



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Hamilton - Versatility
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	09/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamores) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		8	9	7	4	5	4	2	10	7	6					
Maneuver Description			EXT W	L	EXT T	S&K	L	EXT L	W	T	S&B					
1	735	PENALTY					3									
		CONTENT	0	+1/2	0	+1/2	0	-1/2	0	0	-1/2	0			67	
					71		67 1/2				67					
2	651	PENALTY														
		CONTENT	0	+1/2	-1/2	0	0	+1/2	0	+1/2	0	0			71	
					70						71					
3	445	PENALTY														
		CONTENT	0	-1/2	0	+1/2	+1/2	+1/2	0	0	0	0			71	
					70		71									
4	616	PENALTY														
		CONTENT	0	0	0	0	0	0	0	-1/2	0	-1/2			69	
5	673	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			73 1/2	
					71		72		73							
6	703	PENALTY					3		OP							
		CONTENT	0	0	0	0	0	-1	-1/2	-1	0	0			3 (64 1/2) OP	
							66									
7	656	PENALTY	Scratch													
		CONTENT	Scratch													
8	744	PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0	0			72	
					71		72									

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Stu [Signature]* *Hee*



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VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lateness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		8	9	3	1	5	4	2	10	7	6					
Maneuver Description			EX W	L	EX L	S & R	L	EX L	W		S & B					
9	686	PENALTY														70
		CONTENT	+1/2	0	0	0	0	0	-1/2	0	0	0				
70																
10	618	PENALTY														74
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				
71 72 73 74																
11	674	PENALTY														71
		CONTENT	0	0	0	+1/2	0	0	0	0	0	+1/2				
12	685	PENALTY														73
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0				
71 72 73																
13	655	PENALTY				OP										(69 1/2) OP
		CONTENT	0	0	+1/2	-1	0	0	0	0	0	0				
69 1/2																
14	747	PENALTY														71 1/2
		CONTENT	0	0	0	+1/2	0	0	0	+1/2	+1/2	0				
71																
15	709	PENALTY														74 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2				
71 72 73 74																
16	606	PENALTY														72
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0				
71 72																

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 



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<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to inhibit fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Tie-Breaker		8	9	3	1	5	4	2	10	7	6							
Maneuver Description			EXT W		EXT	S & R		EXT L	W		S & B							
17	637	PENALTY																
		CONTENT	0	0	0	0	-1/2	0	0	-1/2	0	0					69	
18	612	PENALTY																
		CONTENT	0	0	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2					73	
19	594	PENALTY																
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	0	0	0	0					72	
20	604	PENALTY						3	3									
		CONTENT	0	0	+1/2	+1/2	+1/2	-1	-1	0	0	0					69 3/4	
21	631	PENALTY																
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2	0	0					71 1/2	
22	600	PENALTY																
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	0					73	
23	784	PENALTY																
		CONTENT	0	0	+1/2	+1/2	+1/2	-1	0	0	0	0					70 1/2	
24	780	PENALTY				1												
		CONTENT	0	0	+1/2	-1/2	-1/2	0	0	0	+1/2	+1/2					69 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Hamilton - Versatility
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DATE:	09/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between round reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		8	9	3	1	5	4	2	10	7	6					
		T	EXT W	L	EXT T	S & R	L	EXT L	W	T	S & B					
25	639	PENALTY														70
		CONTENT	0	0	0	0	0	0	0	0	0					
26	623	PENALTY														68 1/2
		CONTENT	-1/2	0	0	0	0	0	0	-1/2	-1/2	0				
27	660	PENALTY														73 1/2
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	+1/2				
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton - Versatility

CLASS: #62 - SHTX ITRL - Intermediate Trail

DATE: 09/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between normal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Obstacle Description	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Trot Trees	L LL Logs	SP L	Walk Bridge	Drag at Trot	Ext T Logs	Back Chute	RH Gate	Creek							
1	639	PENALTY				1									1	71	
		CONTENT	0	-1/2	0	0	+1/2	+1/2	+1/2	+1	0						
2	612	PENALTY	1					1							2	68 1/2	
		CONTENT	-1/2	0	+1/2	0	+1/2	-1/2	0	+1/2	0						
3	703	PENALTY	0	13	11		0								6	57 1/2	2
		CONTENT	-1/2	-1/2	-1	0	-1/2	-1/2	-1	0	0						
4	445	PENALTY															7 1/2
		CONTENT	0	-1/2	0	0	+1/2	+1/2	0	+1/2	-1/2						
5	655	PENALTY		3 00											3	61 1/2	1
		CONTENT	0	-1/2	0	0	0	+1/2	+1/2	+1/2	+1/2						
6	686	PENALTY				1		1			1				3	67	
		CONTENT	+1/2	0	+1/2	0	+1/2	-1	+1/2	0	-1						
7	780	PENALTY		33	1										7	59	
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1	0	+1/2	0						
8	637	PENALTY		33	1			1							8	62 1/2	
		CONTENT	+1/2	-1	0	0	+1/2	-1/2	+1/2	+1/2	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton - Versatility

CLASS:#62 - SHTX ITRL - Intermediate Trail

DATE: 09/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Trot Trees	L L L Logs	SPL	Walk Bridge	Drag at Trot	Ext T Logs	Back Chute	RH Gate	Creek					
		PENALTY													
17	656														
18	660													73 1/2	
19	747		3									3	66 1/2		
20	594													74 1/2	
21	674			1	15							7	65		
22	651			3								3	67 1/2		
23	744		13									4	68		
24	606		3									4	61	1	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

SHOW: Hamilton - Versatility

CLASS: #62 - SHTX ITRL - Intermediate Trail

DATE: 09/06/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split log in lope over.

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
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- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
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- Disrespect or misconduct
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		Trot Trees	L L L Logs	SP L	Walk Bridge	Drag at Trot	Ext T Logs	Back Chute	RH Gate	Creek							
25	735	PENALTY	3		1											4	68
		CONTENT	0	-1	+1/2	0	0	+1	+1/2	0	+1						
			10' 10" 15" 10" 4"		10" 4"		10" 5" 6"		6"								
26	618	PENALTY															71 1/2
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	-1/2	-1/2	0	+1/2						
			70" 71" 71"		72" 72" 72"		72"		72"								
		PENALTY															
		CONTENT															
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		PENALTY		</													



SHOW: Hamilton - Versatility
CLASS: #64 - SHTX IRNN - Intermediate Reining
DATE: 09/06/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	2 Circles Left, Lead Change	Stop							
1	655	PENALTY				2	1/2						5	62		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1/2						
2	660	PENALTY												68		
		CONTENT	0	-1/2	-1	0	0	0	0	-1/2						
3	674	PENALTY												71		
		CONTENT	0	0	0	0	+1/2	0	0	+1/2						
4	612	PENALTY					2	1					3	66 1/2		
		CONTENT	0	-1/2	0	0	0	0	0	0						
5	623	PENALTY	2			1/2			1				3 1/2	63		
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						
6	703	PENALTY		OP		OP		2		2			4	(17 1/2) x 2	2	
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	0						
7	606	PENALTY	SCRATCH													
		CONTENT	SCRATCH													
8	637	PENALTY					1	3					4	61 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2						

JUDGE'S NAME (PRINTED): Simmons
Andrea Simmons

JUDGE'S SIGNATURE: Andrea Simmons
Printed from RSW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Hamilton - Versatility

CLASS:#64 - SHTX IRNN - Intermediate Reining

DATE: 09/06/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant, or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of circh
- Bitabit disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	3	1	4	2	5	7	8	6						
		Obstacle Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Change	2 Circles Left, Lead Change	Stop						
9	445	PENALTY														
		CONTENT	0	0	0	+1/2	0	0	+1/2	+1/2					71 1/2	
10	709	PENALTY														
		CONTENT	0	-1/2	0	-1/2	-1/2	0	0	0					68 1/2	
11	780	PENALTY														
		CONTENT	0	0	0	+1/2	0	0	0	-1/2					70	
12	673	PENALTY		OP				5	1							
		CONTENT	0	-1/2	0	0	0	-1	0	0					6 (62 1/2) 1	
13	618	PENALTY				1		OP	1, 2OP							
		CONTENT	-1/2	-1/2	0	-1/2	0	-1 1/2	-1	0					4 (62) 2	
14	600	PENALTY		SCRATCHED												
		CONTENT														
15	651	PENALTY														
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				66 1/2	
16	639	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	0	-1	0	0	0					67 1/2	

JUDGE'S NAME (PRINTED): Simons
Andrea Simons

JUDGE'S SIGNATURE: Andrew Simons
Printed from HSW



SHOW: Hamilton - Versatility

CLASS: #64 - SHTX IRNN - Intermediate Reining

DATE: 09/06/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over.

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurting in front of circh
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent.														
		Tie-Breaker	3	1	4	2	5	7	8	6						
		Obstacle Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Change	2 Circles Left, Lead Change	Stop						
17	685	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	0	-1	0	0	0					67 1/2	
18	784	PENALTY	2				2									
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0	-1				4	62 1/2	
19	604	PENALTY						2								
		CONTENT	-1/2	-1/2	-1/2	0	0	-1/2	0	0				2	66	
20	594	PENALTY							OP							
		CONTENT	0	0	0	0	0	0	-1	+1/2					(69 1/2) x 1 ✓	
21	631	PENALTY					2	1 1/2								
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	-1/2	0				5	62	
22	686	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2					66 1/2	
23	744	PENALTY							1 1/2							
		CONTENT	-1/2	0	-1/2	0	0	-1/2	0	0				3	65 1/2	
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Simons
Andrea Simons

JUDGE'S SIGNATURE:

Andrea Simons
Printed from HSW



SHOW: Hamilton - Versatility
CLASS: #66-SHTXIWCH-Intermediate Working Cow
DATE: 09/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

- 1 Point Penalties:**
A - Loss of working advantage
D - Failure to drive cow passed middle marker on second drive before time expires
P - Working out of position
S - Slipping rein
V - Over-bridged (per maneuver)
W - Out of frame (per maneuver)
E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**
K - Knocking down the cow without having a working advantage
L - Losing a cow while boxing
- 5 Point Penalties:**
B - Spurring in front of cinch
C - Blatant disobedience
E - Use of either hand to instill fear/praise
- 10 Point Penalty:**
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
H - Use of two hands (except in snaffle bit or hackamore)
M - More than one finger between split reins or any fingers between normal reins (except two rein)
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP									
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL											
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
		Tie-Breaker																										
1	780	PENALTY				A																						
		CONTENT	+1/2	+1/2	0	-1	-1/2	0	0	0	0	-1/2	-1/2	-1/2														
2	618	PENALTY																										
		CONTENT	0	0	0	0	0	0	0	0	0	0	0	0														
3	623	PENALTY								A																		
		CONTENT	0	0	0	0	0	0	-1/2	-1/2	0	0	0	0				L										
4	728	PENALTY																										
		CONTENT	-1/2	0	0	-1/2	0	0	0	-1/2	0	0	0	0					68 1/2									
5	651	PENALTY																										
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	0	-1	0	+1/2	-1/2	-1/2	-1/2	L				57 OP N									
6	631	PENALTY								A																		
		CONTENT	-1/2	0	0	+1/2	0	0	-1/2	0	0	+1/2	0	0				L	69									
7	703	PENALTY																										
		CONTENT	-1/2	0	0	0	0	0	0	0	0	+1/2	0	0					70									
8	445	PENALTY																										
		CONTENT	+1	0	0	+1/2	0	0	+1/2	0	0	+1/2	+1/2	0					73									

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Sandy Jirkovsky*



SHOW: Hamilton - Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 09/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow pasted middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein.
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Loping a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP									
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL											
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
		Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12													
9	594	PENALTY	A																					1	70 1/2			
		CONTENT	-1/2	0	0	0	0	0	+1/2	0	+1/2	+1/2	+1/2	0														
10	655	PENALTY																							68 1/2			
		CONTENT	0	0	0	-1/2	0	0	0	0	0	0	0	0														
11	685	PENALTY																							72			
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	0	+1/2	0	0														
12	673	PENALTY	A			E									LL								8	50	OP			
		CONTENT	0	-1	0	-1	-1	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2														
13	637	PENALTY													LL								6	54	OP			
		CONTENT	-1	-1	0	-1	0	0	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2														
14	606	PENALTY	A						AA						L								6	57	OP			
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2														
15	660	PENALTY																							68 1/2			
		CONTENT	0	0	0	0	0	0	0	0	+1/2	-1	-1	0														
16	604	PENALTY																							72 1/2			
		CONTENT	+1/2	+1/2	0	-1/2	0	+1	+1/2	0	0	+1/2	0	0														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Sandy Jurkavsky



SHOW: Hamilton - Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 09/06/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between normal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP									
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL											
		POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
		Tie-Breaker	1	5	9	2	6	10	3	7	11	4	8	12														
17	639	PENALTY																	72									
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0	0	+1/2	0	0														
18	674	PENALTY																	73 1/2									
		CONTENT	+1/2	+1/2	0	+1	0	0	+1/2	0	+1/2	+1/2	0	0														
19	709	PENALTY																	71 1/2									
		CONTENT	+1/2	0	0	+1/2	0	0	+1/2	0	0	0	0	0														
20	612	PENALTY																	70 1/2									
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0	0	0														
21	744	PENALTY																	69									
		CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0	0	0														
22	686	PENALTY																	↓ 68 1/2									
		CONTENT	0	-1/2	0	+1/2	0	0	-1/2	0	0	0	0	0														
		PENALTY																										
		CONTENT																										

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

John G. Turkowsky