



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Belton - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	06/01/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
1	60	PENALTY														
		CONTENT	0	+1/2	+1	0	0	0	0	+1/2	0	+1/2				2 1/2
2	108	PENALTY														
		CONTENT	-1/2	+1/2	0	+1/2	+1/2	0	0	+1/2	+1/2	0				72
3	58	PENALTY														
		CONTENT	+1	+1	+1	+1	+1/2	+1/2	0	+1	+1/2	+1				7 1/2
4	77	PENALTY														
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2				73
5	444	PENALTY														
		CONTENT	-1/2	-1/2	+1/2	0	0	0	+1/2	0	0	-1/2				69 1/2
6	186	PENALTY														
		CONTENT	0	0	+1/2	0	+1/2	-1/2	0	0	0	-1/2				70
7	70	PENALTY			1											
		CONTENT	0	+1/2	-1	0	-1/2	+1/2	+1/2	+1/2	+1/2	0			1	70
8	195	PENALTY			1			1/2								
		CONTENT	0	0	-1	-1/2	-1/2	-1/2	0	+1/2	-1/2	0			1 1/2	66

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Big Steve*



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- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
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- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
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- Breaking pattern
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 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
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 - Fall of horse/rider
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
9	208			1	1										2	65 1/2
		PENALTY														
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0	0	+1/2	+1/2				
10	31															72
		PENALTY														
		CONTENT	0	0	+1/2	0	0	0	0	+1/2	+1/2	+1/2				
11	65															74
		PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2				
12	118															77
		PENALTY														
		CONTENT	0	+1/2	+1	+1	+1/2	+1/2	+1	+1	+1	+1/2				
13	115											OP				65
		PENALTY														
		CONTENT	-1	-1/2	-1/2	0	-1	-1/2	0	0	-1	-1/2				
14	99											1				70 1/2
		PENALTY														
		CONTENT	0	+1/2	0	0	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2				
15	184															73
		PENALTY														
		CONTENT	0	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2				
16	26								OP	OP						66 1/2
		PENALTY														
		CONTENT	0	0	0	0	-1/2	0	-1/2	-1/2	0	0				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Big Stub*



VERSATILITY RANCH HORSE - RANCH RIDING

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 - Illegal equipment
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 - Improper western attire
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>														
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
17	39	PENALTY														
		CONTENT	0	+1/2	-1	0	0	+1/2	+1/2	+1/2	+1/2	+1/2			1	71
18	71	PENALTY														
		CONTENT	0	0	+1	+1	+1/2	+1/2	+1/2	+1/2	+1	+1/2				75 1/2
19	110	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	-1/2	0	0	0	0				71 1/2
20	114	PENALTY														
		CONTENT	0	0	-1/2	0	-1	-1/2	-1/2	-1/2	+1/2	+1/2				68
21	193	PENALTY														
		CONTENT	-1/2	0	-1/2	-1/2	0	0	0	-1/2	-1/2	-1/2				67
22	12	PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	0	+1/2	+1/2	+1/2	+1/2				73
23	59	PENALTY														
		CONTENT	0	+1/2	+1/2	0	0	+1/2	+1/2	+1/2	0	0				72 1/2
24	51	PENALTY														
		CONTENT	0	0	0	0	0	0	+1/2	0	0	0				70 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sue Tule*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Belton - Versatility
CLASS:	#50 - SHTX LNPP - Ltd Non Pro Pleasure
DATE:	06/01/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lateness - Disrespect or misconduct - Illegal equipment - Fall of horse/ rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>														
Tie-Breaker		10	6	1	8	3	9	7	2	4	5					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
25	151	PENALTY														
		CONTENT	0	0	+1/2	0	+1/2	0	0	0	+1/2	-1/2				71
26	78	PENALTY														
		CONTENT	0	+1/2	0	0	0	+1/2	0	-1/2	-1/2	-1/2				69 1/2
27	144	PENALTY		3				3								
		CONTENT	-1/2	-1	-1/2	-1/2	+1/2	0	-1	-1/2	0	-1		6		59 1/2
28	194	PENALTY														
		CONTENT	0	0	0	0	0	0	-1/2	0	-1/2	-1/2				68 1/2
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Bill Dull*



SHOW: Belton - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 06/01/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bidded (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Stepping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		4	1	7	2	3	5	6	8								
Obstacle Description		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate								
1	208	PENALTY	1	5			1-1-1	3						12	55 1/2		
		CONTENT	0	-1	+1/2	0	-1/2	-1	0	-1/2							
			69	69 1/2		69	68		67 1/2								
2	118	PENALTY					1-1	1						3	70 1/2		
		CONTENT	+1	+1	+1	+1/2	-1/2	0	+1/2	0							
			71	72	73	73 1/2	73		73 1/2								
3	194	PENALTY	1					1/2						1 1/2	74		
		CONTENT	-1/2	+1	+1/2	+1	+1	+1	+1/2	+1							
			69 1/2	70 1/2	71	72	73	74	74 1/2	75 1/2							
4	39	PENALTY					1-1/2	3						4 1/2	67		
		CONTENT	+1/2	0	+1/2	+1/2	0	-1	+1/2	+1/2							
			70 1/2		70	70 1/2		69 1/2	70	70 1/2							
5	193	PENALTY	1/2	1			1-1-5							9	59		
		CONTENT	-1/2	-1/2	0	0	-1	-1/2	0	-1/2							
			69 1/2	69			68	67 1/2		67							
6	26	PENALTY			1									1	72 1/2		
		CONTENT	+1/2	+1/2	-1/2	+1/2	+1	+1/2	+1/2	+1/2							
			71		71	72	72 1/2	73	73 1/2								
7	151	PENALTY													74		
		CONTENT	0	+1	0	+1/2	+1/2	+1/2	+1/2	+1							
			71		71 1/2	72	72 1/2	73	74								
8	12	PENALTY	1/2	1										1 1/2	68		
		CONTENT	0	0	-1/2	0	+1/2	-1	0	+1/2							
			69 1/2			70	69		69 1/2								

JUDGE'S NAME (PRINTED):

Sarah Wellman

JUDGE'S SIGNATURE:

Sarah Wellman



VERSATILITY RANCH HORSE - TRAIL

SHOW: Belton - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 06/01/2019

1 Point Penalties:

- Over-brided (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate						
9	51	PENALTY				1-1	1						4	67 1/2	
		CONTENT	+1/2	+1/2	-1/2	+1/2	-1/2	0	+1/2	+1/2					
			71		71	75 1/2		71	71 1/2						
10	108	PENALTY	1-1			1/2	3						6	62	
		CONTENT	-1	0	-1/2	+1/2	0	-1	0	0					
			69		68 1/2	69		68							
11	115	PENALTY	1.5	5	5		11	1		1			18	44	OP x2
		CONTENT	-1	-1 1/2	-1 1/2	-1/2	-1	-1	-1/2	-1					
			69		66	65 1/2	64 1/2	63 1/2	63	62					
12	60	PENALTY						1-3					4	68 1/2	
		CONTENT	0	+1/2	+1/2	+1	+1/2	-1	+1/2	+1/2					
			71	72	72 1/2	71 1/2	72	72 1/2							
13	77	PENALTY					1/2	1					1 1/2	69 1/2	
		CONTENT	-1/2	+1/2	0	+1/2	0	-1/2	+1/2	+1/2					
			69 1/2	70		70 1/2		70 1/2	71						
14	71	PENALTY	1/2				1/2						1	75 1/2	
		CONTENT	+1/2	+1	+1 1/2	+1/2	+1/2	+1	+1	+1/2					
			70 1/2	71 1/2	72	73 1/2	74	75	76	76 1/2					
15	195	PENALTY	1/2		1-1	1-1	1-1	3-1		1			14	51 1/2	
		CONTENT	0	-1	-1	-1/2	-1/2	-1/2	0	-1					
			69	68		67	66 1/2	65 1/2							
16	31	PENALTY	1/2										1/2	74	
		CONTENT	+1/2	+1/2	+1	+1/2	+1	0	+1/2	+1/2					
			71	72	72 1/2	73 1/2		74	74 1/2						

JUDGE'S NAME (PRINTED): Sarah Weidmann

JUDGE'S SIGNATURE: Sarah Weidmann



VERSATILITY RANCH HORSE - TRAIL

SHOW: Belton - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 06/01/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/over ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

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		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		4	1	7	2	3	5	6	8								
Obstacle Description		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate								
17	58	PENALTY					2							1/2		75 1/2	
		CONTENT	+1/2	+1	+1	+1	+1	0	+1/2	+1							
			71 1/2		72 1/2		73 1/2		74 1/2		75		76				
18	110	PENALTY	1/2											1/2		76 1/2	
		CONTENT	+1/2	+1/2	+1 1/2	+1/2	+1	+1	+1	+1							
			71		72 1/2		73		74		75		76		77		
19	65	PENALTY	1 1/2			1		3						6 1/2		65 1/2	
		CONTENT	-1/2	+1/2	+1	+1/2	+1/2	-1	0	0							
			70		71		71 1/2		72		71						
20	444	PENALTY														74 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1	+1/2	+1	+1/2	+1	+1/2					
			70 1/2		71		71 1/2		72 1/2		73		74		74 1/2		
21	184	PENALTY	6 1/2		1			3						5		65	
		CONTENT	-1/2	0	0	+1/2	+1	-1	0	0							
			69 1/2		70		71		70								
22	59	PENALTY	2 1/2				1							2		71	
		CONTENT	0	+1/2	0	+1/2	-1/2	+1	+1	+1/2							
			70 1/2		71		70 1/2		71 1/2		72 1/2		73				
23	70	PENALTY	2-1				1/2		1					3		69	
		CONTENT	+1/2	+1/2	0	+1/2	0	+1/2	-1/2	+1/2							
			71		71 1/2		72		72								
24	146	PENALTY															
		CONTENT	NO SHOW														

JUDGE'S NAME (PRINTED):

Sharon Wellmann

JUDGE'S SIGNATURE:

Sharon Wellmann



VERSATILITY RANCH HORSE - TRAIL

SHOW: Belton - Versatility

CLASS:#52 - SHTX LNPT - Ltd Non Pro Tra

DATE: 06/01/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over.

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

- pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the dag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Trot logs	Drag	Ex T, W Mail	SP	Back Chute	lope Logs RL	Bridge	Gate						
25	99	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2			1	73 1/2	
26	114	PENALTY	1 1/2	5		1 1/2	1/2	1 1/2							
		CONTENT	0	-1 1/2	0	-1	0	-1	+1/2	+1/2			13	54 1/2	OP dally failure
27	78	PENALTY													
		CONTENT	0	-1/2	0	+1/2	+1	+1/2	+1/2	+1/2				72 1/2	
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Sharon Wellmann

JUDGE'S SIGNATURE: Sharon Wellmann



SHOW: Belton - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining
DATE: 06/01/2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		1	6	7	2	4	3	5									
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
1	118	PENALTY															
		CONTENT	0	0	-1/2	-1/2	0	0	0					1	68		
2	184	PENALTY						2, 2	OP								
		CONTENT	-1/2	0	0	-1/2	0	0	-1					4	64	OP	IX
3	194	PENALTY															
		CONTENT	0	0	0	-1/2	-1/2	0	0					0	69		
4	146	PENALTY		2, 1/2, 2				2	1/2								
		CONTENT	-1	-1	0	-1	-1	-1	-1/2					9 1/2	55		
5	110	PENALTY		2	2		2		OP								
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1	-1					6	59	OP	IX
6	51	PENALTY			OP		1/2		1/2								
		CONTENT	-1/2	0	-1	-1/2	-1/2	-1/2	-1/2					1	65 1/2	OP	IX
7	78	PENALTY			1/2		1/2		1/2								
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1/2					1 1/2	66		
8	70	PENALTY							1/2								
		CONTENT	-1/2	0	0	-1	-1/2	-1	-1/2					1/2	66		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]



SHOW: Belton - Versatility

CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining

DATE: 06/01/2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
			S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L								
9	39		PENALTY													0	69 1/2
			CONTENT	0	0	0	0	0	-1/2	0							
10	187		PENALTY													0	68
			CONTENT	-1/2	0	0	-1/2	0	-1	0							
11	59		PENALTY													0	69
			CONTENT	-1/2	0	0	-1/2	0	-1/2	+1/2							
12	99		PENALTY		1/2	1				OP						1 1/2	66 1/2 OP
			CONTENT	0	0	0	-1/2	0	-1/2	-1							
13	26		PENALTY					1/2		OP						1/2	66 1/2 OP
			CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1							
14	151		PENALTY				1/2									1/2	67 1/2
			CONTENT	0	0	0	-1/2	0	-1/2	-1							
15	58		PENALTY					1/2	1/2							3	68
			CONTENT	0	0	+1/2	-1/2	0	+1/2	+1/2							
16	12		PENALTY							1/2						1/2	67 1/2
			CONTENT	0	0	0	-1/2	-1/2	-1	0							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Belton - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining
DATE: 06/01/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inelll fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		1	6	7	2	4	3	5									
Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L									
17	65	PENALTY						1/2						1/2	67		
		CONTENT	-1/2	0	0	-1	0	-1/2	-1/2								
18	193	PENALTY		1/2, 1/2, 1/2		1		1/2						5 1/2	62		
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	-1/2								
19	444	PENALTY			1/2									3	65		
		CONTENT	-1/2	0	-1/2	-1/2	0	-1/2	0								
20	71	PENALTY					1/2							1/2	67 1/2		
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	0								
21	60	PENALTY												0	68 1/2		
		CONTENT	0	0	0	-1/2	-1/2	-1/2	0								
22	31	PENALTY												0	68		
		CONTENT	-1/2	0	0	-1/2	0	-1/2	-1/2								
23	77	PENALTY			5									5	61 1/2		
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							
24	208	PENALTY												0	67 1/2		
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]



SHOW: Belton - Versatility
CLASS: #54 - SHTX LNPR - Ltd Non Pro
Reining
DATE: 06/01/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
		Maneuver Description		S & B	Right Circles	Left Circles	S	3 1/2 R	S	3 1/2 L							
25	108	PENALTY				2	1/2										
		CONTENT	0	0	0	-1/2	0	-1/2	-1/2						2 1/2	66	
26	115	PENALTY			1/2		1	1/2									
		CONTENT	-1/2	0	0	-1/2	0	0	0						2	67	
27	114	PENALTY															
		CONTENT	0	0	0	-1/2	0	0	0						0	69 1/2	
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



SHOW: Belton - Versatility

CLASS: #56 - SHTX LNPW - Ltd Non Pro Working Cow

DATE: 06/01/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP																																																																																																																																																																																																																																																																																																																					
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL																																																																																																																																																																																																																																																																																																																							
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.																																																																																																																																																																																																																																																																																																																											
Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12																																																																																																																																																																																																																																																																																																																											
1	70	PENALTY																				CONTENT	1/2	φ	1/2	1/2	φ	1/2	1/2	φ	φ	1/2	φ	φ						73	2	12	PENALTY																				CONTENT	1/2	φ	φ	1/2	1/2	φ	φ	φ	φ	1/2	φ	φ						71	3	444	PENALTY							A									L				CONTENT	φ	-1/2	φ	-1/2	φ	φ	-1/2	φ	1/2	-1/2	φ	1/2						4	4	77	PENALTY																				CONTENT	φ	φ	φ	1/2	1/2	φ	1/2	φ	φ	1/2	1/2	φ						72 1/2	5	208	PENALTY																				CONTENT	1/2	-1/2	φ	-1	φ	φ	φ	φ	φ	1/2	1/2	φ						70	6	60	PENALTY																				CONTENT	1/2	1/2	1/2	1/2	φ	φ	φ	1/2	φ	1/2	1/2	φ						73 1/2	7	31	PENALTY																				CONTENT	1/2	φ	φ	-1/2	-1/2	1/2	φ	φ	φ	1/2	φ	1/2						71	8	118	PENALTY	K/OP			K/OP			N/OP			N/OP											CONTENT	φ	-1/2	φ	-1/2	-1/2	φ	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						58 1/2
		CONTENT	1/2	φ	1/2	1/2	φ	1/2	1/2	φ	φ	1/2	φ	φ						73																																																																																																																																																																																																																																																																																																																				
2	12	PENALTY																				CONTENT	1/2	φ	φ	1/2	1/2	φ	φ	φ	φ	1/2	φ	φ						71	3	444	PENALTY							A									L				CONTENT	φ	-1/2	φ	-1/2	φ	φ	-1/2	φ	1/2	-1/2	φ	1/2						4	4	77	PENALTY																				CONTENT	φ	φ	φ	1/2	1/2	φ	1/2	φ	φ	1/2	1/2	φ						72 1/2	5	208	PENALTY																				CONTENT	1/2	-1/2	φ	-1	φ	φ	φ	φ	φ	1/2	1/2	φ						70	6	60	PENALTY																				CONTENT	1/2	1/2	1/2	1/2	φ	φ	φ	1/2	φ	1/2	1/2	φ						73 1/2	7	31	PENALTY																				CONTENT	1/2	φ	φ	-1/2	-1/2	1/2	φ	φ	φ	1/2	φ	1/2						71	8	118	PENALTY	K/OP			K/OP			N/OP			N/OP											CONTENT	φ	-1/2	φ	-1/2	-1/2	φ	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						58 1/2																																									
		CONTENT	1/2	φ	φ	1/2	1/2	φ	φ	φ	φ	1/2	φ	φ						71																																																																																																																																																																																																																																																																																																																				
3	444	PENALTY							A									L																																																																																																																																																																																																																																																																																																																						
		CONTENT	φ	-1/2	φ	-1/2	φ	φ	-1/2	φ	1/2	-1/2	φ	1/2						4																																																																																																																																																																																																																																																																																																																				
4	77	PENALTY																																																																																																																																																																																																																																																																																																																																						
		CONTENT	φ	φ	φ	1/2	1/2	φ	1/2	φ	φ	1/2	1/2	φ						72 1/2																																																																																																																																																																																																																																																																																																																				
5	208	PENALTY																																																																																																																																																																																																																																																																																																																																						
		CONTENT	1/2	-1/2	φ	-1	φ	φ	φ	φ	φ	1/2	1/2	φ						70																																																																																																																																																																																																																																																																																																																				
6	60	PENALTY																																																																																																																																																																																																																																																																																																																																						
		CONTENT	1/2	1/2	1/2	1/2	φ	φ	φ	1/2	φ	1/2	1/2	φ						73 1/2																																																																																																																																																																																																																																																																																																																				
7	31	PENALTY																																																																																																																																																																																																																																																																																																																																						
		CONTENT	1/2	φ	φ	-1/2	-1/2	1/2	φ	φ	φ	1/2	φ	1/2						71																																																																																																																																																																																																																																																																																																																				
8	118	PENALTY	K/OP			K/OP			N/OP			N/OP																																																																																																																																																																																																																																																																																																																												
		CONTENT	φ	-1/2	φ	-1/2	-1/2	φ	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						58 1/2																																																																																																																																																																																																																																																																																																																				

JUDGE'S NAME (PRINTED):

Frank Craighead

JUDGE'S SIGNATURE:

Frank Craighead



SHOW: Belton - Versatility

CLASS: #56 - SHTXLNPW - Ltd Non Pro Working Cow

DATE: 06/01/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
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- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WD	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12						
9	195							1/2			1/2								70
10	71				1/2		1/2				1/2	1/2							72
11	114				1/2	1/2					1/2								71 1/2
12	51																		
13	65																	6	53 1/2
14	39				1/2		1/2	1/2			1/2	1/2							68 1/2
15	187				1/2	1/2		1/2					1/2						71 1/2
16	58							1/2			1/2		1/2						71 1/2

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Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP							
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL									
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.													
Tie-Breaker		1	5	9	2	6	10	3	7	11	4	8	12													
17	184	PENALTY																					70 1/2			
		CONTENT	t/b	t/2	t/2	t/2	t/2	φ	t/2	t/2	φ	-1	φ	φ												
18	110	PENALTY																					71 1/2			
		CONTENT	t/2	φ	φ	t/2	t/2	φ	φ	φ	φ	t/2	φ	-1/2												
19	115	PENALTY																					64	N/OP		
		CONTENT	φ	φ	φ	-1/2	φ	φ	φ	φ	φ	-1/2	-1/2	-1/2												
20	99	PENALTY																					64			
		CONTENT	φ	-1/2	φ	-1/2	φ	φ	-1/2	φ	φ	-1/2	φ	φ												
21	108	PENALTY																					69 1/2			
		CONTENT	φ	φ	φ	-1/2	φ	φ	φ	φ	+1/2	-1/2	φ	φ												
22	59	PENALTY																					71			
		CONTENT	φ	φ	φ	t/2	t/2	φ	φ	φ	φ	φ	φ	φ												
23	151	PENALTY																					72			
		CONTENT	φ	-1/2	t/2	t/2	t/2	φ	φ	φ	φ	t/2	t/2	φ												
24	26	PENALTY	A																				67			
		CONTENT	-1/2	φ	t/2	φ	φ	t/2	φ	φ	φ	t/2	φ	φ												

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CLASS: #56 - SHTXLNPW - Ltd Non Pro Working Cow

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W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.							
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
Tie-Breaker																				
		PENALTY																		
25	194	CONTENT	φ	φ	φ	φ	φ	1/2	1/2	φ	φ	1/2	φ	φ					69 1/2	
		PENALTY																		
26	78	CONTENT	φ	-1	φ	1/2	φ	φ	-1	φ	φ	-1	φ	φ				2	64 1/2	
		PENALTY																		
27	146	CONTENT	1/2	φ	φ	φ	φ	φ	-1	-1	φ	-1	φ	φ					67 1/2	
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		
		PENALTY																		
		CONTENT																		

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