

VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Athens-Versatility
 CLASS: - SHHX JPLS - Junior Pleasure
 DATE: 07/21/2018

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

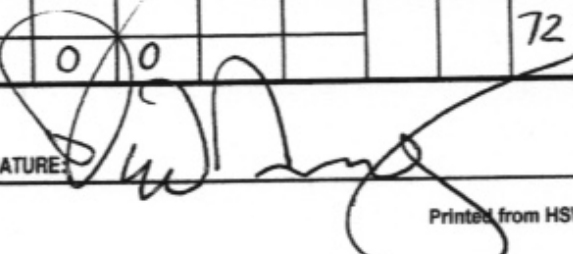
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
#		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	9	4	8	7	6	5	1	3	2				
Maneuver Description		Walk	Lope	Ext Lope	Trot	Stop & Reverse	Ext Walk	Trot	Ext Trot	Lope	Stop & Back				
1	896	PENALTY	3										3	64 1/2	
		CONTENT	0	+1/2	-1/2	-1	0	0	0	+1/2	0	0			
2	686	PENALTY												70 1/2	
		CONTENT	0	+1/2	0	-1/2	0	0	+1/2	0	0	0			
3	948	PENALTY												70	
		CONTENT	0	-1/2	0	0	0	0	+1/2	0	+1/2	-1/2			
4	884	PENALTY											Illegal equipment	65	DQ
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1			
5	942	PENALTY												70 1/2	
		CONTENT	0	-1/2	+1/2	0	-1/2	0	0	+1/2	0	+1/2			
6	857	PENALTY												69	
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	0			
7	681	PENALTY				1								1	68
		CONTENT	0	-1/2	-1/2	0	-1/2	0	0	+1/2	0	-1/2			
8	859	PENALTY												72	
		CONTENT	0	0	+1/2	0	0	+1/2	0	+1	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

SHOW:	Athens-Versatility
CLASS:	#40 - SHTX JPLS - Junior Pleasure
DATE:	07/21/2018

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	9	4	8	7	6	5	1	3	2					
Maneuver Description		Walk	Lope	Exit Lope	Trot	Stop & Reverse	Exit Walk	Trot	Exit Trot	Lope	Stop & Back					
9	917	PENALTY														
		CONTENT	+1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	0	0				68 1/2
10	850	PENALTY														
		CONTENT	0	+1/2	0	0	+1/2	+1/2	+1/2	-1/2	0	-1/2			1	70
11	910	PENALTY														
		CONTENT	0	0	0	-1/2	0	0	0	+1/2	0	-1/2				69 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

VERSATILITY RANCH HORSE - TRAIL

SHOW: Athens-Versatility

CLASS: #41 - SHUT STRL - Junior Trail

DATE: 07/21/2018

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
--	--	---

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		4	3	1	2	5	6	7								
Obstacle Description		1 Pole, W Pole	Bridge, 1 1/2 R	Back Chute	L RL, Walk	Drag Fig 8	SP	LH Push								
1	857	PENALTY				OP	1	5				6	63.5	OP		
		CONTENT	+1/2	+1/2	0	+1/2	-1 1/2	-1/2	0							
2	942	PENALTY				1						2	69.5			
		CONTENT	+1/2	+1/2	0	0	+1/2	0	0							
3	917	PENALTY				1						1	69			
		CONTENT	0	+1/2	0	-1/2	-1	+1/2	+1/2							
4	884	PENALTY				5		55				15	51.5			
		CONTENT	0	+1/2	0	-1/2	-1 1/2	-1	-1							
5	948	PENALTY	1									1	68			
		CONTENT	0	+1/2	0	0	0	-1/2	-1							
6	896	PENALTY	1			1						2	69			
		CONTENT	0	+1/2	0	0	0	0	+1/2							
7	859	PENALTY	1									1	70			
		CONTENT	0	+1/2	0	0	+1/2	0	0							
8	910	PENALTY	1			1						2	69.5			
		CONTENT	0	0	+1/2	0	+1/2	+1/2	0							

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

SHOW: Athens-Versatility

CLASS:#41 - SHTX JTRL - Junior Trail

DATE: 07/21/2018

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or falling to step into required space - Incorrect number of strides, if specified - One step on mount/dismount or ground tie (except shifting to balance) - Split pole in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Two-three steps on mount/dismount or ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Use of two hands (except in snaffle bit or hackamore) per maneuver - More than one finger between split reins or any fingers between romal reins per maneuver - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - Four or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire
--	--	---

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Tie-Breaker		1	2	3	4	5	6	7	8	9	10								
Obstacle Description		1 Pole, W Pole	Bridge, 1 1/2 R	Back Chute	L RL, Walk	Drag Fig 8	SP	LH Push											
9	686	PENALTY	1			1													
		CONTENT	0	+1/2	0	-1/2	0	+1/2	+1/2								2		69
10	681	PENALTY			1	1													
		CONTENT	+1/2	0	0	-1	+1/2	0	0									3	67
11	850	PENALTY																	
		CONTENT	+1/2	+1	0	+1/2	+1/2	0	+1/2										73
12	947	PENALTY	SCRATCH																
		CONTENT	SCRATCH																
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

VERSATILITY RANCH HORSE - REINING

SHOW: Athens-Versatility
CLASS: #42 - SHTX JRNN - Junior Reining
DATE: 07/21/2018

- 1/2 Point Penalties:**
- Starting a circle or exiting a rollback at a trot for up to two strides
 - Delayed change of lead by one stride where the lead change is required by the pattern description
 - Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
 - Over-spin or under-spin up to 1/8 turn
- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
 - Over or under spinning 1/8 to 1/4 turn
 - Slipping rein
- 2 Point Penalties:**
- Break of gait
 - Freeze up in spins or rollbacks
 - Failure to stop or walk before executing a lope departure on trot-in patterns
 - Failure to be in a lope prior to the first marker on run-in patterns
 - Failure to completely pass the specified marker before initiating a stop position
 - Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Use of two hands (except in snaffle bit or hackamore) per maneuver
 - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
 - Attempt to alter tension or length of reins from the bridle to the rein hand
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Change	2 Circles Left, Lead Change	Stop & Back				
1	896	PENALTY										67	
		CONTENT	-1/2	-1/2	0	-1/2	0	-1/2	-1/2	-1/2			
2	681	PENALTY										68 1/2	
		CONTENT	-1/2	-1/2	-1/2	0	0	0	0	0			
3	859	PENALTY										68 1/2	
		CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	-1/2			
4	910	PENALTY										69 1/2	
		CONTENT	0	-1/2	0	-1/2	0	+1/2	+1/2	-1/2			
5	884	PENALTY			2		5, 2	8				17	48
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			
6	948	PENALTY				OP		1	1/2			1 1/2	66
		CONTENT	0	0	-1	-1	0	0	0	-1/2			
7	917	PENALTY						OP	OP	OP			70 X
		CONTENT	+1/2	+1/2	0	0	0	-1/2	-1/2	0			
8	942	PENALTY						1/2				1/2	70
		CONTENT	0	0	0	-1/2	0	+1/2	+1/2	0			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dublin*
Printed from HSW

VERSATILITY RANCH HORSE - REINING

PATTERN 4

SHOW:	Athens-Versatility
CLASS:	#42 - SHTX JRNN - Junior Reining
DATE:	07/21/2018

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
Tie-Breaker														
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead Change	2 Circles Left, Lead Change	Stop & Back					
9	850	PENALTY								1		1	69 1/2	
		CONTENT	+1/2	+1/2	0	0	0	0	-1/2	0				
10	857	PENALTY						1/2	1/2			1	67 1/2	
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	0				
11	686	PENALTY						2,2				4	62	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dubler*

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP		
Tie-Breaker		3	5	11	7	7	9	4	6	12	1	8	10						
1	850	PENALTY						A											
		CONTENT	0	0	0	0	+1/2	0	0	-1/2	0	0	+1/2	0			1	69 1/2	
2	947	PENALTY																	
		CONTENT																	
3	857	PENALTY						A											
		CONTENT	0	0	0	-1/2	0	0	-1/2	0	0	-1/2	0	0	L		4	64 1/2	
4	859	PENALTY				PPP		(OP)		(OP)									
		CONTENT	-1/2	0	+1/2	-1/2	0	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L		6	55 (N/OP)	
5	681	PENALTY											D						
		CONTENT	0	0	0	-1/2	0	0	0	0	0	-1/2	0	0			1	68	
6	917	PENALTY	A			PPP		(OP)		(OP)									
		CONTENT	0	0	0	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			4	56 (N/OP)	
7	948	PENALTY	AAA					A											
		CONTENT	-1	-1	0	0	0	0	-1	-1	0	-1/2	-1/2	0			4	61	
8	942	PENALTY																	
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	0				73 1/2	

JUDGE'S NAME (PRINTED): Fran R Craighead

JUDGE'S SIGNATURE: Fran R Craighead SM
Printed from HSW

VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: Athens-Versatility

CLASS: #43 - SHTX JWCH - Junior Working Cow

DATE: 07/21/2018

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP								
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL										
		BOXING			DRIVE			BOXING			DRIVE																
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.													
Tie-Breaker																											
9	686	PENALTY				A				OP				OP									1	58 1/2	OP		
		CONTENT	0	-1/2	0	-1	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2												
10	910	PENALTY																									
		CONTENT	+1/2	+1	0	+1/2	+1/2	0	+1/2	0	0	0	0	0												73	
11	896	PENALTY																									
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	0												73	
		PENALTY																									
		CONTENT																									
		PENALTY																									
		CONTENT																									
		PENALTY																									
		CONTENT																									

JUDGE'S NAME (PRINTED): Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead