



**SHOW:** San Antonio - Versatility  
**CLASS:** #10 - SHTX OPLS - Open Pleasure  
**DATE:** 05/04/2019

**VERSATILITY RANCH HORSE - RANCH RIDING**

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O		#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Tie-Breaker		6	7	5	1	9	4	2	3	10	8					
Maneuver Description		EX W	L	EXT	S&R	L	EX L	W	10	S&B						
1	276	0	0	-1	0	0	0	0	0	0	0					69
2	277	0	+1/2	0	+1/2	+1/2	0	+1/2	+1/2	0	0					72 1/2
3	308	+1	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2					75 1/2
4	332	+1/2	+1/2	+1/2	+1	+1/2	+1	+1	+1	+1	+1					78
5	345	+1/2	+1/2	33	+1/2	+1/2	0	0	0	+1/2	0			6		65
6	362	+1/2	+1/2	+1	+1/2	0	+1/2	0	0	0	+1/2					73 1/2
7	363	+1/2	0	+1/2	+1/2	0	0	0	0	+1/2	+1/2					72 1/2
8	364	+1/2	+1/2	-1/2	0	0	0	+1/2	0	0	0					71

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_

mat



**VERSATILITY RANCH HORSE - RANCH RIDING**

<b>SHOW:</b>	San Antonio - Versatility
<b>CLASS:</b>	#10 - SHTX OPLS - Open Pleasure
<b>DATE:</b>	05/04/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Too slow (per maneuver)
  - Break of gait at walk
  - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Out of lead or cross-cantering more than two strides when changing leads
  - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
  - Leaving arena before pattern is complete
  - Repeated blatant disobedience
  - Use of two hands (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
  - Lameness
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
<b>Tie-Breaker</b>		6	7	5	1	9	4	2	3	10	8					
<b>Maneuver Description</b>			EX W	L	EXT	S&R	L	EXL	W		S&B					
9	367	PENALTY														
		CONTENT	0	+1/2	0	0	-1/2	0	0	0	0	-1/2				69 1/2
10	369	PENALTY														
		CONTENT	SCR ?													
11	374	PENALTY														
		CONTENT	+1/2	+1/2	0	0	0	-1	+1/2	0	0	+1/2				71
12	382	PENALTY														
		CONTENT	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0	0				72
13	397	PENALTY														
		CONTENT	0	0	-1	0	+1/2	0	0	0	0	+1/2		1		67
14	406	PENALTY														
		CONTENT	+1/2	+1/2	+1	+1/2	+1/2	0	+1/2	+1	+1/2	+1				76
15	408	PENALTY														
		CONTENT	SCR ?													
16	417	PENALTY														
		CONTENT	0	0	0	0	0	0	0	-1/2	0	0	-1/2			69

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_ *met*



## VERSATILITY RANCH HORSE - RANCH RIDING

**SHOW:** San Antonio - Versatility  
**CLASS:** #10 - SHTX OPLS - Open Pleasure  
**DATE:** 05/04/2019

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Tie-Breaker		6	7	5	1	9	4	2	3	10	8				
Maneuver Description		EA W	L	EA T	S & R	L	EX L	W	T	S & B					
17	418														67
		PENALTY													
		CONTENT													
18	419														74
		PENALTY													
		CONTENT													
19	427														79
		PENALTY													
		CONTENT													
20	429														72 1/2
		PENALTY													
		CONTENT													
FA	370														illegal equipment Fake tail (DQ)
		PENALTY													
		CONTENT													
	416														67 1/2
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: \_\_\_\_\_ *mat*



SHOW: San Antonio - Versatility

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 05/04/2019

## VERSATILITY RANCH HORSE - TRAIL

### 1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

### 3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

### 5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

### 10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

### Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

### Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Obstacle Description		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge						
1	276	PENALTY			11								2	69 1/2	
		CONTENT	0	0	-1/2	-1	-1/2	+1/2	0	0					
2	374	PENALTY		1		3		1					5	63 1/2	
		CONTENT	0	-1/2	+1/2	+1/2	-1	-1/2	-1/2	0					
3	419	PENALTY			1	33							7	64	
		CONTENT	+1/2	0	+1/2	0	-1	+1/2	+1/2	0					
4	429	PENALTY		1		3		(OP)					4	67 (OP)	
		CONTENT	+1/2	0	+1	+1/2	-1	+1/2	-1	+1/2					
5	277	PENALTY				1							1	72	
		CONTENT	+1/2	0	+1	+1/2	0	+1/2	0	+1/2					
6	332	PENALTY				3							3	70	
		CONTENT	+1/2	+1/2	+1/2	+1	-1	+1/2	+1/2	+1/2					
7	364	PENALTY												71 1/2	
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	0	+1/2	0					
8	382	PENALTY												72	
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	-1/2	0					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Dave Rayner*





**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** San Antonio - Versatility

**CLASS:**#13 - SHTX OTRL - Open Trail

**DATE:** 05/04/2019

**1 Point Penalties:**

- Over-binded (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		Gate	SP Right	Ext Trot to trees	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge								
9	406	PENALTY	1		1												
		CONTENT	+1/2	-1/2	+1/2	-1/2	0	+1/2	+1/2	+1/2					2	69 1/2	
10	363	PENALTY			1	1											
		CONTENT	+1/2	+1/2	+1/2	0	-1/2	+1/2	+1/2	+1/2					2	70 1/2	
11	397	PENALTY															
		CONTENT	0	+1/2	+1/2	+1	+1/2	0	+1/2	-1/2						72 1/2	
12	408	PENALTY			1												
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2				1	72 1/2	
13	427	PENALTY			1												
		CONTENT	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2					1	72 1/2	
14	308	PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	+1/2	+1/2	+1/2						74 1/2	
15	389	PENALTY		1				1 1/3									
		CONTENT	+1/2	0	+1/2	+1/2	-1	+1/2	+1/2	+1/2					6	66	
16	362	PENALTY		1			1										
		CONTENT	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2					2	70 1/2	

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

*[Signature]*  
Printed from HSW



**VERSATILITY RANCH HORSE - TRAIL**

**SHOW:** San Antonio - Versatility

**CLASS:#13 - SHTX OTRL - Open Trail**

**DATE:** 05/04/2019

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridged (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle</li> <li>- Incorrect or break of gait at walk or trot for two strides or less</li> <li>- Both front or hind feet in a single-stride space at a walk or trot</li> <li>- Slipping over or failing to step into required space</li> <li>- Incorrect number of strides, if specified</li> <li>- One or two steps on mount/dismount on/or ground tie (except shifting to balance)</li> <li>- Split log in lope over</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Three to four steps on mount/dismount on ground tie</li> </ul>	<p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> <li>- Knocking over, stepping out of, or falling off of an obstacle</li> <li>- Dropping an object required to be carried</li> <li>- 1st or 2nd cumulative refusal</li> <li>- Letting go of gate</li> <li>- 5 or more steps on mount/dismount or ground tie</li> </ul> <p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul>	<p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- 3rd refusal</li> <li>- Repeated blatant disobedience</li> <li>- Failure to dally and remain dalled during the drag</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between romal reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
<b>Tie-Breaker</b>		4	5	3	6	1	2	7	8						
<b>Obstacle Description</b>		Gate	SP Right	Ext Trot to	Walk logs	Lope RL	Drag	Jug/Trot	Walk bridge						
17	345					1 3								4	69
18	305														
		Scratch													
19	367					3 5								8	60 1/2

JUDGE'S NAME (PRINTED): \_\_\_\_\_

JUDGE'S SIGNATURE: *Dolly Payer*  
Printed from HSW



**SHOW:** San Antonio - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 05/04/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		5	7	3	4	1	2	6									
Maneuver Description		Right Circle	Left Circle, Lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back									
1	428	PENALTY			OP												71 OP
		CONTENT	0	0	0	0	0	+1/2	+1/2								
2	389	PENALTY				OP											68 1/2 OP
		CONTENT	0	0	-1/2	0	-1/2	-1/2	0								
3	1	PENALTY															68 1/2
		CONTENT	-1/2	0	0	-1/2	-1/2	-1/2	+1/2								
4	406	PENALTY															72 1/2
		CONTENT	0	0	+1	-1/2	+1	0	+1								
5	364	PENALTY	-1														-1 69 1/2
		CONTENT	0	0	+1/2	0	+1/2	0	-1/2								
6	276	PENALTY															70
		CONTENT	0	0	0	-1/2	0	0	+1/2								
7	397	PENALTY															70 1/2
		CONTENT	+1/2	0	-1/2	0	-1/2	+1/2	+1/2								
8	399	PENALTY	-1, -2														-3 66 1/2
		CONTENT	-1/2	0	0	0	-1/2	0	+1/2								

JUDGE'S NAME (PRINTED): Deby Sawin

JUDGE'S SIGNATURE: Deby Sawin New



**SHOW:** San Antonio - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 05/04/2019

## VERSATILITY RANCH HORSE - REINING

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN			
		1	2	3	4	5	6	7	8	9	10							
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
		<b>Tie-Breaker</b>	5	7	3	4	1	2	6									
		<b>Maneuver Description</b>	Right Circle	Left Circle, Lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back									
9	374	PENALTY	-1	-2, -1														
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0						-4	63 1/2		
10	320	PENALTY																
		CONTENT	0	0	+1	0	+1/2	0	+1/2							72		
11	345	PENALTY	-2, -1	-2, -2														
		CONTENT	-1/2	-1	0	-1/2	+1/2	-1/2	-1/2							-7	60 1/2	
12	367	PENALTY		-2														
		CONTENT	-1/2	-1	0	-1/2	0	-1/2	-1							-2	64 1/2	
13	382	PENALTY	-1/2															
		CONTENT	0	-1/2	+1/2	+1/2	0	+1/2	0							-1/2	70 1/2	
14	417	PENALTY	-2	-2														
		CONTENT	-1/2	-1/2	0	-1/2	-1	-1/2	-1								-4	61
15	277	PENALTY		-1/2														
		CONTENT	-1/2	-1/2	+1/2	0	+1/2	0	+1/2								70	OP
16	401	PENALTY	-1/2															
		CONTENT	0	0	-1/2	-1/2	+1	-1/2	0								-1/2	69

JUDGE'S NAME (PRINTED): Debra Jankovich

JUDGE'S SIGNATURE: Debra Jankovich *Debra*





**SHOW:** San Antonio - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 05/04/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		<b>Tie-Breaker</b>	5	7	3	4	1	2	6								
		<b>Maneuver Description</b>	Right Circle	Left Circle, Lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back								
17	429	PENALTY															
		CONTENT	-1/2	0	-1/2	+1/2	-1/2	0	0							69	
18	332	PENALTY															
		CONTENT	+1/2	0	0	0	+1/2	0	0							71	
19	344	PENALTY															
		CONTENT	+1/2	0	0	0	-1/2	-1/2	-1/2							69	
20	418	PENALTY	-2														
		CONTENT	-1/2	-1	-1/2	-1/2	-1	-1/2	-1/2						-2	63 1/2	
21	419	PENALTY															
		CONTENT	0	-1/2	-1/2	0	-1	-1/2	0							67 1/2	
22	308	PENALTY	-2	OP	OP		OP		OP								
		CONTENT	-1/2	-1	-1/2	0	-1/2	0	0						-4	63.5 OP OP OP	
23	427	PENALTY															
		CONTENT	+1/2	+1/2	0	0	+1/2	0	+1							72 1/2	
24	362	PENALTY	-2,-1	-2,-1													
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	0							61 1/2	

JUDGE'S NAME (PRINTED): Debby Sawinetti

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW



**SHOW:** San Antonio - Versatility

**CLASS:** #16 - SHTX ORNN - Open Reining

**DATE:** 05/04/2019

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
		Tie-Breaker													
		5	7	3	4	1	2	6							
		Right Circle	Left Circle, lead Chng	Stop	1/2 Spins Right	Stop	1/2 Spins Left	Stop & Back							
25	398	IMPROPER ATTIRE												0	DQ
		PENALTY													
		CONTENT	-1/2	-1/2	-1	0	0	0	0						
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): Debbay SAN ANTONIO, TX

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW

**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** San Antonio - Versatility

**CLASS:** #19 - SHTX OWCH - Open Working Cow

**DATE:** 05/04/2019

- 1 Point Penalties:**
- A - Loss of working advantage
  - C - Using the corner or the end of the arena to turn the cow when going down the fence
  - E - Changing sides of arena to turn cow
  - L - For each length horse runs past cow
  - P - Working out of position
  - R - Two-loop catch in amateur and youth classes
  - S - Slipping rein
  - T - Failure to drive cow past middle marker on first turn
  - V - Over-bridged (per maneuver)
  - W - Out of frame (per maneuver)
- 2 Point Penalties:**
- A - Going around the corner of the arena before turning cow
  - B - In an open field turn animal gets within 3 feet of the end fence before being turned
  - R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
- E - Exhausting or overworking the cow before circling or roping
  - H - Hanging up on the fence (refusing to turn)
  - K - Knocking down the cow without having a working advantage
  - R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
- A - Failure to turn the cow both directions on the fence
  - B - Spurring or hitting in front of cinch at any time
  - C - Blatant disobedience
  - E - Use of either hand to instill fear/praise
  - R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in over maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- A - Turning tail
  - E - Repeated blatant disobedience
  - J - Schooling after entering the arena prior to calling for cow
  - K - Schooling horse between cows, if new cow is awarded
  - N - Failure to attempt any part of the class
  - R - Complete loss of rope in Open/Cowboy class
  - H - Use of two hands (except in snaffle bit or hackamore)
  - M - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- A - Abuse
  - B - Lameness
  - D - Disrespect or misconduct
  - G - illegal equipment
  - F - Fall of horse/rider
  - N - Improper western attire
  - H - Leaving arena before run is complete
  - J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP								
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL										
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL							
L	R	L	R	TRACK & RATE	STOP & HOLD																					
		Tie-Breaker	5	6	2	1	7	8	7	8	4	3	9													
1	364	PENALTY																								
		CONTENT	0	+1/2	+1	0	-1/2	0													2	69				
2	401	PENALTY					1	11																		
		CONTENT	0	0	0	0	-1/2	-1/2														3	66			
3	276	PENALTY	1			1	1	1																		
		CONTENT	-1/2	0	-1/2	-1/2	-1/2	-1/2					-1/2	0	-1/2								6	61/2		
4	419	PENALTY				1																				
		CONTENT	+1/2	+1/2	0	0			+1/2	+1	0	+1/2	+1/2										1	72 1/2		
5	429	PENALTY			11					5																
		CONTENT	+1/2	0	-1	+1/2			-1	-1 1/2	-1/2	0	0										1	12	55	
6	345	PENALTY			1	1																				
		CONTENT	0	0	0	0			+1	+1	0	0	0											2	70	
7	362	PENALTY				1				3																
		CONTENT	-1/2	0	-1/2	-1/2			0	0	0	0	0												4	64
8	382	PENALTY																								
		CONTENT	0	0	0	0	+1/2	0				0	0		-1/2											70

JUDGE'S NAME (PRINTED): DEBBY SANGUINETT; JUDGE'S SIGNATURE: [Signature]

Printed from HSW



**VERSATILITY RANCH HORSE - RANCH COW WORK**

**SHOW:** San Antonio - Versatility

**CLASS:** #19 - SHTX OWCH - Open Working Cow

**DATE:** 05/04/2019

**1 Point Penalties:**

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)

**2 Point Penalties:**

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

**3 Point Penalties:**

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

**5 Point Penalties:**

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

**10 point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in over maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

**Disqualification (DQ):**

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

**RUN CONTENT**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP		
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	2 POINTS	3 POINTS	5 POINTS	10 POINTS			TOTAL	
				L	R	L	R	TRACK & RATE	STOP & HOLD											
		<b>Tie-Breaker</b>	5	6	2	1	7	8	7	8	4	3	9							
9	308	PENALTY			2															
		CONTENT	-1/2	-1/2	-1	-1/2														2 10 1/2 OP
10	406	PENALTY																		
		CONTENT	-1/2	0	+1	+1	+1	+1			+1	0	+1							75 6
11	320	PENALTY	1		2	1	1	3		5										
		CONTENT	-1/2	-1/2	-1	-1				-1	-1	-1	0	-1						18 45
12	397	PENALTY			2	1	1	3												
		CONTENT	+1/2	0	-1/2	+1/2	+1/2	-1/2			-1	0	0							7 61 1/2
13	374	PENALTY				1	1	1												
		CONTENT	-1/2	-1	-1	-1/2	-1	-1			-1	0	-1							5 58
14	427	PENALTY								3										
		CONTENT	0	+1	+1	+1				+1	+1	+1/2	+1/2	+1						3 74
15	332	PENALTY			1			1												
		CONTENT	0	-1	0	+1/2	-1/2	-1/2												3 64
16	408	PENALTY	1		1	2	1													
		CONTENT																		100

JUDGE'S NAME (PRINTED): DEBBY SANDGREN

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW