



SHOW: Bryan Kick Off Classic Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 03/02/2019

VRH - LIMITED COW WORK (Amateur/Youth)

- 1 Point Penalties:**
 A - Loss of working advantage
 D - Failure to drive cow passed middle marker on second drive before time expires
 P - Working out of position
 S - Slipping rein
 V - Over-bridled (per maneuver)
 W - Out of frame (per maneuver)
 E - Driving cow down the opposite fence (changing sides)
- 3 Point Penalties:**
 K - Knocking down the cow without having a working advantage
 L - Losing a cow while boxing
- 5 Point Penalties:**
 B - Spurring in front of cinch
 C - Blatant disobedience
 E - Use of either hand to instill fear/praise
- 10 Point Penalty:**
 U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP):** Cannot place above others who complete pattern correctly
 A - Turning tail
 E - Repeated blatant disobedience
 J - Schooling after entering the arena prior to calling for cow
 K - Schooling horse between cows, if new cow is awarded
 N - Failure to attempt any part of the class
 H - Use of two hands (except in snaffle bit or hackamore)
 M - More than one finger between split reins or any fingers between romal reins (except two rein)
- Disqualification (DQ):**
 A - Abuse
 B - Lameness
 D - Disrespect or misconduct
 G - Illegal equipment
 F - Fall of horse/rider
 N - Improper western attire
 H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP									
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL											
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.															
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																												
Tie-Breaker												4	11	8	6	14	9	5	12	15	7	13	10	3	2	1		
1	808	PENALTY																			69							
		CONTENT	0	-1/2	0	0	0	0	0	0	0	-1/2	0	0														
2	885	PENALTY																		(63)	N							
		CONTENT	+1/2	+1/2	0	-1	-1	0	-1	-1	-1	-1	-1	-1														
3	942	PENALTY																		3	67 1/2							
		CONTENT	0	0	0	+1/2	0	0	-1/2	0	0	+1/2	0	0														
4	957	PENALTY																		1	67							
		CONTENT	+1/2	0	0	-1/2	-1	0	0	0	0	0	0	0														
5	980	PENALTY																			67 1/2							
		CONTENT	-1/2	0	0	-1	0	0	-1/2	0	0	-1/2	0	0														
6	882	PENALTY	A																		72							
		CONTENT	0	+1/2	0	+1/2	0	0	+1	0	0	+1	0	0														
7	858	PENALTY				A															67 1/2							
		CONTENT	0	0	0	-1	0	0	0	0	0	-1/2	0	0														
8	792	PENALTY																			70 1/2							
		CONTENT	0	+1/2	0	0	0	0	0	0	0	0	0	0														

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sarah P. Enigford*



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CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 03/02/2019

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3 Point Penalties:

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5 Point Penalties:

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10 Point Penalty:

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WO	#	RUN CONTENT												PENALTIES				SCORE	OP		
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL				
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.								
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, - 1 Very Poor, - 1/2 Poor, 0 Correct, + 1/2 Good, + 1 Very Good, + 1 1/2 Excellent																					
		Tie-Breaker												4	2	1					
9	856	PENALTY				A													1	60	WN
		CONTENT	φ	φ	φ	-1	-1	-1	-1	-1	-1	-1	-1	-1							
10	766	PENALTY							A										4	4 1/2	W
		CONTENT	φ	+1/2	φ	φ	φ	φ	φ	+1/2	+1/2	-1	-1	-1	L						
11	778	PENALTY							A										1	71	*
		CONTENT	+1/2	φ	φ	+1/2	φ	φ	φ	+1/2	φ	+1/2	φ	φ							
12	983	PENALTY				AA			A										6	56 1/2	N
		CONTENT	φ	φ	φ	-1 1/2	φ	φ	-1	-1	-1	-1	-1	-1	L						
13	844	PENALTY				A													1	71	
		CONTENT	+1	+1	φ	-1/2	φ	φ	φ	φ	+1/2	φ	φ	φ							
14	907	PENALTY							A					A					2	68	
		CONTENT	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ	φ			
15	993	PENALTY				A			A					ED					4	65 1/2	
		CONTENT	φ	φ	φ	φ	φ	φ	φ	φ	φ	-1/2	φ	φ							
16	807	PENALTY				AA			AA										13	50 1/2	N
		CONTENT	-1/2	+1/2	φ	-1/2	φ	φ	-1	-1	-1	-1	-1	-1	LL						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Sarah P. Piggard



SHOW: Bryan Kick Off Classic-Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 03/02/2019

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		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker		4	1	8	4	1	9	5	2	15	7	3	10	3	2	1			
17	823	RENTAL																	
		CONTENT	0	0	0	-1/2	0	0	0	0	0	0	0	0				1	68 1/2
18	848	RENTAL				A						A						5	67
		CONTENT	+1/2	+1/2	0	0	0	0	0	+1/2	+1/2	0	0	0					
19	825	RENTAL	AA									D						9	60 1/2
		CONTENT	0	0	0	0	0	0	0	0	0	-1/2	0	0					
20	886	RENTAL	A															1	70
		CONTENT	0	0	0	0	0	0	+1/2	0	0	+1/2	0	0					
21	800	RENTAL	A			A												2	67 1/2
		CONTENT	0	-1/2	0	0	0	0	0	0	0	0	0	0					
22	451	RENTAL																3	68 1/2
		CONTENT	+1/2	+1/2	0	0	0	0	0	0	0	+1/2	0	0					
23	764	RENTAL										D						1	70
		CONTENT	+1/2	0	0	0	0	0	0	0	0	+1/2	0	0					
24	843	RENTAL				AA			A									3	67 1/2 N
		CONTENT	0	0	+1/2	0	0	0	-1	-1	0	-1	-1	-1					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Jack P. Piggard HSW



SHOW: Bryan Kick Off Classic-Versatility
CLASS: #89 - SHTX YWCH - Youth Working Cow
DATE: 03/02/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

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- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
Tie-Breaker		4	11	8	6	14	9	5	12	15	7	13	10	3	2	1			
25	881	PENALTY		A				A								2		69	
		CONTENT		ϕ +1/2 ϕ		ϕ ϕ		ϕ ϕ		ϕ ϕ		+1/2 ϕ ϕ							
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	
		PENALTY																	
		CONTENT																	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Leah P. Pipbird*



SHOW: Bryan Kick Off Classic - Versatility
 CLASS: #93 - SHTX NYWCH - Novice Youth Working Cow
 DATE: 03/02/2019

NOVICE/YOUTH COW WORK

- 1 Point Penalties:**
- A- Loss of working advantage
 - P- Working out of position
 - S- Slipping rein
- 3 Point Penalties:**
- K- Knocking down the cow without having a working advantage
 - L- Losing a cow while boxing
- 5 Point Penalties:**
- B- Spurring in front of cinch
 - C- Blatant disobedience
 - D- Use of either hand to instill fear/praise
 - H- Use of two hands (except in snaffle bit or hackamore) per maneuver
 - F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver
- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A- Turning tail
 - B- Repeated blatant disobedience
 - C- Schooling after entering the arena prior to calling for cow
 - K- Schooling horse between cows, if new cow is awarded
 - N- Failure to attempt any part of the class
 - H- Use of two hands (except in snaffle bit or hackamore)
 - M- More than one finger between split reins or any fingers between romal reins (except two rein)
- DQ:**
- X- Abuse
 - B- Lameness
 - D- Disrespect or misconduct
 - G- Illegal equipment
 - M- Improper western attire
 - H- Leaving arena before run is complete
 - I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP		
		BOXING MANEUVERS					PENALTIES						NOTES	
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS					
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breakers >												
		4	7	6	5	8	3	2	1					
1	988	-1	φ	-1/2	φ	φ						68 1/2		
2	985	φ	φ	φ	φ	-1/2	PA				2	67 1/2		
3	940	-1/2	φ	-1	φ	φ	AAA				4	63 1/2		
4	825	-1	φ	φ	-1/2	φ	AA PA	L			7	61 1/2		
5	984	-1	φ	-1	-1/2	-1/2	AA				2	65		
6	824	φ	φ	-1	-1	-1/2						67 1/2		
7	948	-1	φ	-1/2	-1/2	-1/2						66 1/2		
8	952	φ	φ	φ	φ	φ	A				1	69		
9	990	-1/2	φ	φ	φ	-1/2	P				1	68		
10	992	-1	φ	φ	φ	φ	A	L			4	65		

JUDGE'S SIGNATURE: _____



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #93 - SHTX NYWCH - Novice Youth
Working Cow

DATE: 03/02/2019

NOVICE/YOUTH COW WORK

1 Point Penalties:

- A- Loss of working advantage
- P- Working out of position
- S- Slipping rein

3 Point Penalties:

- K- Knocking down the cow without having a working advantage
- L- Losing a cow while boxing

5 Point Penalties:

- B- Spurring in front of cinch
- C- Blatant disobedience
- D- Use of either hand to instill fear/praise
- H- Use of two hands (except in snaffle bit or hackamore) per maneuver
- F- More than one finger between split reins or any fingers between romal reins (except two rein) per maneuver

OP- Pattern (OP): Cannot place above others who complete pattern correctly

- A- Turning tail
- B- Repeated blatant disobedience
- C- Schooling after entering the arena prior to calling for cow
- K- Schooling horse between cows, if new cow is awarded
- N- Failure to attempt any part of the class
- H- Use of two hands (except in snaffle bit or hackamore)
- M- More than one finger between split reins or any fingers between romal reins (except two rein)

DQ:

- X- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
11	859														
12	493	-1	-1/2	-1/2	-1/2	-1/2								65	
13	800	-1	φ	φ	-1/2	φ	AA	L					5	63 1/2	
14	986	+1/2	φ	+1/2	+1/2	+1/2	A						1	71	
15	987	φ	-1/2	-1/2	-1/2	-1								66 1/2	
16	810	φ	-1/2	φ	-1	-1/2	A						1	67	
17	871	-1/2	-1/2	φ	φ	-1/2	AAA						3	65 1/2	
18	904	-1	φ	-1	-1	-1/2					NO Hat			66 1/2	MY/DQ
19	886	+1/2	φ	+1/2	+1/2	+1/2					C		5	67	
20	850	-1	φ	-1/2	-1	-1/2	AP						2	65	

JUDGE'S SIGNATURE: _____



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #93 - SHTX NYWCH - Novice Youth Working Cow

DATE: 03/02/2019

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Off-Pattern (OP): Cannot place above others who complete pattern correctly

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- H- Use of two hands (except in snaffle bit or hackamore)
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DO:

- A- Abuse
- B- Lameness
- D- Disrespect or misconduct
- G- Illegal equipment
- M- Improper western attire
- H- Leaving arena before run is complete
- I- Fall horse/ rider, run ends; credit will be given for work done

W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
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Tie-Breakers >													
21	822	φ	φ	+1/2	φ	φ	AP				2	68 1/2	
22	896	-1/2	φ	-1/2	φ	φ	AP AP				4	65	
23	861	φ	φ	-1/2	-1/2	φ	A				1	68	
24	950	-1/2	φ	-1	-1/2	0	AA				2	66	
25	799	-1	φ	-1	φ	φ	AP L				5	63	

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Bryan Creek Off Classic-Versatility
CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse
DATE: 03/02/2019

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in over maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/holder
- H - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP	
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL
				L	R	L	R	TRACK & RATE	STOP & HOLD										
Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -3/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Tie-Breaker																			
1	844	PENALTY			C		AA	A											
		CONTENT	Ø	-1/2	-1/2	Ø	-1	-1/2				-1/2	-1/2	-1/2				4	62
2	991	PENALTY			CC		A												
		CONTENT	+1/2	-1/2	-1/2	-1/2	Ø	-1				-1/2	-1/2	Ø				7	60
3	901	PENALTY			EPT		A												
		CONTENT	Ø	Ø	+1/2	Ø	-1/2	+1/2				-1/2	+1/2	-1/2				4	66
4	800	PENALTY																	
		CONTENT																	
5	822	PENALTY			C		AA												
		CONTENT	Ø	Ø	Ø	Ø	-1	Ø				-1/2	Ø	-1/2				3	65
6	823	PENALTY			C		A	AA											
		CONTENT	Ø	-Ø	+1/2	Ø	-1	-1				-1/2	Ø	-1/2				4	63 1/2
7	799	PENALTY																	
		CONTENT																	
8	885	PENALTY			C	L													
		CONTENT	+1/2	Ø	Ø	Ø	Ø	+1/2				Ø	Ø	Ø				2	69

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Sarah C. Piffard

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Bryan Kick Off Classic-Versatility

CLASS: #90 - AQHA 483000 - Youth VRH Working Ranch Horse

DATE: 03/02/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridled (per maneuver) W - Out of frame (per maneuver) <p>2 Point Penalties:</p> <ul style="list-style-type: none"> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes 	<p>3 Point Penalties:</p> <ul style="list-style-type: none"> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes <p>5 Point Penalties:</p> <ul style="list-style-type: none"> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise R - Failure to catch when roping in open/cowboy classes <p>10 point Penalty:</p> <ul style="list-style-type: none"> J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in over maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope in Open/Cowboy class H - Use of two hands (except in snaffle bit or hackamore) M - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head
--	--	--

W/O	#	RUN CONTENT											PENALTIES					SCORE	OP						
		Each horse/rider/team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL								
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE-APPEAL													
L	R			L	R	TRACK & RATE	STOP & HOLD																		
		Tie-Breaker																							
9	452	PENALTY																							
		CONTENT																							
10	792	PENALTY					A																		
		CONTENT	φ	-1	+1	-1 1/2	+1/2	-1 1/2																	
	452	PENALTY			LLL																				
		CONTENT	+1/2	+1/2	-1 1/2	+1/2	+1	+1																	
		PENALTY																							
		CONTENT																							
		PENALTY																							
		CONTENT																							
		PENALTY																							
		CONTENT																							

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sarah C. Clifford*
Printed from HSW



SHOW: Bryan Lock Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflame fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN				
		1	2	3	4	5	6	7	8	9	10								
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
		Tie-Breaker																	
		Maneuver Description																	
		Run, Stop		3 1/2 Spins Left		Run, Stop		3 1/2 Spins Right		Run, Stop, Back		2 Circles		Circles Left, Stop & Back					
1	957	PENALTY																	
		CONTENT		+1/2		+1/2		+1/2		+1/2		(-1 1/2)		-1 1/2		-1			
2	992	PENALTY				1/2		1/2		3		1/2		1/2					
		CONTENT		0		-1		-1/2		-1/2		-1		-1/2		-1/2			6 1/2
3	810	PENALTY				1/2				1,2,2		2		1,2,1,2					
		CONTENT		-1		-1		-1		-1		-1		-1		-1			13 1/2
4	807	PENALTY				1/2				1									
		CONTENT		0		+1/2		-1/2		+1/2		-1/2		-1/2		-1			1 1/2
5	987	PENALTY		2						2		2							
		CONTENT		-1		-1/2		-1		-1/2		-1/2		-1		-1			6
6	977	PENALTY						1/2		1/2									
		CONTENT		+1/2		0		-1/2		0		-1/2		0		0			1
7	890	PENALTY				2		1		2				1					
		CONTENT		-1/2		-1/2		-1/2		0		-1/2		0		-1/2			6
8	986	PENALTY																	
		CONTENT		0		0		-1/2		0		-1/2		0		-1/2			68 1/2

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflict fear/pain

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in shaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	1	3	2	4	5	6	7	8						
		Manuever Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left Lead	Stop & Back						
9	904	PENALTY		2,5				2	2					11	(52)	✓
		CONTENT	-1/2	(-1 1/2)	-1/2	-1	-1/2	-1	-1	-1						
10	799	PENALTY					1/2			1,1,1				3 1/2	(60 1/2)	✓
		CONTENT	0	-1/2	-1	(-1 1/2)	-1	-1/2	0	-1 1/2						
11	843	PENALTY				1								1	67	
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	0	0	0						
12	856	PENALTY													73 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2						
13	844	PENALTY						2		1,2				5	(60 1/2)	
		CONTENT	0	-1	-1/2	-1	0	-1	-1/2	-1/2						
14	792	PENALTY				1/2								1/2	(69)	✓
		CONTENT	+1/2	+1/2	0	0	-1/2	(-1 1/2)	0	+1/2						
15	984	PENALTY													63	
		CONTENT	-1	-1	-1	-1	-1	-1/2	-1/2	-1						
16	886	PENALTY			2					5					7	64
		CONTENT	0	+1/2	-1/2	+1/2	+1/2	+1/2	-1	+1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]

SHOW: Bryan Kick Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead.
- Over or under-spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflat/tear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		1	3	2	4	5	6	7	8						
Manuever Description		Run, Slop	3 1/2 Spins Left	Run, Slop	3 1/2 Spins Right	Run, Slop, Back	2 Circles Right Lead	2 Circles Left Lead	Slop & Back						
17	988	PENALTY							1, 1, 1					3	63 1/2
		CONTENT	-1/2	-1/2	-1/2	+1/2	-1/2	-1/2	-1/2	-1					
18	980	PENALTY	2					1, 2, 2	2					9	56
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2					
19	948	PENALTY				1	2	1						4	63
		CONTENT	-1/2	0	0	-1/2	-1	-1/2	-1/2	0					
20	885	PENALTY				1/2								1/2	71
		CONTENT	+1/2	+1/2	-1/2	+1/2	0	0	+1/2	0					
21	983	PENALTY													66 1/2
		CONTENT	-1/2	-1	-1	-1/2	0	0	0	-1/2					
22	981	PENALTY						1, 5						6	62
		CONTENT	-1/2	0	-1/2	0	0	-1	0	0					
23	824	PENALTY					2	1, 2, 2	1, 1, 2, 2	1, 1, 1, 2, 2				20	42 1/2
		CONTENT	-1/2	-1	-1	-1	-1	-1	-1	-1		1, 5			
24	451	PENALTY					5							5	66
		CONTENT	0	+1/2	-1/2	+1/2	-1	+1/2	+1/2	+1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflat/tear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		1	3	2	4	5	6	7	8								
Manuever Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	Circles Left, Lead Change	Stop & Back								
25	493	PENALTY				2	2,2	2,2					10	52	✓		
		CONTENT	-1/2	(-1/2)	-1	-1	-1	-1	-1								
26	766	PENALTY														73 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2							
27	832	PENALTY					2	2					4	63			
		CONTENT	0	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2							
28	991	PENALTY				1/2							1/2	69			
		CONTENT	0	+1/2	0	0	0	-1/2	-1/2	0							
29	823	PENALTY	2										2	66 1/2			
		CONTENT	-1/2	-1/2	0	-1/2	0	0	0	0							
30	942	PENALTY					1/2						1/2	67			
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	0							
31	861	PENALTY	2				2	1,2,2	1,1,1,2				22	42			
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1	-1	-1							
32	822	PENALTY				1		1/2,1,2,2	2				8 1/2	57			
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: 



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 3/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflame fear/panic

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
<p>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</p>																
		Tie-Breaker	1	3	2	4	5	6	7	8						
		Maneuver Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left, Lead Change	Stop & Back						
33	993	PENALTY						2, 1, 1, 2	2					8	56	✓
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	(1 1/2)	-1/2	0						
34	858	PENALTY														
		CONTENT	-1/2	0	0	+1/2	0	-1/2	-1/2	-1/2					68 1/2	
35	952	PENALTY				1/2								1/2	71	
		CONTENT	0	+1/2	0	0	0	+1/2	+1/2	0						
36	896	PENALTY														
		CONTENT	-1/2	0	-1/2	0	-1/2	+1/2	0	-1/2					68 1/2	
37	764	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1/2					74 1/2	
38	891	PENALTY	2		1/2		2							4 1/2	62	✓
		CONTENT	-1/2	0	-1	(1 1/2)	-1	0	0	+1/2						
39	881	PENALTY														
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2					75	
40	850	PENALTY				2, 5	2	2	2, 1, 2							
		CONTENT	-1/2	-1/2	-1/2	(-1 1/2)	-1	-1/2	-1	-1/2				16	48	✓

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]
Printed from HSW



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to assist lead/position

10 Point Penalties:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	1	3	2	4	5	6	7	8						
		Maneuver Description	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead	Stop & Back						
41	587	PENALTY						1,2,1	1,1,1							
		CONTENT	-1/2	-1/2	-1	(-1 1/2)	-1/2	-1	-1	-1			7	(56)	✓	
42	848	PENALTY					2			1,1,1						
		CONTENT	0	-1/2	0	-1/2	-1/2	0	-1	-1/2			5	62		
43	882	PENALTY		1												
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			1	72 1/2		
44	901	PENALTY						2	2							
		CONTENT	0	0	0	0	0	-1/2	-1	0			4	64 1/2		
45	990	PENALTY														
		CONTENT	-1/2	-1/2	-1	(-1 1/2)	-1 1/2	-1	-1	-1				(63)	✓	
46	800	PENALTY														
		CONTENT	0	0	0	+1/2	0	-1/2	-1/2	+1/2				70		
47	452	PENALTY									1					
		CONTENT	0	+1/2	0	+1/2	0	+1/2	-1/2	-1/2			1	69 1/2		
48	985	PENALTY		1/2												
		CONTENT	+1/2	+1/2	0	+1/2	0	0	0	+1/2			1/2	71 1/2		

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

PT



SHOW: Bryan Kick Off Classic-Versatility

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 03/02/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflill fear/praise

10 Point Penalties:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		1	3	2	4	5	6	7	8							
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left, Stop & Back	Lead Change							
49	950	PENALTY					1, 2, 2	2							7	58 1/2
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	-1	-1/2	0						
50	808	PENALTY					2	1/2								
		CONTENT	0	-1/2	0	0	-1	-1	0	-1/2					2 1/2	64 1/2
51	825	PENALTY														
		CONTENT	+1/2	(-1 1/2)	0	+1/2	+1/2	+1/2	0	0					70 1/2	✓
52	907	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1						74
53	871	PENALTY														
		CONTENT	-1/2	-1/2	0	+1/2	0	0	-1/2	-1/2						68 1/2
54	778	PENALTY														
		CONTENT	+1/2	+1	+1/2	+1	+1/2	+1/2	+1/2	+1/2						75
55	940	PENALTY				1/2		1, 1, 1, 1, 1, 1	2							
		CONTENT	-1	-1/2	-1/2	-1/2	-1	-1	-1	-1/2					12 1/2	51 1/2
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Elyan Kick Off Classic Versatility

CLASS: #80 - SHTX YPLS - Youth Pleasure

DATE: 03/02/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		7	6	2	8	1	9	10	3	5	4					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
1	904	PENALTY														
		CONTENT	-1/2	-1/2	0	-1/2	-1	-1/2	0	0	-1/2	-1/2				66
2	991	PENALTY		3 3												
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	0				6 59 1/2
3	799	PENALTY			OP					2						
		CONTENT	+1/2	0	+1/2	0	-1/2	-1/2	0	-1/2	-1	-1/2				2 (64) 1
4	859	PENALTY														
		CONTENT														
5	810	PENALTY								2						
		CONTENT	+1	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0	-1	-1/2				2 64
6	986	PENALTY														
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	0	0	+1/2				68
7	992	PENALTY	1							2, OP						
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1				59 1/2 1
8	832	PENALTY			2							OP				
		CONTENT	0	+1/2	-1	-1/2	-1/2	0	-1/2	0	+1	-1/2				2 (65) 1

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: Melena Payne



SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>														
Tie-Breaker		7	6	2	8	1	9	10	3	5	4					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
9	822			2			1							3	68 1/2	
				2			1									
				2			1									
10	881														80 1/2	
11	764				1									1	70	
					1											
					1											
12	861													1	68 1/2	
13	890			2										2	65 1/2	
				2												
				2												
14	493			2			OP			2				4	61 1/2	1
				2			OP			2						
				2			OP			2						
15	957														75 1/2	
16	856														75 1/2	

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Melana Payne*



SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		7	6	2	8	1	9	10	3	5	4				
Maneuver Description		Walk	Lope	EXT TROT	TROT	Stop & Reverse	TROT	Lope	EXT LOPE	EXT WALK	Stop & Back				
17	891	PENALTY						OP	OP	OP	OP				
		CONTENT	0	-1/2	+1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			62 1/2	4
69															
18	954	PENALTY		5	2					1				8	56
		CONTENT	0	-1	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	0			
19	778	PENALTY													72 1/2
		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2	+1				
20	808	PENALTY													74 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	0	+1/2			
74															
21	858	PENALTY	1											1	66 1/2
		CONTENT	-1/2	-1/2	0	0	0	-1/2	-1/2	-1/2	-1/2	+1/2			
22	988	PENALTY								1				1	67
		CONTENT	0	-1/2	-1/2	-1/2	0	0	0	0	-1/2	0			
23	452	PENALTY				1		1		1				3	68
		CONTENT	0	0	+1	0	0	0	0	0	0	0			
24	843	PENALTY													74
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		7	6	2	8	1	9	10	3	5	4					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
25	902	PENALTY														74 1/2
		CONTENT	+1/2	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	0	+1/2				
26	952	PENALTY		3		1									4	64 1/2
		CONTENT	0	-1	0	-1/2	0	0	0	0	+1/2	-1/2				
27	823	PENALTY		3,3						1,1					8	61 1/2
		CONTENT	0	-1/2	+1/2	0	-1/2	+1/2	+1/2	0	-1/2	+1/2				
28	987	PENALTY			2						5				7	57 1/2
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1	-1/2				
29	981	PENALTY														72
		CONTENT	+1/2	-1/2	+1/2	-1/2	0	0	0	+1/2	+1	+1/2				
30	940	PENALTY														68 1/2
		CONTENT	0	-1/2	0	0	0	-1/2	-1/2	0	+1/2	-1/2				
31	990	PENALTY									1				1	68
		CONTENT	+1/2	0	0	0	0	-1/2	-1/2	0	-1/2	0				
32	825	PENALTY										1			1	71
		CONTENT	+1/2	0	+1/2	0	+1/2	+1/2	0	+1/2	-1/2	0				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Melana Ouyke*



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Bryan Kick Off Classic-Versatility
CLASS: #80 - SHTX YPLS - Youth Pleasure
DATE: 03/02/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/ rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		7	6	2	8	1	9	10	3	5	4					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
33	824	PENALTY		3				OP		2				5	60	1
		CONTENT	+1/2	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1	0				
			65					63								
34	807	PENALTY													78 1/2	
		CONTENT	+1/2	+1	+1	+1	+1/2	+1	+1	+1	+1	+1/2				
			75													
35	850	PENALTY													68	
		CONTENT	0	-1/2	-1/2	0	0	0	-1/2	-1/2	+1/2	-1/2				
36	984	PENALTY					1			1				2	61 1/2	
		CONTENT	-1/2	-1/2	-1	-1	-1/2	-1	-1/2	-1/2	-1/2	-1/2				
			64					62								
37	993	PENALTY			2, 1									3	66 1/2	
		CONTENT	+1/2	0	-1	-1/2	0	0	0	0	+1/2	0				
			64					62								
38	792	PENALTY			2									2	71	
		CONTENT	+1/2	+1/2	-1	0	+1/2	+1/2	+1/2	+1/2	+1	0				
			70													
39	871	PENALTY						3						3	68 1/2	
		CONTENT	+1/2	0	+1/2	0	0	0	-1	0	+1	+1/2				
			67													
40	886	PENALTY		3							1			4	70	
		CONTENT	+1/2	-1	+1	+1	+1/2	+1/2	+1/2	+1/2	-1/2	+1				
			54													

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Melene Payne*



SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		7	6	2	8	1	9	10	3	5	4					
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back					
41	977	PENALTY	OP	5, OP	OP											
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0	+1/2	-1/2					5 (57 1/2) 3
42	948	PENALTY	3							1						
		CONTENT	+1/2	-1/2	+1/2	0	0	0	0	-1/2	+1/2					4 65 1/2
43	844	PENALTY	3	1, 1												
		CONTENT	+1/2	-1	-1/2	0	0	0	-1/2	0	+1/2	+1/2				5 63 1/2
44	985	PENALTY	3					OP								
		CONTENT	+1/2	-1	0	+1/2	0	+1/2	-1/2	-1/2	+1	0				3 (65 1/2) 1
45	983	PENALTY														
		CONTENT	+1/2	-1/2	0	0	+1/2	0	0	0	+1/2	0				71
46	885	PENALTY			OP					1						
		CONTENT	+1/2	+1	-1/2	+1/2	0	-1/2	0	+1/2	-1/2	-1/2				1 (68 1/2) 1
47	451	PENALTY														
		CONTENT	+1/2	0	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1				76 1/2
48	907	PENALTY														
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2				77 1/2

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Malena [Signature]*
Printed from HSW



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Bilateral disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																			
Tie-Breaker			7	6	2	8	1	9	10	3	5	4							
Maneuver Description			Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back							
49		882															79 1/2		
			PENALTY					1									1	69	
			CONTENT	0	0	+1/2	0	+1/2	-1	0	0	0	0	0	0				
51		587															2	67	
			PENALTY			2													
			CONTENT	0	0	-1	0	-1/2	0	0	0	0	+1/2	0					
52		800																	71 1/2
			PENALTY																
			CONTENT	+1/2	+1/2	-1/2	0	0	0	0	0	0	+1/2	+1/2					
53		896																	70
			PENALTY																
			CONTENT	0	0	-1/2	-1/2	0	0	0	0	+1/2	0	+1/2					
54		942																	69 1/2
			PENALTY																
			CONTENT	+1/2	-1/2	+1/2	0	0	0	0	0	0	0	-1	0				
55		766																	73
			PENALTY																
			CONTENT	0	0	+1	0	+1/2	0	+1/2	0	+1/2	0	+1/2	+1/2				
56		980																	56 1/2
			PENALTY																
			CONTENT	+1/2	-1/2	OP, 5	5	-1/2	-1/2	-1/2	0	-1/2	+1/2	-1/2			10		

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Melena Ortega*



SHOW:	Bryan Kick Off Classic-Versatility
CLASS:	#80 - SHTX YPLS - Youth Pleasure
DATE:	03/02/2019

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
--	--

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		7	6	2	8	1	9	10	3	5	4				
Maneuver Description		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
57	770	PENALTY								1					
		CONTENT	0	+1/2	0	-1/2	0	0	0	+1/2	-1/2	-1/2		1	68 1/2
58	901	PENALTY													
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1	0			73 1/2
59	950	PENALTY						3	3					6	60
		CONTENT	+1/2	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2	0			60
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Malana Ojeda*



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 03/02/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bike, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot dismount over cones who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SP R	360 L	Trot	Slicker								
1	952	PENALTY			3											3	67 1/2
		CONTENT	+1/2	+1/2	-1	0	0	0	0	+1/2							
2	890	PENALTY						1								1	72
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2							
3	980	PENALTY			3			1								4	63 1/2
		CONTENT	+1/2	0	-1/2	-1/2	-1	-1/2	-1/2	0							
4	778	PENALTY															72
		CONTENT	+1/2	0	+1/2	0	0	+1/2	0	+1/2							
5	992	PENALTY			3			1								5	64 1/2
		CONTENT	+1/2	+1/2	-1/2	0	-1	-1/2	0	+1/2							
6	856	PENALTY						1								1	72
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	+1/2	+1/2							
7	886	PENALTY			3			1								4	67
		CONTENT	+1/2	+1/2	-1	0	0	0	+1/2	+1/2							
8	799	PENALTY						1								1	69.5
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	+1/2	0	-1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

HT



SHOW: Bryan Kick Off Classic-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 03/02/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bike, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the diag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points: -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SP R	360 L	Trot Competition	Slicker							
9	824	PENALTY	5		3		1,1		OP	OP			10	55	x2	✓
		CONTENT	-1	0	-1/2	0	-1	-1/2	-1	-1						
10	984	PENALTY			3		1						4	63		
		CONTENT	-1/2	0	-1/2	0	-1	-1	0	0						
11	940	PENALTY							OP	OP				68 1/2	x2	✓
		CONTENT	+1/2	0	0	0	0	0	-1	-1						
12	825	PENALTY			1								1	71		
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2						
13	493	PENALTY			3		1	OP					4	66 1/2		✓
		CONTENT	+1/2	+1/2	-1	0	0	0	0	+1/2						
14	902	PENALTY			1								1	70 1/2		
		CONTENT	+1/2	0	0	0	0	0	0	+1/2	+1/2					
15	986	PENALTY												70		
		CONTENT	+1/2	0	0	0	0	0	0	0	-1/2					
16	766	PENALTY					-1/2	1					1 1/2	71 1/2		
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1/2	0	+1/2						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Handwritten signature/initials



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 03/02/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to insult lead/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins.

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SP R	360 L	Trot	Slicker								
17	808	PENALTY		3											3	68	
		CONTENT	+1/2	+1/2	-1/2	0	0	-1/2	+1/2	+1/2							
18	891	PENALTY					1								1	72	
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							
19	792	PENALTY			3										3	69 1/2	
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2							
20	988	PENALTY														70 1/2	
		CONTENT	+1/2	+1/2	0	-1/2	0	0	0	0							
21	983	PENALTY														73 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2							
22	850	PENALTY														71 1/2	
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0							
23	452	PENALTY			1										1	72	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2							
24	843	PENALTY			1										1	73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Handwritten signature



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 03/02/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		1	2	3	4	5	6	7	8	9	10							
Tie-Breaker																		
Obstacle Description		Gate	Walk Bridge	Lope Logs	Shute & Back	Walk SP R	360 L	Trot	Slicker									
25	954	PENALTY		OP		1										1	70	✓
		CONTENT	+1/2	+1/2	-1	0	0	0	+1/2	+1/2								
26	764	PENALTY			3			-1/2								3 1/2	69	
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2	+1/2								
27	993	PENALTY			3											3	69 1/2	
		CONTENT	+1/2	+1/2	-1/2	+1/2	+1/2	0	+1/2	+1/2								
28	881	PENALTY			3											3	67 1/2	
		CONTENT	+1/2	+1/2	-1	0	0	0	0	0	+1/2							
29	957	PENALTY			1											1	73 1/2	
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1								
30	810	PENALTY			3			1								4	65 1/2	
		CONTENT	+1/2	+1/2	-1/2	0	-1/2	0	0	-1/2								
31	885	PENALTY						1								1	71 1/2	
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	0	+1/2								
32	977	PENALTY						1								1	69 1/2	
		CONTENT	-1/2	0	0	0	0	0	+1/2	+1/2								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

201



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic-Versatility

CLASS:#83 - SHTX YTRL - Youth Trail

DATE: 03/02/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gale
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SPR	360 L	Trot	Slicker								
33	800	PENALTY				1/2									1/2	73	
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							
34	991	PENALTY			3											3	67
		CONTENT	+1/2	0	-1/2	0	0	+1/2	+1/2	-1							
35	823	PENALTY			3											3	69
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2							
36	832	PENALTY					1									1	70 1/2
		CONTENT	+1/2	0	+1/2	0	0	0	0	+1/2							
37	896	PENALTY			3		1									4	67
		CONTENT	+1/2	0	-1/2	0	0	0	+1/2	+1/2							
38	985	PENALTY			3		1									4	65 1/2
		CONTENT	0	-1/2	-1/2	0	0	0	0	+1/2							
39	904	PENALTY			3											3	67
		CONTENT	+1/2	0	-1/2	0	0	0	0	0							
40	990	PENALTY															
		CONTENT	0	0	0	0	-1/2	-1/2	-1	-1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

JOT



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1 Point Penalties:

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- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lazing go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
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- Use of two hands (except in snaffle bit or hackamore)
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		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SP R	360 L	Trot	Slicker								
41	882	PENALTY															7 1/2
		CONTENT	+1/2	+1/2	-1	0	+1/2	+1/2	0	+1/2							
42	770	PENALTY															73
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0							
43	907	PENALTY				1									1		71 1/2
		CONTENT	+1/2	+1/2	0	+1/2	-1/2	0	0	+1/2							
44	587	PENALTY	55		5										15	53	
		CONTENT	-1	0	-1	0	0	0	0	0							
45	948	PENALTY			3										3	67 1/2	
		CONTENT	0	+1/2	-1	0	0	+1/2	0	+1/2							
46	861	PENALTY														71	
		CONTENT	+1/2	0	0	0	0	0	0	+1/2							
47	871	PENALTY					1/2								1/2	72 1/2	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	+1/2							
48	451	PENALTY														74	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					

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- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split leg in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

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Tie-Breaker																	
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SPR	360 L	Trot	Slicker								
49	822	PENALTY		3					OP						3	66 1/2	x1
		CONTENT	+1/2	+1/2	-1	0	0	+1/2	0	-1							
50	844	PENALTY			1										1	71	
		CONTENT	+1/2	0	0	0	+1/2	0	+1/2	+1/2							
51	981	PENALTY	5												5	64 1/2	
		CONTENT	-1	0	+1/2	0	0	0	0	0							
52	987	PENALTY							OP							67	x2
		CONTENT	0	0	0	-1/2	-1	-1/2	0	-1							
53	807	PENALTY														73 1/2	
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2							
54	901	PENALTY			3		1								4	68	
		CONTENT	+1/2	+1/2	-1/2	0	+1/2	0	+1/2	+1/2							
55	950	PENALTY			3										3	68	
		CONTENT	+1/2	+1/2	-1/2	0	0	0	+1/2	0							
56	858	PENALTY					1								1	69 1/2	
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	-1/2	0	0							

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- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Larking go of gate
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Gate	Walk Bridge	Lope Logs	Chute & Back	Walk SPR	360 L	Trot Carpenter	Slicker						
57	848	PENALTY		3		1								4	60 1/2
		CONTENT	+1/2	0	-1	+1/2	0	0	0	+1/2					
58	942	PENALTY					-1/2							1/2	70 1/2
		CONTENT	+1/2	+1/2	0	0	0	0	-1/2	+1/2					
		PENALTY													
		CONTENT													
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