

**VERSATILITY RANCH HORSE - RANCH RIDING**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Gapping mouth
- Break of gait at walk or trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- 1st or 2nd cumulative refusal

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description		6	7	1	8	9	2	10	3	4	5				
1	74	PENALTY							3						
		CONTENT	0	0	+1/2	0	0	0	-1/2	0	0			3	67
2	387	PENALTY					1							1	60 1/2
		CONTENT	0	-1/2	+1/2	-1/2	0	-1	-1/2	-1/2	0	0			
3	420	PENALTY				3								3	63
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	0	0	+1/2	+1/2			
4	323	PENALTY													69
		CONTENT	-1/2	-1/2	+1/2	0	-1	0	0	0	0	+1/2			
5	437	PENALTY													71 1/2
		CONTENT	0	0	+1/2	0	+1/2	0	-1/2	0	+1/2	+1/2			
6	352	PENALTY													70
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2		
7	322	PENALTY													68
		CONTENT	0	0	-1/2	0	-1/2	0	0	0	-1/2	-1/2			
8	341	PENALTY													72 1/2
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	+1/2			

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

SHOW: Lubbock-Versatility  
CLASS: #80 - SHTX YPLS - Youth Pleasure  
DATE: 04/07/2018

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Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back						
Maneuver Description		6	4	1	8	9	2	10	3	4	5						
9	82	PENALTY														68 1/2	
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	0	0	0	0				
10	447	PENALTY														75	
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					
11	319	PENALTY	1												1	63	
		CONTENT	-1/2	-1/2	-1	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2					
12	286	PENALTY														69 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	0	0	+1/2	0					
13	407	PENALTY															
		CONTENT															
14	438	PENALTY						3	3							64	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	0	-1/2	-1/2	-1/2	-1/2					
15	425	PENALTY														70	
		CONTENT	0	0	0	0	0	0	0	0	0	0	0				
16	440	PENALTY														72	
		CONTENT	0	0	0	+1/2	0	0	0	+1/2	+1/2	+1/2					

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SHOW:	Lubbock-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/07/2018

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Tie-Breaker		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back						
Maneuver Description		6	7	1	8	9	2	10	3	4	5						
17	499	PENALTY															68
		CONTENT	+1/2	-1/2	0	-1/2	0	0	-1/2	0	0						
18	314	PENALTY				3											3
		CONTENT	+1/2	0	0	-1	0	0	0	0	0						66 1/2
19	277	PENALTY				3											3
		CONTENT	0	0	0	-1/2	-1/2	0	+1/2	+1/2	0	0					67
20	431	PENALTY															74 1/2
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	0	0	+1/2	+1/2	+1/2					
21	487	PENALTY															74 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2					
22	321	PENALTY															64
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	-1/2	-1/2	-1/2	-1					
23	395	PENALTY															71
		CONTENT	0	0	+1/2	0	+1/2	0	0	+1/2	-1/2	0					
24	278	PENALTY				3		1	3	3							10
		CONTENT	0	0	-1/2	-1	-1/2	-1/2	-1/2	-1	0	0					56

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25	421	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			75	26	439	PENALTY	1		1													CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2			2 70 1/2	27	397	PENALTY																CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2			72	28	436	PENALTY				3												CONTENT	0	0	-1/2	-1	0	0	-1/2	-1/2	-1/2	0			3 64	29	449	PENALTY																CONTENT	0	0	+1/2	0	+1/2	0	0	0	0	0			71	30	285	PENALTY																CONTENT	0	0	0	0	0	0	0	0	0	0			70	31	468	PENALTY			1													CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0	0	0	+1/2			1 67 1/2	32	260	PENALTY																CONTENT	0	0	-1/2	0	-1/2	-1/2	0	0	0	0			68 1/2
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			75																																																																																																																																																																																																																																																
26	439	PENALTY	1		1													CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2			2 70 1/2	27	397	PENALTY																CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2			72	28	436	PENALTY				3												CONTENT	0	0	-1/2	-1	0	0	-1/2	-1/2	-1/2	0			3 64	29	449	PENALTY																CONTENT	0	0	+1/2	0	+1/2	0	0	0	0	0			71	30	285	PENALTY																CONTENT	0	0	0	0	0	0	0	0	0	0			70	31	468	PENALTY			1													CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0	0	0	+1/2			1 67 1/2	32	260	PENALTY																CONTENT	0	0	-1/2	0	-1/2	-1/2	0	0	0	0			68 1/2																																
		CONTENT	-1/2	0	0	0	+1/2	0	+1/2	+1/2	+1	+1/2			2 70 1/2																																																																																																																																																																																																																																																
27	397	PENALTY																CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2			72	28	436	PENALTY				3												CONTENT	0	0	-1/2	-1	0	0	-1/2	-1/2	-1/2	0			3 64	29	449	PENALTY																CONTENT	0	0	+1/2	0	+1/2	0	0	0	0	0			71	30	285	PENALTY																CONTENT	0	0	0	0	0	0	0	0	0	0			70	31	468	PENALTY			1													CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0	0	0	+1/2			1 67 1/2	32	260	PENALTY																CONTENT	0	0	-1/2	0	-1/2	-1/2	0	0	0	0			68 1/2																																																																
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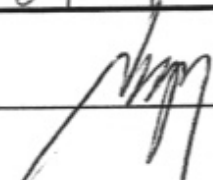
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33	441	PENALTY																	CONTENT	0	-1/2	-1/2	0	0	0	-1/2	0	0	0				68 1/2	34	465	PENALTY																	CONTENT	0	0	0	-1/2	-1/2	0	0	0	-1/2	0				68 1/2	35	481	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	+1/2				71 1/2	36	448	PENALTY							3						3				CONTENT	+1/2	0	+1	+1/2	+1/2	0	0	0	0	0				69 1/2	37	463	PENALTY	1					1							2				CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2	38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	0	0	0				68 1/2																																																																																																																																																																																																																																																															
34	465	PENALTY																	CONTENT	0	0	0	-1/2	-1/2	0	0	0	-1/2	0				68 1/2	35	481	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	+1/2				71 1/2	36	448	PENALTY							3						3				CONTENT	+1/2	0	+1	+1/2	+1/2	0	0	0	0	0				69 1/2	37	463	PENALTY	1					1							2				CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2	38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																		
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35	481	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	+1/2				71 1/2	36	448	PENALTY							3						3				CONTENT	+1/2	0	+1	+1/2	+1/2	0	0	0	0	0				69 1/2	37	463	PENALTY	1					1							2				CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2	38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																				
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	0	+1/2				71 1/2																																																																																																																																																																																																																																																															
36	448	PENALTY							3						3				CONTENT	+1/2	0	+1	+1/2	+1/2	0	0	0	0	0				69 1/2	37	463	PENALTY	1					1							2				CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2	38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																						
		CONTENT	+1/2	0	+1	+1/2	+1/2	0	0	0	0	0				69 1/2																																																																																																																																																																																																																																																															
37	463	PENALTY	1					1							2				CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2	38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																																																								
		CONTENT	-1/2	0	+1/2	+1/2	0	-1/2	0	0	0	+1/2				68 1/2																																																																																																																																																																																																																																																															
38	482	PENALTY	1					1							2				CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2	39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																																																																																										
		CONTENT	-1	0	+1	+1/2	-1/2	-1	0	+1/2	0	0				67 1/2																																																																																																																																																																																																																																																															
39	396	PENALTY																	CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72	40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																																																																																																																												
		CONTENT	0	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2				72																																																																																																																																																																																																																																																															
40	494	PENALTY																	CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																																																																																																																																																														
		CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	0				69																																																																																																																																																																																																																																																															

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_



<b>SHOW:</b>	Lubbock-Versatility
<b>CLASS:</b>	#80 - SHTX YPLS - Youth Pleasure
<b>DATE:</b>	04/07/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																																																																																																																																																																																																																																																															
Tie-Breaker		6 7 1 8 9 2 10 3 4 5																																																																																																																																																																																																																																																													
Maneuver Description		Ext Walk	Trot	Ext Trot	Lope	Stop 180	Walk	Lope	Ext Lope	Trot	Stop & Back																																																																																																																																																																																																																																																				
43	477	PENALTY																CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0			70	44	461	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1			76 1/2	45	422	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1	+1/2			74	46	310	PENALTY																CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0			68 1/2	47	399	PENALTY																CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71	48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP
		CONTENT	0	0	0	0	-1/2	0	0	0	+1/2	0			70																																																																																																																																																																																																																																																
44	461	PENALTY																CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1			76 1/2	45	422	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1	+1/2			74	46	310	PENALTY																CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0			68 1/2	47	399	PENALTY																CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71	48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1			76 1/2																																																																																																																																																																																																																																																
45	422	PENALTY																CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1	+1/2			74	46	310	PENALTY																CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0			68 1/2	47	399	PENALTY																CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71	48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																
		CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	+1	+1/2			74																																																																																																																																																																																																																																																
46	310	PENALTY																CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0			68 1/2	47	399	PENALTY																CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71	48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																
		CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	0	0	-1/2	0			68 1/2																																																																																																																																																																																																																																																
47	399	PENALTY																CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71	48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																																																
		CONTENT	0	0	+1/2	+1/2	-1/2	0	0	0	+1/2	0			71																																																																																																																																																																																																																																																
48	470	PENALTY		1	5	1												CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2	49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																																																																																
		CONTENT	+1/2	-1/2	-1	0	0	0	0	+1/2	+1/2	+1/2			80 62 1/2																																																																																																																																																																																																																																																
49	316	PENALTY																CONTENT														50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																																																																																																																
		CONTENT																																																																																																																																																																																																																																																													
50	368	PENALTY	OP															CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																																																																																																																																																
		CONTENT	0	0	-1/2	-1/2	0	0	-1/2	-1/2	0	+1/2			65 1/2 OP																																																																																																																																																																																																																																																

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

SHOW:	Lubbock-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	04/07/2018

**VERSATILITY RANCH HORSE - RANCH RIDING**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Gapping mouth</li> <li>- Break of gait at walk or trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- 1st or 2nd cumulative refusal</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker			Ext Walk	Trot	Ext Trot	Lope	Stop 100	Walk	Lope	Ext Lope	Trot	Stop & Back				
Maneuver Description																
51	402	PENALTY							3							
		CONTENT	1/2	0	1/2	0	1/2	0	-1/2	0	-1/2	0			3	67 1/2
		PENALTY														
		CONTENT														
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		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

**VERSATILITY RANCH HORSE - TRAIL**

SHOW: Lubbock-Versatility

CLASS #83 - SHTX YTRL - Youth Trail

DATE: 04/07/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	PENALTY	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			Tie-Breaker														
			Obstacle Description														
			RH Push Gate	1 rot box Walk bridge	1 rot, SP R	Lope RL Logs, chute	Back L	1 rot Serp, walk over	360 R, walk out	1 rot Fig 8							
1	74			1		33	1	1		OP				9	58 1/2	OP	
		CONTENT	0	0	+1/2	-1/2	-1/2	-1/2	0	-1/2							
2	387			1		3		OP						3	66	OP	
		CONTENT	+1/2	0	+1/2	-1/2	0	-1 1/2	-1/2	+1/2							
3	420			5	11	53		OP	OP					16	46	OP	
		CONTENT	-1/2	-1/2	-1	-1 1/2	0	-1 1/2	-1 1/2	-1 1/2							
4	323			5		3		1						10	58 1/2		
		CONTENT	0	-1 1/2	0	-1	0	+1/2	0	+1/2							
5	437			1		3								4	67 1/2		
		CONTENT	0	-1/2	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2						
6	352			1		3	1			OP				5	63	OP	
		CONTENT	+1/2	-1/2	+1/2	-1	-1/2	0	+1/2	-1 1/2							
7	322			1		33	1		1					9	60		
		CONTENT	0	-1/2	+1/2	-1	-1/2	0	0	+1/2							
8	341			1		55	OP			11	OP			13	52 1/2	OP	
		CONTENT	+1/2	-1/2	+1/2	-1/2	0	-1/2	-1 1/2	-1 1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



**VERSATILITY RANCH HORSE - TRAIL**

SHOW: Lubbock-Versatility

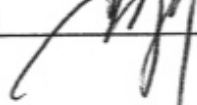
CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 04/07/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill tear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	SBU R, walk out	Trot Fig 8							
9	82	PENALTY	1		3 5		11							11	55	
		CONTENT	0	-1/2	0	-1/2	0	-1	-1/2	-1/2						
-4																
10	447	PENALTY			OP			OP							71	OP
		CONTENT	+1/2	0	-1	+1/2	+1	-1/2	+1	+1/2						
1																
11	319	PENALTY	1		OP	3 5	1	11						12	53 1/2	OP
		CONTENT	0	-1/2	-1	-1/2	-1/2	-1	0	0						
-1 1/2																
12	286	PENALTY	1			5 3	5 1		OP					15	54	OP
		CONTENT	0	-1/2	+1/2	-1/2	+1	0	-1	+1/2						
-1																
13	407	PENALTY														
		CONTENT														
14	438	PENALTY	1	1		3 3	1	1		1				11	56 1/2	
		CONTENT	0	-1	0	-1	0	-1/2	0	0						
-2 1/2																
15	425	PENALTY				3 5 3	11	1						14	53	
		CONTENT	0	-1/2	0	-1	-1	0	0	-1/2						
3																
16	440	PENALTY						1						1	72	
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Lubbock-Versatility

**CLASS:**#83 - SHTX YTRL - Youth Trail

**DATE:** 04/07/2018

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One step on mount/dismount or ground tie (except shifting to balance)
- Split pole in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Two-three steps on mount/dismount or ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins per maneuver
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- Four or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Leaving arena before pattern is complete
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag

**Disqualification (DQ):**


- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>																	
<b>Obstacle Description</b>		RH Push Gate	Trot box Walk bridge	Trot, SPR	Lope RL Logs, chute	Back L	Trot Sarp, walk over	90 R, walk out	Trot Fig 8								
17	499	PENALTY		1		53		1								10	59 1/2
		CONTENT	0	-1/2	+1/2	-1	0	0	0	+1/2							
-1/2																	
18	314	PENALTY		1		33		1								8	59
		CONTENT	0	-1/2	0	-1	0	-1	-1/2	0							
3																	
19	277	PENALTY		1	1	533	5	1								19	48 1/2
		CONTENT	0	+1/2	0	-1	-1	0	0	-1							
-1/2																	
20	431	PENALTY		1		33		11	OP							3	67 1/2 OP
		CONTENT	0	-1/2	+1/2	0	+1/2	+1/2	-1	+1/2							
+1/2																	
21	487	PENALTY		1		311		1								7	61
		CONTENT	0	-1/2	-1	-1	-1/2	+1/2	0	+1/2							
-2																	
22	321	PENALTY		1	5	33	11	OP	11							16	49 1/2 OP
		CONTENT	0	-1/2	-1	-1	-1	0	-1	0							
-1/2																	
23	395	PENALTY		1		31			OP	OP						5	65 OP
		CONTENT	+1/2	-1/2	+1/2	-1	+1/2	+1/2	0	-1/2							
0																	
24	278	PENALTY		51	50P	33	5	1								23	42 OP
		CONTENT	-1/2	-1/2		-1/2	-1/2	0	0	0							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 

**VERSATILITY RANCH HORSE - TRAIL**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or falling to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	960 R, walk out	Trot Fig 8									
25	421	PENALTY			33													
		CONTENT	0	0	+1/2	-1	+1/2	+1/2	+1/2	+1/2						6	65 1/2	
+1 1/2																		
26	439	PENALTY			3	1												
		CONTENT	0	-1/2	+1/2	0	+1/2	0	+1/2	+1						4	68	
+2																		
27	397	PENALTY						5	OP									
		CONTENT	0	0	+1/2	+1/2	-1/2	0	-1	-1						5	63 1/2	OP
-1 1/2																		
28	436	PENALTY		1	5	333	55	1										
		CONTENT	0	-1/2	-1	-1/2	-1 1/2	-1	-1/2	0						26	38	
-6																		
29	449	PENALTY				33												
		CONTENT	+1/2	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2						6	66 1/2	
+2 1/2																		
30	285	PENALTY		1		3												
		CONTENT	0	-1/2	+1/2	-1/2	0	+1/2	0	0						4	66	
0																		
31	468	PENALTY							1									
		CONTENT	0	-1/2	+1/2	+1/2	+1	+1/2	0	+1/2						1	71 1/2	
0																		
32	260	PENALTY				33	OP	1										
		CONTENT	0	+1/2	0	-1	OP	-1/2	-1/2	0						8	60 1/2	OP

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Lubbock-Versatility

**CLASS:**#83 - SHTX YTRL - Youth Trail

**DATE:** 04/07/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP):</b> Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		1	2	3	4	5	6	7	8	9	10							
Obstacle Description		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp. walk over	360 R. walk out	Trot Fig 8									
33	441	PENALTY	1		5	33			1						13	54		
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	-1/2								
34	465	PENALTY				1	11								3	65 1/2		
		CONTENT	+1/2	-1/2	0	-1/2	0	-1/2	-1/2	0								
35	481	PENALTY	1												1	71		
		CONTENT	0	-1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2								
36	448	PENALTY			1	3		1							5	64		
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	+1/2								
37	463	PENALTY														74 1/2		
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1	+1/2	+1	+1								
38	482	PENALTY														74		
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2								
39	396	PENALTY	1	51	3	1			OP						11	56 1/4 OP		
		CONTENT	0	-1/2	-1	-1	0	0	+1/2	-1/2								
40	494	PENALTY	1		53		1								10	59		
		CONTENT	0	-1/2	0	-1	0	+1/2	0	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Handwritten Signature]*  
Printed from HSW

**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** Lubbock-Versatility

**CLASS:**#83 - SHTX YTRL - Youth Trail

**DATE:** 04/07/2018

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Skipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One step on mount/dismount or ground tie (except shifting to balance)</li> <li>- Split pole in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Two-three steps on mount/dismount or ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- More than one finger between split reins or any fingers between romal reins per maneuver</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- Four or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
<b>Tie-Breaker</b>																
<b>Obstacle Description</b>		RH Push Gate	Trot box Walk bridge	Trot, SP R	Lope RL Logs, chute	Back L	Trot Serp, walk over	360 R. walk out	Trot Fig 8							
41	75	PENALTY			33											
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	+1/2	+1	+1/2					6	67 1/2
												+3 1/2				
42	497	PENALTY		1		53			1							
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0	0					10	56 1/2
												-3 1/2				
43	477	PENALTY		1		3	1		1							
		CONTENT	0	-1/2	+1/2	-1	-1/2	+1/2	-1/2	0					6	62 1/2
												-1 1/2				
44	461	PENALTY														
		CONTENT	+1/2	0	+1	+1/2	+1	+1/2	+1/2	+1						75
												+5				
45	422	PENALTY	5			3										
		CONTENT	-1/2	-1/2	+1/2	0	+1/2	+1/2	+1	+1/2					8	64
												+2				
46	310	PENALTY														
		CONTENT	0	0	+1/2	0	-1/2	+1/2	0	+1/2						71
												+1				
47	399	PENALTY				5			11							
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2					7	66
												+3				
48	470	PENALTY		1	OP	335	50P	1								
		CONTENT	0	-1/2	-1/2	-1	-1	-1	+1	+1/2					18	48 1/2 OP
												-4 1/2				

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

**VERSATILITY RANCH HORSE - REINING**

PATTERN 7

SHOW:	Lubbock-Versatility
CLASS:	#86 - SHTX YRNN - Youth Reining
DATE:	04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANEUVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8					
Tie-Breaker														
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back						
1	437	PENALTY			1/2						1/2	71		
		CONTENT	+1/2	+1/2	+1/2	-1/2	+1/2	0	0					
2	436	PENALTY					OP	2			2	67 1/2		
		CONTENT	-1/2	0	-1/2	-1	-1/2	-1/2	-1/2					
3	463	PENALTY		1							1	70		
		CONTENT	0	-1/2	+1/2	+1/2	-1/2	+1/2	+1/2					
4	468	PENALTY		1,2							3	64		
		CONTENT	0	-1/2	-1	-1/2	-1	0	0					
5	285	PENALTY	1								1	67		
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0					
6	499	PENALTY	2	1,2,2,2,5			2		2		20	42		
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	-1					
7	439	PENALTY						1/2			1/2	67 1/2		
		CONTENT	0	0	-1/2	-1	0	0	-1/2					
8	448	PENALTY	1	1		1/2					2 1/2	67		
		CONTENT	-1/2	0	+1/2	0	+1/2	+1/2	-1/2					

JUDGE'S NAME (PRINTED):

*Melissa [Signature]*

JUDGE'S SIGNATURE:

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 7**

**SHOW:** Lubbock-Versatility

**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena.

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
9	470	PENALTY	2		OP						3	62	OP
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	0	-1				
10	425	PENALTY										65 1/2	
		CONTENT	0	0	-1	-1	-1/2	-1/2	-1/2				
11	438	PENALTY		2	1						5	61	
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2				
12	461	PENALTY										72	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	0				
13	487	PENALTY		1	2	OP		OP	2		5	60	OP
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1/2	0				
14	260	PENALTY			1							1	65 1/2
		CONTENT	-1/2	-1/2	-1/2	-1	0	-1/2	-1/2				
15	75	PENALTY					2					2	67 1/2
		CONTENT	0	0	0	0	-1/2	0	0				
16	322	PENALTY	2	2, 2								10	57 1/2
		CONTENT	-1	-1/2	0	-1/2	-1/2	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 7**

**SHOW:** Lubbock-Versatility

**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to irritate fear/raise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
17	366	PENALTY					OP					67 1/2	OP
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0				
18	482	PENALTY						2			2	67 1/2	
		CONTENT	0	0	+1/2	-1/2	-1/2	0	0				
19	420	PENALTY		OP	OP	OP		OP	2		2	61 1/2	OP
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1				
20	395	PENALTY				1/2		1/2			1	67	
		CONTENT	0	0	-1/2	-1	-1/2	0	0				
21	74	PENALTY	2	2	2			1/2	2		8 1/2	55 1/2	
		CONTENT	-1	-1	-1/2	-1	-1/2	-1	-1				
22	465	PENALTY		2	1/2			1/2	2		5	67 1/2	
		CONTENT	0	-1/2	0	0	0	0	0				
23	431	PENALTY						OP				69	OP
		CONTENT	0	0	0	-1/2	+1/2	-1/2	+1/2				
24	352	PENALTY										71	
		CONTENT	0	0	0	+1/2	+1/2	0	0				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

*Chelana Neely*



**VERSATILITY RANCH HORSE - REINING**

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena.

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
25	387	PENALTY		1/2							1/2	71 1/2	
		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2				
26	399	PENALTY					1				1	62 1/2	
		CONTENT	0	0	-1	-1/2	-1/2	-1/2	-1				
27	421	PENALTY	5/2						2		9	58	
		CONTENT	-1/2	0	-1/2	0	-1/2	0	-1/2				
28	477	PENALTY				1/2					1/2	68 1/2	
		CONTENT	-1/2	0	0	0	0	0	-1/2				
29	447	PENALTY						1/2	2		2 1/2	69	
		CONTENT	+1/2	0	0	+1/2	+1/2	+1/2	-1/2				
30	481	PENALTY						1/2			1/2	68 1/2	
		CONTENT	0	-1/2	-1/2	0	-1/2	+1/2	0				
31	474	PENALTY	1, 1 1/2		1, 2			1	2		8 1/2	56	
		CONTENT	-1/2	-1/2	-1	-1	-1/2	-1/2	-1/2				
32	277	PENALTY	1, 2, 1	OP		OP		OP			8	52 1/2	OP
		CONTENT	-1	-1/2	-1	-1/2	-1/2	+1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

Printed from HSW

**VERSATILITY RANCH HORSE - REINING**

**PATTERN 7**

**SHOW:** Lubbock-Versatility

**CLASS:** #86 - SHTX YRNN - Youth Reining

**DATE:** 04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena.

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points. -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											
Tie-Breaker		1	2	3	4	5	6	7	8				
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back					
33	314	PENALTY	1, 2, 2, 5	2	OP	2		2			19	41	OP
		CONTENT	-1 1/2	-1 1/2	-1/2	-1 1/2	-1	-1 1/2	-1 1/2				
34	397	PENALTY										69 1/2	
		CONTENT	0	0	-1/2	0	-1/2	+1/2	0				
35	341	PENALTY						2			2	66 1/2	
		CONTENT	-1/2	0	0	0	0	-1/2	-1/2				
36	449	PENALTY		1, 2	1, 2	1/2			2		8 1/2	58 1/2	
		CONTENT	0	-1/2	0	-1/2	-1	-1/2	-1/2				
37	278	PENALTY	1, 2	2	2, 2			OP			9	53 1/2	OP
		CONTENT	-1	-1/2	-1	-1	-1	-1/2	-1/2				
38	494	PENALTY	2	2							4	59 1/2	
		CONTENT	-1	-1	-1/2	-1	-1/2	-1/2	-1				
39	286	PENALTY	1	1				OP	2		4	60	OP
		CONTENT	-1/2	-1/2	-1	-1	-1	-1/2	-1/2				
40	82	PENALTY		2, 2, 3	1, 2, 2						12	52 1/2	
		CONTENT	-1	-1 1/2	-1 1/2	-1	-1	-1/2	-1				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE

*Melana [Signature]*



# VERSATILITY RANCH HORSE - REINING

PATTERN 7

SHOW: Lubbock-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 04/07/2018

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Use of two hands (except in snaffle bit or hackamore) per maneuver
- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Attempt to alter tension or length of reins from the bridle to the rein hand

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Leaving arena before pattern is complete
- Repeated blatant disobedience

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire

W/O	#	MANUEVER SCORES								10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												
Tie-Breaker		1	2	3	4	5	6	7	8					
Maneuver Description		Right Circle Lead Change	Left Circle Lead Change	Stop	3 1/2 Spins Right	Stop	3 1/2 Spins Left	Stop & Back						
41	440	PENALTY					1/2				1/2	71		
		CONTENT	0	0	+1/2	+1/2	+1/2	+1/2	-1/2					
42	321	PENALTY		2,2		1/2					4 1/2	60 1/2		
		CONTENT	0	-1/2	-1	-1	-1 1/2	-1/2	-1/2					
43	323	PENALTY	2	1,2,2		1/2					7 1/2	57 1/2		
		CONTENT	-1	-1	-1	0	-1	-1/2	-1/2					
44	486	PENALTY	NO SHOW											
		CONTENT												
		PENALTY												
		CONTENT												
		PENALTY												
		CONTENT												

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

**VERSATILITY RANCH HORSE - RANCH COW WORK**

SHOW: Lubbock-Versatility  
CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse  
DATE: 04/07/2018

- 1 Point Penalties:**  
A - Loss of working advantage  
C - Using the corner or the end of the arena to turn the cow when going down the fence  
E - Changing sides of arena to turn cow  
L - For each length horse runs past cow  
P - Working out of position  
R - Two-loop catch in amateur and youth classes  
S - Slipping rein  
T - Failure to drive cow past middle marker on first turn  
V - Over-bridled (per maneuver)  
W - Out of frame (per maneuver)
- 2 Point Penalties:**  
A - Going around the corner of the arena before turning cow  
B - In an open field turn animal gets within 3 feet of the end fence before being turned  
R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**  
E - Exhausting or overworking the cow before circling or roping  
H - Hanging up on the fence (refusing to turn)  
K - Knocking down the cow without having a working advantage  
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**  
A - Failure to turn the cow both directions on the fences  
B - Spurring or hitting in front of cinch at any time  
C - Blatant disobedience  
E - Use of either hand to instill fear/praise  
H - Use of two hands (except in snaffle bit or hackamore) per maneuver  
M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver  
R - Failure to catch when roping in open/cowboy classes
- 10 Point Penalty:**  
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A - Turning tail  
E - Repeated blatant disobedience  
H - Leaving arena before run is complete  
I - Illegal catch at end of run  
J - Schooling after entering the arena prior to calling for cow  
K - Schooling horse between cows, if new cow is awarded  
N - Failure to attempt any part of the class  
R - Complete loss of rope
- Disqualification (DQ):**  
A - Abuse  
B - Lameness  
D - Disrespect or misconduct  
G - Illegal equipment  
F - Fall of horse/rider  
N - Improper western attire

W/O	#	PENALTY	RUN CONTENT								PENALTIES					SCORE	OP			
			Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS			5 POINTS	10 POINTS	TOTAL
			BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL							
				1	2	1	2	TRACK & RATE	STOP & HOLD											
		Tie-Breaker	9	8	7	6	5	4	3	2	1									
1	387	CONTENT	0	0	+1/2	+1/2	0	-1/2				-1	-1	-1				5	(61 1/2) A	
2	449	CONTENT	0	-1/2	-1/2	-1	-1/2	-1/2				-1/2	0	-1/2	A			4	62	
3	461	CONTENT	0	+1/2	0	-1/2	0	+1/2				0	0	0					70 1/2	
4	474	CONTENT	0	0	0	-1/2	+1/2	0				0	0	0					70	
5	499	CONTENT	-1/2	-1/2	-1	-1	-1/2	-1				-1/2	-1/2	-1/2	A			3	61	
6	494	CONTENT	0	-1/2	-1	-1	-1/2	-1/2				-1/2	-1	0	AA			5	60	
7	395	CONTENT	0	+1/2	+1/2	+1	0	0				0	0	0					72	
8	486	CONTENT	SCRATCH																	

JUDGE'S NAME (PRINTED): Vet

JUDGE'S SIGNATURE:

## VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Lubbock-Versatility

CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse

DATE: 04/07/2018

<p><b>1 Point Penalties:</b>                  A - Loss of working advantage                  C - Using the corner or the end of the arena to turn the cow when going down the fence                  E - Changing sides of arena to turn cow                  L - For each length horse runs past cow                  P - Working out of position                  R - Two-loop catch in amateur and youth classes                  S - Slipping rein                  T - Failure to drive cow past middle marker on first turn                  V - Over-bridled (per maneuver)                  W - Out of frame (per maneuver)</p> <p><b>2 Point Penalties:</b>                  A - Going around the corner of the arena before turning cow                  B - In an open field turn animal gets within 3 feet of the end fence before being turned                  R - Failure to catch if roping in amateur and youth classes</p>	<p><b>3 Point Penalties:</b>                  E - Exhausting or overworking the cow before circling or roping                  H - Hanging up on the fence (refusing to turn)                  K - Knocking down the cow without having a working advantage                  R - Two-loop catch when roping in open/cowboy classes</p> <p><b>5 Point Penalties:</b>                  A - Failure to turn the cow both directions on the fences                  B - Spurring or hitting in front of cinch at any time                  C - Blatant disobedience                  E - Use of either hand to instill fear/praise                  H - Use of two hands (except in snaffle bit or hackamore) per maneuver                  M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver                  R - Failure to catch when roping in open/cowboy classes</p> <p><b>10 Point Penalty:</b>                  U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</p>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b>                  A - Turning tail                  E - Repeated blatant disobedience                  H - Leaving arena before run is complete                  I - Illegal catch at end of run                  J - Schooling after entering the arena prior to calling for cow                  K - Schooling horse between cows, if new cow is awarded                  N - Failure to attempt any part of the class                  R - Complete loss of rope</p> <p><b>Disqualification (DQ):</b>                  A - Abuse                  B - Lameness                  D - Disrespect or misconduct                  G - Illegal equipment                  F - Fall of horse/rider                  N - Improper western attire</p>
--	---	--

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP		
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
		BOXING	RATING	1	2	1	2	TRACK & RATE	STOP & HOLD	POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL			
		Tie-Breaker	9	8	7	6	5	4	3	2	1									
9	352	PENALTY																	(DQ)	F
		CONTENT	0	+1/2																
		PENALTY	A	A	A	A	A	A									6	5	6	
		CONTENT	-1	-1	-1	-1	-1	-1		-1	0	-1								
		PENALTY											A		m		9	6	0	
		CONTENT	0	+1/2	+1	-1	0	-1/2		-1/2	0	-1/2	A							
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

JUDGE'S NAME (PRINTED): Jeff

JUDGE'S SIGNATURE: 

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bidled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL				
<b>Tie-Breaker</b>		1	2	3	4	5	6	7	8	9									
1	310	PENALTY	PP																
		CONTENT	-1	-1/2	0	0	0	0	-1	-1/2	0	-1/2	0	0		3			
2	447	PENALTY	A													1			
		CONTENT	-1	-1/2	0	0	0	0	0	0	0	-1/2	-1/2	-1/2		63 1/2			
3	425	PENALTY	A													7			
		CONTENT	-1	-1/2	0	0	0	0	-1/2	-1	0	-1/2	-1/2	-1/2	L	55 1/2			
4	431	PENALTY														3			
		CONTENT	0	0	0	-1/2	-1/2	0	-1	-1/2	0	-1/2	-1/2	-1/2	L	60			
5	470	PENALTY														9			
		CONTENT	-1	-1	-1/2	-1	-1	-1	-1	-1	0	-1	-1	0	L	51.5			
6	366	PENALTY														3			
		CONTENT	-1/2	0	0	-1	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	L	56			
7	465	PENALTY														1			
		CONTENT	-1/2	0	0	-1/2	-1/2	0	-1	0	0	-1/2	0	0		66			
8	75	PENALTY														3			
		CONTENT	0	0	0	0	0	0	0	0	0	0	-1	-1/2	0	65 1/2			

*T. A. ...*

*[Signature]*

**SHOW:** Lubbock-Versatility

**CLASS:** #91 - AQHA 485000 - Youth VRH Limited  
Ranch Cow Work

**DATE:** 04/07/2018

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- H - Use of two hands (except in snaffle bit or hackamore) per maneuver
- M - More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- H - Leaving arena before run is complete
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL		
		BOXING			DRIVE			BOXING			DRIVE								
POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	3 POINTS	5 POINTS	10 POINTS	TOTAL	SCORE	OP		
		Tie-Breaker																	
9	448	PENALTY	A														4	62 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	-1	-1/2	-1/2	-1/2	0	0					
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED):

*Peter*

JUDGE'S SIGNATURE:

*[Signature]*

# AQHA

AMERICAN QUARTER HORSE ASSOCIATION



Stock Horse of Texas

SHOW: Lubbock-Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 04/07/2018

## NOVICE/YOUTH COW WORK

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DQ:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horseholder, run ends: credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Tie-Breakers >		1	2	3	4	5							
1	477	0	0	0	0	0						70	
2	323	+1/2	0	0	+1/2	+1/2						71 1/2	
3	74	0	0	-1/2	-1/2	-1/2						68 1/2	
4	447	+1/2	0	0	0	+1/2						71	
5	407	S U R A T C H											
6	497	0	0	0	0	0	A				1	69	
7	399	-1/2	0	0	-1/2	-1/2						68 1/2	
8	437	+1/2	0	0	+1/2	+1						72	
9	425	-1	0	-1/2	0	0	H A P L				6	62 1/2	
10	286	0	0	0	+1/2	+1/2						71	

JUDGE'S SIGNATURE: \_\_\_\_\_



<b>SHOW:</b>	Lubbock-Versatility
<b>CLASS:</b>	#89 - SHT YWCH - Youth Working Cow
<b>DATE:</b>	04/07/2018


**NOVICE/YOUTH COW WORK**

- 1 Point Penalties:**
- A- Loss of working advantage
  - P- Working out of position
  - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
  - L- Losing a cow while boxing
- 5 Point Penalties:**
- B- Spurring in front of cinch
  - C- Blatant disobedience
  - D- Use of either hand to instill fear/praise
  - H- Use of two hands (except in snaffle bit or hackamore) per maneuver
  - F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
- A- Turning tail
  - B- Repeated blatant disobedience
  - C- Schooling after entering the arena prior to calling for cow
  - K- Schooling horse between cows, if new cow is awarded
  - NE- Failure to attempt any part of the class
- DQ:**
- A- Abuse
  - B- Lameriness
  - D- Disrespect or misconduct
  - G- Illegal equipment
  - M- Improper western attire
  - I- Fall horse/rider, run ends; credit will be given for work done

**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points)  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	BOXING MANEUVERS					PENALTIES			NOTES	PENALTY TOTAL	SCORE	OP
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1	3	5				
							POINT	POINTS	POINTS				
<b>Tie-Breakers &gt;</b>													
		1	2	3	4	5							
11	260	-1/2	0	0	0	-1/2	A	L			7	62	
12	387	+1/2	0	+1/2	+1/2	+1						72 1/2	
13	431	0	0	0	-1/2	0						69 1/2	
14	440	0	0	0	0	0						70	
15	366	0	0	0	-1/2	0						69 1/2	
16	421	-1/2	0	-1/2	-1/2	0	A					67 1/2	
17	277	-1/2	0	-1/2	-1/2	-1/2	A	L			5	63	
18	499	0	0	-1/2	-1/2	-1/2						68 1/2	
19	82	-1/2	0	-1	0	-1/2	A	L			4	6A	
20	448	-1/2	+1/2	0	0	0	AA				2	68	

JUDGE'S SIGNATURE: 

<b>SHOW:</b> Lubbock-Versatility
<b>CLASS:</b> #89 - SHTX YWCH - Youth Working Cow
<b>DATE:</b> 04/07/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- B- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DO:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/rider; run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP				
		BOXING MANEUVERS					PENALTIES			NOTES								
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS									
Tie-Breakers >										1	2	3	4	5				
21	402	0	0	-1/2	-1/2	0	P							1	68			
22	436	-1/2	0	0	-1/2	0	AA A							3	66			
23	439	-1	0	-1/2	0	-1/2	L							3	65			
24	322	-1/2	0	-1	-1/2	-1/2	AA P							3	64 1/2			
25	314	0	0	0	0	0									70			
26	468	0	0	0	-1/2	-1/2									69			
27	481	+1/2	0	+1/2	0	+1/2									71 1/2			
28	487	SCRATCH																
29	420	-1/2	0	-1	0	-1/2	A L							7	61			
30	438	0	0	-1/2	+1/2	-1/2	A L							5	64 1/2			

JUDGE'S SIGNATURE: \_\_\_\_\_



SHOW: Lubbock-Versatility

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 04/07/2018

**NOVICE/YOUTH COW WORK**

**1 Point Penalties:**

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

**3 Point Penalties:**

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

**5 Point Penalties:**

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- X- Schooling horse between cows, if new cow is awarded
- NE- Failure to attempt any part of the class

**DC:**

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- I- Fall horse/riders; run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breakers >													
31	495	-1/2	0	-1/2	-1/2	-1/2								68	
32	463	+1/2	0	+1/2	+1	+1								73	
33	278	-1/2	0	0	-1/2	-1/2								68 1/2	
34	310	-1	0	-1/2	-1/2	-1/2	A P	L					5	62 1/2	
35	494	0	0	0	0	0								70	
36	285	0	0	0	0	-1/2		L					3	60 1/2	
37	321	-1	0	-1	-1	-1	A P	L					9	57	
38	395	+1	+1	+1	+1	+1								75	
39	465	+1/2	0	+1/2	+1/2	+1/2								72	
40	341	+1/2	0	0	0	+1/2								71	

JUDGE'S SIGNATURE: \_\_\_\_\_



<b>SHOW:</b>	Lubbock-Versatility
<b>CLASS:</b>	#89 - SHTK YWCH - Youth Working Cow
<b>DATE:</b>	04/07/2018

**NOVICE/YOUTH COW WORK**

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- A- Loss of working advantage</li> <li>- P- Working out of position</li> <li>- S- Slipping rein</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- K- Knocking down the cow without having a working advantage</li> <li>- L- Losing a cow while boxing</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- B- Spurring in front of cinch</li> <li>- C- Blatant disobedience</li> <li>- D- Use of either hand to instill fear/praise</li> <li>- H- Use of two hands (except in snaffle bit or hackamore) per maneuver</li> <li>- F- More than one finger between split reins or any fingers between roman reins (except two rein) per maneuver</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- A- Turning tail</li> <li>- B- Repeated blatant disobedience</li> <li>- C- Schooling after entering the arena prior to calling for cow</li> <li>- K- Schooling horse between cows, if new cow is awarded</li> <li>- NE- Failure to attempt any part of the class</li> </ul> <p><b>DQ:</b></p> <ul style="list-style-type: none"> <li>- A- Abuse</li> <li>- B- Lameness</li> <li>- D- Disrespect or misconduct</li> <li>- G- Illegal equipment</li> <li>- M- Improper western attire</li> <li>- I- Fall horse/riders, run ends; credit will be given for work done</li> </ul>
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WO	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points) -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
<b>Tie-Breakers &gt;</b>													
41	482	+1/2	0	+1/2	+1/2	+1						72 1/2	
42	397	-1/2	0	0	0	0					1	68 1/2	

JUDGE'S SIGNATURE: 