



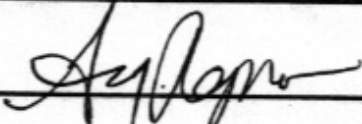
VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan Kick Off Classic - VRH
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	3/1/2020

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roma reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		L	EXT	W		S&R	EXT		EXW	L	S&B				
1	353	PENALTY													
		CONTENT	0	0	-1/2	0	+1/2	0	+1/2	0	+1/2	0			71
2	191	PENALTY													
		CONTENT	0	0	+1	+1/2	0	+1/2	0	+1/2	+1/2	+1/2			73 1/2
3	235	PENALTY													
		CONTENT	0	0	+1	+1	0	+1/2	+1/2	+1	+1	+1			76
4	5	PENALTY													
		CONTENT	0	+1/2	+1/2	0	0	+1/2	0	+1/2	0	-1/2			71 1/2
5	253	PENALTY						1							
		CONTENT	0	0	-1	-1	0	-1	-1	-1/2	0	-1		1	63 1/2
6	19	PENALTY													
		CONTENT	0	0	0	0	-1/2	0	0	+1/2	0	+1/2			70 1/2
7	946	PENALTY													
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1	+1/2	0	0	+1			75
8	218	PENALTY													
		CONTENT	0	0	+1/2	+1/2	0	+1/2	0	0	0	0			71 1/2

JUDGE'S NAME (PRINTED): Gary Reynolds

JUDGE'S SIGNATURE:  KC



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan Kick Off Classic - VRH
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	3/1/2020

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each rider/team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		1	2	3	4	5	6	7	8	9	10					
Maneuver Description		L	EXL	W		S&R	EXT	T	EXW	L	S&B					
9	238	PENALTY													72 1/2	
		CONTENT	0	0	-1/2	0	+1/2	+1/2	0	+1/2	+1/2	+1				
10	203	PENALTY						1							71	
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	0	0	0	-1/2	-1/2		1		
11	124	PENALTY													69	
		CONTENT	0	0	0	-1/2	0	0	-1/2	-1/2	0	+1/2				
12	159	PENALTY	3											3	66	
		CONTENT	-1/2	+1/2	0	0	-1/2	-1/2	0	0	+1/2	-1/2				
13	117	PENALTY													69	
		CONTENT	0	-1/2	0	0	0	+1/2	0	0	-1/2	-1/2				
14	245	PENALTY													70 1/2	
		CONTENT	0	+1/2	+1/2	0	0	+1/2	-1/2	0	0	-1/2				
15	190	PENALTY													70 1/2	
		CONTENT	0	0	+1/2	0	0	0	-1/2	0	0	+1/2				
16	50	PENALTY													73	
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	0	0	+1/2	0	+1/2				

JUDGE'S NAME (PRINTED):
Gary Reynolds

JUDGE'S SIGNATURE: *[Signature]*
Printed from HSW



SHOW:	Bryan Kick Off Classic - VRH
CLASS:	#10 - SHTX OPLS - Open Pleasure
DATE:	3/1/2020

VERSATILITY RANCH HORSE - RANCH RIDING

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/ rider - Improper western attire - Leaving arena before pattern is complete
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Tie-Breaker		1	2	3	4	5	6	7	8	9	10																																																																																																																																																																																																																									
Maneuver Description			EXL	W	S&R	EXT	T	EXW	L	S&B																																																																																																																																																																																																																										
17	128	PENALTY																CONTENT	0	-1/2	0	0	-1/2	0	0	+1/2	0	+1/2			70	18	153	PENALTY																CONTENT	0	+1/2	+1	+1/2	0	+1	+1/2	+1	0	+1/2			75	19	246	PENALTY																CONTENT	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1			67	20	254	PENALTY		3					OP		OP							CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	-1	-1	-1		3	61	OP	21	236	PENALTY						1										CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2			162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT														
		CONTENT	0	-1/2	0	0	-1/2	0	0	+1/2	0	+1/2			70																																																																																																																																																																																																																					
18	153	PENALTY																CONTENT	0	+1/2	+1	+1/2	0	+1	+1/2	+1	0	+1/2			75	19	246	PENALTY																CONTENT	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1			67	20	254	PENALTY		3					OP		OP							CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	-1	-1	-1		3	61	OP	21	236	PENALTY						1										CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2			162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT																																														
		CONTENT	0	+1/2	+1	+1/2	0	+1	+1/2	+1	0	+1/2			75																																																																																																																																																																																																																					
19	246	PENALTY																CONTENT	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1			67	20	254	PENALTY		3					OP		OP							CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	-1	-1	-1		3	61	OP	21	236	PENALTY						1										CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2			162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT																																																																														
		CONTENT	0	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1			67																																																																																																																																																																																																																					
20	254	PENALTY		3					OP		OP							CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	-1	-1	-1		3	61	OP	21	236	PENALTY						1										CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2			162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT																																																																																																														
		CONTENT	-1/2	0	-1/2	0	-1/2	-1/2	-1	-1	-1	-1		3	61	OP																																																																																																																																																																																																																				
21	236	PENALTY						1										CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2			162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT																																																																																																																																															
		CONTENT	0	-1/2	-1/2	0	0	-1	-1	-1	-1/2	0		1	64 1/2																																																																																																																																																																																																																					
	162	PENALTY																CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2				PENALTY																	CONTENT																																																																																																																																																																																
		CONTENT	+1/2	0	0	+1/2	0	0	0	0	0	+1/2			71 1/2																																																																																																																																																																																																																					
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JUDGE'S NAME (PRINTED): Gary Reynolds

JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic - VRH

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 3/1/2020

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		2	4	1	6	7	3	8	5							
Obstacle Description		RH Push	SP R, bell	W to drag(T)	Bridge	Back	LLL Logs	T Logs	Dismount							
1	353	PENALTY													7 1/2	
		CONTENT	0	0	+1	0	0	0	0	+1/2						
2	117	PENALTY		1	1			1	11							
		CONTENT	0	-1/2	-1/2	-1/2	0	0	-1/2	+1/2				5	63 1/2	
			68 1/2		67		65 1/2		63							
3	50	PENALTY		1				3	1							
		CONTENT	0	-1/2	+1/2	0	0	-1	0					5	64	
			68 1/2		69		65		64							
4	190	PENALTY		1	1	1		113								
		CONTENT	0	-1/2	-1/2	-1/2	0	-1 1/2	-1/2	0				8	58 1/2	
			68 1/2		67		65 1/2		59							
5	245	PENALTY						313								
		CONTENT	0	0	+1/2	0	0	-1 1/2	0	+1/2				7	62 1/2	
			67													
6	124	PENALTY		1												
		CONTENT	0	-1/2	0	0	+1/2	0	0	0				1	69	
			68 1/2		69											
7	94	PENALTY	2 hands no steps	1115 OP	OP5											
		CONTENT	0	-1/2	-1/2										φ	
			68 1/2		69											
8	235	PENALTY		1												
		CONTENT	0	-1/2	+1/2	0	+1/2	-1	-1/2	0				7	62	
			69		62 1/2		62									

JUDGE'S NAME (PRINTED):

Richard G Sprinks Sr

JUDGE'S SIGNATURE:

Printed from HSW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan Kick Off Classic - VRH

CLASS:#13 - SHTX OTRL - Open Trail

DATE: 3/1/2020

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins.
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

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- Repeated blatant disobedience
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- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
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		Obstacle Description	RH Push	SP R, bell	W to drag(T)	Bridge	Back	LLL Logs	T Logs	Dismount						
9	236	PENALTY				1		111						4	66 1/2	
		CONTENT	+1/2	+1/2	+1/2	-1/2	0	-1	0	+1/2						
			71		69											
10	218	PENALTY						3						3	67	
		CONTENT	0	+1/2	0	0	+1/2	-1	0	0						
			71		67											
11	159	PENALTY		1				111						4	66	
		CONTENT	0	0	+1/2	0	0	-1	+1/2	0						
			69		69 1/2		65 1/2		66							
12	162	PENALTY		1			1	31						6	63 1/2	
		CONTENT	0	0	+1/2	0	0	-1	-1/2	+1/2						
			69		63											
13	153	PENALTY		1				3	1					5	65	
		CONTENT	0	-1/2	+1	+1/2	0	-1	0	0						
			68 1/2		69 1/2		70		66		65					
14	191	PENALTY		1										1	66 1/2	
		CONTENT	0	-1/2	-1/2	-1/2	-1	0	0	0						
			68		66 1/2											
15	203	PENALTY			11			1						3	66 1/2	
		CONTENT	0	0	-1/2	0	0	-1/2	0	+1/2						
			66		66											
16	19	PENALTY						13						4	66 1/2	
		CONTENT	+1/2	+1/2	0	0	0	-1	0	+1/2						
			66		66											

JUDGE'S NAME (PRINTED):

Richard G Spinks Sr

JUDGE'S SIGNATURE:

Printed from FSW



SHOW: Bryan Kick Off Classic - VRH

CLASS: #13 - SHTX OTRL - Open Trail

DATE: 3/1/2020

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

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- Out of frame (per maneuver)
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- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

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- 3rd refusal
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		2	4	1	6	7	3	8	5								
Obstacle Description		RH Push	SP R, bell	W to drag(T)	Bridge	Back	LL L Logs	T Logs	Dismount								
17	946	PENALTY					11	1									
		CONTENT	+1/2	0	+1	+1/2	+1/2	-1	0	+1/2					3	69	
			72 1/2 69 1/2 68 1/2														
18	5	PENALTY		1				1									
		CONTENT	0	-1/2	-1/2	+1/2	0	0	+1/2	0					2	68	
			68 68 1/2 67 1/2 68														
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED): Richard G Spinks Sr

JUDGE'S SIGNATURE: _____

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SHOW: Bryan Kick Off Classic - VRH

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 3/1/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		5	6	3	1	4	2	7								
		Maneuver Description														
		Circles Left, Lead Change	2 Circles Right, Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back								
1	81	PENALTY	3	22										7	61 1/2	
		CONTENT	-1/2	-1/2	0	0	0	0	-1/2							
2	235	PENALTY													70	
		CONTENT	-1/2	0	0	+1/2	-1/2	0	+1/2							
3	202	PENALTY													69	
		CONTENT	+1/2	-1/2	-1/2	+1/2	-1/2	0	-1/2							
4	218	PENALTY													66 1/2	
		CONTENT	-1/2	-1	0	-1/2	0	-1	-1/2							
5	19	PENALTY		11							-422			4 1/2	63	
		CONTENT	-1/2	-1	-1/2	-1/2	0	0	0							
6	153	PENALTY													70	
		CONTENT	0	0	0	+1/2	-1/2	0	0							
7	894	PENALTY													68 1/2	
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0							
8	25	PENALTY		1	2									3	65 1/2	
		CONTENT	+1/2	-1/2	-1/2	0	-1/2	0	-1/2							

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

Tom McBeath
Printed from HSW



SHOW: Bryan Kick Off Classic - VRH

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 3/1/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker: 5 6 3 1 4 2 7														
		Maneuver Description: Circles Left, 2 Circles, Leaf Change, Right Lead, Stop, 3 1/2 Spins Left, Stop, 3 1/2 Spins Right, Stop & Back														
9	159	PENALTY			1/2								1/2	68		
		CONTENT	0	0	0	0	-1	0	-1/2							
10	50	PENALTY	11	1				1/2						3 1/2	64	
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	-1/2							
11	117	PENALTY													67 1/2	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2							
12	946	PENALTY		5 2 1	1	OP		OP					9	60 1/2	OP 2	
		CONTENT	+1/2	-1	-1	+1/2	+1/2	-1/2	+1/2							
13	203	PENALTY													68 1/2	
		CONTENT	-1/2	-1/2	0	0	-1/2	-1/2	+1/2							
14	190	PENALTY				2 OP								2	64 1/2	OP
		CONTENT	-1/2	-1/2	-1/2	-1	-1/2	0	-1/2							
15	5	PENALTY		1										1	61 1/2	
		CONTENT	0	0	-1/2	-1/2	0	-1/2	0							
16	253	PENALTY													68	
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0							

68

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

Tom McBeath



SHOW: Bryan Kick Off Classic - VRH

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 3/1/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	Tie-Breaker	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
			1	2	3	4	5	6	7	8	9	10						
		Manuever Description	Circles Left, Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back									
17	157	PENALTY																
		CONTENT	-1/2	0	+1/2	-1/2	0	0	0									69 1/2
18	236	PENALTY																
		CONTENT	0	0	+1/2	+1/2	+1/2	0	+1/2									72
19	353	PENALTY	1															
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	0	0							1		67
20	29	PENALTY	1/2	1	2	OP		OP										
		CONTENT	-1/2	-1	-1	0	-1 1/2	-1/2	-1/2									6 1/2
21	238	PENALTY			OP													
		CONTENT	0	0	-1/2	+1/2	-1/2	0	0									69 1/2
22	191	PENALTY	1															
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2							1		66
23	245	PENALTY																
		CONTENT	0	0	0	-1/2	0	0	-1/2									69
24	237	PENALTY																
		CONTENT	0	0	+1/2	+1/2	+1	+1/2	+1									73 1/2

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

Tom McBeath



SHOW: Bryan Kick Off Classic - VRH

CLASS: #16 - SHTX ORNN - Open Reining

DATE: 3/1/2020

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker																	
Maneuver Description		Circles Left Lead Change	2 Circles Right Lead	Stop	3 1/2 Spins Left	Stop	3 1/2 Spins Right	Stop & Back									
25	124	PENALTY	4														
		CONTENT	+1/2	0	0	0	0	-1/2	0								70
26	102	PENALTY	2														
		CONTENT	-1/2	-1/2	-1/2	0	0	0	+1/2								2 67
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Tom McBeath

JUDGE'S SIGNATURE:

Tom McBeath

VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Bryan Kick Off Classic - VRH

CLASS: #19 - SHTX OWCH - Open Working Cow

DATE: 3/1/2020

1 Point Penalties:

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 Point Penalties:

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 Point Penalties:

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 Point Penalties:

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Tuming tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins

Disqualification (DO):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP				
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Contact, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL						
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL			
L	R	L	R	TRACK & RATE	STOP & HOLD																	
		Tie-Breaker	9	8	3	4	5	6	6	5	1	2	7									
1	232	PENALTY														R					3	69
		CONTENT	0	+1/2	+1/2	+1/2			0	0	0	+1/2	0									
2	202	PENALTY				C															1	69 1/2
		CONTENT	0	0	+1/2	0	0	0				0	0	0								
3	253	PENALTY														B					2	69 1/2
		CONTENT	+1/2	0	+1/2	0	0	0			0	+1/2	0									
4	153	PENALTY																				73
		CONTENT	+1/2	+1/2	+1/2	0			+1/2	+1/2	0	+1/2	0									
5	157	PENALTY														B					2	69
		CONTENT	+1/2	0	0	+1/2	0	0			0	0	0									
6	190	PENALTY			LL	LL															4	66
		CONTENT	+1/2	-1/2	0	0	0	0			0	0	0									
7	245	PENALTY																				69 1/2
		CONTENT	0	0	0	0	0	0			0	-1/2	0									
8	50	PENALTY			LL																2	69
		CONTENT	0		-1/2	+1/2	+1/2	+1/2														

JUDGE'S NAME (PRINTED): Frank Craighead
Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead
Printed from HSW



VERSATILITY RANCH HORSE - RANCH COW WORK

SHOW: Bryan Kick Off Classic - VRH
CLASS: #19 - SHTX OWCH - Open Working Cow
DATE: 3/1/2020

- 1 Point Penalties:**
A - Loss of working advantage
C - Using the corner or the end of the arena to turn the cow when going down the fence
E - Changing sides of arena to turn cow
L - For each length horse runs past cow
P - Working out of position
R - Two-loop catch in amateur and youth classes
S - Slipping rein
T - Failure to drive cow past middle marker on first turn
V - Over-bridged (per maneuver)
W - Out of frame (per maneuver)
- 2 Point Penalties:**
A - Going around the corner of the arena before turning cow
B - In an open field turn animal gets within 3 feet of the end fence before being turned
R - Failure to catch if roping in amateur and youth classes

- 3 Point Penalties:**
E - Exhausting or overworking the cow before circling or roping
H - Hanging up on the fence (refusing to turn)
K - Knocking down the cow without having a working advantage
R - Two-loop catch when roping in open/cowboy classes
- 5 Point Penalties:**
A - Failure to turn the cow both directions on the fence
B - Spurring or hitting in front of cinch at any time
C - Blatant disobedience
E - Use of either hand to instill fear/praise
R - Failure to catch when roping in open/cowboy classes
- 10 point Penalty:**
U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and constantly carried in an unnatural manner in ever maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
A - Turning tail
E - Repeated blatant disobedience
J - Schooling after entering the arena prior to calling for cow
K - Schooling horse between cows, if new cow is awarded
N - Failure to attempt any part of the class
R - Complete loss of rope in Open/Cowboy class
H - Use of two hands (except in snaffle bit or hackamore)
M - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
A - Abuse
B - Lameness
D - Disrespect or misconduct
G - Illegal equipment
F - Fall of horse/rider
N - Improper western attire
H - Leaving arena before run is complete
J - Bringing the cow straight over backwards landing on its back or head

W/O	#	RUN CONTENT										PENALTIES					SCORE	OP							
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent										2 POINTS	3 POINTS	5 POINTS	10 POINTS	TOTAL									
		BOXING	RATING	FENCE TURNS (Form & Quality)		CIRCLING		ROPING		POSITION & CONTROL	DEGREE OF DIFFICULTY								EYE APPEAL						
L	R	L	R	TRACK & RATE	STOP & HOLD																				
		Tie-Breaker	9	8	3	4	5	6	6	5	1	2	1												
9	946	PENALTY														B							2	70	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2			-1/2	0	0												
10	164	PENALTY																R					5	64	
		CONTENT	0	0	+1/2	0					-1/2	-1/2	0	+1/2	0										
11	191	PENALTY																						13 1/2	
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2					+1/2	0	+1/2										
12	124	PENALTY																						70 1/2	
		CONTENT	0	+1/2	+1/2	0	+1/2	+1/2					0	+1/2	0										
13	238	PENALTY			LLC	LLL																		7	60
		CONTENT	0	-1	0	0	-1/2	-1/2					-1/2	0	-1/2										
14	203	PENALTY			C																			1	68
		CONTENT	+1/2	-1	0	0	0	0					-1/2												
15	147	PENALTY			LL		PP																	8	54
		CONTENT	-1	-1	-1/2	-1/2	-1/2	-1/2					-1	0	-1										
16	217	PENALTY					P																	90	
		CONTENT	+1/2	0	+1/2	0	0	-1/2					0	+1/2	0										

JUDGE'S NAME (PRINTED): Frank Craighead
Frank Craighead

JUDGE'S SIGNATURE: Frank Craighead

