



SHOW: Hamilton - Versatility

CLASS: #30 - SHTX NPPL - Non Pro Pleasure

DATE: 09/06/2019

VERSATILITY RANCH HORSE - RANCH RIDING

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		8	9	3	1	5	4	2	10	7	6					
Maneuver Description		EXT W	L	EXT	S&R	L	EXT L	W	T	S&B						
		PENALTY														
1	768	CONTENT	-1/2	0	0	+1/2	0	0	+1/2	+1/2	0	0			71	
			70.5													
2	593	CONTENT	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	1		73 1/2	
			71													
3	799	CONTENT	0	0	0	+1/2	0	+1/2	0	0	+1/2	0			71 1/2	
			71													
4	773	CONTENT	0	+1/2	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1/2			73 1/2	
			71													
5	648	CONTENT	+1/2	-1	0	0	0	0	0	-1/2	0	0	1		68 OP	
			69.5													
6	758	CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	0			73 1/2	
			71													
7	811	CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1/2				74 1/2	
			71													
8	1	CONTENT	0	+1/2	+1/2	+1/2	0	0	+1/2	+1/2	0	0			72 1/2	
			71													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Steve [Signature]*



SHOW: Harrison - Versatility
CLASS: # 101 SHTX NPTR - Non Pro Trail
DATE: 09/06/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Trot Trees LLL Logs SPL Walk Bridge Drag at Trot Ext T Logs Back Chute RH Gate Creek													
1	648			1									1	70 1/2	
		1/2	0	0	0	-1/2	0	1/2	1/2	1/2					
		70 1/2	69 1/2	69	69 1/2	70	70	70	70 1/2	70	70 1/2				
2	773			1		1	5						7	63	
		0	1/2	0	0	1/2	-1/2	-1/2	-1/2	1/2					
		70 1/2	69 1/2	70	68 1/2	63	62 1/2	63							
3	768		3		1		1						5	65	
		0	-1	0	0	0	0	0	1/2	1/2					
		66	64	63	63 1/2	64									
4	758									1			1	70	
		0	-1/2	0	0	0	0	+1	+1	-1/2					
		69 1/2	70 1/2	71 1/2	70	71 1/2	70								
5	593													74	
		0	1/2	+1	1/2	+1	-1/2	1/2	0	+1					
		70 1/2	71 1/2	72	73	72 1/2	73			74					
6	799													69 1/2	
		-1/2	-1/2	0	0	1/2	1/2	0	-1/2	0					
		69 1/2	69	69 1/2	70	69 1/2									
7	811		3		5								8	61	
		0	-1/2	0	-1/2	0	1/2	0	-1/2	0					
		66 1/2	61	61 1/2	61										



SHOW: Hamilton - Versatility

CLASS: #34 - SHTX NPRN - Non Pro
Reining

DATE: 09/06/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker														
		Maneuver Description														
		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	2 Circles Left Lead Change	Stop							
1	799	PENALTY														
		CONTENT	0	0	0	0	-1/2	0	0	0					69 1/2	
2	758	PENALTY														
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0	+1/2					72 1/2	
3	768	PENALTY					2									
		CONTENT	-1/2	0	+1/2	0	0	+1/2	0	+1/2				2	69	
4	740	PENALTY							1							
		CONTENT	0	0	0	0	+1/2	0	-1/2	0				1	69	
5	1	PENALTY														
		CONTENT														
6	593	PENALTY														
		CONTENT	0	+1/2	0	+1/2	+1/2	+1/2	0	0					72	
7	811	PENALTY														
		CONTENT	+1/2	+1/2	0	0	+1/2	0	0	0					71 1/2	
8	664	PENALTY								1						
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2			1	65 1/2	

JUDGE'S NAME (PRINTED):

Simons
Andrea Simons

JUDGE'S SIGNATURE

Andrea Simons
Printed from HSW



SHOW: Hamilton - Versatility

CLASS: #34 - SHTX NPRN - Non Pro
Reining

DATE: 09/06/2019

VERSATILITY RANCH HORSE - REINING

1 1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in scaffold bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right, Lead	Circles Left, Lead Change	Slop							
		PENALTY														
9	817	CONTENT	0	-1/2	-1/2	0	-1/2	0	0	0				68 1/2		
10	773	CONTENT	-1/2	0	-1/2	-1	0	0	-1	0		13		4	63	
11	648	CONTENT	0	-1/2	-1/2	-1/2	0	-1	-1/2	-1		1	30P	4	62 ✓	
12	756	CONTENT	-1/2	0	-1/2	0	0	0	0	1/2		1	22	5	64 1/2	
13	596	CONTENT	-1/2	0	-1/2	0	-1/2	0	-1	0		OP	OP OP		67 1/2 ✓	
		CONTENT														
		CONTENT														
		CONTENT														

JUDGE'S NAME (PRINTED): Simons
Andrea Simons

JUDGE'S SIGNATURE: Andrea Simons
Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Hamilton - Versatility
CLASS: #36 - SHTX NPWC - Non Pro Working Cow
DATE: 09/06/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> A - Loss of working advantage C - Using the corner or the end of the arena to turn the cow when going down the fence E - Changing sides of arena to turn cow L - For each length horse runs past cow P - Working out of position R - Two-loop catch in amateur and youth classes S - Slipping rein T - Failure to drive cow past middle marker on first turn V - Over-bridged (per maneuver) W - Out of frame (per maneuver) <p>2 Point Penalties:</p> <ul style="list-style-type: none"> A - Going around the corner of the arena before turning cow B - In an open field turn animal gets within 3 feet of the end fence before being turned R - Failure to catch if roping in amateur and youth classes 	<p>3 Point Penalties:</p> <ul style="list-style-type: none"> E - Exhausting or overworking the cow before circling or roping H - Hanging up on the fence (refusing to turn) K - Knocking down the cow without having a working advantage R - Two-loop catch when roping in open/cowboy classes <p>5 Point Penalties:</p> <ul style="list-style-type: none"> A - Failure to turn the cow both directions on the fence B - Spurring or hitting in front of cinch at any time C - Blatant disobedience E - Use of either hand to instill fear/praise R - Failure to catch when roping in open/cowboy classes <p>10 point Penalty:</p> <ul style="list-style-type: none"> U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> A - Turning tail E - Repeated blatant disobedience J - Schooling after entering the arena prior to calling for cow K - Schooling horse between cows, if new cow is awarded N - Failure to attempt any part of the class R - Complete loss of rope in Open/Cowboy class H - Use of two hands (except in snaffle bit or hackamore) M - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> A - Abuse B - Lameness D - Disrespect or misconduct G - Illegal equipment F - Fall of horse/rider N - Improper western attire H - Leaving arena before run is complete J - Bringing the cow straight over backwards landing on its back or head
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W/O	#	RUN CONTENT											PENALTIES					SCORE	OP		
		Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent											2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL				
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL									
L	R	L	R	TRACK & RATE	STOP & HOLD																
		Tie-Breaker	6	7	1	2	3	4	8	9	8	11	10								
1	664	PENALTY				C														1	71 1/2
		CONTENT	+1/2	0	+1/2	+1/2	0	0				+1/2	+1/2	0							
2	648	PENALTY			C										A					3	68
		CONTENT	0	0	0	0	+1/2	+1/2													
3	765	PENALTY							A						A					3	66
		CONTENT	0	0	+1/2	0	-1/2	-1/2				-1/2	0	0							
4	740	PENALTY			T	C														2	67 1/2
		CONTENT	0	0	0	0	-1/2	0				0	0	0							
5	811	PENALTY																			72 1/2
		CONTENT	+1/2	+1/2	0	0	+1	+1/2				0	0	0							
6	773	PENALTY			C															1	73
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				+1/2	+1/2	0							
7	799	PENALTY			L															1	66 1/2
		CONTENT	0	-1/2	-1	0	0	0				-1/2	0	-1/2							
8	758	PENALTY													A					2	68
		CONTENT	0	0	+1/2	0	-1/2	0				0	0	0							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Jonny Urbosky HCU

