



## VERSATILITY RANCH HORSE - RANCH RIDING

<b>SHOW:</b>	Amarillo - Versatility
<b>CLASS:</b>	#40 - SHTX JPLS - Junior Pleasure
<b>DATE:</b>	07/20/2019

- 1 Point Penalties:**
- Over-bidled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 75 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	5	1	6	7	3	4	2	9					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
1	✓ 349°		3										3	62 1/2	
		68 1/2 65 62													
2	✓ 354°												-	72	
		0 0 +1/2 +1/2 0 0 0 +1/2 0 +1/2													
		71													
3	✓ 409°												-	70 1/2	
		0 0 +1/2 0 0 +1/2 0 -1/2 0 0													
		71													
4	✓ 405°												-	71 1/2	
		+1/2 0 0 0 +1/2 0 0 -1/2 +1 0													
		71													
5	✓ 348°												-	73 1/2	
		+1/2 0 +1/2 0 0 0 +1/2 +1/2 +1 +1/2													
		71 72													
6	✓ 395°												-	69 1/2	
		-1/2 -1/2 0 0 0 0 0 +1/2 0 0													
		68													
7	✓ 414°												-	71 1/2	
		+1/2 -1/2 0 0 0 -1/2 0 0 +1 +1													
		70 70 1/2													
8	✓ 336°												-	65	
		-1/2 -1/2 -1/2 0 -1/2 -1/2 -1/2 -1 -1/2 -1/2													
		69 66 66													

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler KC



## VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** Amarillo -Versatility  
**CLASS:** #40 - SHTX JPLS - Junior Pleasure  
**DATE:** 07/20/2019

**1 Point Penalties:**

- Over-bitted (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between total reins

**Disqualification (DO):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	5	1	10	9	7	3	4	2	9				
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
9	✓ 338	PENALTY													
		CONTENT	0	0	0	-1/2	-1/2	0	0	-1/2	-1	0			67 1/2
10	✓ 360	PENALTY		3											3
		CONTENT	0	-1	-1/2	0	+1/2	-1/2	0	0	0	+1/2			60
11	✓ 455	PENALTY		3, OP											3
		CONTENT	+1/2	-1/2	+1/2	0	+1/2	0	0	0	0	+1/2			67 1/2 OP x1
12	✓ 374	PENALTY													
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2			73
13	✓ 466	PENALTY													
		CONTENT	0	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2			72 1/2
14	✓ 351	PENALTY													
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0	+1/2	+1/2	0			69 1/2
15	✓ 480	PENALTY						1							
		CONTENT	-1/2	-1/2	-1/2	0	0	-1	0	0	-1/2	+1/2			1 60 1/2

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



## VERSATILITY RANCH HORSE - TRAIL

SHOW: Amarillo - Versatility

CLASS:#41 - SHTX JTRL - Junior Trail

DATE: 07/20/2019

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridged (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on or ground tie (except shifting to balance)</li> <li>- Split log in lops over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between roman reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	3	5	1	2	6	4	8								
Obstacle Description		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/Stop	360 in box	Trot/ Drag	Walk/ Gate								
1	✓ 349	PENALTY	1	5	1,3,3	1	1								15	49½	
		CONTENT	-1	-½	-1	-½	-½	0	0	0	0	0	0	0			
			6½		53		50½		49½								
2	✓ 354	PENALTY				1									1	72½	
		CONTENT	0	+½	+1	+½	+½	0	+½	+½							
			72		71½		72										
3	✓ 409	PENALTY				3,3	5	1							12	56	
		CONTENT	0	0	0	-1	+½	-½	-1	0							
			63		56		56										
4	✓ 405	PENALTY				3,3	3,1	1							11	57	
		CONTENT	0	0	+½	-1	-1	-½	0	0							
			57														
5	✓ 348	PENALTY									OP				-	68½ OP X1	
		CONTENT	0	0	-½	0	+½	+½	-½	-½							
			70		70												
6	✓ 395	PENALTY				3,3	1,1,1	1							10	57½	
		CONTENT	0	+½	+½	-½	-1	0	-½	-½							
			71		63½		59½		59								
7	✓ 414	PENALTY				1	1	5							7	61½	
		CONTENT	0	0	0	-1	-½	-½	+½	0							
			68		61												
8	✓ 336	PENALTY				3,3	1								7	57½	
		CONTENT	0	-½	-½	-½	-½	-½	-½	-½							
			69		61½		59		58								

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Amarillo - Versatility

**CLASS:**#41 - SHTX JTRL - Junior Trail

**DATE:** 07/20/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points:  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	3	5	1	2	0	4	8								
Obstacle Description		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/Stop	360 in box	Trot/ Drag	Walk/ Gate								
9	✓ 338	PENALTY			3,3,5	5		1									
		CONTENT	-1/2	0	0	-1/2	-1	-1/2	-1/2	-1/2						17	48 1/2
					57	51	50 1/2	49									
10	✓ 360	PENALTY			5,3,3	1,1											
		CONTENT	-1	-1/2	0	-1/2	-1	0	0	0						13	53
					56	53											
11	✓ 455	PENALTY			3	1											
		CONTENT	0	+1/2	0	-1	-1/2	0	-1/2	0						4	64 1/2
					106 1/2	105	64 1/2										
12	✓ 374	PENALTY			5	5,5	-1,1										
		CONTENT	0	+1/2	-1	-1/2	-1	0	+1/2	+1/2						17	51
					104 1/2	50											
13	✓ 466	PENALTY			1	1,1	1	1									
		CONTENT	+1/2	+1/2	-1/2	+1/2	-1	-1/2	0	0						5	64 1/2
					71	70	101	65 1/2	64 1/2								
14	✓ 351	PENALTY				1	1										
		CONTENT	+1/2	0	0	-1/2	0	+1/2	-1	0						2	67 1/2
					70	101	106 1/2	67 1/2									
15	✓ 480	PENALTY				1											
		CONTENT	0	0	0	-1/2	-1/2	0	-1/2	0						1	67 1/2
					100												
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



SHOW: Amarillo - Versatility

CLASS: 42 - SHTX JRNN - Junior Reining

DATE: 07/20/2019

## VERSATILITY RANCH HORSE REINING

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1E Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WD	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Manuever Description	S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
1	351	PENALTY															67 1/2
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	0	-1/2								
2	354	PENALTY						1/2	0								2 1/2
		CONTENT	0	0	0	-1/2	-1/2	-1/2	-1/2								65 1/2 OP
3	336	PENALTY		2	2	2											6
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	0								59
4	466	PENALTY			1/2												1/2
		CONTENT	-1/2	0	-1/2	-1/2	-1	-1/2	-1/2								66
5	349	PENALTY		2	2	1											5
		CONTENT	-1/2	-1	-1	-1	0	-1/2	0								61
6	374	PENALTY															64
		CONTENT	-1	-1/2	-1	-1	-1/2	-1	-1								
7	480	PENALTY															70 1/2
		CONTENT	0	0	-1/2	0	0	+1/2	+1/2								
8	395	PENALTY		1,2	2,2	1			0								8
		CONTENT	-1	-1	-1	-1	-1	-1/2	-1								55 1/2 OP

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*



**SHOW:** Amarillo - Versatility

**CLASS:** #42 - SHTX JRNN - Junior Reining

**DATE:** 07/20/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bitted (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Manuever Description	S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
9	409	PENALTY															
		CONTENT	-1	0	0	-1	-1	-1	-1								65
10	350	PENALTY															
		CONTENT	0	0	0	+1/2	0	+1/2	+1/2								7 1/2
11	348	PENALTY															
		CONTENT	-1/2	0	0	-1/2	-1	-1/2	-1/2								67
12	455	PENALTY					0	2									
		CONTENT	-1	0	-1/2	-1	-1/2	-1	0								(H) OP
13	405	PENALTY		5		5											
		CONTENT	-1	-1	-1	-1/2	-1	-1	-1/2						10		53
14	346	PENALTY															
		CONTENT	-1/2	0	0	0	+1/2	+1/2	+1/2								71
15	360	PENALTY						1/2									
		CONTENT	-1/2	0	0	-1/2	0	-1	0						1/2		67 1/2
16	414	PENALTY															
		CONTENT	0	-1/2	0	0	0	+1/2	0								70

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*Styler* *M*



SHOW: Amarillo - Versatility

CLASS: #42 - SHTX JRNN - Junior Reining

DATE: 07/20/2019

## VERSATILITY RANCH HORSE - REINING

**1 1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bitted (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#		MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>																	
<b>Maneuver Description</b>			S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
17	427	PENALTY	SCRATCH - NO SHOW														
		CONTENT	SCRATCH - NO SHOW														
18	338	PENALTY		2	2	1/2		2	0								(58) OP
		CONTENT	-1	-1	-1/2	-1	-1/2	-1	-1/2								
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*  
MATT



**SHOW:** Amarillo - Versatility  
**CLASS:** 43 - SHTX JWCH - Junior Working Cow  
**DATE:** 07/20/2019

**VRH - LIMITED COW WORK (Amateur/Youth)**

- 1 Point Penalties:**  
A - Loss of working advantage  
D - Failure to drive cow passed middle marker on second drive before time expires  
P - Working out of position  
S - Slipping rein  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)  
E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**  
K - Knocking down the cow without having a working advantage  
L - Losing a cow while boxing
- 5 Point Penalties:**  
B - Spurring in front of cinch  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise
- 10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every manner)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail  
E - Repeated/blatant disobedience  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class  
H - Use of two hands (except in snaffle bit or hackamore)  
M - More than one finger between split reins or any fingers between normal reins (except two rein)
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire  
H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP		
		5 BOXING 6			3 DRIVE 4			1 BOXING 2			8 DRIVE 10			3 POINTS	5 POINTS	10 POINTS	TOTAL				
		POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.								
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																					
		<b>Tie-Breaker</b>	5	7	6	3	11	4	1		2	8	9	10							
1	338	PENALTY																		67 1/2	
		CONTENT	-1/2	-1/2	φ	φ	φ	φ	-1/2	φ	φ	-1/2	-1/2	φ							
2	480	PENALTY																		72 1/2	
		CONTENT	1/2	1/2	φ	φ	φ	φ	1/2	φ	φ	1/2	1/2	φ							
3	466	PENALTY																		71	
		CONTENT	-1/2	φ	1/2	1/2	φ	φ	φ	φ	φ	1/2	φ	φ							
4	348	PENALTY																		69 1/2	
		CONTENT	φ	φ	φ	1/2	φ	φ	-1/2	-1/2	φ	φ	φ	φ							
5	395	PENALTY								H					LL				7	54 1/2	H/OP
		CONTENT	φ	-1/2	φ	-1	-1/2	φ	-1	-1/2	1/2	-1/2	-1/2	-1/2							
6	346	PENALTY																		72	
		CONTENT	1/2	φ	φ	1/2	φ	φ	1/2	φ	φ	1/2	φ	φ							
7	409	PENALTY							N						L				4	60	N/OP
		CONTENT	-1/2	φ	φ	-1/2	φ	φ	-1/2	φ	φ	-1/2	-1/2	-1/2							
8	336	PENALTY												N					1	59 1/2	N/OP
		CONTENT	-1	-1	φ	-1	-1/2	φ	-1	-1/2	φ	-1/2	-1/2	-1/2							

JUDGE'S NAME (PRINTED): Sandy Collier

JUDGE'S SIGNATURE: Sandy Collier



