



<b>SHOW:</b>	Rona Roundup - VRH
<b>CLASS:</b>	#40 - SHTX JPLS - Junior Pleasure
<b>DATE:</b>	06/20/2020

## VERSATILITY RANCH HORSE - RANCH RIDING

<p><b>1 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Over-bridled (per maneuver)</li> <li>- Out of frame (per maneuver)</li> <li>- Too slow (per maneuver)</li> <li>- Break of gait at walk</li> <li>- Trot for two (2) strides or less</li> </ul> <p><b>3 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Wrong lead or out of lead</li> <li>- Draped reins</li> <li>- Break of gait at lope</li> <li>- Break of gait at walk or trot for more than two (2) strides</li> <li>- Out of lead or cross-cantering more than two strides when changing leads</li> <li>- Trotting more than three strides when making a simple lead change</li> </ul> <p><b>5 Point Penalties:</b></p> <ul style="list-style-type: none"> <li>- Spurring in front of cinch</li> <li>- Blatant disobedience</li> <li>- Use of either hand to instill fear/praise</li> </ul>	<p><b>10 Point Penalty:</b></p> <ul style="list-style-type: none"> <li>- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)</li> </ul> <p><b>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</b></p> <ul style="list-style-type: none"> <li>- Breaking pattern</li> <li>- Leaving arena before pattern is complete</li> <li>- Repeated blatant disobedience</li> <li>- Use of two hands (except in snaffle bit or hackamore)</li> <li>- More than one finger between split reins or any fingers between roman reins</li> </ul> <p><b>Disqualification (DQ):</b></p> <ul style="list-style-type: none"> <li>- Abuse</li> <li>- Lameness</li> <li>- Disrespect or misconduct</li> <li>- Illegal equipment</li> <li>- Fall of horse/rider</li> <li>- Improper western attire</li> <li>- Leaving arena before pattern is complete</li> </ul>
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN																																																																																																																																																																																																																																																																																																																																																																																																														
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JUDGE'S NAME (PRINTED):  
Dolly R Chayer

JUDGE'S SIGNATURE: *Dolly R Chayer*



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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		Walk	Lope	Ext Trot	Trot	Stop & Reverse	Trot	Lope	Ext Lope	Ext Walk	Stop & Back				
Maneuver Description															
9	✓ 428	PENALTY													
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2			74 1/2
73															
10	✓ 279	PENALTY													
		CONTENT	+1/2	+1	+1	+1/2	0	+1/2	+1	+1	+1/2	+1/2			77 1/2
73															
11	✓ 409	PENALTY													
		CONTENT	0	-1/2	+1/2	+1/2	0	+1/2	0	+1	+1/2	+1/2			73
71															
12	✓ 366	PENALTY													
		CONTENT	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0			74
72      73															
13	✓ 513	PENALTY											3		
		CONTENT	+1/2	+1/2	+1	+1/2	0	+1/2	+1/2	+1	-1/2	+1/2		3	71 1/2
73      74 1/2															
14	✓ 471	PENALTY											1		
		CONTENT	0	+1/2	+1/2	0	+1/2	0	+1/2	+1	0	+1/2		1	72 1/2
72      73															
15	✓ 404	PENALTY												2	
		CONTENT	0	-1	-1/2	0	-1/2	-1/2	0	+1/2	-1/2	0		2	65 1/2
63															
16	✓ 353	PENALTY													
		CONTENT	+1/2	+1	+1	+1/2	+1/2	+1/2	+1	+1	+1/2	+1/2			77

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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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<b>Tie-Breaker</b>															
		<b>Maneuver Description</b>													
		<b>Penalty</b>													
17	✓ 535	+1/2	0	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2				73 1/2
18	✓ 530	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	+1/2	0				73
19	✓ 516	+1/2	+1	3	+1/2	+1/2	-1/2	0	0	+1/2	-1/2	3		6	66
20	✓ 334	+1/2	+1/2	+1/2	0	0	0	+1	+1/2	+1/2	+1/2				74
21	✓ 307	0	+1/2	+1/2	1	0	+1/2	+1/2	+1/2	+1/2	+1/2			1	72 1/2
22	✓ 443	+1/2	+1/2	+1/2	+1/2	0	+1	-1/2	+1/2	-1	0	3		3	69
23	✓ 337	0	+1/2	0	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2				73 1/2
24	✓ 379	+1/2	+1/2	+1/2	+1/2	OP	-1	0	+1/2	0	-1	OP, OP			71 1/2

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			CONTENT	+1/2	0	+1/2	0	0	+1/2	+1/2	+1	+1	+1/2				74 1/2																																																																																																																																																																																																																																																																																																																																																
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			CONTENT	+1/2	+1/2	+1	+1/2	0	+1/2	+1	+1	-1	0			3	71																																																																																																																																																																																																																																																																																																																																																
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JUDGE'S NAME (PRINTED): \_\_\_\_\_

Dolly R Chayer

JUDGE'S SIGNATURE: \_\_\_\_\_

*Dolly R Chayer*



SHOW: Monah Roundup - VRR  
CLASS: #41 - SHTX JTRL - Junior Trail  
DATE: 06/20/2020

**VERSATILITY RANCH HORSE - TRAIL**

- 1 Point Penalties:**
- Over-bridled (per maneuver)
  - Out of frame (per maneuver)
  - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
  - Incorrect or break of gait at walk or trot for two strides or less
  - Both front or hind feet in a single-stride space at a walk or trot
  - Skipping over or failing to step into required space
  - Incorrect number of strides, if specified
  - One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
  - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
  - Draped reins
  - Break of gait at lope
  - Break of gait at walk or trot for more than two (2) strides
  - Three to four steps on mount/dismount on/ or ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
  - Blatant disobedience
  - Use of either hand to treat fear/panic
  - Knocking over, slipping out of, or falling off of an obstacle
  - Dropping an object required to be carried
  - 1st or 2nd cumulative refusal
  - Laying go of gate
  - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern Penalties:**
- Breaking pattern
  - 3rd refusal
  - Repeated blatant disobedience
  - Failure to dally and remain dalled during the drag
  - Use of two habits (except in snaffle bit or hackamore)
  - More than one finger between split reins or any fingers between round reins.
- Disqualification (DQ):**
- Abuse
  - Larceny
  - Disrespect or misconduct
  - Illegal equipment
  - Fall of horse/rider
  - Improper western attire
  - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker														
		Obstacle Description														
1	536	1	1	OP	1, OP	1, 1	1, OP	1, 1	OP	1			9	51	OP	X4
		69 60 60 60 59 50 59 52 1/2														
2	366			3, 3	1	1	1, 1	1					11	56		
		-1/2 0 -1 -1/2 0 -1 0 -1/2 +1/2														
		61 60 57 50 55 1/2														
3	443	1, 1		3, 1	1, 1		1, 1	1	3	5			19	46		
		-1 -1/2 -1 0 +1/2 -1/2 0 -1/2 -1														
		67 61 1/2 59 1/2 60 57 1/2 50 1/2 52 1/2 46														
4	453	1		5, 1	1, 1	1		1, 1	3, 1				16	44 1/2	OP	X
		-1/2 -1/2 -1 -1 -1 -1 -1 -1/2 -1/2														
		67 1/2 65 1/2 61 1/2 56														
5	513		1, 5	3			1, 1	1					12	53 1/2		
		+1/2 -1/2 -1 0 0 +1/2 0 +1 +1														
6	461	1		3, 1	1			1, 1	3, 1, 1	OP			13	48	OP	X1
		-1 -1/2 -1 -1 -1/2 -1 -1 -1/2 -1/2														
		62 1/2 60 1/2 60 59 56 49 1/2														
7	307					1	1	1, 1	1	5			10	58 1/2		
		-1/2 0 0 0 0 0 0 0 0 -1														
		68 1/2 61 1/2 65 1/2 61 1/2														
8	353					1	1	1	1	1			5	66 1/2		
		0 -1/2 0 +1/2 0 +1/2 +1/2 0 +1/2														
		70 69 68 1/2 68 67 66 1/2														

JUDGE'S NAME (PRINTED): DENNIS SIGLER

JUDGE'S SIGNATURE: *D. Sigler*  
Printed from NSW

**SHOW:** Rona Roundup - VRH  
**CLASS:** #41 - SHTX JTRL - Junior Trail  
**DATE:** 08/20/2020

**VERSATILITY RANCH HORSE - TRAIL**

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Stepping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three or four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of ditch
- Excess disobedience
- Use of either hand to resist lead/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lacing go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

**Disqualification (DQ):**

- Abuse
- Lamest
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF-PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		5	6	1	2	3	4	7	8								
Obstacle Description		Back trees	W bridge	RL logs, ext	Trot logs	W, logs, SP	Trot tree, logs	cross creek	180L, steer	ground tie							
9	542	1,1,1		3,1		1	1,1	1,1	1,1					14	59 1/2		
CONTENT		-1	+1/2	-1	+1/2	0	0	0	-1	+1/2							
PENALTY																	
10	279			1,1,33	1,1	1,1		1,1	1					15	55		
CONTENT		0	0	-1	0	0	0	0	+1/2	+1/2							
PENALTY																	
11	379					1	1	1	1,1					5	65 1/2		
CONTENT		+1/2	0	0	0	0	-1/2	0	0	+1/2							
PENALTY																	
12	354				1									1	69		
CONTENT		0	+1/2	0	+1/2	+1/2	+1/2	-1/2	-1	+1/2							
PENALTY																	
13	424			3	1	1,1	1	1,1	1,1	1				12	55 1/2		
CONTENT		0	0	-1	+1/2	-1/2	0	-1/2	-1/2	-1/2							
PENALTY																	
14	288				1,1	1	1,1	1,1	1,1					9	59 1/2		
CONTENT		0	0	0	-1/2	0	0	-1	-1/2	+1/2							
PENALTY																	
15	435					1,1	1	1	1					5	63 1/2		
CONTENT		-1/2	0	0	+1/2	0	0	-1/2	-1	0							
PENALTY																	
16	530			3,1	1			1	1	1,1				10	58 1/2		
CONTENT		-1/2	0	-1	-1/2	0	0	0	0	+1/2	0						

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*D. Sigler*



## VERSATILITY RANCH HORSE - TRAIL

**SHOW:** Rona Roundup - VRH

**CLASS:** #41 - SHTX JTRL - Junior Trail

**DATE:** 06/20/2020

**1 Point Penalties:**

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to rest lead/pressure
- Kneeling over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Lazing go of gate
- 5 or more steps on mount/dismount or ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to rally and remain rallied during the day
- Use of two hands (except in snaffle bit or backmore)
- More than one finger between split reins or any fingers between total reins

**Disqualification (DQ):**

- Abuse
- Laziness
- Disrespect or misconduct
- Regal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**OBSTACLE SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 20 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +3 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
<b>Tie-Breaker</b>		5	6	1	2	3	4	7	8								
<b>Obstacle Description</b>		Back trees	W bridge	RL logs, ext	Trot logs	W, logs, SP	Prot tree, logs	cross creek	180L, steer	ground tie							
17	538		1	5,3,3	1	1	1	1	1	3			21	49			
		PENALTY															
		CONTENT	-1/2	0	-1	-1/2	-1/2	0	0	-1/2	-1						
		52 1/2 - 51 1/2 49															
18	280			3,3	1	1		1,1	1,1,3				15	53			
		PENALTY															
		CONTENT	0	0	-1	0	0	+1/2	0	-1/2	-1						
		103 62 61 61 1/2 59 1/2 54															
19	448				1	1	1	1	1	3			8	62			
		PENALTY															
		CONTENT	+1/2	+1/2	0	-1/2	0	0	0	+1/2	-1						
		71 69 1/2 68 1/2 67 1/2 66															
20	409			3,5,1	1	5	1	1,1		5 OP			23	39 1/2	OP X1		
		PENALTY															
		CONTENT	0	-1	-1/2	-1	-1	-1/2	-1/2	-1/2	-1/2						
		69 60 1/2 56 1/2 50 1/2 49 46 1/2 46															
21	407		1	1,3	1	1	1	1,1	1,1,1,1,3				17	48			
		PENALTY															
		CONTENT	-1/2	-1	-1	0	0	0	-1	-1/2	-1						
		62 1/2 61 1/2 60 1/2 59 1/2 58															
22	222					5	1	1	1				8	61 1/2			
		PENALTY															
		CONTENT	+1/2	0	0	-1/2	-1	0	+1/2	0	0						
		70 64 63 62 1/2															
23	334			3		5	1	1,1	1,1,1	5 OP			19	47 1/2	OP X1		
		PENALTY															
		CONTENT	+1/2	+1/2	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2						
		67 61 59 1/2 54															
24	311		1		3	1,1	1,1		1				9	62 1/2			
		PENALTY															
		CONTENT	-1/2	+1/2	0	0	0	0	+1/2	+1/2	+1/2						
		69 66 64 62 62															

JUDGE'S NAME (PRINTED):

DENNIS SIGLER

JUDGE'S SIGNATURE:

*D. Sigler*

**SHOW:** Rona Roundup - VRH  
**CLASS:** #41 - SHTX JTRL - Junior Trail  
**DATE:** 06/20/2020

## VERSATILITY RANCH HORSE - TRAIL

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a leg, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-side space at a walk or trot
- Skipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on ground tie (except shifting to balance)
- Split leg in lope over

**3 Point Penalties:**

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to pull head/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Luring go of gate
- 5 or more steps on mount/dismount on ground tie

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place show others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in english bit or hackamore)
- More than one finger between split reins or any fingers between round reins

**Disqualification (DQ):**

- Abuse
- Larceny
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena below pattern is complete

### OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 30 points.  
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF-PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker: 5 6 1 2 3 4 7 8 Obstacle Description: Back trees, W bridge, RL logs, ext, Trot logs, V, logs, SP, Trot tree, logs, cross creek, 180L, steer, ground tie														
25	535					1								1	71 1/2	
						1.5	1	1.1	1	1					11	60
26	337															
27	339					5	1	1.1, 1.5						13	58	
28	404					1.1		1	1	1.1	5			11	54	
29	428					1		1		1	1			4	68	
30	471					5.1	3.1	1	1	1	1.3			18	46 1/2	

JUDGE'S NAME (PRINTED): DENNIS SIGLER

JUDGE'S SIGNATURE: *D. Sigler*  
 PRINTED FROM FSW





**SHOW:** Rona Roundup - VRH  
**CLASS:** SHTX JRNN - Junior Reining  
**DATE:** 6/20/2020

## VERSATILITY RANCH HORSE - REINING

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn.

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/holder
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
<small>Each horse/holder team is scored between 0-100 points and automatically begins the run with a score of 70 points                      -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>																
<b>Tie-Breaker</b>		6	1	2	3	7	4	5	8							
<b>Maneuver Description</b>		Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left	Stop & Back							
1	✓ 353	PENALTY														
		CONTENT	-1	0	-1/2	0	-1	0	0	-1/2					67	
2	✓ 441	PENALTY				1/2		1/2		0						
		CONTENT	-1/2	0	0	0	0	-1/2	0	0	-1				3 1/2	64 1/2 ✓
3	✓ 407	PENALTY														
		CONTENT	-1/2	+1/2	0	0	0	0	0	0	+1/2					70 1/2
4	✓ 280	PENALTY									1,1,1				3	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1						63
5	✓ 465	PENALTY														
		CONTENT	-1/2	0	0	0	0	0	0	0	-1/2					69
6	✓ 404	PENALTY									1/2	1/2			6	
		CONTENT	-1/2	0	-1/2	+1/2	-1/2	0	-1	-1						61
7	✓ 542	PENALTY	2												2	
		CONTENT	-1	0	0	0	-1/2	0	0	0						66 1/2
8	✓ 222	PENALTY				1/2									1/2	
		CONTENT	-1/2	+1/2	0	0	0	0	0	0	0					68 1/2

JUDGE'S NAME (PRINTED): Dolly R Chayer

JUDGE'S SIGNATURE: *Dolly R Chayer*  
 Printed from HSW



**SHOW:** Rona Roundup - VRH

**CLASS:** #42 - SHTX JRNN - Junior Reining

**DATE:** 6/20/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between normal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		<b>Tie-Breaker</b> 6 1 2 3 7 4 5 8 Maneuver Description: Run, Stop; 3 1/2 Spins Left; Run, Stop; 3 1/2 Spins Right; Run, Stop, Back; 2 Circles Right, Left; 2 Circles Left, Stop & Back; Left Circle														
9	279													6	64 1/2	
10	409														70 1/2	
11	448														71	
12	424													2	64 1/2	
13	535														68	
14	337														67 1/2	
15	433														67	✓
16	354														66	

Tail bar.

Wrong side of cent

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

*[Handwritten Signature]*



**SHOW:** Rona Roundup - VRH

**CLASS:** #42 - SHTX JRNN - Junior Reining

**DATE:** 6/20/2020

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**3 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between formal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN												
		1	2	3	4	5	6	7	8	9	10																
		<b>Tie-Breaker</b> Run, Stop   3 1/2 Spins Left   Run, Stop   3 1/2 Spins Right   Run, Stop, Back   2 Circles Right Lead   3 Circles Left, Stop & Back   Lead Change																									
17	334	Penalty												Content	-1/2	0	0	0	0	-1/2	-1/2	0	1	67 1/2			
18	530	Penalty												Content	-1	-1/2	-1/2	-1/2	-1	0	-1/2	0	1	65			
19	443	Penalty												Content	-1/2	-1/2	-1	-1/2	OP	-1	-1/2	0	1, 2, OP	-1	3	62	2
20	379	Penalty												Content	-1	-1	0	0	0	-1/2	0	-1	OP		66 1/2	✓	
21	288	Penalty												Content	0	+1/2	0	+1/2	0	0	+1/2	+1/2		72			
22	307	Penalty												Content	-1/2	0	-1/2	0	-1/2	0	1, 1	-1	1	-1	3	63 1/2	
23	435	Penalty												Content	-1/2	-1	-1/2	-1	-1	-1/2	-1/2	0		65			
24	536	Penalty												Content	-1	-1	-1	-1	-1	1/2	1, 2	-1	-1/2	2 1/2	60		

JUDGE'S NAME (PRINTED): Dolly R Chayer

JUDGE'S SIGNATURE: [Signature]  
Printed from HSW



**SHOW:** Rona Roundup - VRH

**CLASS:** #42 - SHTX JRNN - Junior Reining

**DATE:** 6/20/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**5 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of other hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamores)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WFO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		<p><b>Tie-Breaker</b> 6 1 2 3 7 4 5 8</p>															
		<p><b>Manuever Description</b> Run, Stop 3 1/2 Spins Left Run, Stop 3 1/2 Spins Right Run, Stop, Back 2 Circles Right Lead Lead Change Circles Left, Stop &amp; Back</p>															
25	513	OP										OP			67	2	
26	428														70 1/2		
27	339														67		
28	442	1/2		1/2							1 1/2	OP		5	63 1/2	✓	
29	471										1/2	1 1/2	1 1/2	2, OP	15	48	✓
30	516																
31	366										1/2		2		4	6 1/2	
32	548												1 1/2			45 1/2	

Stop wrap side of ce.

JUDGE'S NAME (PRINTED):

Dolly R Chayer

JUDGE'S SIGNATURE:

*[Handwritten Signature]*



**SHOW:** Rona Roundup - VRH

**CLASS:** #42 - SHTX JRNN - Junior Reining

**DATE:** 6/20/2020

**VERSATILITY RANCH HORSE - REINING**

**1/2 Point Penalties:**

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

**1 Point Penalties:**

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

**2 Point Penalties:**

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

**3 Point Penalties:**

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

**10 Point Penalty:**

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

**Disqualification (DQ):**

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

**MANUEVER SCORES**

Each rider/team is scored between 0-100 points and automatically begins the run with a score of 70 points  
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		<b>Tie-Breaker</b>														
		<b>Maneuver Description</b>	Run, Stop	3 1/2 Spins Left	Run, Stop	3 1/2 Spins Right	Run, Stop, Back	2 Circles Right Lead	Circles Left	Stop & Back						
33	432	PENALTY														
		CONTENT	-1	-1/2	-1/2	0	0	0	0	-1				67	✓	
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED): Dolly R Chayer

JUDGE'S SIGNATURE:



**SHOW:** Rona Roundtop - VRH

**CLASS:** 493 - SHTX JWCH - Junior Working Cow

**DATE:** 6/20/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP):** Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lateness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.						
<b>Tie-Breaker</b>		1	2	3	7	8	9	4	5	6	10	12	13						
1	424	PENALTY																	
		CONTENT	φ	φ	φ	+1/2	φ	φ	φ	φ	φ	+1/2	φ	φ					71
2	339	PENALTY				A							E						
		CONTENT	φ	φ	+1/2	φ	φ	φ	-1/2	-1/2	+1/2	-1/2	-1/2	φ					2 67
3	307	PENALTY											AE						
		CONTENT	φ	-1/2	φ	-1/2	-1/2	φ	φ	φ	φ	-1	-1	φ					2 64 1/2
4	222	PENALTY																	
		CONTENT	+1/2	φ	φ	φ	φ	φ	+1/2	φ	φ	+1/2	φ	φ					7 1/2
5	542	PENALTY																	
		CONTENT	φ	φ	-1/2	φ	φ	φ	φ	-1/2	-1/2	-1/2	φ	-1/2					67 1/2
6	516	PENALTY	AAA							A									
		CONTENT	-1	-1	φ	-1	φ	φ	-1/2	φ	φ	-1/2	φ	φ					4 62
7	433	PENALTY																	
		CONTENT	+1/2	φ	φ	+1/2	-1	φ	+1/2	φ	φ	+1/2	φ	φ					71
8	404	PENALTY																	
		CONTENT	φ	-1	φ	-1/2	-1/2	φ	φ	-1	φ	+1/2	φ	φ					67 1/2

JUDGE'S NAME (PRINTED):

Chris Benedict

JUDGE'S SIGNATURE:



**SHOW:** Rona Roundup - VRH

**CLASS:** #43 - SHTX JWCH - Junior Working Cow

**DATE:** 6/20/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/pain

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly.**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DO):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												3 POINTS	5 POINTS	10 POINTS	TOTAL			
		BOXING			DRIVE			BOXING			DRIVE									
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.							
<b>Tie-Breaker</b>		1	2	3	7	8	9	4	5	6	10	11	12							
9	497	Penalty																		
		Content	φ	φ	φ	φ	φ	φ	1/2	φ	φ	φ	φ						70 1/2	
10	536	Penalty												L				3	56 1/2	
		Content	-1/2	-1	φ	-1	-1	φ	-1/2	-1	φ	-1/2	-1/2	-1/2						
11	548	Penalty																1	69 <sup>60/10</sup>	
		Content	+1	+1	φ	φ	φ	φ	1/2	1/2	1/2	-1/2	-1/2	-1/2						
12	337	Penalty												E				4	65 1/2	
		Content	1/2	φ	φ	-1	φ	φ	φ	φ	φ	φ	φ	φ						
13	448	Penalty																	76 1/2	
		Content	+1	1/2	1/2	+1	+1	φ	1/2	1/2	φ	+1	1/2	φ						
14	366	Penalty												E				4	62 1/2	
		Content	φ	-1	φ	-1	φ	φ	-1/2	-1/2	φ	-1/2	φ	φ						
15	407	Penalty																	72	
		Content	1/2	φ	φ	1/2	φ	φ	1/2	φ	φ	1/2	φ	φ						
16	443	Penalty												A				1	69	
		Content	1/2	φ	φ	-1/2	φ	φ	1/2	1/2	φ	-1	φ	φ						

JUDGE'S NAME (PRINTED):

Chris Benedict

JUDGE'S SIGNATURE:



**SHOW:** Rona Roundup - VRH

**CLASS:** #43 - SHTX JWCH - Junior Working Cow

**DATE:** 6/20/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Tuming tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.	POS. & CNTRL	EYE APPEAL	DEG OF DIFF.						
<b>Tie-Breaker</b>		1	2	3	7	8	9	4	5	6	10	11	12						
17	279	1/2	φ	+1	-1/2	φ	φ	+1/2	φ	φ	φ	φ	φ					7 1/2	
18	280	φ	φ	φ	-1/2	-1/2	φ	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	LL			6	54	(op/N)
19	432	+1/2	+1/2	+1/2	+1/2	-1/2	φ	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2		C		5	56 1/2	(op/N) X
20	353	A						A									2	64 1/2	
21	311	1/2	φ	φ	φ	φ	φ	φ	-1/2	φ	-1/2	φ	φ					69 1/2	
22	409	+1/2	+1/2	φ	+1/2	φ	φ	+1/2	φ	φ	+1/2	φ	φ					72 1/2	
23	379																		
24	513	+1/2	+1/2	φ	-1/2	-1/2	φ	-1	-1/2	φ	φ	φ	φ					68 1/2	

JUDGE'S NAME (PRINTED):

Chris Benedict

JUDGE'S SIGNATURE:





**SHOW:** Rona Roundup - VRH

**CLASS:** #43 - SHTX JWCH - Junior Working Cow

**DATE:** 6/20/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly:**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamores)
- M - More than one finger between split reins or any fingers between normal reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/holder
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL		
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.						
<b>Tie-Breaker</b>																			
		1	2	3	7	8	9	4	5	6	10	11	12						
25	442	1/2	φ	+1	1/2	φ	φ	1/2	φ	φ	+1	φ	φ					73 1/2	
26	465	1/2	φ	φ	φ	φ	φ	1/2	φ	φ	1/2	φ	φ					71 1/2	
27	288	1/2	1/2	φ	1/2	1/2	φ	1/2	φ	φ	1/2	φ	φ					73	
28	471	φ	φ	φ	φ	φ	φ	1/2	1/2	φ	φ	φ	φ					70	
29	535	0	-1/2	φ	-1/2	-1/2	φ	φ	-1/2	φ	1/2	φ	φ					68 1/2	
30	354	φ	φ	φ	A	-1	-1	φ	φ	-1/2	φ	φ	φ				1	66 1/2	
31	334	φ	φ	φ	AAA	-1 1/2	-1	1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2				3	56 1/2	(1/2 OP x 3)
32	428	1/2	1 1/2	φ	1/2	φ	φ	1/2	φ	φ	1/2	φ	φ					70 1/2	

72

JUDGE'S NAME (PRINTED):

Chris Benedict

JUDGE'S SIGNATURE:



**SHOW:** Rona Roundup - VRH

**CLASS:** #43 - SHTX JWCH - Junior Working Cow

**DATE:** 6/20/2020

**VRH - LIMITED COW WORK (Amateur/Youth)**

**1 Point Penalties:**

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

**3 Point Penalties:**

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

**5 Point Penalties:**

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

**10 Point Penalty:**

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

**Off-Pattern (OP): Cannot place above others who complete pattern correctly**

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roman reins (except two rein)

**Disqualification (DQ):**

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP										
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL												
		POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.	POS. & CNTL	EYE APPEAL	DEG OF DIFF.																
<b>Tie-Breaker</b>												1	2	3	7	8	9	4	5	6	10	11	12						
33	441	PENALTY								A				E								2	72						
34	538	PENALTY	A											N/A								4	59 1/2	100					
35	530	PENALTY																					66						
		PENALTY																											
		CONTENT																											
		PENALTY																											
		CONTENT																											
		PENALTY																											
		CONTENT																											
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