



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Amarillo - Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 07/20/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/pain
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	5	1	6	8	7	3	4	2	9					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
1	✓ 495	PENALTY								1				1	68	
		CONTENT	+1/2	-1/2	0	0	0	0	-1/2	-1/2	0	0				
2	✓ 491	PENALTY												-	71 1/2	
		CONTENT	0	+1/2	+1/2	+1/2	0	-1/2	+1/2	0	0	0				
3	✓ 498	PENALTY					1	1	3, OP	3, OP				8	51 1/2	OP x2
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1 1/2	-1 1/2	-1	-1 1/2				
4	✓ 440	PENALTY												-	70	
		CONTENT	+1/2	-1/2	0	0	0	0	0	+1/2	-1/2	0				
5	✓ 425	PENALTY		3										3	65	
		CONTENT	0	-1	-1/2	-1/2	0	0	0	-1/2	+1/2	0				
6	✓ 492	PENALTY												-	72	
		CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2				
7	✓ 482	PENALTY													74	
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	-1	+1/2				
8	✓ 371	PENALTY			3, 3	1, 1								8	57	
		CONTENT	-1/2	0	-1 1/2	-1	-1/2	-1/2	0	-1/2	-1	+1/2				

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler



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VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or circles-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between round reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back						
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		10	5	1	6	8	7	3	4	2	9						
		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back						
9	✓ 468									1				1	67		
10	✓ 323				1/2		1							3	64		
11	✓ 422								3					3	70		
12	✓ 499									1				1	69 1/2		
13	✓ 496								3.0P					3	60 1/2 OP X1		
14	✓ 365													-	68 1/2		
15	✓ 368													2	66		
16	✓ 465													-	71		

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Amarillo - Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 07/20/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inhibit leapraise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between round reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		10	5	1	0	9	7	3	4	2	9						
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back						
17	✓ 435	PENALTY															
		CONTENT	-1/2	-1/2	0	0	-1/2	0	0	0	-1	-1/2					67
			67								67 1/2						
18	✓ 400	PENALTY															
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	+1/2	0	+1					73
			71		72			72									
19	✓ 324	PENALTY		3													
		CONTENT	0	-1	+1/2	0	0	-1/2	+1/2	+1/2	0	0				3	67
			66		66			67									
20	✓ 420	PENALTY			0-unsound												
		CONTENT	0	0												DQ	
21	✓ 370	PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2					74
			71		72			73									
22	✓ 341	PENALTY						OP									
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	0	0					71 1/2 OP +1
			71		72			70 1/2		71							
23	✓ 469	PENALTY			1			1									
		CONTENT	0	0	-1	+1/2	0	-1	0	+1/2	0	+1/2				2	67 1/2
			66		66 1/2			67									
24	✓ 340	PENALTY									1						
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0	-1/2	0				1	70
			71														

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Amarillo - Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 07/20/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or case-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

30 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	5	1	0	0	7	3	4	2	9					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
25	✓ 379													-	70 1/2	
PENALTY																
CONTENT		+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2					
		72		73		74		75		76						
26	✓ 463													-	73 1/2	
PENALTY																
CONTENT		+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2					
		71		72		73										
27	✓ 457			30P										4	60 1/2	OP X1
PENALTY																
CONTENT		0	-1/2	-1	-1/2	-1	-1	0	0	0	-1/2					
		63		62		61										
28	✓ 419					1					1			2	60	
PENALTY																
CONTENT		-1/2	-1	-1	-1	-1/2	-1	-1/2	-1	-1	-1/2					
		65 1/2		65		62 1/2		60 1/2								
29	✓ 487													-	72	
PENALTY																
CONTENT		0	0	+1/2	+1/2	0	0	0	+1/2	0	+1/2					
		71														
30	✓ 342											1		1	67	
PENALTY																
CONTENT		-1/2	-1/2	0	0	+1/2	0	0	0	0	-1	-1/2				
		69								67 1/2						
31	✓ 464														73 1/2	
PENALTY																
CONTENT		0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2					
		71		72		73										
32	✓ 378						1							1	75	
PENALTY																
CONTENT		+1/2	+1	+1	+1	0	0	+1/2	+1	+1/2	+1/2					
		72 1/2		72 1/2		74										

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler m



VERSATILITY RANCH HORSE - TRAIL

SHOW: Amarillo - Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 07/20/2019

- 1 Point Penalties:**
- Over-bridged (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Slipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	7	3	5	1	2	6	4	8						
		Obstacle Description	Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/SB60 in box top	Trot/Figure 8	Walk/Gate							
1	495	PENALTY				3										
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	0				3	64	
			69		65		64									
2	491	PENALTY					1			OP						
		CONTENT	0	+1/2	0	+1/2	-1/2	0	0	-1/2				1	68	OP X1
			71		69 1/2											
3	498	PENALTY		5		3,1	1	1,5								
		CONTENT	-1	-1	-1	-1	-1	-1	-1/2	0				16	47 1/2	
			63		62		57		55		46					
4	440	PENALTY				3	1	1								
		CONTENT	0	0	0	-1	0	0	-1/2	0				5	63 1/2	
			66		65		64									
5	425	PENALTY				1,1	1,1	1								
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0	0				5	64 1/2	
			66		66		64 1/2									
6	492	PENALTY				3										
		CONTENT	0	+1/2	+1/2	-1	0	+1/2	+1/2	0				3	68	
			71		67		68									
7	482	PENALTY					1									
		CONTENT	0	+1/2	+1/2	-1/2	0	0	+1/2	0				1	70	
			71		69 1/2											
8	371	PENALTY				3,3,OP	1,1									
		CONTENT	-1/2	0	0	-1 1/2	-1	+1/2	-1/2	0				8	59	OP X1
			62		59		59									

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler HW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Amarillo - Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 07/20/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a leg, core, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/ or ground tie (except shifting to balance) - Split leg in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roma reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	PENALTY	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
			Tie-Breaker	7	3	5	1	2	10	4	8						
			Obstacle Description	Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S860 in box top	Trot/Figure 8	Walk/Gate							
9	✓ 468					OP-2 hds	1	5, OP		5							
			CONTENT	-1/2	-1/2	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2					
10	✓ 323						3,3	1,1	5								
			CONTENT	-1/2	-1/2	0	-1	-1	-1	-1	0						
11	✓ 422																
			CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2						
12	✓ 499						3,3	1									
			CONTENT	0	+1/2	+1/2	-1	0	0	0	0						
13	✓ 496						1										
			CONTENT	-1	-1/2	-1	-1	-1	-1/2	-1/2	-1						
14	✓ 365						3,1										
			CONTENT	0	0	0	-1/2	0	0	0	0						
15	✓ 368						1,1			1	1						
			CONTENT	-1/2	0	+1/2	0	0	0	0	0						
16	✓ 465																
			CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	-1	0						

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: *D. Sigler*



VERSATILITY RANCH HORSE - TRAIL

SHOW: Amarillo - Versatility
CLASS:#83 - SHTX YTRL - Youth Trail
DATE: 07/20/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a leg, core, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Stepping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split leg in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the dalg - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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WO	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	7	3	5	1	2	6	4	8						
		Obstacle Description	Walk Bridge	Back Chute	SP Left	lope Logs	Trot/Box/S860 in box top	Trot/Figure 8	Walk/Gate							
17	✓ 435*	PENALTY				3,3,3	5								14	51 1/2
		CONTENT	-1	0	-1	-1	-1	-1/2	0	0						
						100	50	52								
18	✓ 400*	PENALTY				3		5							8	62
		CONTENT	0	0	+1/2	-1/2	0	-1	+1/2	+1/2						
						67		61								
19	✓ 324*	PENALTY				3									3	68
		CONTENT	0	+1/2	+1/2	-1	0	0	+1/2	+1/2						
						71		67								
20	✓ 420*	PENALTY				3		0-Unsound							0	DQ
		CONTENT	-1/2	-1/2	-1/2	-1										
						69										
21	✓ 370*	PENALTY						1							1	71 1/2
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2						
						71		70 1/2		71						
22	✓ 341*	PENALTY				3	3								6	60 1/2
		CONTENT	0	-1/2	-1/2	-1	-1	0	-1/2	0						
						69	65	61								
23	✓ 469	PENALTY						1	1						3	66
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0	+1/2						
						68 1/2	60	67	65 1/2							
24	✓ 340	PENALTY	5,5		5,OP	3,OP									18	45 OP X2
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	0	0	-1						
						58	51 1/2	47 1/2	46							

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler Printed from HSW

SHOW: Amarillo - Versatility
CLASS: #83 - SHTX YTRL - Youth Trail
DATE: 07/20/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on the ground tie (except shifting to balance) - Split leg in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		Tie-Breaker	7	3	5	1	2	6	4	9						
		Obstacle Description	Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S860 in box top	Trot/Figure 8	Walk/Gate							
25	✓ 379	PENALTY				3									3	68
		CONTENT	0	+1/2	+1/2	-1	0	0	+1/2	+1/2						
			71 107													
26	✓ 463	PENALTY													-	71 1/2
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0						
			71													
27	✓ 457	PENALTY				3, OP	1, 5	1							10	55 OP X1
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1	-1/2	0						
			69 104 1/2 55 1/2 95													
28	✓ 419	PENALTY		5		3, 3, 1	1, 1,	5, 1	5	5					30	33
		CONTENT	-1/2	-1	-1/2	-1	-1	-1	-1	-1						
			63 1/2 63 65 52 45 39													
29	✓ 487	PENALTY				1									1	69
		CONTENT	0	0	0	0	+1/2	-1/2	0	0						
			69 69													
30	✓ 342	PENALTY				3									3	65
		CONTENT	0	0	+1/2	-1	-1/2	-1/2	-1/2	0						
			66 1/2 66 65													
31	✓ 464	PENALTY				5, 3		5							13	52 1/2
		CONTENT	-1/2	0	0	-1/2	-1	-1	-1/2	0						
			60													
32	✓ 378	PENALTY													-	72 1/2
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2						
			71 72													

JUDGE'S NAME (PRINTED): Sigler

JUDGE'S SIGNATURE: D. Sigler



SHOW: Amarillo - Versatility

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 07/20/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflit (ear/raise)
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between tomal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	3	5	1	2	6	4	3								
Obstacle Description		Walk Bridge	Back Chute	SP Left	Lope Logs	Trot/Box/S top	860 in box	Trot/Figure 8	Walk/Gate								
33	✓ 446	PENALTY	OP-2 hds 5,5, OP	OP,5	OP	OP		OP									
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				15	44	OP	x6
			58		50			47	45 1/2								
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Sigler

JUDGE'S SIGNATURE:

D. Sigler



VERSATILITY RANCH HORSE - REINING

PATTERN 6

SHOW: Amarillo - Versatility
CLASS: #86 - SHTX YRNN - Youth Reining
DATE: 07/20/2019

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to install lead/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamores)
 - More than one finger between split reins or any fingers between romal reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		6	1	2	7	3	5	4									
Manuever Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
1	340	PENALTY															66
		CONTENT	-1	-1/2	0	-1/2	-1	-1/2	-1/2								
2	465	PENALTY				1,2											64
		CONTENT	-1/2	0	0	-1	-1/2	-1	0								
3	482	PENALTY															69
		CONTENT	0	0	0	-1/2	-1/4	0	0								
4	368	PENALTY															66 1/2
		CONTENT	-1	-1/2	0	-1	-1/2	0	-1/2								
5	464	PENALTY															72
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0								
6	422	PENALTY															70 1/2
		CONTENT	0	0	0	0	+1/2	-1/2	+1/2								
7	370	PENALTY															69 1/2
		CONTENT	-1	0	0	-1/2	+1/2	0	+1/2								
8	419	PENALTY	2	2,2	2	3	0	2	0								48 1/2 OP
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1	-1								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Amarillo - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 07/20/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or ending a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-epin or under-epin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L										
9	400	PENALTY																
		CONTENT	-1	-1/2	0	+1/2	+1/2	+1/2	0									70
10	324	PENALTY																
		CONTENT	-1	0	0	-1/2	-1/2	-1/2	+1/2									68
11	495	PENALTY																
		CONTENT	-1	-1/2	-1/2	-1	-1	-1	-1/2									64 1/2
12	491	PENALTY			1/2													
		CONTENT	-1/2	-1/2	0	-1/2	0	0	0									65 1/2
13	365	PENALTY		5														
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1/2	-1/2						5			58 1/2
14	342	PENALTY		1			0	0	1/2									
		CONTENT	-1/2	-1/2	0	-1	-1	-1/2	-1/2									64 1/2 OP
15	487	PENALTY		2			0											
		CONTENT	-1/2	-1/2	0	-1	-1/2	-1/2	0									65 OP
16	457	PENALTY	0		8													
		CONTENT	-1	-1	-1	-1	-1 1/2	-1	-1 1/2									54 OP

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Amarillo - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 07/20/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker															
		Maneuver Description															
		S & B Right Circles Left Circles S 3 1/2 R S 3 1/2 L															
17	371	PENALTY															
		CONTENT	-1/2	-1/2	-1/2	-1	+1/2	-1	+1/2							67 1/2	
18	468	PENALTY		1/2 B		3			0						50 1/2	OP	
		CONTENT	-1	-1	-1	-1	-1 1/2	-1	-1 1/2								
19	496	PENALTY		3	2	1,2	2								52 1/2		
		CONTENT	-1	-1	-1	-1	-1 1/2	-1	-1								
20	499	PENALTY													67 1/2		
		CONTENT	-1/2	-1/2	0	0	0	-1	-1/2								
21	492	PENALTY													72		
		CONTENT	+1/2	0	0	0	+1/2	+1/2	+1/2								
22	379	PENALTY													72 1/2		
		CONTENT	0	0	0	+1/2	+1/2	+1/2	+1/2								
23	435	PENALTY				0									65 1/2	OP	
		CONTENT	0	-1/2	+1/2	-1 1/2	-1/2	-1	-1/2								
24	469	PENALTY													69 1/2		
		CONTENT	0	0	0	+1/2	0	0	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Amarillo - Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 07/20/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
25	498	PENALTY	2	8													
		CONTENT	-1	-1	-1	-1	-1 1/2	-1	-1 1/2						10	52	
26	323	PENALTY		2	2			2	0								
		CONTENT	-1/2	-1	-1/2	-1/2	-1 1/2	-1	-1 1/2								57 1/2 OK
27	425	PENALTY		2	2												
		CONTENT	-1	-1	-1/2	-1	-1	-1	-1						4	59 1/2	
28	463	PENALTY															
		CONTENT	-1	0	1/2	0	0	0	0								68 1/2
29	378	PENALTY															
		CONTENT	-1/2	0	0	0	1/2	0	1/2								70 1/2
30	440	PENALTY	2	2	2	2		2									
		CONTENT	-1	-1	-1	-1 1/2	-1	-1	-1/2						10	53	
31	341	PENALTY															
		CONTENT	-1/2	0	0	0	0	0	0								69 1/2
32	216	PENALTY															
		CONTENT	-1/2	0	-1/2	-1/2	0	0	-1/2								68

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Steph

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION



NRSHA
NATIONAL RANCH AND
RANGING ASSOCIATION

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Amarillo - Versatility

CLASS: AQHA 483000 - Youth VRH -
Working Ranch Horse

DATE: 07/20/2019

- 1 Point Penalties:**
- A - Loss of working advantage
 - C - Using the corner or the end of the arena to turn the cow when going down the fence
 - E - Changing sides of arena to turn cow
 - L - For each length horse runs past cow
 - P - Working out of position
 - R - Two-loop catch in amateur and youth classes
 - S - Slipping rein
 - T - Failure to drive cow past middle marker on 1st turn
 - V - Over-bridged (per maneuver)
 - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
 - B - In an open field turn animal gets within 3 feet of the end fence before being turned
 - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
 - H - Hanging up on the fence (refusing to turn)
 - K - Knocking down the cow without having a working advantage
 - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
 - B - Spurring or hitting in front of cinch at any time
 - C - Blatant disobedience
 - E - Use of either hand to assist fear/praise
 - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

- 0/5 Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
 - E - Repeated blatant disobedience
 - J - Schooling after entering the arena prior to calling for cow
 - K - Schooling horse between cows, if new cow is awarded
 - N - Failure to attempt any part of the class
 - R - Complete loss of rope in Open/Cowboy class
 - H - Use of two hands (except in snaffle bit or hackamore)
 - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
 - B - Lameness
 - D - Disrespect or misconduct
 - G - Illegal equipment
 - F - Fall of horse/rider
 - N - Improper western attire
 - H - Leaving arena before run is complete
 - J - Bringing the cow straight over backwards landing on its back or head

W/O #	RUN CONTENT											PENALTIES					SCORE	OP							
	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL									
	BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL														
L	R	L	R	TRACK & RATE	STOP & HOLD																				
1	371																								
2	491																								
3	495																								
4	365																								
5	400																								

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Nancy Collier* PC



SHOW: Amarillo - Versatility

CLASS: GHTX YWCH - Youth Working Cow

DATE: 07/20/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

2 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

3 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above boxes and/or gear pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameriness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP			
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL					
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.									
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		Tie-Breaker																				
		PENALTY																				
1	378	CONTENT	+1/2	+1/2	+1/2	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2				73 1/2				
		PENALTY																				
2	482	CONTENT	0	0	0	-1	0	0	-1/2	0	0	0	0	0	0	0	0	69				
		PENALTY																				
3	469	CONTENT	0	0	0	-1	0	0	+1/2	0	0	0	0	0	0	0	1	69				
		PENALTY																				
4	464	CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				74				
		PENALTY																				
5	492	CONTENT	+1/2	0	0	-1/2	0	0	0	0	0	0	+1/2	0	+1/2			71				
		PENALTY																				
6	342	CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	-1/2	0	0			1	67 1/2				
		PENALTY																				
7	495	CONTENT	0	0	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2				73				
		PENALTY																				
8	400	CONTENT	+1/2	0	0	0	0	+1/2	+1/2	0	+1/2	-1	0	0				71				
		PENALTY																				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sandy Folle* KC



SHOW: Amarillo - Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 07/20/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between normal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WD	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTRL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTRL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTRL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTRL.	EYE APPEAL	DEG. OF DIFF.							
Tie-Breaker		5	7	6	3	11	4	1		2	8	9	10							
9	435	RENTALY																		
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	0	0	-1/2	0	0						
10	420	RENTALY																		
		CONTENT																		
11	465	RENTALY																		
		CONTENT	-1	-1/2	0	-1	0	0	-1/2	-1/2	0	-1/2	0	0						
12	491	RENTALY																		
		CONTENT	0	0	0	-1/2	0	0	1/2	0	0	-1/2	0	0						
13	487	RENTALY																		
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	-1/2	-1/2	-1/2						
14	425	RENTALY																		
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	0	0	0						
15	324	RENTALY																		
		CONTENT	0	0	0	-1/2	0	0	1/2	0	0	-1/2	0	0						
16	216	RENTALY																		
		CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	0	-1	-1/2	0						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Sandy Allen



SHOW: Amarillo - Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 07/20/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

2 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker		5	7	6	3	11	4	1		2	8	9	10						
17	422	RENTAL																	
		CONTENT	-1/2	-1/2	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ					
18	379	RENTAL																	
		CONTENT	+1/2	φ	φ	+1/2	φ	φ	+1/2	φ	φ	φ	φ	φ					
19	371	RENTAL																	
		CONTENT	+1/2	φ	φ	-1	-1/2	φ	+1/2	φ	φ	+1/2	φ	φ					
20	463	RENTAL																	
		CONTENT	φ	-1/2	φ	φ	φ	φ	-1/2	φ	-1/2	-1/2	φ	φ					
		RENTAL																	
		CONTENT																	
		RENTAL																	
		CONTENT																	
		RENTAL																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Gandy Collier*



SHOW: Amarillo - Versatility
CLASS: #93 - SHTX NYWCH - Novice Youth Working Cow
DATE: 07/20/2019

NOVICE/YOUTH COW WORK

- 1 Point Penalties:**
- A- Lose of working advantage
 - P- Working out of position
 - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
 - L- Losing a cow while boxing
- 5 Point Penalties:**
- B- Spurring in front of cinch
 - C- Blatant disobedience
 - D- Use of either hand to instill fear/praise
 - H- Use of two hands (except in snaffle bit or hackamore) per maneuver
 - F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A- Turning tail
 - B- Repeated blatant disobedience
 - C- Schooling after entering the arena prior to calling for cow
 - K- Schooling horse between cows, if new cow is awarded
 - N- Failure to attempt any part of the class
 - H- Use of two hands (except in snaffle bit or hackamore)
 - M- More than one finger between split reins or any fingers between romal reins (except two rein)
- DQ:**
- X- Abuse
 - B- Lameness
 - D- Disrespect or misconduct
 - G- Illegal equipment
 - M- Improper western attire
 - H- Leaving arena before run is complete
 - I- Fall horse/rider, sun ends; credit will be given for work done

WO	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		1	2	5	4	3									
1	324	+1/2	∅	-1/2	+1/2	∅								70 1/2	
2	499	∅	-1/2	∅	-1/2	-1/2								68 1/2	
3	498	-1	-1/2	∅	-1/2	-1/2								67 1/2	
4	419	-1	-1/2	-1	-1/2	-1/2								66 1/2	
5	440	-1/2	-1/2	-1/2	-1/2	-1/2								67 1/2	
6	496	-1	-1	∅	-1/2	-1/2								67	
7	370	+1/2	+1/2	0	+1/2	+1/2								72	
8	468	-1	-1/2	-1	-1	-1/2								66	
9	463	-1	-1/2	-1/2	-1	-1								64	
10	368	+1/2	∅	∅	∅	+1/2								71	

JUDGE'S SIGNATURE: _____

Sandy Allen



SHOW: Amarillo - Versatility
CLASS: #93 - SHTX NYWCH - Novice Youth Working Cow
DATE: 07/20/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DC:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/ rider; run ends; credit will be given for work done

WO	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
11	457	-1	-1	-1	-1	-1								65	
12	420	-1	-1	-1/2	-1	-1								65 1/2	

JUDGE'S SIGNATURE: Sandy C... ..