



SHOW: Dripping Springs-Introductory Show
CLASS: #10 - SHTX OPLS - Open Pleasure
DATE: 06/29/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																	
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																	
Tie-Breaker		8	7	4	9	3	10	6	1	2	5																																																																																																																																																																																																																																						
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back																																																																																																																																																																																																																																						
1	270	PENALTY																		CONTENT	0	0	+1/2	+1/2	-1/2	0	0	+1/2	0	0					71				71		70 1/2			71							2	219	PENALTY								11										CONTENT	0	+1/2	+1/2	0	0	0	0	0	0	+1/2				2	69 1/2				71		69			69 1/2							3	272	PENALTY																		CONTENT	+1/2	0	0	0	0	+1/2	+1/2	+1/2	-1/2	+1/2					72				71		72			72								238	PENALTY																		CONTENT	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2					73				70		71			71 1/2		72 1/2		73							PENALTY																		CONTENT															
		CONTENT	0	0	+1/2	+1/2	-1/2	0	0	+1/2	0	0					71				71		70 1/2			71							2	219	PENALTY								11										CONTENT	0	+1/2	+1/2	0	0	0	0	0	0	+1/2				2	69 1/2				71		69			69 1/2							3	272	PENALTY																		CONTENT	+1/2	0	0	0	0	+1/2	+1/2	+1/2	-1/2	+1/2					72				71		72			72								238	PENALTY																		CONTENT	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2					73				70		71			71 1/2		72 1/2		73							PENALTY																		CONTENT																																	
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		CONTENT	+1/2	0	0	0	0	+1/2	+1/2	+1/2	-1/2	+1/2					72				71		72			72								238	PENALTY																		CONTENT	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2					73				70		71			71 1/2		72 1/2		73							PENALTY																		CONTENT																																																																																																																																							
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	238	PENALTY																		CONTENT	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2					73				70		71			71 1/2		72 1/2		73							PENALTY																		CONTENT																																																																																																																																																																								
		CONTENT	0	+1/2	-1/2	0	0	+1/2	+1/2	+1/2	+1	+1/2					73				70		71			71 1/2		72 1/2		73							PENALTY																		CONTENT																																																																																																																																																																																										
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JUDGE'S NAME (PRINTED): Morgan Moreno

JUDGE'S SIGNATURE: [Signature]



SHOW: Dripping Springs-Introductory Show

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 06/29/2019

VERSATILITY RANCH HORSE - TRAIL

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Skipping over or falling to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Trot to Bridge	Walk Bridge	RH Gate	Jog by Water	Back	Lope	Walk & 360	Drag Figure 8	Ext jog					
1	270	PENALTY	OP				1	1							
		CONTENT	0	0	0	0	0	0	-1/2	0			2	67 1/2	OP
							69	68	68 1/2						
2	219	PENALTY					1	1					2	71	
		CONTENT	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2				
				70 1/2		71	71 1/2	70 1/2	70	70 1/2	71				
3	237	PENALTY	5	5		15	5	35 ^{OP}	5		5		39	20 1/2	OP
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1	0				
			65	60	59 1/2	52	47 1/2	38	32 1/2	31 1/2	26 1/2				
4	272	PENALTY	OP			1							1	71	OP
		CONTENT	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2				
				70 1/2		69 1/2	70			70 1/2	71				
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Morgan Moreno

JUDGE'S SIGNATURE: [Signature]

VERSATILITY RANCH HORSE - REINING

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Repeated blatant disobedience
 - Use of two hands (except in shaffle bit or hackamore)
 - More than one finger between split reins or any fingers between royal reins (except two rein)
 - Trotting in excess of 1/2 circle or 1/2 length of the arena
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Maneuver Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	2 Circles Left, Lead Change	Stop & Back						
	273	PENALTY														
	189	PENALTY							-2	-1/2				2	67	
	272	PENALTY	OP													
	206	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	+1/2	0	0					71 1/2	
		CONTENT														
		CONTENT														
		CONTENT														

JUDGE'S NAME (PRINTED): Frederick J. Gilgore **JUDGE'S SIGNATURE:** 

