
5	556	PENALTY															
		CONTENT	0	+1	-1/2	+1/2	+1/2	0	-1/2		55 <sup>OP</sup>					10	60
6	725	PENALTY		3	5 <sup>OP</sup>			5									
		CONTENT	0	-1	-1/2	0	+1/2	-1	-1/2							13	52 1/2
7	723	PENALTY	1														
		CONTENT	0	+1	+1/2	0	0	+1/2	+1/2							1	71 1/2
8	505	PENALTY	1	33		5											
		CONTENT	0	-1	0	0	0	-1/2	+1/2							12	57

57

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Ray Stapp*

**VERSATILITY RANCH HORSE - TRAIL**

SHOW: World Show #2

CLASS:#52 - SHTX LNPT - Ltd Non Pro Trail

DATE: 10/27/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dallied during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Obstacle Description	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker															
		Obstacle Description	Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer								
9	724	PENALTY	1														
		CONTENT	0	-1/2	-1/2	0	+1/2	+1/2	0							1	69
			68			64											
10	611	PENALTY															
		CONTENT	+1/2	+1/2	+1	0	0	0	0								72
			21		22												
11	527	PENALTY			1					5							
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1						6	66
			21		20 1/2		21		22								
12	588	PENALTY															
		CONTENT	+1/2	+1	0	+1/2	+1/2	+1/2	+1								74
13	678	PENALTY	1														
		CONTENT	0	+1/2	+1/2	-1/2	+1/2	+1/2	+1/2							1	71
			20														
14	688	PENALTY				5	5										
		CONTENT	+1/2	+1/2	0	-1	-1	0	+1/2							10	59 1/2
			21		65		59										
15	658	PENALTY	1	3													
		CONTENT	0	-1	0	+1/2	+1/2	0	+1/2							4	66 1/2
			65		66												
16	664	PENALTY	1	1													
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0							2	66 1/2
			68	67 1/2	67												

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Wesley August*

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #2  
**CLASS:**#52 - SHTX LNPT - Ltd Non Pro Trail  
**DATE:** 10/27/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or falling to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker															
		Obstacle Description															
		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer									
17	704	PENALTY															
		CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					2	69	
			67		68												
18	671	PENALTY	1					1									
		CONTENT	0	+1	+1/2	+1	+1	+1/2	0						2	72	
			22														
19	544	PENALTY		1				1									
		CONTENT	+1/2	0	+1/2	0	+1/2	0	+1						2	70 1/2	
			20														
20	702	PENALTY						1									
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	0	-1/2						1	70 1/2	
			21														
21	537	PENALTY	1		1												
		CONTENT	-1/2	+1/2	+1/2	-1	0	0	0						3	66 1/2	
			68		67 1/2												
22	566	PENALTY	1														
		CONTENT	0	-1/2	+1	0	+1/2	+1/2	+1/2						2	70	
			69														
23	672	PENALTY	1														
		CONTENT	0	+1	0	0	0	0	0				55		11	58 1/2	
			70														
24	612	PENALTY	1														
		CONTENT	0	0	0	+1/2	+1/2	0	+1						2	70	
			60														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Wally [Signature]*



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #2

**CLASS:**#52 - SHTX LNPT - Ltd Non Pro Trail

**DATE:** 10/27/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer							
25	610	PENALTY: 1 CONTENT: 0	1 0	15 -1	0	+1/2	+1/2	+1					9	62	
26	627	PENALTY: 1 CONTENT: 0	+1/2	+1/2	+1/2	0	+1/2	5 0					7	65	
27	536	PENALTY: 1 CONTENT: 0	+1/2	-1/2	+1/2	+1/2	+1/2	+1					2	70 1/2	
28	515	PENALTY: 1 CONTENT: 0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					1	72	
29	731	PENALTY: 1 CONTENT: 0	3 -1	-1/2	-1/2	+1/2	+1/2	+1					4	66	
30	690	PENALTY: CONTENT: +1	+1	+1/2	0	0	+1	+1/2						74	
31	600	PENALTY: 11 CONTENT: 0	1 -1/2	1 0	+1/2	+1	+1/2	-1/2					4	67	
32	503	PENALTY: CONTENT: +1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0						73	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Wally Sargent*

AK

**VERSATILITY RANCH HORSE - TRAIL**

SHOW: World Show #2

CLASS:#52 - SHTX LNPT - Ltd Non Pro Trail

DATE: 10/27/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Walk Logs	Lope LL	Trot Drag	RL Lope	SP Log	Gate	Trailer							
33	1	PENALTY		1											
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1				2	71 1/2
			20		21										
34	510	PENALTY													
		CONTENT	+1	+1	+1	+1/2	+1/2	+1	+1						76
			34												
35	581	PENALTY	1	1											
		CONTENT	0	-1/2	-1/2	+1/2	0	0	+1/2					2	68
			20		21										
36	584	PENALTY	1							11	55 <sup>OP</sup>				
		CONTENT	0	+1	+1/2	0	+1/2	-1/2	-1/2					13	57 OP
			21												
37	691	PENALTY	1												
		CONTENT	0	0	0	0	+1/2	-1/2	+1					1	70
			20		21										
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#54 - SHTX LNPR - Ltd Non Pro Reining
<b>DATE:</b>	10/27/2018

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
		Tie-Breaker												
		1	6	7	3	2	5	4						
		Maneuver Description												
		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L						
		Change		Change										
1	566	PENALTY		1 1/2							4	67 1/2		
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2					
2	612	PENALTY										68 1/2		
		CONTENT	0	0	-1/2	-1/2	-1/2	0	0					
3	702	PENALTY			1/2		1/2					3 1/2	65	
		CONTENT	-1/2	0	-1/2	-1/2	0	0	0					
4	515	PENALTY		1	2	OP	OP	OP	OP			3	59	OP <sub>xs</sub>
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
5	671	PENALTY		2								2	69	
		CONTENT	+1/2	0	+1/2	0	0	0	0					
6	536	PENALTY											72 1/2	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2					
7	596	PENALTY											73	
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					
8	723	PENALTY		2	2							4	64	
		CONTENT	0	-1/2	-1/2	0	0	-1/2	-1/2					

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE:

*Bozo Roger*

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#54 - SHTX LNPR - Ltd Non Pro Reining
<b>DATE:</b>	10/27/2018

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

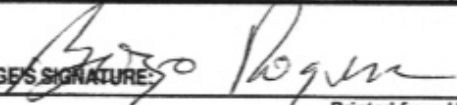
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3/12 R	S & B	3/12 L						
9	505	PENALTY	1							1	69 1/2			
		CONTENT	0	-1/2	0	0	+1/2	+1/2	0					
10	588	PENALTY		1,1						2	71			
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2					
11	581	PENALTY		1,2						3	65 1/2			
		CONTENT	-1/2	0	-1/2	0	-1/2	0	0					
12	688	PENALTY		1,1,2						4	64			
		CONTENT	-1/2	0	-1/2	0	-1/2	0	-1/2					
13	725	PENALTY									72			
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	0					
14	1	PENALTY									69 1/2			
		CONTENT	0	0	0	0	-1/2	0	0					
15	704	PENALTY		1,1					1/2		2 1/2	69		
		CONTENT	0	-1/2	0	+1/2	+1/2	+1/2	+1/2					
16	556	PENALTY	S C R A T C H											
		CONTENT												

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE:





**VERSATILITY RANCH HORSE - REINING**

**SHOW:** World Show #2

**CLASS:** #54 - SHTX LNPR - Ltd Non Pro Reining

**DATE:** 10/27/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
		<b>Tie-Breaker</b>	1	6	7	3	2	5	4					
		<b>Manuever Description</b>	S & B to Center	Right Circles Change	Left Circles Change	S & B	3 1/2 R	S & B	3 1/2 L					
17	527	PENALTY		1/2								1/2	69	
		CONTENT	-1/2	0	0	-1/2	+1/2	-1/2	+1/2					
18	615	PENALTY		1				1/2				3 1/2	66	
		CONTENT	+1/2	-1/2	0	0	-1/2	0	0					
19	627	PENALTY											69	
		CONTENT	0	0	0	-1	0	0	0					
20	537	PENALTY			1							1	67 1/2	
		CONTENT	0	0	-1/2	-1/2	0	-1	+1/2					
21	691	PENALTY											71	
		CONTENT	0	+1/2	0	0	0	+1/2	0					
22	663	PENALTY		1	1/2		OP		OP			4	66	OP
		CONTENT	0	0	-1/2	0	+1/2	0	0					
23	716	PENALTY			5	5	5	5	5			25	43 1/2	
		CONTENT	+1/2	0	-1/2	-1/2	+1/2	0	+1/2					
24	731	PENALTY		1/2	1							1 1/2	64 1/2	
		CONTENT	+1	0	0	-1/2	-1	-1	-1/2					

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE:

*Bozo Roger*  
Printed from HSW

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#54 - SHTX LNPR - Ltd Non Pro Reining
<b>DATE:</b>	10/27/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
  - Delayed change of lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
  - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1/8 to 1/4 turn
  - Slipping rein
- 2 Point Penalties:**
- Break of gait
  - Freeze up in spins or rollbacks
  - Failure to stop or walk before executing a lope departure on trot-in patterns
  - Failure to be in a lope prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position
  - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
  - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		1	2	3	4	5	6	7	8				
<b>Tie-Breaker</b>		1	10	7	3	2	5	4					
<b>Maneuver Description</b>		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
			Change	Change									
25	544	PENALTY	1							1	69		
		CONTENT	0	-1/2	+1/2	0	0	-1/2	+1/2				
26	664	PENALTY		1/2, 1				OP		1 1/2	65	OPx1	
		CONTENT	0	-1/2	-1/2	-1	0	0	-1 1/2				
27	600	PENALTY									73 1/2		
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
28	658	PENALTY									75		
		CONTENT	+1/2	+1/2	+1/2	+1	+1	+1	+1/2				
29	584	PENALTY									69 1/2		
		CONTENT	-1/2	0	+1/2	-1	0	0	+1/2				
30	724	PENALTY									72 1/2		
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	0				
31	503	PENALTY			1					1	67		
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0				
32	610	PENALTY		1, 1/2	-1, 1/2				OP		55 1/2	OPx1	
		CONTENT	-1	-1/2	-1	-1	-1	-1	-1				

JUDGE'S NAME (PRINTED):  
BOZO ROGER

JUDGE'S SIGNATURE: *Bozo Roger*  
Printed from HSW

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#54 - SHTX LNPR - Ltd Non Pro Reining
<b>DATE:</b>	10/27/2018

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
			1	2	3	4	5	6	7	8				
			S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
			Change	Change	Change									
33	611		0	-1/2	-1/2	-1/2	-1/2	-1/2	0				67 1/2	
34	672		0	0	-1/2	0	+1/2	0	-1/2		1		68 1/2	
35	510		-1/2	0	0	-1/2	-1/2	-1/2	-1/2				67 1/2	
36	#549		0	0	-1/2	+1/2	+1/2	0	+1/2			3 1/2	67 1/2	
37	690		-1/2	0	0	-1/2	0	-1/2	-1/2				68	
38	678		+1	0	+1/2	+1/2	+1	+1/2	+1/2				74	

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE:

*Bozo Roger*

SHOW: World Show #2

CLASS: #56 - SHTX LNPW - Ltd Non Pro Working Cow

DATE: 10/27/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		Tie-Breaker																	
		2	4	5	1	6	7	3	8	9	10	11	12						
1	731	PENALTY P														1	65 1/2		
		CONTENT		-1	-1/2	φ	φ	φ	φ	-1	-1/2	φ	-1/2	φ	φ				
2	610	PENALTY								A						1	62 1/2		
		CONTENT		-1	-1/2	φ	-1/2	-1/2	φ	-1	-1/2	φ	-1/2	-1/2	-1/2				
3	664	PENALTY								P						1	65		
		CONTENT		-1/2	φ	φ	φ	-1/2	φ	-1/2	-1/2	φ	-1	-1	φ				
4	678	PENALTY															68 1/2		
		CONTENT		+1/2	φ	φ	+1/2	φ	φ	φ	-1/2	φ	-1	-1	φ				
5	570	PENALTY																	
		CONTENT																	
6	724	PENALTY															3	62	
		CONTENT		-1	-1/2	φ	-1	-1/2	φ	-1/2	-1	-1/2	φ	φ	φ	L			
7	704	PENALTY															63		
		CONTENT		-1	-1	φ	-1	-1	φ	-1	-1/2	φ	-1	-1/2	φ				
8	611	PENALTY															71		
		CONTENT		+1/2	φ	φ	φ	φ	φ	φ	φ	φ	+1/2	φ	φ				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*mat*





**VRH - LIMITED COW WORK (Amateur/Youth)**

SHOW: World Show #2

CLASS: #56 - SHTXLNPW - Ltd Non Pro Working Cow

DATE: 10/27/2018

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL					
		BOXING			DRIVE			BOXING			DRIVE											
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL							
		Tie-Breaker																				
17	1	PENALTY																		1	69	
		CONTENT	+1	+1/2	φ	+1/2	φ	φ	+1/2	-1/2	φ	-1	-1	φ								
18	672	PENALTY																		1	65 1/2	
		CONTENT	+1/2	φ	φ	-1/2	-1/2	φ	-1/2	-1/2	φ	-1	-1	φ								
19	556	PENALTY																				
		CONTENT																				
20	691	PENALTY																			7 1/2	
		CONTENT	φ	φ	φ	+1/2	φ	φ	+1/2	φ	φ	+1/2	φ	φ								
21	627	PENALTY																		3	62	
		CONTENT	-1/2	φ	φ	-1/2	φ	φ	-1	-1	φ	-1	-1	φ								
22	723	PENALTY																			62	
		CONTENT	-1	-1/2	φ	-1/2	-1/2	φ	-1	-1	-1	-1/2	-1	φ								
23	549	PENALTY																			73	
		CONTENT	+1/2	+1/2	φ	+1/2	φ	φ	+1/2	+1/2	φ	+1/2	φ	φ								
24	600	PENALTY																			73 1/2	
		CONTENT	+1	+1/2	φ	φ	φ	φ	+1/2	+1/2	φ	+1/2	+1/2	φ								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

**VRH - LIMITED COW WORK (Amateur/Youth)**

**SHOW:** World Show #2

**CLASS:** #56 - SHTXLNPW - Ltd Non Pro Working Cow

**DATE:** 10/27/2018

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT											PENALTIES				SCORE	OP				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											3 POINTS	5 POINTS	10 POINTS	TOTAL						
		BOXING			DRIVE			BOXING			DRIVE											
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL							
<b>Tie-Breaker</b>		2	4	5	1	6	7	3	8	9	10	11	12									
25	702																				70 1/2	
26	725																				71 1/2	
27	616																				72	
28	503																				68 1/2	
29	510																				70 1/2	
30	581																				70	
31	544																				73	
32	527																				65 1/2	N OP

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 



SHOW: World Show #2

CLASS: #56-SHTXLNPW-Ltd Non Pro Working Cow

DATE: 10/27/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	POS & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		Tie-Breaker																	
		2	4	5	1	10	7	3	8	9	10	11	12						
33	612	PENALTY																	70
		CONTENT	+1/2	+1/2	φ	φ	φ	φ	+1/2	φ	φ	+1/2	φ	φ					
34	596	PENALTY																	75 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	φ	+1	+1/2	φ	+1	+1/2	φ					
35	537	PENALTY																	70 1/2
		CONTENT	+1/2	φ	φ	φ	φ	φ	+1/2	φ	φ	-1/2	φ	φ					
36	688	PENALTY	φ																7
		CONTENT	-1	-1/2	φ	-1	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	LL				49 1/2
37	505	PENALTY																	70 1/2
		CONTENT	+1/2	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ					
38	584	PENALTY																	70
		CONTENT	-1/2	φ	+1/2	-1/2	φ	φ	φ	φ	φ	+1/2	φ	φ					
39	658	PENALTY																	77 1/2
		CONTENT	+1	+1	φ	+1	+1	φ	+1	+1/2	φ	+1	+1	φ					

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