

SHOW: World Show #2  
CLASS: #3 SHH NPPL - Non Pro Pleasure  
DATE: 10/27/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	10	4	2	7	6	3	5	1	8	9					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
		MANEUVER DESCRIPTION														
1	669	PENALTY														
		CONTENT	-1/2	0	0	+1/2	0	0	+1/2	+1	0	0			71 1/2	
			70													
2	722	PENALTY	1													
		CONTENT	-1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	0	+1			1 71 1/2	
			70													
3	560	PENALTY	1													
		CONTENT	-1/2	-1/2	0	0	-1/2	0	-1/2	0	0	-1/2			1 66 1/2	
			68													
4	603	PENALTY														
		CONTENT	0	+1/2	-1/2	+1/2	0	0	+1/2	0	+1/2	0			71 1/2	
			71													
5	670	PENALTY														
		CONTENT	+1/2	0	+1/2	+1	+1/2	-1/2	0	+1/2	0	0			72 1/2	
			72													
6	570	PENALTY														
		CONTENT	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	0	+1/2	0			74	
			71			72			73			74				
7	721	PENALTY														
		CONTENT	+1/2	0	0	+1/2	+1/2	0	0	+1/2	0	+1			73	
			71													
8	644	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	-1/2			72 1/2	
			71			72			73							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Ally Longwell*

**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#30 - SHTX NPPL - Non Pro Pleasure
<b>DATE:</b>	10/27/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between normal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly:
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

MANEUVER SCORES													10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back					
Maneuver Description																
9	668	PENALTY														
		CONTENT	+1/2	0	0	0	0	+1/2	+1/2	+1/2	0	-1			71	
								71		72						
10	643	PENALTY														
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0			72 1/2	
								71		72						
11	614	PENALTY						11								
		CONTENT	0	+1/2	0	-1/2	+1/2	-1	+1/2	+1/2	-1/2	0		2	68	
								68		68						
12	559	PENALTY														
		CONTENT	-1/2	0	-1/2	0	0	0	-1/2	+1/2	+1/2	0			69 1/2	
					69				69							
13	601	PENALTY														
		CONTENT	0	+1/2	0	0	+1/2	0	+1/2	0	+1/2	+1			73	
								71								
14	656	PENALTY								3						
		CONTENT	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	-1	0	+1/2		3	68 1/2	
								71		72						
15	517	PENALTY	1						11							
		CONTENT	-1	+1/2	-1/2	0	+1/2	0	-1	+1/2	0	+1/2		3	66 1/2	
					66				66							
16	605	PENALTY														
		CONTENT	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2	0			73	
								71		72						

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Ruby Longwell*

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**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#30 - SHTX NPPL - Non Pro Pleasure
<b>DATE:</b>	10/27/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
Maneuver Description															
17	571	PENALTY							33					6	64 1/2
		CONTENT	0	0	+1/2	0	+1/2	+1/2	0	-1	0	0			
18	606	PENALTY													74 1/2
		CONTENT	+1	+1/2	0	+1/2	0	0	0	+1	+1/2	+1			
19	538	PENALTY													70
		CONTENT	0	0	+1/2	0	0	-1/2	0	0	+1/2	-1/2			
20	705	PENALTY													71 1/2
		CONTENT	0	+1/2	0	+1/2	0	-1/2	+1/2	+1/2	0	0			
21	703	PENALTY													75 1/2
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1	+1	+1			
22	680	PENALTY			3									3	66
		CONTENT	0	0	-1/2	0	0	0	0	0	0	+1/2			
23	514	PENALTY													73 1/2
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1	+1/2	-1			
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

*Ruby Simpson*

**VERSATILITY RANCH HORSE - TRAIL**

SHOW: World Show #2

CLASS: #32 SHHX NPTR - Non Professional

DATE: 10/27/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			Tie-Breaker														
			2	3	7	5	6	4	1								
			Obstacle Description														
			Walk Logs	Lope CL	Trot Drag	Lope RL	Sp Log	Gate	Trailer								
1	668	11	0	+1/2	+1/2	+1/2	0	+1/2	+1						2	71	
			69 70														
2	705	1	+1/2	+1	+1	+1	+1/2	0	+1						2	73	
3	722	1	0	0	+1/2	0	+1/2	+1/2	+1						2	70 1/2	
4	605	1	+1	+1	+1	+1/2	0	+1/2	0						1	73	
5	538	11	0	0	0	+1/2	0	+1/2	0						3	68	
6	603	1	+1/2	+1/2	+1	+1/2	0	+1/2	+1						2	72	
			70 71														
7	644	1	+1/2	-1/2	-1/2	+1/2	+1/2	+1	+1/2						2	70	
			68														
8	559	1	+1	+1/2	+1/2	+1/2	+1/2	0	+1							74	
			72 73														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Ralph [Signature]*

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #2

**CLASS:** #32 - SHTX NPTR - Non Pro Trail

**DATE:** 10/27/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Obstacle Description	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
			1	2	3	4	5	6	7	8	9	10							
		Tie-Breaker	2	3	7	5	6	4	1										
		Obstacle Description	Walk Logs	Lope LL	Trot Drag	Lope RL	SP Log	Gate	Trailer										
9	571	PENALTY	1	1															
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2								2	70 1/2	
				68		69													
10	606	PENALTY	1		OP														
		CONTENT	0	-1/2	-1	0	0	0	-1/2								1	67 OP	
11	643	PENALTY				5													
		CONTENT	+1	+1/2	+1/2	0	0	-1/2	0								5	66 1/2	
					22														
12	514	PENALTY	1		1														
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	+1/2									2	70 1/2
				20	69			20											
13	570	PENALTY		33															
		CONTENT	+1	-1 1/2	-1	+1/2	0	+1/2	0									6	63 1/2
				63 1/2	62 1/2	63													
14	517	PENALTY																	
		CONTENT	+1	-1	+1/2	+1/2	+1/2	0	+1									70 1/2	
						21													
15	680	PENALTY		31															
		CONTENT	+1	-1	0	0	0	0	0									4	66
				66															
16	703	PENALTY	11			5													
		CONTENT	0	+1	+1	0	+1/2	+1	+1									7	67 1/2
				69	70	65													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #2

**CLASS:**#32 - SHTX NPTR - Non Pro Trail

**DATE:** 10/27/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or falling to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk Logs	Lope LL	Trot Drag	Lope RL	SP Log	Gate	Trailer										
17	560	PENALTY	11		11	5										9	58 1/2	
		CONTENT	0	0	-1	-1	-1/2	0	0									
18	601	PENALTY	1													1	73	
		CONTENT	0	+1	+1	+1	+1	+1	-1									
19	656	PENALTY						5								5	66 1/2	
		CONTENT	0	+1	-1/2	+1/2	0	+1/2	0									
20	670	PENALTY			3											3	70	
		CONTENT	+1	+1	-1	0	+1/2	+1/2	+1									
21	614	PENALTY	1			3										4	68	
		CONTENT	0	+1/2	+1/2	0	0	+1/2	+1/2									
22	721	PENALTY	1	3												4	65 1/2	
		CONTENT	0	-1	+1/2	+1/2	0	+1/2	-1									
23	669	PENALTY	11													2	65 1/2	
		CONTENT	-1/2	0	0	-1/2	0	-1/2	-1									
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Wiley Sorenson*

AK

**VERSATILITY RANCH HORSE - REINING**

SHOW: World Show #2  
CLASS: #34 - SHTX NPRN - Non Pro Reining  
DATE: 10/27/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
  - Delayed change of lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
  - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1/8 to 1/4 turn
  - Slipping rein
- 2 Point Penalties:**
- Break of gait
  - Freeze up in spins or rollbacks
  - Failure to stop or walk before executing a lope departure on trot-in patterns
  - Failure to be in a lope prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position
  - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
  - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
		Change	Change	Change									
1	680	PENALTY										7 1/2	
		CONTENT	+1/2	0	0	0	0	+1/2	+1/2				
2	570	PENALTY		2	1						OP	3	65 1/2 OPx1
		CONTENT	-1/2	0	0	0	+1/2	-1/2	-1				
3	614	PENALTY										68	
		CONTENT	0	0	-1/2	-1/2	-1/2	0	-1/2				
4	643	PENALTY		2	2							4	65
		CONTENT	0	-1	-1/2	-1/2	+1/2	+1/2	0				
5	703	PENALTY										73	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
6	668	PENALTY										72	
		CONTENT	+1/2	0	+1/2	+1/2	0	+1	-1/2				
7	514	PENALTY										69 1/2	
		CONTENT	0	0	+1/2	-1/2	-1/2	0	0				
8	616	PENALTY			2						OP	2	67 1/2 OPx1
		CONTENT	0	0	0	-1/2	0	0	0				

JUDGE'S NAME (PRINTED):

BOZO RUGER

JUDGE'S SIGNATURE:

*Bozo Ruger*  
Printed from HSW

**VERSATILITY RANCH HORSE - REINING**

PATTERN 6

<b>SHOW:</b>	World Show #2
<b>CLASS:</b>	#34 - SHTX NPRN - Non Pro Reining
<b>DATE:</b>	10/27/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
		Change	Change	Change									
9	670	PENALTY	2								2	65 1/2	
		CONTENT	+1/2	-1/2	-1/2	-1	0	-1	0				
10	644	PENALTY										71 1/2	
		CONTENT	0	+1/2	+1/2	0	+1/2	0	0				
11	538	PENALTY		1			2				3	60	
		CONTENT	0	0	0	0	-1	0	0				
12	560	PENALTY		1, 2, 1	1, 1/2						0	58	
		CONTENT	-1/2	-1	-1	-1/2	0	-1/2	-1/2				
13	605	PENALTY										71	
		CONTENT	0	0	0	-1/2	+1/2	+1/2	+1/2				
14	606	PENALTY		1/2							1/2	72 1/2	
		CONTENT	+1/2	0	0	+1/2	+1	+1/2	+1/2				
15	722	PENALTY			1						1	70 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	-1/2	+1/2	0				
16	656	PENALTY										72	
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2				

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE:

*Bozo Roger*



SHOW: World Show #2

CLASS: #34 - SHTX NPRN - Non Pro Reining

DATE: 10/27/2018

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		S & B to Center	Right Circles	Left Circles	S & B	3 1/2 R	S & B	3 1/2 L					
		Change	Change	Change									
17	601	PENALTY										70	
		CONTENT	0	0	+1/2	-1/2	0	0	0				
18	721	PENALTY										72	
		CONTENT	0	0	0	+1/2	+1/2	+1	0				
19	517	PENALTY					1/2				1/2	69 1/2	
		CONTENT	-1/2	0	0	0	+1/2	-1/2	+1/2				
20	571	PENALTY										70	
		CONTENT	0	0	0	-1/2	+1/2	0	0				
21	603	PENALTY			1/2						3	68	
		CONTENT	0	0	0	+1/2	0	+1/2	0				
22	705	PENALTY			1						1	71 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2				
23	559	PENALTY		1	1/2						1 1/2	66 1/2	
		CONTENT	-1/2	-1/2	0	-1/2	+1/2	-1/2	-1/2				
24	669	PENALTY										71	
		CONTENT	0	0	0	0	+1/2	+1/2	0				

JUDGE'S NAME (PRINTED):

BOZO ROGER

JUDGE'S SIGNATURE

*Bozo Roger*

**VERSATILITY RANCH HORSE - RANCH COW WORK**

SHOW: World Show #2

CLASS: 135 - SHTX NPWC - Non Pro Working Cow

DATE: 10/27/2018

**1 Point Penalties:**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 Point Penalties:**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY							
				L	R	L	R	TRACK & RATE	STOP & HOLD									
		Tie-Breaker	4	5	1	4	2	3	2	3								
1	644	PENALTY			C													
		CONTENT	+1/2	0	-1/2	+1	0	-1			0	0	0				1	69
2	571	PENALTY			L	P												
		CONTENT	0	-1	-1	-1	-1	-1			-1	0	0	A			4	60
3	559	PENALTY			C													
		CONTENT	0	0	+1	0					-1	-1	-1/2	-1/2	0	R	3	65
4	624	PENALTY																
		CONTENT	0	-1/2	+1/2	+1/2	-1/2	-1			-1/2	0	0					68 1/2
5	680	PENALTY			PA													
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2			0	0	0				2	70
6	668	PENALTY																
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2			-1	0	0	A			2	63 1/2
7	721	PENALTY																
		CONTENT	-1/2	0	+1/2	+1/2					-1	-1/2	0	0	0	R	2	67
8	603	PENALTY																
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2			0	0	0	K			3	69

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

SHOW: World Show #2

CLASS: #36 - SHTX NPWC - Non Pro  
Working Cow

DATE: 10/27/2018

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**1 Point Penalties:**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**2 Point Penalties:**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- R - Failure to catch when roping in open/cowboy classes

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- I - Illegal catch at end of run
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL					
		BOXING	RATING		FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL								DEGREE OF DIFFICULTY	EYE APPEAL	
L	R	L	R	TRACK & RATE	STOP & HOLD																
Tie-Breaker		4	5	1	6	2	3	2	3												
9	606	0	-1	-1/2	-1	-1	-1/2			-1	0	0	A					2	63		
10	560	-1	-1/2	-1/2	+1/2	0	+1/2			-1/2	0	0							68 1/2		
11	517	+1/2	0	+1/2	+1/2	+1/2	-1/2			0	0	0							71 1/4		
12	614	+1/2	0	L	-1/2	0	0			0	0	0							1	69	
13	670	-1/2	0	A	-1	-1/2	+1/2	0		0	0	0							1	67 1/2	
14	514	0	0	0	+1/2	0	+1/2			0	0	0								71	
15	669	0	0	0	0	0	+1/2			0	0	0								70 1/2	
16	538	+1/2	-1/2	AE	0	-1	0	-1/2		-1/2	0	0								2	66

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** World Show #2  
**CLASS:** #36 - SHTX NPWC - Non Pro Working Cow  
**DATE:** 10/27/2018

<p><b>1 Point Penalties:</b> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise H - Use of two hands (except in snaffle bit or hackamore) per maneuver M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 Point Penalty:</b> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b> A - Turning tail E - Repeated blatant disobedience H - Leaving arena before run is complete I - Illegal catch at end of run J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope</p> <p><b>Disqualification (DQ):</b> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire</p>
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W/O	#	RUN CONTENT										PENALTIES					SCORE	OP						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL					
L	R	L	R	TRACK & RATE	STOP & HOLD																			
		Tie-Breaker	4	5	1	0	2	3	7	3														
17	570	PENALTY																						68 1/2
		CONTENT	0	-1/2	0	+1/2	-1/2	-1/2					-1/2	0	0									
18	601	PENALTY																						68 1/2
		CONTENT	+1/2	0	-1/2	0	0	+1/2					0	0	0	A								2
19	643	PENALTY																						67 1/2
		CONTENT	0	-1/2	A	-1	+1/2	0	0				-1/2	0	0									1
20	656	PENALTY																						66 1/2
		CONTENT	+1/2	-1/2	-1/2	-1	0	0					0	0	0	B								2
21	605	PENALTY																						67 1/2
		CONTENT	+1/2	-1/2	0	-1/2	-1/2	-1					-1/2	0	0									
22	705	PENALTY																						73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					+1/2	0	0									
23	722	PENALTY																						70 1/2
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	-1/2					0	0	0									
24	703	PENALTY																						74
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1					+1/2	0	0									

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_