



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Sweetwater - Versatility
CLASS:	#60 - SHTX IPLS - Intermediate Pleasure
DATE:	08/03/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																	
			Tie-Breaker	10	3	4	5	8	2	9	1	7	6				
			Maneuver Description	Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
1	438	PENALTY										3			3	67.5	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2				
2	519	PENALTY		3	3										6	61	
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	+1/2	0	0	0				
3	508	PENALTY														70.5	
		CONTENT	0	-1/2	0	0	0	+1/2	0	+1/2	+1/2	-1/2					
4	311	PENALTY		3	3						1				7	63.5	
		CONTENT	0	-1/2	-1/2	+1/2	+1/2	0	+1	0	+1	+1/2					
5	458	PENALTY														73.5	
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1	+1/2	0					
6	291	PENALTY														69	
		CONTENT	-1/2	0	+1/2	0	0	-1/2	0	0	-1/2	0					
7	452	PENALTY														72	
		CONTENT	0	+1/2	0	0	+1/2	-1/2	+1/2	+1/2	+1/2	0					
8	498	PENALTY														78.5	
		CONTENT	0	+1/2	+1/2	+1	+1	0	+1	+1/2	+1	+1					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Feldman Roger
Printed from HSW



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1 Point Penalties:

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- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/raise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
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Disqualification (DQ):

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- Disrespect or misconduct
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- Fall of horse/rider
- Improper western attire
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Obect, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	3	4	5	8	2	9	1	7	6				
Maneuver Description		Walk	Lope	Ext. Lope	Trot	Stop & Reverse	Ext. Walk	Trot	Ext. Trot	Lope	Stop & Back				
9	504	PENALTY													
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	+1	+1	+1/2	+1/2			75
10	507	PENALTY													
		CONTENT	+1/2	0	+1/2	-1/2	-1/2	0	0	+1/2	0	-1/2			70
11	258	PENALTY													
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	+1/2	0	+1/2			72.5
12	585	PENALTY													
		CONTENT	0	+1/2	+1	0	0	+1/2	+1/2	+1	+1	0			74.5
13	456	PENALTY													
		CONTENT	0	+1	+1	+1/2	+1/2	0	+1	+1	+1	+1/2			76.5
14	301	PENALTY													
		CONTENT	0	+1/2	+1/2	0	0	0	+1/2	+1	+1/2	+1/2			73.5
15	470	PENALTY													
		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	0			72.5
16	577	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1	+1	0			74

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Judith Rogers mat



VERSATILITY RANCH HORSE - RANCH RIDING

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17	543	PENALTY																		CONTENT	0	0	+1/2	0	+1/2	+1/2	0	0	+1/2	0					72	18	572	PENALTY	1					1												CONTENT	-1/2	0	0	0	0	0	0	+1	0	+1/2					2 69	19	445	PENALTY																		CONTENT	-1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	0	-1/2					71	20	457	PENALTY							1											CONTENT	-1/2	0	+1/2	0	0	-1/2	0	-1/2	-1/2	0					1 66.5			PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT															
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19	445	PENALTY																		CONTENT	-1/2	0	+1/2	+1/2	+1/2	0	0	+1/2	0	-1/2					71	20	457	PENALTY							1											CONTENT	-1/2	0	+1/2	0	0	-1/2	0	-1/2	-1/2	0					1 66.5			PENALTY																		CONTENT																		PENALTY																		CONTENT																		PENALTY																		CONTENT																																																																																							
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JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Judith Royer that

Show #912071: Sweetwater - Versatility (08/03/2019)

SHTX

6000. SHTX IAA: Intermediate All Around - Shown: 16

Place	Back#	Horse's Name	Rider's Name	Points	Owner's Name
1	301	Lucky Blue Paloma	Michelle D Reding	66.50	Michelle D Reding
2	498	Spade Little Ranger	Kala Lea Roe	61.00	Sliding JK Performance
3	504	Travapower Lady	Alicia Walker	49.50	Alicia Walker
4	458	Cutters Toy Gun	Jennifer Cooper	44.00	Jennifer Cooper
5	291	The Magic Spark	Leah Smith	42.00	John And Leah Smith
6	456	Tag Got Juiced	Kathleen Giesler	42.00	Kate Giesler
7	438	CR Typically Tuff	Sherri Fischer	40.00	Double F Ranch
8	585	Dunit In The Pines	Katlyn Humphreys	39.50	Katlyn Humphreys
9	311	Swiftly Palmer	Sandy Crawford	38.00	Sandy Crawford
10	470	Becaco Flo Three	Michael Thornton	37.00	Michael Thornton
11	543	Outta Chexanicki	Katrin Bieger	37.00	Katrin Bieger
12	457	Shiners Smart Ace	Richard Cooper	29.00	Richard Cooper
13	445	Balanced Catalyst	Jonathan Yarbrough	28.00	Jonathan Yarbrough
14	508	Dunit To Perfection	Kimmerlee A Wilkins	24.00	Kimmerlee A Wilkins
15	258	Concealed Gunner	Michelle Brune	20.50	Sam Reding
16	519	Little Peppy N Color	Danny Crowl	12.00	Danny Crowl



SHOW: Sweetwater - Versatility

CLASS: #62 - SHTX ITRL - Intermediate Trail

DATE: 08/03/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/over ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		6	1	5	4	3	8	7	2							
		Obstacle Description														
		Push Gate	Trot Pin	SP x2	Lope LL	Back Trees	Walk Log Bridge	Trot/ Swing Rope	Drag							
1	438	PENALTY		11		3									5	66
		CONTENT	+1/2	-1/2	+1/2	-1	0	0	+1/2	+1						
2	519	PENALTY		1	15	3		1							11	60.5
		CONTENT	+1/2	0	-1	0	+1/2	-1/2	+1	+1						
3	508	PENALTY		1											1	69.5
		CONTENT	0	-1/2	0	0	+1/2	0	0	+1/2						
4	311	PENALTY			1			1							2	71
		CONTENT	0	+1	0	+1/2	0	-1/2	+1	+1						
5	458	PENALTY		1											1	73.5
		CONTENT	+1	0	0	+1/2	0	+1	+1	+1						
6	291	PENALTY				13		1							5	66.5
		CONTENT	0	+1/2	+1/2	-1	0	0	+1	+1/2						
7	498	PENALTY		1		11									3	71.5
		CONTENT	+1	0	+1/2	-1/2	+1/2	+1	+1	+1						
8	504	PENALTY		1		1									2	72.5
		CONTENT	+1/2	0	+1	0	0	+1	+1	+1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Judith Pagen
Printed from FHSW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Sweetwater - Versatility

CLASS: #62 - SHTX ITRL - Intermediate Trail

DATE: 08/03/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Spill log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
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		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	6	1	5	4	3	8	7	2							
		Obstacle Description	Push Gate	Trot Pin	SP x2	Lope LL	Back Trees	Walk	Trot/ Swing	Drag							
9	258	PENALTY		OP	1	3			OP	OP							
		CONTENT	0	0	0	-1	0	+1/2	-1/2	-1/2				4	62.5	OP x 2	
10	585	PENALTY				3		1.5									
		CONTENT	+1	+1/2	+1/2	-1/2	+1/2	-1	0	-1/2				9	61.5		
11	456	PENALTY		OP													
		CONTENT	+1	+1	+1/2	+1	+1/2	+1/2	+1	+1/2					77	OP	
12	301	PENALTY		1													
		CONTENT	+1/2	0	+1/2	+1	+1	0	+1/2	+1				1	73.5		
13	470	PENALTY			11	5		1									
		CONTENT	+1	+1	-1/2	-1	0	-1/2	+1	+1/2				8	63.5		
14	577	PENALTY						1									
		CONTENT	+1/2	+1	+1/2	+1/2	-1/2	0	-1/2	+1/2				1	71		
15	543	PENALTY				1											
		CONTENT	0	0	0	-1/2	+1/2	+1	+1/2	+1				1	71.5		
16	572	PENALTY				1		11									
		CONTENT	0	+1/2	0	-1	-1/2	-1	+1	+1				3	67		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Judith Rogers* KW



SHOW: Sweetwater - Versatility

CLASS:#62 - SHTX ITRL - Intermediate Trail

DATE: 08/03/2019

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- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lazing go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		Obstacle Description													
		Push Gate	Trot Pin	SP x2	Lope LL	Back Trees	Walk Log/Bridge	Trot/Swing Rope	Drag						
17	445	PENALTY	5				1							6	63.5
		CONTENT	-1	0	0	+1/2	0	-1/2	+1/2	0					
18	457	PENALTY				1		1						2	69
		CONTENT	-1/2	+1/2	+1/2	-1/2	+1/2	0	-1/2	+1					
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Judith Rogers

SHOW: Sweetwater - Versatility
CLASS: #64 - SHTX IRNN - Intermediate Reining
DATE: 08/03/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	5	6	1	7	2	4	3								
		Maneuver Description	R Circles	L Circles	Center Stop	L Spins	Center Stop	R Spins	Stop & Back								
1	585	PENALTY														70	
		CONTENT	0	0	0	0	0	0	0								
2	539	PENALTY														68 1/2	
		CONTENT	0	0	0	0	-1/2	-1/2	-1/2								
3	496	PENALTY														69 1/2	
		CONTENT	0	0	-1/2	0	0	0	0								
4	470	PENALTY													2	65 1/2	
		CONTENT	0	0	-1	-1/2	-1/2	0	-1/2								
5	438	PENALTY		1											1	68 1/2	
		CONTENT	0	0	-1/2	0	-1/2	+1/2	0								
6	452	PENALTY														67	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2								
7	543	PENALTY		1					1/2						1 1/2	67 1/2	
		CONTENT	0	-1/2	0	-1/2	0	0	0								
8	291	PENALTY														68 1/2	
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Sweetwater - Versatility

CLASS: #64 - SHTX IRNN - Intermediate
Reining

DATE: 08/03/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		5	6	1	7	2	4	3									
Manuever Description		R Circles	L Circles	Center Stop	L Spins	Center Stop	R Spins	Stop & Back									
9	508	PENALTY	2											2	64 1/2		
		CONTENT	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1								
10	457	PENALTY													67		
		CONTENT	0	0	-1/2	-1	-1	-1/2	0								
11	301	PENALTY													70		
		CONTENT	0	0	0	0	0	0	0								
12	311	PENALTY	1											1	66		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2								
13	445	PENALTY		1 1/2										3	65 1/2		
		CONTENT	0	-1	0	-1/2	+1/2	-1/2	0								
14	258	PENALTY	1	1					OP					2	65 1/2 OP		
		CONTENT	-1/2	-1/2	0	-1/2	+1/2	-1/2	0								
15	504	PENALTY								1/2				1/2	68		
		CONTENT	-1/2	0	0	-1/2	-1/2	0	0								
16	519	PENALTY				1/2				2				2 1/2	66		
		CONTENT	-1/2	0	0	-1/2	0	-1/2	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Sweetwater - Versatility

CLASS: #64 - SHTX IRNN - Intermediate
Reining

DATE: 08/03/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		<p>Tie-Breaker</p> <p>5 6 1 7 2 4 3</p> <p>R Circles L Circles Center Stop L Spins Center Stop R Spins Stop & Back</p>														
17	458		1											1	69	
		PENALTY														
		CONTENT	0	-1/2	-1/2	-1/2	-1	-1/2	0							
18	456														68	
		PENALTY														
		CONTENT	0	0	-1/2	-1/2	-1	0	0							
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Sweetwater - Versatility

CLASS: #66-SHTXIWCH-IntermediateWorkingCow

DATE: 08/03/2019

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein.
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of circh
- C - Blatant disobedience
- E - Use of either hand to instill fear/prise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver.

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roma reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#		RUN CONTENT										PENALTIES				SCORE	OP		
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS			10 POINTS	TOTAL
			POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker			1	5	9	3	7	8	2	6	10	4	11	12						
1	445	PENALTY																		
		CONTENT	+1/2	φ	φ	+1/2	-1/2	φ	-1	-1/2	+1/2	-1/2	-1/2	-1/2				4	61	
2	311	PENALTY																		
		CONTENT	φ	φ	φ	φ	φ	φ	+1/2	φ	φ	+1/2	φ	φ					71	
3	498	PENALTY																		
		CONTENT	+1/2	φ	+1/2	+1	φ	+1/2	-1	φ	+1/2	-1/2	-1/2	-1/2				4	63 1/2	
4	291	PENALTY																		
		CONTENT	+1/2	φ	φ	-1	-1	φ	φ	φ	φ	+1/2	φ	φ				2	67 1/2	
5	577	PENALTY																		
		CONTENT	-1	φ	+1/2	-1	-1	+1/2	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2				6	57	
6	258	PENALTY																		
		CONTENT	φ	φ	φ	-1	-1	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	+1/2				3	56 1/2	
7	585	PENALTY																		
		CONTENT	+1/2	φ	+1/2	+1/2	φ	+1/2	-1	-1/2	+1/2	-1/2	-1/2	-1/2					65 1/2	A/OP
8	458	PENALTY																		
		CONTENT	-1/2	-1	φ	φ	φ	φ	-1	-1/2	+1/2	-1/2	-1/2	-1/2				5	58	

JUDGE'S NAME (PRINTED): Marilyn Peters

JUDGE'S SIGNATURE: Marilyn Peters



SHOW: Sweetwater - Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 08/03/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or headstomper)
- M - More than one finger between split reins or any fingers between roma reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Larceny
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WD	#	RUN CONTENT											PENALTIES				SCORE	OP			
		BOXING			DRIVE			BOXING			DRIVE		3 POINTS	5 POINTS	10 POINTS	TOTAL					
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL							DEG OF DIFF.		
<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																					
Tie-Breaker																					
9	539	PENALTY				A													1	60	
		CONTENT	1/2	Ø	Ø	-1	Ø	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			
10	456	PENALTY				A													1	63/2	
		CONTENT	Ø	Ø	Ø	-1	Ø	Ø	Ø	Ø	Ø	Ø	Ø	Ø	-1/2	-1/2	-1/2				
11	508	PENALTY	A			A				A									9	52 1/2	
		CONTENT	-1	-1/2	Ø	-1	-1/2	Ø	-1	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
12	504	PENALTY				AAA													3	56 1/2	
		CONTENT	Ø	Ø	Ø	-1	-1	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
13	519	PENALTY				(+1/2 P) AAA													3	56 1/2 (W/OP)	
		CONTENT	+1/2	-1/2	+1/2	-1/2	-1	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
14	301	PENALTY																		73	
		CONTENT	+1/2	Ø	Ø	+1/2	+1/2	Ø	+1/2	Ø	Ø	+1/2	+1/2	Ø							
15	460	PENALTY									A				(W/OP)				4	57 1/2 (W/OP)	
		CONTENT	-1/2	Ø	Ø	+1/2	Ø	Ø	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
16	537	PENALTY	A								A									2	66
		CONTENT	-1/2	-1/2	Ø	-1/2	Ø	Ø	-1/2	Ø	Ø	Ø	Ø	Ø							

JUDGE'S NAME (PRINTED): Marilyn Peters

JUDGE'S SIGNATURE: *Marilyn Peters*



SHOW: Sweetwater - Versatility

CLASS: #66-SHTXIWCH-Intermediate Working Cow

DATE: 08/03/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of catch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly.

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	PENALTY	RUN CONTENT												PENALTIES				SCORE	OP	
			BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
			POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
			Each horse/rider team is scored between 0-100 points and administratively begins the run with a score of 70 points -1 1/2 E demerit Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		Tie-Breaker																			
17	543	PENALTY	A																		
		CONTENT	-1/2	-1/2	0	0	0	0	-1	-1	+1/2	-1/2	-1/2	-1/2					7		56
18	470	PENALTY																			
		CONTENT	0	0	0	-1/2	0	0	+1/2	-1/2	+1/2	0	0	0							70
19	457	PENALTY				AA															
		CONTENT	0	-1/2	0	-1	-1/2	0	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2					2		57
20	438	PENALTY							A												
		CONTENT	+1/2	+1/2	0	+1/2	0	0	-1/2	0	+1/2	0	0	0					4		66 1/2
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			
		PENALTY																			
		CONTENT																			

JUDGE'S NAME (PRINTED): Marilyn Peters

JUDGE'S SIGNATURE: Marilyn Peters