



AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING

PATTERN

3

SHOW: Dripping Springs - Introductory Show

CLASS: #80 - SHTX YPLS - Youth Pleasure

DATE: 02/01/2020

Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

Point Penalties:

- Latent disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

MANEUVER SCORES																	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back									
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15				
9	913			1														1	66 1/2	
		PENALTY			1															
		CONTENT	+1/2	0	-1/2	-1/2	-1/2	0	-1/2	-1	0	0								
10	884				1					1								2	70 1/2	
		PENALTY			1					1										
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	0	0								
11	873		3					3		3								9	60	
		PENALTY	3					3		3										
		CONTENT	0	-1/2	0	0	0	-1/2	0	-1/2	+1/2									
12	922																		75	
		PENALTY																		
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1								
13	901		3,3,OP							3	3							12	52 1/2	
		PENALTY	3,3,OP							3	3									
		CONTENT	0	-1/2	-1/2	0	0	0	0	-1/2	-1	-1/2	-1/2							
14	918		3,3,OP							3								9	57 1/2 OP	
		PENALTY	3,3,OP							3										
		CONTENT	0	-1/2	-1/2	0	0	0	0	-1/2	-1	0								
15	885		OP 3,3							3								9	57 1/2 OP	
		PENALTY	OP 3,3							3										
		CONTENT	0	-1/2	0	-1/2	0	-1/2	-1/2	0	-1/2	0								
16	925									1								1	72 1/2	
		PENALTY								1										
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2								

NVR Show R Lead
NVR Show R Lead
NVR Show R Lead

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

mat



VERSATILITY RANCH HORSE - TRAIL

SHOW: Dripping Springs - Introductory Show

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 02/01/2020

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker																
Obstacle Description																
		T Logs	Bridge	SPR	LL Logs	ExT	RH Gate	Back								
1	901	PENALTY		5.5 OP	1.1		5.5 OP	5							32	33.5
		CONTENT	0	0	-1 1/2	-1	0	-1	-1							
					69.5		66.5	65.5								
2	885	PENALTY			3										3	66.5
		CONTENT	0	0	0	-1/2	0	0	0							
					69.5											
3	877	PENALTY	1			1	3	5							10	56.5
		CONTENT	-1/2	0	0	0	-1/2	-1	-1 1/2							
					69		68	66.5								
4	913	PENALTY			5.1	1		5.5	5.1						23	40
		CONTENT	-1/2	-1	-1	-1	-1	-1 1/2	-1							
					68.5	67.5		65.5	64	63						
5	918	PENALTY			15.1	1.3		5.5	5.5						41	24
		CONTENT	-1/2	-1/2	-1	-1	0	-1	-1							
					68	67		66	65							
6	875	PENALTY			11.5	1		5.5	5.5						23	42
		CONTENT	0	0	-1 1/2	-1	-1	-1	-1 1/2							
					65.5	65										
7	919	PENALTY			11.1	3.1	3								10	59
		CONTENT	+1/2	0	-1/2	-1	0	0	0							
					70	69										
8	948	PENALTY			1	1									2	71
		CONTENT	+1/2	0	+1/2	0	+1	0	+1							
					71	72			73							

JUDGE'S NAME (PRINTED):

Bobbie Walton

JUDGE'S SIGNATURE:

Bobbie Walton



SHOW: Dripping Springs - Introductory Show

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 02/01/2020

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		Obstacle Description														
		T Logs	Bridge	SPR	LL Logs	ExT	RH Gate	Back								
9	873	PENALTY		5+1.5			5.5.5	5.5						37	279.5	OP
		CONTENT	0	-1/2	-1 1/2	-1/2	-1/2	-1/2	-1							
										65.5	64.5					
10	938	PENALTY					5							5	65.5	
		CONTENT	0	0	0	0	+1/2	-1/2	+1/2							
										70	70.5					
11	884	PENALTY				3								3	69.5	
		CONTENT	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1							
										71	71.5	71				
12	959	PENALTY													71	
		CONTENT	+1/2	0	+1/2	0	-1/2	0	+1/2							
										71	70.5	71				
13	925	PENALTY			5+1.5			5						17	50	OP
		CONTENT	0	-1/2	-1	-1	0	-1/2	0							
										62.5	67					
14	952	PENALTY				1.1.1								3	68.5	
		CONTENT	+1/2	0	+1/2	-1/2	0	+1/2	+1/2							
										71	70.5	71	71.5			
15	922	PENALTY				3.1								5	67	
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	0							
										71	71	72				
16	874	PENALTY													74.5	
		CONTENT	+1/2	+1	1 1/2	+1/2	+1/2	+1	+1/2							
										72	73	74	74.5			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Printed from HSW



SHOW: Dripping Springs - Introductory Show

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 02/01/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Maneuver Description	S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
1	884	PENALTY	2	1,1	1,1,1	1/2			OP								
		CONTENT	-1	-1	-1 1/2	-1/2	-1 1/2	-1 1/2	-1 1/2						7 1/2	53	OP
2	952	PENALTY															
		CONTENT	0	0	0	+1/2	+1/2	+1/2	+1/2							72	
3	918	PENALTY	OP	1,2	2	1,2											
		CONTENT	-1 1/2	-1/2	-1/2	-1	-1	0	-1/2						9	56	OP
4	948	PENALTY															
		CONTENT	+1/2	-1/2	0	+1/2	0	+1/2	0							71	
5	959	PENALTY	2	1	1												
		CONTENT	0	0	0	0	0	0	+1/2						4	66 1/2	
6	922	PENALTY							1,2								
		CONTENT	+1/2	+1/2	0	0	+1/2	0	0						3	68 1/2	
7	874	PENALTY				OP											
		CONTENT	+1/2	0	+1/2	-1/2	+1/2	0	-1/2						70 1/2	OP	
8	925	PENALTY		1													
		CONTENT	-1/2	0	-1/2	-1	-1/2	-1/2	-1/2						1	65 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

SHOW: Dripping Springs - Introductory Show
CLASS: #86 - SHTX YRNN - Youth Reining
DATE: 02/01/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin, up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L										
9	919	PENALTY	1, 2, 2	1/2 OP	2, 1/2	OP	2							12 1/2	50	OP		
		CONTENT	-1/2	-1	-1	-1 1/2	-1 1/2	-1	-1									
10	913	PENALTY		2, 8	6, 1	1	1, 1 1/2	OP								15 1/2	47	OP
		CONTENT	-1	-1/2	-1 1/2	-1	-1	-1	-1 1/2									
11	901	PENALTY	OP	OP	2, 1	OP							3	57 1/2	OP			
		CONTENT	-1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2									
12	938	PENALTY														69 1/2		
		CONTENT	0	+1/2	0	-1/2	0	-1/2	0									
		PENALTY																
		CONTENT																
		PENALTY																
		CONTENT																

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Dripping Springs - Introductory Show

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 02/01/2020

VRH - LIMITED COW WORK (Amateur/Youth) 9:48

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP				
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL						
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.										
Tie-Breaker		9	8	7	6	5	4	3	2	1													
1	938	✓	PENALTY	A																			
			CONTENT	0	0	-1/2	-1/2	0	0	-1	0	-1/2	-1/2	0	-1/2					1		65 1/2	
2	952	✓	PENALTY																				
			CONTENT	+1/2	+1/2	0	0	0	0	+1/2	0	0	0	0	0							71 1/2	
3	948	✓	PENALTY																				
			CONTENT	-1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							50 1/2	N OP
4	922	✓	PENALTY																				
			CONTENT	0	0	0	+1/2	0	0	0	0	0	0	-1/2	0	0						70	
5	874	✓	PENALTY																				
			CONTENT	+1/2	0	-1	0	0	0	+1/2	0	0	+1/2	0	0							70 1/2	
			PENALTY																				
			CONTENT																				
			PENALTY																				
			CONTENT																				

new cow

new cow

JUDGE'S NAME (PRINTED):

W Acton

JUDGE'S SIGNATURE:

mat



11:05

SHOW: Dripping Springs - Introductory Show

CLASS: #93 - SHTX NYWCH - Novice Youth
Working Cow

DATE: 02/01/2020

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DC:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse rider; run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers		1	2	3	4	5							
1	✓ 918	-1/2	-1/2	-1/2	-1/2	0						68	
2	✓ 925	0	+1/2	0	+1/2	0	P				1	70	
3	✓ 919	0	-1/2	0	-1/2	0						69	
4	✓ 885	0	-1/2	0	-1/2	0						69	
5	✓ 901	-1/2	-1/2	-1/2	-1/2	-1/2	P				1	61 1/2 ^A	
6	✓ 913	-1/2	0	-1	-1	-1	AP AA	L			7	58 1/2	
7	✓ 959	-1	+1/2	0	-1/2	0	A				1	68	
8	✓ 884	-1/2	+1/2	0	+1/2	0	A	L			4	66 1/2	

JUDGE'S SIGNATURE: _____