



## VERSATILITY RANCH HORSE - RANCH RIDING

<b>SHOW:</b>	Belton - Versatility
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/01/2019

- 1 Point Penalties:**
- Over-bridged (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>														
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
1	98		3											3	67	
2	181														66	
3	113														73 1/2	
4	64														70 1/2	
5	69														75 1/2	
6	167														69 1/2	
7	126														74	
8	156		3											3	65 1/2	

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Jim Thute*



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9	11	PENALTY																		CONTENT	0	0	0	-1	0	-1/2	+1/2	0	+1/2	+1/2					69	10	162	PENALTY																		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					74 1/2	11	180	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					76	12	90	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	0					69 1/2	13	148	PENALTY			1															CONTENT	0	0	-1	+1/2	0	-1/2	-1/2	0	0	-1/2					66	14	164	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2					69	15	155	PENALTY																		CONTENT	0	-1/2	+1/2	0	+1	0	+1/2	0	+1/2	+1					73	16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2
		CONTENT	0	0	0	-1	0	-1/2	+1/2	0	+1/2	+1/2					69	10	162	PENALTY																		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					74 1/2	11	180	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					76	12	90	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	0					69 1/2	13	148	PENALTY			1															CONTENT	0	0	-1	+1/2	0	-1/2	-1/2	0	0	-1/2					66	14	164	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2					69	15	155	PENALTY																		CONTENT	0	-1/2	+1/2	0	+1	0	+1/2	0	+1/2	+1					73	16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2																		
10	162	PENALTY																		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					74 1/2	11	180	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					76	12	90	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	0					69 1/2	13	148	PENALTY			1															CONTENT	0	0	-1	+1/2	0	-1/2	-1/2	0	0	-1/2					66	14	164	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2					69	15	155	PENALTY																		CONTENT	0	-1/2	+1/2	0	+1	0	+1/2	0	+1/2	+1					73	16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2																																				
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					74 1/2	11	180	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					76	12	90	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	0					69 1/2	13	148	PENALTY			1															CONTENT	0	0	-1	+1/2	0	-1/2	-1/2	0	0	-1/2					66	14	164	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2					69	15	155	PENALTY																		CONTENT	0	-1/2	+1/2	0	+1	0	+1/2	0	+1/2	+1					73	16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2																																																						
11	180	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1	+1	+1/2					76	12	90	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	0					69 1/2	13	148	PENALTY			1															CONTENT	0	0	-1	+1/2	0	-1/2	-1/2	0	0	-1/2					66	14	164	PENALTY																		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2					69	15	155	PENALTY																		CONTENT	0	-1/2	+1/2	0	+1	0	+1/2	0	+1/2	+1					73	16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2																																																																								
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16	7	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2																																																																																																																																																																																																																																																												
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JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Sue Steute* HW



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17	100	PENALTY																		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2					75 1/2	18	24	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2					67	19	165	PENALTY																		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1	0	+1/2					68	20	105	PENALTY																		CONTENT	0	0	0	0	+1/2	0	0	+1/2	0	0					71	21	61	PENALTY																		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2	22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2					75 1/2																																																																																																																																																																																																																																																																														
18	24	PENALTY																		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2					67	19	165	PENALTY																		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1	0	+1/2					68	20	105	PENALTY																		CONTENT	0	0	0	0	+1/2	0	0	+1/2	0	0					71	21	61	PENALTY																		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2	22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																				
		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	-1/2	0	-1/2					67																																																																																																																																																																																																																																																																														
19	165	PENALTY																		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1	0	+1/2					68	20	105	PENALTY																		CONTENT	0	0	0	0	+1/2	0	0	+1/2	0	0					71	21	61	PENALTY																		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2	22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																								
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1	0	+1/2					68																																																																																																																																																																																																																																																																														
20	105	PENALTY																		CONTENT	0	0	0	0	+1/2	0	0	+1/2	0	0					71	21	61	PENALTY																		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2	22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																												
		CONTENT	0	0	0	0	+1/2	0	0	+1/2	0	0					71																																																																																																																																																																																																																																																																														
21	61	PENALTY																		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2	22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																																																																
		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	+1/2					22 1/2																																																																																																																																																																																																																																																																														
22	149	PENALTY																		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74	23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																																																																																																				
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2				74																																																																																																																																																																																																																																																																														
23	179	PENALTY																		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71	24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																																																																																																																																								
		CONTENT	0	0	0	+1/2	+1/2	0	0	0	0	0					71																																																																																																																																																																																																																																																																														
24	202	PENALTY																		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																																																																																																																																																																												
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1	+1	+1					75 1/2																																																																																																																																																																																																																																																																														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Bill Plute* *HW*



## VERSATILITY RANCH HORSE - RANCH RIDING

<b>SHOW:</b>	Belton - Versatility
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	06/01/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Exact horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
		PENALTY														
		CONTENT														
25	52	0	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1/2					73 1/2
26	112	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2					75
27	20	0	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2					73
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Jim Thule* *Hee*



SHOW: Belton - Versatility

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 06/01/2019

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and arbitrarily begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker														
		Obstacle Description														
		1 Trot logs 2 Drag 3 Ex T, W Mail 4 SP 5 Back Chute/lope 6 Logs RL 7 Bridge 8 Gate 9 10														
1	112	PENALTY						1 1/2						3	69 1/2	
		CONTENT	+1/2	+1	0	0	0	-1/2	0	+1/2						
			70 1/2	71 1/2				72 1/2	72		72 1/2					
2	100	PENALTY	1/2											1/2	76	
		CONTENT	+1/2	+1	+1/2	+1	+1	+1	+1	+1	+1/2					
					72			75	76	76 1/2						
3	181	PENALTY	1/2					1 1/2						2 1/2	66 1/2	
		CONTENT	-1	0	+1/2	0	0	-1/2	0	0						
			69		69 1/2			69								
4	113	PENALTY						3	5					8	62	
		CONTENT	0	+1/2	+1/2	0	+1/2	-1	-1	+1/2						
					70 1/2	71		71 1/2	70 1/2	69 1/2	70					
5	113	PENALTY														
		CONTENT														
6	90	PENALTY				1	1	3						6	55	OP 2 1/2 x 8
		CONTENT	-1 1/2	-1 1/2	-1	-1	-1	-1	-1	-1	-1					
			67	66	65	64	63	62	61							
7	105	PENALTY	1/2											1/2	70 1/2	OP
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1/2						
					72	72 1/2	71	72	72 1/2	73						
8	126	PENALTY	3			1/2	1 1/2	3		1				1 3/2	52 1/2	
		CONTENT	-1	-1/2	0	-1/2	-1	-1	+1/2	-1/2						
			69	68 1/2		68	67	66	65 1/2	65						

JUDGE'S NAME (PRINTED):

Sharon Wellmann

JUDGE'S SIGNATURE:

Sharon Wellmann



**VERSATILITY RANCH HORSE - TRAIL**

SHOW: Belton - Versatility

CLASS:#13 - SHTX OTRL - Open Trail

DATE: 06/01/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent.													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		4	1	7	2	3	5	6	8						
Obstacle Description		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate						
9	202	PENALTY 1/2				1							1 1/2	71	
		CONTENT 0	0	0	+1/2	0	+1/2	+1	+1/2						
		71 72 72 1/2													
10	69	PENALTY	1		1.1	1.3	1.1						9	59 1/2	
		CONTENT +1/2	-1/2	1/2	-1/2	-1	-1/2	+1/2	-1/2						
		70 71 1/2 71 70 69 1/2 70 69 1/2													
11	24	PENALTY 1			1	1.3	3	1	1				11	53 1/2	
		CONTENT -1/2	-1/2	0	-1/2	-1	-1	-1	-1						
		69 68 1/2 67 1/2 66 1/2 65 1/2 64 1/2													
12	52	PENALTY 1/2					3	1	1				5 1/2	64 1/2	
		CONTENT 0	-1/2	+1	+1/2	+1	-1	-1/2	-1/2						
		69 1/2 70 1/2 71 72 71 70 1/2 70													
13	155	PENALTY 1			1								2	72	
		CONTENT 0	+1	+1	0	+1/2	+1	0	+1/2						
		74													
14	149	PENALTY 3					1						4	68	
		CONTENT -1	+1	+1	+1/2	+1	-1/2	-1/2	+1/2						
		70 71 71 1/2 72 1/2 71 1/2 72													
15	132	PENALTY 5		1	1.1	1.1	3.5	3					25	36	OP 2 horns XB
		CONTENT -1	-1	+1	-1/2	+1/2	-1/2	-1	-1						
		67.5 66.5 66 63 62 61													
16	61	PENALTY			1/2		1/4						2 1/2	71	
		CONTENT +1	+1	+1	+1/2	+1/2	+1	-1	0	+1/2					
		72 72 1/2 73 74 73 73 1/2													

JUDGE'S NAME (PRINTED):

Sharon Weilmann

JUDGE'S SIGNATURE:

Sharon Weilmann



## VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Belton - Versatility

**CLASS:** #13 - SHTX OTRL - Open Trail

**DATE:** 06/01/2019

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lops over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		4	1	7	2	3	5	6	8								
<b>Obstacle Description</b>		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate								
17	148	PENALTY	1/3	3	1.	5.	5.1	3	5.								
		CONTENT	-1	-1	-1/2	-1	-1	-1	-1	-1/2					27	36	
			68		67 1/2		66 1/2		63								
18	165	PENALTY				1 1/2	5.1.1.1	1									
		CONTENT	0	-1 1/2	0	-1/2	-1	0	-1/2	0					10 1/2	56	
			70		68 1/2		65 1/2		63								
19	179	PENALTY	1 1/2	1/2		1	1/2										
		CONTENT	0	+1	+1	0	+1/2	+1	0	+1/2					3 1/2	70 1/2	
			72		73 1/2		74										
20	7	PENALTY					1										
		CONTENT	-1	-1/2	+1/2	0	-1/2	+1	+1/2	0					1	69	
			65		68 1/2		69		68 1/2		69 1/2		70				
21	156	PENALTY					1/2										
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1	+1/2	+1					1/2	75	
			74 1/2		75 1/2												
22	98	PENALTY					3.1.1										
		CONTENT	0	+1/2	+1/2	+1	-1	+1/2	+1/2	+1/2					5	67 1/2	
			71		71		71 1/2		72		72 1/2						
23	180	PENALTY	1/2				1.15	1									
		CONTENT	+1/2	+1/2	+1	0	-1	0	+1/2	+1/2					8 1/2	63 1/2	
			70 1/2		71		72		71		70.5		71				
24	162	PENALTY			1.			1/2									
		CONTENT	+1/2	0	0	+1/2	+1	+1/2	+1/2	+1/2					1 1/2	72	
			73		73 1/2												

JUDGE'S NAME (PRINTED): Sharon Wellman

JUDGE'S SIGNATURE: Sharon Wellman



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Belton - Versatility

**CLASS:**#13 - SHTX OTRL - Open Trail

**DATE:** 06/01/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Sprung in front of cinch
- Bilateral disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins.

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		4	1	7	2	3	5	6	8								
<b>Obstacle Description</b>		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	Lope Logs RL	Bridge	Gate								
25	20	PENALTY	1			1											
		CONTENT	-1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1					1	72	
			70		71 1/2		72		73								
26	167	PENALTY		1		1									2	69	
		CONTENT	+1/3	0	-1/2	0	+1/2	0	+1/2	0							
			70		71		72		73								
27	11	PENALTY						1							1	73	
		CONTENT	+1/2	+1	+1	+1/2	0	-1	-1/2	+1/2							
			71 1/2		72 1/2		73		74		73 1/2		73				
28	164	PENALTY			1/2										1/2	71	
		CONTENT	+1/2	0	0	0	0	+1/2	+1/2	0							
			71 1/2		72		73		74		74 1/2		75				
	64	PENALTY					1								1	73 1/2	
		CONTENT	+1/2	+1	+1/2	+1/2	+1	0	+1/2	+1/2							
			72		73		74		74 1/2		75		76				
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

STARON Weeman

JUDGE'S SIGNATURE:

Staron Weeman





**SHOW:** Belton - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/01/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
9	179	PENALTY					22						5	65		
		CONTENT	-1/2	-1/2	+1/2	Ø	+1/2	-1/2	+1/2							
10	202	PENALTY												70 1/2		
		CONTENT	Ø	Ø	+1/2	Ø	Ø	Ø	Ø							
11	105	PENALTY					-1/2						2 1/2	65 1/2		
		CONTENT	Ø	Ø	Ø	-1/2	-1 1/2	Ø	Ø							
12	155	PENALTY												72 1/2		
		CONTENT	+1/2	Ø	+1/2	Ø	+1/2	Ø	+1							
13	52	PENALTY												70		
		CONTENT	-1/2	Ø	+1/2	-1/2	Ø	Ø	+1/2							
14	181	PENALTY	1		1	1		1	Ø				4	63 1/2	Ø	
		CONTENT	-1	Ø	-1/2	-1/2	Ø	Ø	-1/2							
15	81	PENALTY												69 1/2		
		CONTENT	-1/2	+1/2	Ø	-1/2	-1/2	Ø	+1/2							
16	180	PENALTY												70 1/2		
		CONTENT	Ø	+1/2	+1/2	Ø	-1/2	Ø	Ø							

JUDGE'S NAME (PRINTED): Frank R Craighead

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW



**SHOW:** Belton - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/01/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

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- Illegal equipment
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- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Maneuver Description		S & B	Right Circles	Left Circles	S	3/2 R	S	3/2 L									
17	205	PENALTY															
		CONTENT	0	+1/2	+1/2	0	+1/2	0	-1/2							71	
18	158	PENALTY															
		CONTENT	0	0	0	0	+1/2	0	+1/2							71	
19	164	PENALTY		2	2												
		CONTENT	-1	-1/2	-1/2	-1/2	-1	-1/2	-1				4		61		
20	7	PENALTY		2	2												
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2				4		63/2		
21	167	PENALTY															
		CONTENT	0	+1/2	+1/2	0	0	-1/2	0							70 1/2	
22	113	PENALTY															
		CONTENT	0	0	0	0	0	-1/2	+1/2							70	
23	156	PENALTY			1												
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	+1/2				1		67 1/2		
24	184	PENALTY															
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2							72	

JUDGE'S NAME (PRINTED): Frank Craighead

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**SHOW:** Belton - Versatility  
**CLASS:** #16 - SHTX ORNN - Open Reining  
**DATE:** 06/01/2019

**VERSATILITY RANCH HORSE - REINING**

<p><b>1/2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Starting a circle or exiting a rollback at a trot for up to two strides</li> <li>- Delayed change of lead by one stride where the lead change is required by the pattern description</li> <li>- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback</li> <li>- Over-spin or under-spin up to 1/8 turn</li> </ul> <p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead</li> <li>- Over or under spinning 1/8 to 1/4 turn</li> <li>- Slipping rein</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Break of gait</li> <li>- Freeze up in spins or rollbacks</li> <li>- Failure to stop or walk before executing a lope departure on trot-in patterns</li> <li>- Failure to be in a lope prior to the first marker on run-in patterns</li> <li>- Failure to completely pass the specified marker before initiating a stop position</li> <li>- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins (except two rein)</li> <li>- Trotting in excess of 1/2 circle or 1/2 length of the arena</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
25	98	PENALTY														
		CONTENT	-1/2	+1/2	0	0	-1/2	0	-1/2							69
26	1	PENALTY														
		CONTENT	-1/2	+1/2	+1/2	-1/2	-1/2	-1/2	0							69
27	126	PENALTY		1												
		CONTENT	-1/2	-1/2	0	0	-1	0	0					1		67
28	100	PENALTY		2 (OP)												
		CONTENT	-1	-1/2	0	-1/2	0	-1/2	+1/2							65 (OP)
29	203	PENALTY	1	1/2				2								
		CONTENT	0	0	+1/2	0	0	+1/2	-1/2					3 1/2		67
30	165	PENALTY		1 2	2 3		1 (OP)									
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1	-1/2					9		57 (OP)
31	64	PENALTY														
		CONTENT	-1/2	0	+1/2	-1/2	0	-1/2	0							69
32	11	PENALTY														
		CONTENT	-1/2	0	+1/2	0	0	0	0							70

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW



**SHOW:** Belton - Versatility  
**CLASS:** #19 - SHTX OWCH - Open Working Cow  
**DATE:** 06/01/2019

**VERSATILITY RANCH HORSE - RANCH COW WORK**

- 1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 R - Two-loop catch in amateur and youth classes  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn  
 V - Over-bridled (per maneuver)  
 W - Out of frame (per maneuver)
- 2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
 R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage  
 R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to insult fear/tease  
 R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**  
 A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 R - Complete loss of rope in Open/Cowboy class  
 H - Use of two hands (except in snaffle bit or hackamore)  
 M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
 D - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire  
 H - Leaving arena before run is complete  
 J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL							
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL												
		L	R	L	R	TRACK & RATE	STOP & HOLD																	
		<b>Tie-Breaker</b>	9	8	2	3	4	5	4	5	1	7	6											
1	181	PENALTY			L																			
		CONTENT	0	0	0	-1/2	-1/2	0			-1/2	0	0									1	67 1/2	
2	20	PENALTY																						
		CONTENT	1 1/2	0	1 1/2	0			0	0	0	0	0			R						3	68	
3	98	PENALTY			L																			
		CONTENT	0	0	0	1/2			1/2	1/2	0	0	0									1	70 1/2	
4	203	PENALTY				AC										B								
		CONTENT	0	0	0	0	0	0			-1/2	0	0									4	65 1/2	
5	149	PENALTY			LLP	P	P																	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2			-1/2	0	-1/2									6	60 1/2	
6	24	PENALTY				P	P	P																
		CONTENT	0	0	1/2	-1/2	-1/2	0			0	0	0									3	66 1/2	
7	90	PENALTY			T		LL																	
		CONTENT	0	0	-1/2	-1	-1	0			-1	-1	0									3	62 1/2	
8	167	PENALTY																						
		CONTENT	0	0	0	0	0	1/2			0	-1/2	0											70

JUDGE'S NAME (PRINTED): Frank R Craighead

JUDGE'S SIGNATURE: Frank Craighead

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** Belton - Versatility  
**CLASS:** #19 - SHTX OWCH - Open Working Cow  
**DATE:** 06/01/2019

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>A - Loss of working advantage</li> <li>C - Using the corner or the end of the arena to turn the cow when going down the fence</li> <li>E - Changing sides of arena to turn cow</li> <li>L - For each length horse runs past cow</li> <li>P - Working out of position</li> <li>R - Two-loop catch in amateur and youth classes</li> <li>S - Slipping rein</li> <li>T - Failure to drive cow past middle marker on first turn</li> <li>V - Over-bridled (per maneuver)</li> <li>W - Out of frame (per maneuver)</li> </ul> <p><b>2 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>A - Going around the corner of the arena before turning cow</li> <li>B - In an open field turn animal gets within 3 feet of the end fence before being turned</li> <li>R - Failure to catch if roping in amateur and youth classes</li> </ul>	<p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>E - Exhausting or overworking the cow before circling or roping</li> <li>H - Hanging up on the fence (refusing to turn)</li> <li>K - Knocking down the cow without having a working advantage</li> <li>R - Two-loop catch when roping in open/cowboy classes</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>A - Failure to turn the cow both directions on the fence</li> <li>B - Spurring or hitting in front of cinch at any time</li> <li>C - Blatant disobedience</li> <li>E - Use of either hand to instill fear/praise</li> <li>R - Failure to catch when roping in open/cowboy classes</li> </ul> <p><b>10 point Penalty:</b></p> <ul style="list-style-type: none"> <li>U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>A - Turning tail</li> <li>E - Repeated blatant disobedience</li> <li>J - Schooling after entering the arena prior to calling for cow</li> <li>K - Schooling horse between cows, if new cow is awarded</li> <li>N - Failure to attempt any part of the class</li> <li>R - Complete loss of rope in Open/Cowboy class</li> <li>H - Use of two hands (except in snaffle bit or hackamore)</li> <li>M - More than one finger between split reins or any fingers between roma reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>A - Abuse</li> <li>B - Lameness</li> <li>D - Disrespect or misconduct</li> <li>G - Illegal equipment</li> <li>F - Fall of horse/rider</li> <li>N - Improper western attire</li> <li>H - Leaving arena before run is complete</li> <li>J - Bringing the cow straight over backwards landing on its back or head</li> </ul>
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WD	#	RUN CONTENT										PENALTIES					SCORE	OP						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent.										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL					
L	R	L	R	TRACK & RATE	STOP & HOLD																			
		Tie-Breaker	9	8	2	3	4	5	4	5	1	7	6											
9	156	PENALTY																						72 1/2
		CONTENT	Ø	Ø	+1/2	+1/2			+1/2	Ø	+1/2	+1/2	Ø											
10	205	PENALTY																						73 1/2
		CONTENT	Ø	Ø	+1/2	+1/2			+1/2	+1	+1/2	Ø	+1/2											
11	112	PENALTY																						66 1/2
		CONTENT	+1/2	Ø	+1/2	Ø			Ø	Ø	+1/2	Ø	Ø											
12	179	PENALTY																						70
		CONTENT	+1/2	+1/2	+1/2	Ø			+1/2	+1/2	Ø	-1/2	Ø											
13	158	PENALTY																						74
		CONTENT	+1/2	Ø	+1/2	+1/2	+1/2	+1/2			+1/2	+1/2	+1/2											
14	64	PENALTY																						69 1/2
		CONTENT	Ø	Ø	Ø	+1/2	Ø	Ø			Ø	Ø	Ø											
15	126	PENALTY																						55
		CONTENT	Ø	Ø	Ø	-1/2	-1	-1			-1		-1/2											
16	165	PENALTY																						62
		CONTENT	Ø	Ø	+1/2	Ø	-1/2	-1/2			-1/2													

JUDGE'S NAME (PRINTED): Frank Craighead JUDGE'S SIGNATURE: Frank Craighead HCC  
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**VERSATILITY RANCH HORSE - RANCH COW WORK**

<b>SHOW:</b> Belton - Versatility
<b>CLASS:</b> #19 - SHTX OWCH - Open Working Cow
<b>DATE:</b> 06/01/2019

**1 Point Penalties:**  
 A - Loss of working advantage  
 C - Using the corner or the end of the arena to turn the cow when going down the fence  
 E - Changing sides of arena to turn cow  
 L - For each length horse runs past cow  
 P - Working out of position  
 R - Two-loop catch in amateur and youth classes  
 S - Slipping rein  
 T - Failure to drive cow past middle marker on first turn  
 V - Over-bridged (per maneuver)  
 W - Out of frame (per maneuver)

**2 Point Penalties:**  
 A - Going around the corner of the arena before turning cow  
 B - In an open field turn animal gets within 3 feet of the end fence before being turned  
 R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**  
 E - Exhausting or overworking the cow before circling or roping  
 H - Hanging up on the fence (refusing to turn)  
 K - Knocking down the cow without having a working advantage  
 R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**  
 A - Failure to turn the cow both directions on the fence  
 B - Spurring or hitting in front of cinch at any time  
 C - Blatant disobedience  
 E - Use of either hand to instill fear/praise  
 R - Failure to catch when roping in open/cowboy classes

**10 point Penalty:**  
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

A - Turning tail  
 E - Repeated blatant disobedience  
 J - Schooling after entering the arena prior to calling for cow  
 K - Schooling horse between cows, if new cow is awarded  
 N - Failure to attempt any part of the class  
 R - Complete loss of rope in Open/Cowboy class  
 H - Use of two hands (except in snaffle bit or hackamore)  
 M - More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**  
 A - Abuse  
 B - Lameness  
 C - Disrespect or misconduct  
 G - Illegal equipment  
 F - Fall of horse/rider  
 N - Improper western attire  
 H - Leaving arena before run is complete  
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W/O	#	RUN CONTENT											PENALTIES					SCORE	OP			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL					
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL										
L	R	L	R	TRACK & RATE	STOP & HOLD																	
		Tie-Breaker	9	8	2	3	4	5	4	5	1	7	6									
17	100	PENALTY																				F/100
		CONTENT	-1/2		0	-1/2																
18	113	PENALTY																				
		CONTENT	0	0	0	+1/2			+1/2	0	0	0	0				R			5		66
19	202	PENALTY																				
		CONTENT	0	0	+1/2	-1			-1/2	0	0	0	0							1		68
20	11	PENALTY																				
		CONTENT	0	0	0	0	-1/2	0				0	-1/2	0								69
21	159	PENALTY																				
		CONTENT	+1/2	0	0	+1/2	0	0			0	-1	0							1		69
22	180	PENALTY																				
		CONTENT	0	+1/2	+1	+1	+1	+1/2			+1/2		+1/2									75
23	105	PENALTY																				
		CONTENT	0	0	+1/2	+1/2	+1/2	0			0	0	0									71 1/2
24	155	PENALTY																				
		CONTENT	0	0	+1	0			+1	+1	+1/2	0	0									73 1/2

JUDGE'S NAME (PRINTED): Frank R Craighed JUDGE'S SIGNATURE: Frank Craighed HW

Printed from HSW



**VERSATILITY RANCH HORSE - RANCH COW WORK**

<b>SHOW:</b> Belton - Versatility
<b>CLASS:</b> #19 - SHTX OWCH - Open Working Cow
<b>DATE:</b> 06/01/2019

- 1 Point Penalties:**
- A - Loss of working advantage
  - C - Using the corner or the end of the arena to turn the cow when going down the fence
  - E - Changing sides of arena to turn cow
  - L - For each length horse runs past cow
  - P - Working out of position
  - R - Two-loop catch in amateur and youth classes
  - S - Slipping rein
  - T - Failure to drive cow past middle marker on first turn
  - V - Over-bridled (per maneuver)
  - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
  - B - In an open field turn animal gets within 3 feet of the end fence before being turned
  - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
  - H - Hanging up on the fence (refusing to turn)
  - K - Knocking down the cow without having a working advantage
  - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
  - B - Spurring or hitting in front of cinch at any time
  - C - Blatant disobedience
  - E - Use of either hand to inhibit fear/trauma
  - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - Illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL							
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL				
				L	R	L	R	TRACK & RATE	STOP & HOLD														
		Tie-Breaker	9	8	2	3	4	5	4	5	1	7	6										
25	162	PENALTY																					
		CONTENT	1/2	-1/2	-1	1/2			0	0	0	0	-1/2		H	R					8	61	
26	52	PENALTY	A		T																		
		CONTENT	-1/2	0	0	0			1/2	1/2	0	0	0									2	68 1/2
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					
		PENALTY																					
		CONTENT																					

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: [Signature]



**SHOW:** Belton - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 06/01/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DO):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		<b>Tie-Breaker</b>	1	6	7	2	5	3	4									
		<b>Manuever Description</b>	S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
1	20	PENALTY																70 1/2
		CONTENT	0	+1/2	+1/2	-1/2	0	+1/2	-1/2									
2	19	PENALTY			(OP)													(67 1/2) OP
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	-1/2									
3	90	PENALTY	1/2	1/2	1/2		(OP)											2 1/2 (64) OP
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0									
4	24	PENALTY																68 1/2
		CONTENT	-1/2	0	0	-1/2	-1/2	0	0									
5	149	PENALTY		1						1/2								1 1/2 69
		CONTENT	0	0	0	0	0	0	0	+1/2								
6	162	PENALTY	1/2		(OP)													1 1/2 (65) OP
		CONTENT	-1/2	-1	-1 1/2	-1/2	-1/2	-1/2	-1/2	0								
7	159	PENALTY																72
		CONTENT	+1/2	0	0	-1/2	+1	0	+1									
8	112	PENALTY																71 1/2
		CONTENT	-1/2	+1/2	+1/2	0	+1/2	0	+1/2									

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead