

SHOW: World Show #1  
CLASS: #70 - SHHTX VPLS - Novice Pleasure  
DATE: 10/26/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																															
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Tie-Breaker		6	7	1	5	2	8	4	3	9	10																																																																																																																																																																																																																																																																																				
Maneuver Description		Exit Walk	Trot	Exit Trot	Lope	Stop 100	Walk	Lope	Exit Lope	Trot	Stop & Back																																																																																																																																																																																																																																																																																				
1	675	PENALTY																		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	0					71 1/2	2	727	PENALTY																		CONTENT	+1/2	+1/2	0	0	0	0	0	0	+1/2	0					71 1/2	3	526	PENALTY																		CONTENT	0	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0					72	4	729	PENALTY																		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2						71	5	733	PENALTY																		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52	6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	0					71 1/2																																																																																																																																																																																																																																																																														
2	727	PENALTY																		CONTENT	+1/2	+1/2	0	0	0	0	0	0	+1/2	0					71 1/2	3	526	PENALTY																		CONTENT	0	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0					72	4	729	PENALTY																		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2						71	5	733	PENALTY																		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52	6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																				
		CONTENT	+1/2	+1/2	0	0	0	0	0	0	+1/2	0					71 1/2																																																																																																																																																																																																																																																																														
3	526	PENALTY																		CONTENT	0	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0					72	4	729	PENALTY																		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2						71	5	733	PENALTY																		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52	6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																								
		CONTENT	0	0	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	0					72																																																																																																																																																																																																																																																																														
4	729	PENALTY																		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2						71	5	733	PENALTY																		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52	6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																												
		CONTENT	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2						71																																																																																																																																																																																																																																																																														
5	733	PENALTY																		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52	6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																																																																
		CONTENT	0	0	-1 1/2	-1	-1	0	-1/2	-1	-1	-1				10	52																																																																																																																																																																																																																																																																														
6	698	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61	7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																																																																																																				
		CONTENT	0	-1/2	0	-1/2	0	0	-1/2	-1/2	-1	0				4	61																																																																																																																																																																																																																																																																														
7	577	PENALTY																		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72	8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																																																																																																																																								
		CONTENT	+1/2	0	0	+1/2	0	0	0	+1/2	+1/2	0					72																																																																																																																																																																																																																																																																														
8	594	PENALTY																		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																																																																																																																																																																												
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	+1/2	0	+1/2					72 1/2																																																																																																																																																																																																																																																																														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	World Show #1
<b>CLASS:</b>	#70 - SHTX VPLS - Novice Pleasure
<b>DATE:</b>	10/26/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
9	593	PENALTY													
		CONTENT	+1/2	0	0	0	-1/2	0	0	0	+1/2	0			70 1/2
			20												
10	632	PENALTY													
		CONTENT	0	+1/2	-1	0	-1	0	0	0	0	0			67 1/2
			62 1/2												
11	626	PENALTY													
		CONTENT	0	0	+1/2	-1/2	-1/2	0	-1/2	0	0	0			69
			69												
12	602	PENALTY													
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			75 1/2
			21		22		23		24		25				
13	558	PENALTY													
		CONTENT	0	0	-1/2	+1/2	-1/2	0	0	-1/2	0	-1/2			68 1/2
			20				69								
14	532	PENALTY													
		CONTENT	-1	0	+1/2	0	-1/2	0	0	0	-1/2	0			66 1/2
			68		67 1/2		67								
15	548	PENALTY	Last page												
		CONTENT													
16	712	PENALTY													
		CONTENT	-1/2	0	0	-1	0	0	-1/2	0	0	0			68
			68												

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 



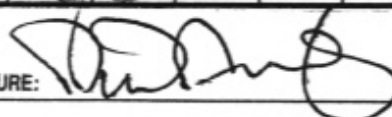
<b>SHOW:</b>	World Show #1
<b>CLASS:</b>	#70 - SHTX VPLS - Novice Pleasure
<b>DATE:</b>	10/26/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker																
Maneuver Description		Exit Walk	Trot	Exit Trot	Lope	Stop 180	Walk	Lope	Exit Lope	Trot	Stop & Back					
25	613		1	1	5	2	8	4	3	9	10				71 1/2	
		PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	0	0	0	0	0					
			21		22		24		25							
26	682						1								72 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	0				
			21		22		24		25							
27	677														76	
		PENALTY														
		CONTENT	+1/2	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2				
			21		22		23 1/2		24		25					
28	599														3 69	
		PENALTY				3										
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	-1/2	0				
			21		22		24		25							
29	573														73	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	0	+1/2				
			21		22		23		25							
30	506														1 68	
		PENALTY	1													
		CONTENT	-1/2	0	0	0	0	0	-1/2	0	0	0				
			68													
31	642														71	
		PENALTY														
		CONTENT	+1/2	0	0	-1/2	0	0	0	+1/2	+1/2	0				
			70						21							
32	546														71 1/2	
		PENALTY														
		CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	0				
			71													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

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Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
33	683	PENALTY						3	3 <sup>OP</sup>						
		CONTENT	-1	-1/2	-1	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1		6	56
			67		67		68		68		67				
34	598	PENALTY						3							
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	-1	-1/2	0	-1/2		3	67 1/2
			71		72		68		68		67				
35	700	PENALTY		1											
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2	0	-1/2	0		1	67
			69		68		68		67		67				
36	534	PENALTY		1											
		CONTENT	0	-1/2	0	+1/2	-1/2	0	+1/2	+1/2	+1/2	0		1	70
			69		69		69		70		70				
37	501	PENALTY	1					1				1			
		CONTENT	-1/2	-1/2	0	+1/2	0	-1/2	0	+1/2	-1/2	0		3	65
			67		66		66		65		65				
38	554	PENALTY	1			1									
		CONTENT	-1	0	+1/2	-1	-1/2	0	0	0	-1/2	0		2	65 1/2
			68		66 1/2		66		66		66				
39	531	PENALTY													
		CONTENT	0	0	0	0	-1/2	0	+1/2	0	0	0			70
			70		70		70		70		70				
40	692	PENALTY													
		CONTENT	0	0	+1/2	0	-1/2	0	0	0	-1/2	0			69 1/2
			70		70		70		70		70				

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

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DATE:	10/26/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description															
41	608	PENALTY	1	11											
		CONTENT	-1/2	-1/2	-1	0	0	-1/2	0	0	-1/2	-1/2		3	63 1/2
			65			64									
42	578	PENALTY			3										
		CONTENT	0	-1/2	-1/2	-1 1/2	-1 1/2	-1	-1/2	0	-1/2			3	60 1/2
			69			64 1/2		63		61					
43	676	PENALTY													
		CONTENT	0	+1/2	0	+1/2	0	0	0	0	0	0			71
			71												
44	550	PENALTY			3										
		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	+1/2	0		3	69
			71												
45	728	PENALTY			3										
		CONTENT	+1/2	0	0	-1	-1/2	0	-1/2	0	0	0		3	65 1/2
			66												
46	699	PENALTY						3 OP	3 OP						
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1/2	-1/2	-1/2		6	57
			69												
47	732	PENALTY	1												
		CONTENT	-1/2	0	0	0	-1/2	0	0	0	0	0		1	68
			65												
48	553	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	0			74
			72				73			74					

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - RANCH RIDING**

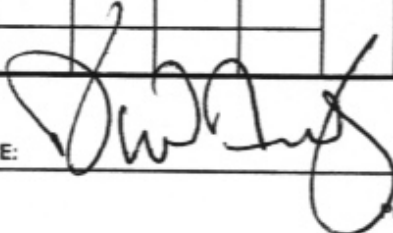
<b>SHOW:</b>	World Show #1
<b>CLASS:</b>	#70 - SHTX VPLS - Novice Pleasure
<b>DATE:</b>	10/26/2018

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Gapping mouth
  - Break of gait at walk or trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins per maneuver
  - 1st or 2nd cumulative refusal

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		Exit Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back					
Maneuver Description																
49	557	PENALTY														
		CONTENT	0	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0				72
50	564	PENALTY														
		CONTENT	0	0	0	0	0	0	0	0	-1/2	0				69 1/2
51	541	PENALTY				3 6P										
		CONTENT	+1/2	0	0	-1/2	0	-1/2	0	0	0	0				65 1/2
	548	PENALTY	1	1												
		CONTENT	-1	-1	-1	0	0	0	0	0	0	0			2	65
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - TRAIL**

SHOW: World Show #1

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 10/26/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk Logs	LL Lope	Trot	RL Lope/Bridges	Logs SP	Trot/Gate	Trailer										
1	728	PENALTY			5										5	62 1/2		
		CONTENT	0	+1/2	0	-1 1/2	-1 1/2	0	0									
2	506	PENALTY															72	
		CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2									
3	546	PENALTY		6												6	60 1/2	
		CONTENT	0	-1 1/2	0	-1	0	0	-1									
4	602	PENALTY	1	6 OP		3										10	58	
		CONTENT	-1/2	-1 1/2	0	-1	0	0	+1									
5	620	PENALTY															74	
		CONTENT	+1/2	+1	+1/2	+1	+1/2	0	+1/2									
6	564	PENALTY				3 OP										3	66	
		CONTENT	0	0	+1/2	-1	0	0	-1/2									
7	613	PENALTY		3 OP	1		5	8								17	48	
		CONTENT	+1/2	-1 1/2	-1 1/2	0	-1	-1 1/2	0									
8	608	PENALTY															70	
		CONTENT	0	-1	0	0	+1/2	0	+1/2									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #1  
**CLASS:**#71 - SHTX VTRL - Novice Trail  
**DATE:** 10/26/2018

- |  |  |   |
|--|--|---|
| <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Spill pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul> | <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill tear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> | <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul> |
|--|--|---|

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>		7	1	6	2	3	3	4								
<b>Obstacle Description</b>		Walk Logs	LL Lope	Trot	RL Lope/Bridges	Logs SP	Trot/Gate	Trailer								
9	727	PENALTY			5									5	63	
		CONTENT	0	0	+1/2	-1/2	-1	0	0							
					64	63										
10	726	PENALTY		1	5		5							11	53	
		CONTENT	+1/2	-1/2	-1/2	-1/2	-1/2	-1	+1/2							
11	573	PENALTY					5							5	69 1/2	
		CONTENT	+1/2	+1	+1	+1	-1/2	+1/2	+1							
					21 1/2											
12	534	PENALTY													76	
		CONTENT	+1/2	+1	+1	+1/2	+1	+1	+1							
					23	24	25	26								
13	501	PENALTY													73 1/2	
		CONTENT	0	+1	+1/2	0	+1/2	+1/2	+1							
				21			22									
14	729	PENALTY	1	3			5							9	59 1/2	
		CONTENT	0	-1/2	-1/2	0	0	0	+1/2							
							54									
15	642	PENALTY		3		3								6	63 1/2	
		CONTENT	+1/2	-1	0	-1	0	0	+1							
				66 1/2		62 1/2										
16	689	PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE:  \_\_\_\_\_

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** World Show #1

**CLASS:**#71 - SHTX VTRL - Novice Trail

**DATE:** 10/26/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
<b>Tie-Breaker</b>		7	1	6	2	5	3	4								
<b>Obstacle Description</b>		Walk Logs	LL Lope	Trot	RL Lope/Bridges	Logs SP	Trot/Gate	Trailer								
17	599	PENALTY						5 OP							5	66 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1 1/2							
			71		72		73									
18	701	PENALTY														73
		CONTENT	+1/2	0	0	0	+1/2	+1/2	+1/2							
			71		71		73									
19	540	PENALTY		6		3									9	60
		CONTENT	+1/2	-1	0	-1	0	0	+1/2							
			67 1/2		69 1/2											
20	550	PENALTY														72 1/2
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	0	+1/2							
			71		71 1/2		72									
21	526	PENALTY														71
		CONTENT	0	0	0	+1/2	0	0	+1/2							
22	712	PENALTY		3											3	65 1/2
		CONTENT	0	-1/2	0	-1/2	0	0	+1/2							
			65 1/2		65											
23	577	PENALTY														71 1/2
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	-1/2	0							
			71		72											
24	530	PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 





**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

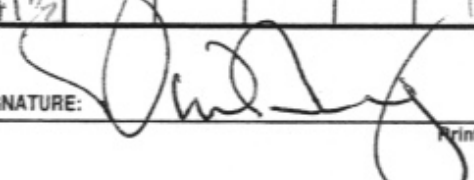
- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		Walk Logs	LL Lope	Trot	RL Lope/Bridges	Logs SP	Trot/Gate	Trailer										
41	619	[Handwritten wave pattern across all 10 obstacles]																
42	700		3, 1, 1, 1										5	64 1/2				
43	626		3										3	64 1/2				
44	698														72			
45	548		1, 1, 1, 3										6	65				
46	557														73			
47	532		1										1	69 1/2				
48	598				3	1							4	67 1/2				

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 



SHOW: World Show #1  
CLASS: #72 - SHTX VRNN - Novice Reining  
DATE: 10/26/2018

**VERSATILITY RANCH HORSE - REINING**

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
  - Delayed change of lead by one stride where the lead change is required by the pattern description
  - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
  - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
  - Over or under spinning 1/8 to 1/4 turn
  - Slipping rein
- 2 Point Penalties:**
- Break of gait
  - Freeze up in spins or rollbacks
  - Failure to stop or walk before executing a lope departure on trot-in patterns
  - Failure to be in a lope prior to the first marker on run-in patterns
  - Failure to completely pass the specified marker before initiating a stop position
  - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
  - Use of two hands (except in snaffle bit or hackamore) per maneuver
  - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
  - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
  - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		Left Circles	Right Circles	Stop	3 1/2 L	Stop	3 1/2 R	Stop & Back						
1	698	PENALTY						-1/2		-1/2	64 1/2			
		CONTENT	-1 1/2	0	-1 1/2	-1	0	-1/2	-1/2					
2	573	PENALTY									71 1/2			
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2					
3	563	PENALTY	4,2		2,2,2	OP		OP			12	53 1/2	OP	
		CONTENT	-1 1/2	0	-1	0	-1	0	-1				OP	
4	530	PENALTY	~~~~~											
		CONTENT	~~~~~											
5	682	PENALTY		2								65 1/2		
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	0					
6	558	PENALTY										70 1/2		
		CONTENT	+1/2	+1/2	-1/2	0	-1/2	0	+1/2					
7	531	PENALTY			2 OP						2	67 1/2	OP	
		CONTENT	0	+1/2	0	0	-1/2	0	-1/2					
8	726	PENALTY	2,1					1				4	60	
		CONTENT	-1/2	-1	-1/2	-1/2	-1	-1/2	-1					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 9**

**SHOW:** World Show #1

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 10/26/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		1	2	3	4	5	6	7	8				
		<b>Tie-Breaker</b>	5	6	1	2	3	4	7				
		<b>Maneuver Description</b>	Left Circles	Right Circles	Stop	3 1/2 L	Stop	6 1/2 R	Stop & Back				
9	613	PENALTY	2,2	2	2		1				9	57	
		CONTENT	-1/2	-1	-1	-1/2	-1/2	-1/2	0				
10	675	PENALTY										71	
		CONTENT	+1/2	0	0	+1/2	0	0	0				
11	729	PENALTY				OP						69 1/2	OP
		CONTENT	0	+1/2	-1/2	0	0	-1/2	0				
12	554	PENALTY		1					1		2	68	
		CONTENT	0	0	-1/2	+1/2	0	0	0				
13	677	PENALTY										73	
		CONTENT	+1/2	+1/2	+1	0	0	+1/2	+1/2				
14	699	PENALTY		2,1,7							10	59 1/2	
		CONTENT	0	-1	0	0	+1/2	-1/2	+1/2				
15	547	PENALTY				OP						68	OP
		CONTENT	-1/2	0	-1/2	0	-1/2	0	-1/2				
16	598	PENALTY										69	
		CONTENT	0	+1/2	-1/2	0	-1/2	-1/2	0				

JUDGE'S NAME (PRINTED):

*DW*

JUDGE'S SIGNATURE:

*Duffy Swartz*



**VERSATILITY RANCH HORSE - REINING**

**PATTERN 9**

**SHOW:** World Show #1

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 10/26/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

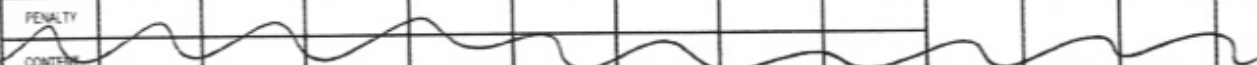
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Manuever Description		Left Circles	Right Circles	Stop	3 1/2 L	Stop	3 1/2 R	Stop & Back						
17	550	PENALTY	1								1	67		
		CONTENT	+1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2					
18	728	PENALTY										65		
		CONTENT	0	-1/2	-1/2	-1	-1	-1	-1					
19	589	PENALTY												
		CONTENT												
20	594	PENALTY	2,1	2,2							7	58 1/2		
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1	-1/2					
21	692	PENALTY	2,1								3	66		
		CONTENT	-1/2	0	0	+1/2	-1/2	0	-1/2					
22	730	PENALTY										68 1/2		
		CONTENT	0	+1/2	-1/2	0	-1/2	-1/2	-1/2					
23	577	PENALTY	2,2								4	62 1/2		
		CONTENT	-1/2	0	-1	-1/2	-1/2	-1/2	-1/2					
24	593	PENALTY		2,8							10	50 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*  
Printed from HSW

4X

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 9**

**SHOW:** World Show #1

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 10/26/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor -1 Very Poor -1/2 Poor 0 Correct +1/2 Good +1 Very Good +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Left Circles	Right Circles	Stop	3 1/2 L	Stop	3 1/2 R	Stop & Back					
25	626	PENALTY	2	1 1/2						4	63 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2				
26	506	PENALTY								66 1/2			
		CONTENT	0	0	-1/2	-1	-1/2	-1	-1/2				
27	501	PENALTY								73			
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2				
28	557	PENALTY	2,2	2						6	64		
		CONTENT	+1/2	0	0	-1/2	-1/2	0	+1/2				
29	532	PENALTY	2	2,2					OP	6	61	OP	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1	0				
30	642	PENALTY	2	2,2	2	OP	5			13	52 1/2		
		CONTENT	-1/2	-1/2	-1	0	-1/2	-1/2	-1/2				
31	701	PENALTY		1		OP		1/2		1 1/2	69	OP	
		CONTENT	+1/2	0	+1/2	0	-1/2	-1/2	+1/2				
32	541	PENALTY	2,8	2,2		OP				14	50 1/2		
		CONTENT	-1/2	-1 1/2	-1/2	0	-1	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*  
Printed from HSW  
AK

**VERSATILITY RANCH HORSE - REINING**

SHOW:	World Show #1
CLASS:	#72 - SHTX VRNN - Novice Reining
DATE:	10/26/2018

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</li> <li>- Attempt to alter tension or length of reins from the bridle to the rein hand</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
---	---

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
		1	2	3	4	5	6	7	8					
Tie-Breaker		5	6	1	2	3	4	7						
Maneuver Description		Left Circles	Right Circles	Stop	3 1/2 L	Stop	8 1/2 R	Stop & Back						
33	540	PENALTY	2							2	65			
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
34	727	PENALTY		1/2						1/2	68 1/2			
		CONTENT	0	0	-1/2	0	-1/2	0	0					
35	602	PENALTY									70 1/2			
		CONTENT	0	+1/2	+1/2	0	-1/2	0	0					
36	620	PENALTY	2	2						4	62			
		CONTENT	-1/2	0	-1/2	-1	-1	-1/2	-1/2					
37	683	PENALTY	2	2			1/2			4 1/2	61			
		CONTENT	-1	0	-1	-1	-1/2	-1/2	-1/2					
38	731	PENALTY	~ ~ ~ ~ ~											
		CONTENT	~ ~ ~ ~ ~											
39	676	PENALTY									69			
		CONTENT	0	0	-1/2	-1/2	0	-1/2	+1/2					
40	553	PENALTY									69 1/2			
		CONTENT	+1/2	0	0	-1/2	0	-1/2	0					

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: Wally Simpson  
Printed from HSW

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 9**

**SHOW:** World Show #1

**CLASS:** #72 - SHTX VRNN - Novice Reining

**DATE:** 10/26/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1:8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1:8 to 1:4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		1	2	3	4	5	6	7	8				
Tie-Breaker		5	6	1	2	3	4	7					
Maneuver Description		Left Circles	Right Circles	Stop	3 1/2 L	Stop	3 1/2 R	Stop & Back					
41	599	PENALTY						2		3	66		
		CONTENT	0	0	-1/2	-1/2	0	0	0				
42	732	PENALTY				OP					68	OP	
		CONTENT	0	0	-1/2	0	-1/2	-1/2	-1/2				
43	526	PENALTY	2 1/2	2						4	61		
		CONTENT	-1/2	-1	-1/2	0	0	-1/2	-1/2				
44	546	PENALTY						1/2		1/2	70		
		CONTENT	-1/2	0	+1/2	0	+1/2	0	0				
45	548	PENALTY									68 1/2		
		CONTENT	-1/2	+1/2	0	-1/2	-1/2	-1/2	0				
46	564	PENALTY					7/2			1/2	67		
		CONTENT	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
47	608	PENALTY		2						2	65		
		CONTENT	0	0	0	-1	-1	-1/2	-1/2				
48	619	PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Signature]*  
Printed from HSW

**VERSATILITY RANCH HORSE - REINING**

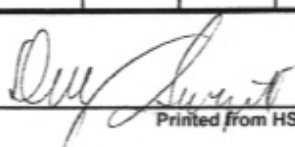
**PATTERN 9**

<b>SHOW:</b>	World Show #1
<b>CLASS:</b>	#72 - SHTX VRNN - Novice Reining
<b>DATE:</b>	10/26/2018

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</li> <li>- Attempt to alter tension or length of reins from the bridle to the rein hand</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DO):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
---	---

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
		1	2	3	4	5	6	7	8				
		Tie-Breaker	5	6	1	2	3	4	7				
		Maneuver Description	Left Circles	Right Circles	Stop	3 1/2 L	Stop	6 1/2 R	Stop & Back				
49	534	PENALTY										70 1/2	
		CONTENT	0	+1/2	0	0	0	0	0				
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											
		PENALTY											
		CONTENT											

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE:  Printed from HSW

SHOW: World Show #1

CLASS: #73 - SHTX VWCH - Novice Working Cow

DATE: 10/26/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DO:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP		
		BOXING MANEUVERS					PENALTIES						NOTES	
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		<b>Tie-Breakers &gt;</b>												
		1	4	5	2	3								
1	602	+1 1/2	+1	+1/2	+1	+1							75	
2	540	+1/2	-1/2	∅	-1/2	∅							69 1/2	
3	726	A-OP -1/2	-1/2	-1/2	-1	-1				A-OP			65 1/2	A/OP
4	541	∅	-1/2	∅	-1/2	∅							69	
5	682	-1/2	+1/2	∅	+1/2	+1/2	A					1	70	
6	700	-1/2	-1/2	∅	-1/2	-1/2							68	
7	558	-1	∅	-1/2	-1/2	-1/2	A	L				4	63 1/2	
8	620	∅	∅	∅	-1/2	∅							69 1/2	
9	577	-1	∅	-1/2	∅	-1/2				HC		10	58	
10	677	+1	+1/2	∅	+1/2	+1/2							72 1/2	

JUDGE'S SIGNATURE:

*Dublin*

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		<b>Tie-Breakers &gt;</b>												
11	730	-1	+1/2	φ	φ	+1/2	AA					2	68	
12	563	+1/2	+1/2	φ	+1/2	+1/2							72	
13	548	-1	+1/2	-1/2	φ	-1/2		L				3	65 1/2	
14	532	φ	φ	φ	-1/2	φ							69 1/2	
15	546	+1	+1/2	+1/2	+1	+1							74	
16	701	-1	+1/2	φ	φ	φ		L		op - worked cow on wrong end	3	66 1/2	op	
17	676	+1/2	+1/2	φ	φ	φ							71	
18	626	-1	φ	-1/2	φ	-1/2	A	L				4	64	
19	501	+1/2	+1/2	φ	+1/2	+1/2							72	
20	593	-1	φ	-1/2	φ	-1/2		L				3	65	

JUDGE'S SIGNATURE:

*Dublin*

<b>SHOW:</b> World Show #1
<b>CLASS:</b> #73-SHTX VWCH - Novice Working Cow
<b>DATE:</b> 10/26/2018

**NOVICE/YOUTH COW WORK**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- A- Loss of working advantage</li> <li>- P- Working out of position</li> <li>- S- Slipping rein</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- K- Knocking down the cow without having a working advantage</li> <li>- L- Losing a cow while boxing</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- B- Spurring in front of cinch</li> <li>- C- Blatant disobedience</li> <li>- D- Use of either hand to instill fear/praise</li> <li>- H- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- A- Turning tail</li> <li>- B- Repeated blatant disobedience</li> <li>- C- Schooling after entering the arena prior to calling for cow</li> <li>- K- Schooling horse between cows, if new cow is awarded</li> <li>- NE- Failure to attempt any part of the class</li> </ul> <p><b>DQ:</b></p> <ul style="list-style-type: none"> <li>- A- Abuse</li> <li>- B- Lameness</li> <li>- D- Disrespect or misconduct</li> <li>- G- Illegal equipment</li> <li>- M- Improper western attire</li> <li>- I- Fall horse/rider, run ends; credit will be given for work done</li> </ul>
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		<b>Tie-Breakers &gt;</b>												
21	547	-1	4	5	2	3	AAA		L			8	60	A/100
22	732	+1/2	+1/2	0	+1/2	+1/2							72	
23	550	0	+1/2	0	0	+1/2							71	
24	727	-1 1/2	+1/2	-1/2	0	-1/2	AAA	L				6	62	
25	531	-1	0	-1/2	0	-1/2		L				3	65	
26	557	-1/2	0	0	0	+1/2							70	
27	564	-1	0	-1/2	-1/2	-1/2	AA					2	65 1/2	
28	506	-1	-1/2	-1	-1/2	-1/2							66 1/2	A/100
29	553	-1	0	-1	-1/2	-1/2	AA	L				5	62	
30	573	+1	+1	0	+1	+1							74	

JUDGE'S SIGNATURE: Dublini





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**CLASS:** #73 - SHTX VWCH - Novice Working Cow  
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		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
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Tie-Breakers >													
		1	A	5	2	3							
41	692	-1/2	φ	φ	-1/2	-1/2		L			3	65 1/2	
42	594	+1/2	φ	φ	φ	φ						70 1/2	
43	598	+1/2	+1/2	φ	φ	+1/2						71 1/2	
44	728	-1/2	φ	φ	+1/2	φ						70	
45	729	-1/2	φ	φ	+1/2	φ	A				1	69	
46	599	+1	+1	φ	+1/2	+1/2						73	
47	613	-1/2	φ	φ	-1/2	-1/2						69 1/2	

JUDGE'S SIGNATURE: 