



SHOW: Bryan - Versatility
CLASS: #70 - SHTX VPLS - Novice Pleasure
DATE: 09/28/2019

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to assist leaspriase

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between round reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	10	4	3	5	2	6	7	8	9	1				
		Maneuver Description	EXL	W	S&R	EXT	EXW	L	S&B							
1	898	PENALTY														66 1/2
		CONTENT	-1/2	-1	0	0	-1/2	-1/2	0	0	-1/2	-1/2				
2	843	PENALTY			1					3						4 61 1/2
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0				
3	505	PENALTY	3	3	3				1	OP						10 (42) OP
		CONTENT	-1/2	-1/2	-1 1/2	-1/2	-1/2	-1/2	-1	-1	-1 1/2	-1/2				
4	979	PENALTY		3						3						6 60 1/2
		CONTENT	0	-1/2	-1/2	0	-1/2	-1/2	0	-1/2	-1	0				
5	509	PENALTY	3													3 63 1/2
		CONTENT	-1/2	-1/2	0	0	-1/2	0	-1/2	0	-1	-1/2				
6	948	PENALTY					1									1 68
		CONTENT	0	0	0	0	0	-1/2	0	-1/2	0	0				
7	501	PENALTY			1	1			1	1						4 60 1/2
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1				
8	911	PENALTY														67
		CONTENT	-1/2	0	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2				

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]



SHOW: Bryan - Versatility
CLASS: #70 - SHTX VPLS - Novice Pleasure
DATE: 09/28/2019

VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-bitted (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to irritate leaspribe

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

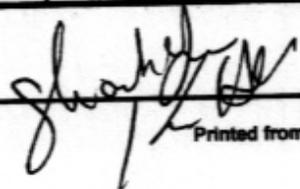
- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	10	4	3	5	2	6	7	8	9	1					
		Maneuver Description	L	EXL	W	T	S&R	EXT		EXW	L	S&B					
9	877	PENALTY									1				1	68	
		CONTENT	0	0	0	0	0	0	0	-1/2	-1/2	0					
10	558	PENALTY								1	1				2	62 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2				
11	843	PENALTY														71 1/2	
		CONTENT	+1/2	0	+1/2	+1/2	-1/2	+1/2	0	0	0	0					
12	902	PENALTY								1					1	66 1/2	
		CONTENT	0	0	0	0	-1/2	0	0	-1/2	-1/2	-1					
13	594	PENALTY	1		1			1	1						4	62	
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2	-1/2					
14	872	PENALTY														66	
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	-1/2					
15	880	PENALTY			OP						3				3	62 OP	
		CONTENT	-1/2	-1/2	-1 1/2	-1/2	0	0	-1/2	0	-1	-1/2					
16	503	PENALTY	OP													DQ	
		CONTENT															

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: 

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VERSATILITY RANCH HORSE - RANCH RIDING

1 Point Penalties:

- Over-brided (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to trail lead/prepare

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lateness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	10	4	3	5	2	6	7	8	9	1					
		Maneuver Description	L	EXL	W	I	S&K	EXT	I	EXW	L	S&B					
17	844	PENALTY															67
		CONTENT	0	-1/2	0	-1/2	-1/2	0	0	-1/2	-1/2	-1/2					
18	517	PENALTY															72
		CONTENT	0	+1/2	-1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0	0				
19	873	PENALTY							1 1/2	1						3	61 1/2
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1	-1/2	-1/2	-1/2	0					
20	905	PENALTY															75
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1					
21	955	PENALTY															65
		CONTENT	0	0	0	-1/2	-1/2	-1	-1/2	-1/2	-1	-1					
22	931	PENALTY															67 1/2
		CONTENT	0	0	0	0	0	-1/2	-1/2	-1/2	-1/2	-1/2					
23	536	PENALTY	3													3	62
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2					
24	874	PENALTY							1							1	65
		CONTENT	-1/2	-1/2	-1	-1/2	0	0	-1/2	-1/2	0	-1/2					

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shelley
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DATE: 09/28/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at top
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to troll lead/price

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place shows others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or backmore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		1	2	3	4	5	6	7	8	9	10				
Maneuver Description		EXL	W	T	S&R	EXT	T	EXW	L	S&B					
25	566	3		1									4	59	
		PENALTY													
		CONTENT	-1 1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1	-1/2	-1/2			
26	862													66 1/2	
		PENALTY													
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1/2	0	0	-1/2			
27	544													44 1/2	
		PENALTY													
		CONTENT	-1/2	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0			
28	892				3		OP						3	59 OP	
		PENALTY													
		CONTENT	-1/2	-1/2	-1/2	-1	-1	-1/2	-1	-1	-1/2	-1/2			
29	938													75	
		PENALTY													
		CONTENT	0	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2			
30	853						3						6	59	
		PENALTY	3												
		CONTENT	-1	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	0			
31	502													67 1/2	
		PENALTY													
		CONTENT	0	-1/2	0	0	-1/2	0	-1/2	-1/2	-1/2	0			
32	528												7	52 OP	
		PENALTY	3,3		OP			1							
		CONTENT	-1 1/2	-1 1/2	-1 1/2	-1	-1	-1	-1/2	-1	-1	-1			

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shah Y...
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SHOW:	Bryan - Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	09/28/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-brided (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>6 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to assist in a spurt 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete within vicinity:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		L	EXL	W	I	S&R	EXT	I	EXW	L	S&B				
Maneuver Description															
33	963	PENALTY			OP										67 1/2 OP
		CONTENT	0	0	-1 1/2	-1 1/2	0	0	0	0	-1 1/2				
34	896	PENALTY			OP				OP						60 OP 2
		CONTENT	-1 1/2	-1	-1	-1 1/2	-1	-1	-1	-1 1/2	-1 1/2	-1			
35	513	PENALTY	3		OP										3 (59 1/2) OP
		CONTENT	-1	-1 1/2	-1 1/2	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1	-1 1/2			
36	530	PENALTY	OP	OP								3			3 (55) OP 2
		CONTENT	-1 1/2	-1 1/2	-1	-1	-1 1/2	-1	-1	-1	-1	-1 1/2			
37	580	PENALTY													71 1/2
		CONTENT	0	0	-1/2	+1 1/2	+1 1/2	+1	+1 1/2	-1 1/2	-1 1/2	+1 1/2			
38	516	PENALTY								1					67
		CONTENT	0	-1 1/2	0	0	0	-1 1/2	-1 1/2	-1 1/2	-1 1/2	+1 1/2			
39	515	PENALTY													66
		CONTENT	-1 1/2	-1 1/2	-1 1/2	-1 1/2	0	0	-1 1/2	-1 1/2	-1 1/2	-1 1/2			
40	570	PENALTY			OP			1							1 (64) OP
		CONTENT	0	-1	-1 1/2	-1 1/2	0	-1 1/2	0	-1 1/2	0	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

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VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Bryan - Versatility
CLASS: #70 - SHTX VPLS - Novice Pleasure
DATE: 09/28/2019

1 Point Penalties:

- Over-brilled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wiping lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to assist feetrate

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES											10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		10	9	8	7	6	5	4	3	2	1						
Maneuver Description		L	EXL	W	T	S&R	EXT	T	EXW	L	S&B						
41	569												1				67 1/2
		PENALTY															
		CONTENT	0	-1/2	+1/2	0	0	0	-1/2	-1/2	0	-1/2					
42	582												1				72
		PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	+1/2	0	+1/2	0	+1/2					
43	550																65 1/2
		PENALTY															
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	0	0	-1/2	-1/2	-1/2					
44	878																68 1/2
		PENALTY															
		CONTENT	+1/2	-1/2	0	0	-1/2	-1/2	0	0	-1/2	0					
45	805												1				67 1/2
		PENALTY															
		CONTENT	0	0	0	-1/2	-1/2	0	0	0	-1/2	0					
46	8060																70 1/2
		PENALTY															
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	0	0	0	-1/2	-1/2					
47	534																66 1/2
		PENALTY															
		CONTENT	-1/2	-1	-1/2	0	0	0	-1/2	-1/2	-1/2	0					
48	9716																69
		PENALTY															
		CONTENT	0	-1/2	0	0	0	+1/2	0	-1/2	-1/2	0					

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Shelby ^{mat}
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VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Bryan - Versatility

CLASS: #70 - SHTX VPLS - Novice Pleasure

DATE: 09/28/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Dripped reins
- Break of gait at top
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to crush feet/prebe

30 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	4	3	5	2	4	7	8	9	1				
Maneuver Description		L	EXL	W	S	S&R	EX	I	EXW	L	S&B				
49	941	PENALTY					OP								67 OP
		CONTENT	0	-1/2	0	0	0	-1/2	-1/2	0	0	-1/2			
50	946	PENALTY													71 1/2
		CONTENT	0	-1/2	0	+1/2	+1/2	+1	0	0	0	0			
51	977	PENALTY						1		1				2	71 1/2
		CONTENT	+1/2	+1/2	+1	+1/2	0	0	0	0	+1/2	+1/2			
52	968	PENALTY													73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1/2	0	-1/2	0			
53	857	PENALTY													74
		CONTENT	+1/2	+1/2	0	+1/2	+1/2	+1	+1/2	+1/2	0	0			
54	884	PENALTY													69
		CONTENT	0	0	+1/2	0	-1/2	0	-1/2	0	-1/2	0			
55	883	PENALTY													72 1/2
		CONTENT	0	-1/2	+1/2	+1/2	0	+1	+1/2	+1/2	0	0			
56	518	PENALTY													70
		CONTENT	0	+1/2	-1/2	0	0	+1/2	0	0	0	-1/2			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Shady
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VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: Bryan - Versatility
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DATE: 09/28/2019

1 Point Penalties:

- Over-briddled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

2 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-centering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to irritate leaspiece

30 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		10	4	3	5	2	4	7	8	9	1				
Maneuver Description		L	EXL	W	T	S&R	EX	T	EXW	L	S&B				
57	841	PENALTY		1										1	70
		CONTENT	0	0	0	0	+1/2	+1/2	0	0	0				
58	515	PENALTY			1				3					4	56 1/2
		CONTENT	-1/2	-1 1/2	-1	-1/2	-1 1/2	-1	-1	-1	-1/2				
59	519	PENALTY							1					1	64
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2			
60	809	PENALTY													66
		CONTENT	-1/2	-1	0	0	-1	0	-1/2	0	-1/2	-1/2			
61	894	PENALTY													73
		CONTENT	0	+1/2	+1/2	0	+1/2	+1	+1/2	+1/2	0	-1/2			
62	962	PENALTY			OP				3					3	61 OP
		CONTENT	0	-1/2	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1 1/2	-1/2	0			
63	999	PENALTY													69 1/2
		CONTENT	+1/2	0	0	0	-1/2	0	0	0	0	-1/2			
64	511	PENALTY			3						3			4	62 1/2
		CONTENT	0	-1/2	-1	0	-1/2	+1/2	+1/2	+1/2	-1	0			

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Sherry [Signature]
Printed from HSW



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW:	Bryan - Versatility
CLASS:	#70 - SHTX VPLS - Novice Pleasure
DATE:	09/28/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-centering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fat of horse/rider - Improper western attire - Leaving arena before pattern is complete
--	---

MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
W/O	#	Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breaker		L	EXL	W	I	S&R	EXI	I	EXW	L	S&B				
Maneuver Description															
65	537	PENALTY	OP		1		111		OP	33				10	48
		CONTENT	-1 1/2	-1 1/2	-1	-1	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1	-1			
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													
		PENALTY													
		CONTENT													

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Sherry [Signature]*



SHOW: Bryan - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or falling to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in loop over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete

pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Vary Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Vary Good, +1 1/2 Excellent															
Tip-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		Gate	SP L	Trot Thru	L LL Logs	Box 360 R	W Bridge	Back Thru									
1	576	PENALTY														77 1/2	
		CONTENT	+1	+1	+1	+1/2	+1	+1/2	+1/2								
2	896	PENALTY	55	115				1	15						24	39	
		CONTENT	-1/2	-1/2	-1	-1/2	-1/2	-1/2	-1/2								
3	843	PENALTY					1/2								1/2	71 1/2	
		CONTENT	+1	+1/2	0	-1/2	0	+1/2	+1/2								
4	537	PENALTY					5	1							6	62 1/2	
		CONTENT	+1/2	-1	0	+1/2	-1/2	-1/2	-1/2								
5	892	PENALTY		15	1	11									9	57	
		CONTENT	+1/2	-1/2	-1/2	-1	-1/2	-1/2	-1/2								
6	955	PENALTY		1		3		1							5	62	
		CONTENT	0	-1/2	0	-1	-1/2	-1/2	-1/2								
7	865	PENALTY				1									1	69	
		CONTENT	+1	+1/2	-1/2	-1	-1/2	0	+1/2								
8	534	PENALTY		111											3	66 1/2	
		CONTENT	+1/2	-1	0	-1	+1/2	+1/2	0								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shirley
The West



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the dalg
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	1	6	5	2	3	4									
Obstacle Description		Gate	SP L	Trot Thru	L LL Logs	Box 360 R	W Bridge	Back Thru									
9	911	PENALTY	1												1	68	
		CONTENT	+1/2	-1/2	0	-1/2	-1/2	-1/2	+1/2								
10	841	PENALTY	5.1												6	63 1/2	
		CONTENT	0	-1/2	0	0	0	+1/2	+1/2								
11	941	PENALTY	RP	3			1	1							5	68 1/2 OP	
		CONTENT	0	-1/2	-1	-1	0	-1/2	-1/2								
12	550	PENALTY	5	5.1		5	5.1	1	1.1						25	37	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1	-1	-1								
13	509	PENALTY	1.15						1						9	57 1/2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	0	+1/2	-1								
14	883	PENALTY							1						1	67 1/2	
		CONTENT	0	0	0	0	-1/2	-1/2	-1/2								
15	575	PENALTY														71	
		CONTENT	0	+1/2	0	0	+1/2	0	0								
16	869	PENALTY	5	5 OP	5 OP										15	50 1/2 OP 2	
		CONTENT	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2	-1/2						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shelby
the field
Printed from NSW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

- 1 Point Penalties:**
- Over-bridged (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Slipping over or falling to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on/or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gait
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place above others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the drag
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between romal reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor; -1 Vary Poor; -1/2 Poor; 0 Correct; +1/2 Good; +1 Very Good; +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		7	1	4	5	2	3	4								
Obstacle Description		Gate	SPL	Trot Thru	L LL Logs	Box 360 R	W Bridge	Back Thru								
17	902	✓	PENALTY										1	69 1/2		
		✓	CONTENT	+1	-1/2	+1/2	-1/2	+1/2	-1/2	0						
18	946	✓	PENALTY											74		
		✓	CONTENT	+1	0	+1/2	+1/2	+1/2	+1/2	+1						
19	558		PENALTY	S C R A T C H												
			CONTENT													
20	569	✓	PENALTY											75		
		✓	CONTENT	+1	+1/2	+1	+1	+1/2	+1/2	+1/2						
21	968	✓	PENALTY											72		
		✓	CONTENT	+1	0	0	+1/2	0	0	+1/2						
22	505	✓	PENALTY		1		3	1					5	62		
		✓	CONTENT	+1/2	-1/2	0	-1	-1/2	-1/2	-1						
23	862	✓	PENALTY		1								1	68 1/2		
		✓	CONTENT	0	-1/2	-1/2	-1	+1/2	+1/2	+1/2						
24	898	✓	PENALTY				1						1	67 1/2		
		✓	CONTENT	+1/2	0	0	-1	-1/2	-1/2	0						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shelby
1/2/19



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot.
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/or ground tie (except shifting to balance)
- Split log in lope over.

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins.
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins.

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		T7	T1	T6	T5	T2	T3	T4									
Obstacle Description		Gate	SP L	Trot Thru	L.L. Logs	Box 360 R	W Bridge	Back Thru									
25	962	PENALTY	1					5						6	60 1/2		
		CONTENT	+1/2	-1/2	0	-1/2	-1/2	-1/2	-1								
26	863	PENALTY													69		
		CONTENT	+1/2	0	-1/2	0	-1/2	-1/2	0								
27	570	PENALTY		1											1	71 1/2	
		CONTENT	+1 1/2	0	+1/2	-1/2	0	+1/2	+1/2								
28	555	PENALTY		1		3				15					10	54 1/2	
		CONTENT	-1	-1/2	-1/2	-1 1/2	0	-1/2	-1 1/2								
29	999	PENALTY		1	1										2	68 1/2	
		CONTENT	0	-1/2	0	+1/2	0	0	+1/2								
30	977	PENALTY		1											1	72 1/2	
		CONTENT	+1	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2							
31	518	PENALTY		1											1	70	
		CONTENT	+1	-1/2	0	+1/2	0	0	0								
32	877	PENALTY				1									1	67 1/2	
		CONTENT	-1 1/2	0	0	0	-1/2	0	-1/2								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shahy
J. Lee



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on/ or ground tie (except shifting to balance)
- Split log in lops over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lops
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	1	6	5	2	3	4									
Obstacle Description		Gate	SP L	Trot Thru	L L L Logs	Box 360 R	W Bridge	Back Thru									
33	✓ 976	PENALTY			3										3	67	
		CONTENT	+1	0	0	-1/2	+1/2	0	0								
34	✓ 528	PENALTY		1			6	1							7	60	
		CONTENT	+1	-1	-1/2	-1/2	-1	-1/2	-1/2								
35	✓ 513	PENALTY				3	1								5	64 1/2	
		CONTENT	+1/2	0	0	-1	0	0	0								
36	✓ 948	PENALTY														68	
		CONTENT	+1/2	0	0	-1	-1/2	-1/2	-1/2								
37	✓ 566	PENALTY		5			5								10	55	
		CONTENT	-1/2	-1/2	-1/2	0	-1	-1	-1/2								
38	✓ 580	PENALTY														75 1/2	
		CONTENT	+1	+1	+1	+1/2	+1/2	+1/2	+1								
39	✓ 519	PENALTY			1		1								2	67 1/2	
		CONTENT	+1	+1/2	-1/2	-1	-1	+1/2	0								
40	✓ 530	PENALTY	OP	OP	OP		OP		OP						15	48	OP 1/4
		CONTENT	-1	-1	-1	-1	-1	-1	-1								

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

[Handwritten Signature]
1/2



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflat fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot select above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		Gate	SPL	Trot Thru	L.L.L Logs	Box 360 R	W Bridge	Back Thru								
41	963	PENALTY												2	69	
		CONTENT	+1	-1/2	0	+1/2	0	0	0							
42	979	PENALTY		1	1	1 1/2								5	64 1/2	
		CONTENT	+1	0	-1/2	-1	0	0	0							
43	894	PENALTY													78	
		CONTENT	+1	+1	+1	+1 1/2	+1	+1	+1 1/2							
44	874	PENALTY		5		3								8	57 1/2	
		CONTENT	0	-1/2	-1/2	-1	-1/2	-1/2	-1/2							
45	503	PENALTY	5	1 5/8		3 1/8			5					24	37 1/2 OP	
		CONTENT	-1	-1 1/2	-1	-1 1/2	-1	-1	-1 1/2							
46	938	PENALTY				5								5	66	
		CONTENT	+1/2	+1	+1/2	-1/2	-1/2	+1/2	+1/2							
47	873	PENALTY	1 1/2	1 1/2										7	59 1/2	
		CONTENT	-1/2	-1 1/2	-1/2	-1	0	0	0							
48	511	PENALTY													75	
		CONTENT	+1	+1	+1/2	+1/2	+1/2	+1/2	+1							

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Handwritten signature
1/2
RW



VERSATILITY RANCH HORSE - TRAIL

SHOW: Bryan - Versatility

CLASS: #71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
 - Incorrect or break of gait at walk or trot for two strides or less
 - Both front or hind feet in a single-stride space at a walk or trot
 - Slipping over or failing to step into required space
 - Incorrect number of strides, if specified
 - One or two steps on mount/dismount on or ground tie (except shifting to balance)
 - Split log in lope over
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Three to four steps on mount/dismount on ground tie

- 1 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to intimidate/tease/praise
 - Knocking over, stepping out of, or falling off of an obstacle
 - Dropping an object required to be carried
 - 1st or 2nd cumulative refusal
 - Letting go of gate
 - 5 or more steps on mount/dismount or ground tie
- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

- Off-Pattern (OP): Cannot place show others who complete pattern correctly**
- Breaking pattern
 - 3rd refusal
 - Repeated blatant disobedience
 - Failure to dally and remain dalled during the dog
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Tie-Breaker		1	2	3	4	5	6	7	8	9	10						
Obstacle Description		Gate	SP L	Trot Thru	L LL Logs	Box 360 R	W Bridge	Back Thru									
49	544	PENALTY															71 1/2
		CONTENT	+1/2	+1/2	0	0	0	0	+1/2								
50	582	PENALTY														1	72
		CONTENT	+1	0	+1/2	0	0	+1/2	+1								
51	853	PENALTY		551				5	1							18	45 1/2
		CONTENT	-1/2	-1/2	0	-1/2	-1	-1/2	-1/2								
52	884	PENALTY														1	73
		CONTENT	+1	0	+1/2	+1/2	+1/2	+1	+1/2								
53	880	PENALTY				1113										6	62 1/2
		CONTENT	+1/2	0	0	-1	-1/2	-1/2	0								
54	536	PENALTY						1	551							12	56
		CONTENT	0	0	0	-1/2	-1/2	-1/2	-1/2								
55	866	PENALTY				113										5	67
		CONTENT	+1	+1/2	0	-1	+1/2	+1/2	+1/2								
56	515	PENALTY		15		3										9	59
		CONTENT	0	-1/2	0	-1	0	-1/2	0								

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: _____

Shirley K. [Signature]



SHOW: Bryan - Versatility

CLASS:#71 - SHTX VTRL - Novice Trail

DATE: 09/28/2019

VERSATILITY RANCH HORSE - TRAIL

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Stepping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the dalg - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
		1	2	3	4	5	6	7	8	9	10				
Tie-Breaker		7	1	6	5	2	3	4							
Obstacle Description		Gate	SP L	Trot Thru	L L L Logs	Box 360 R	W Bridge	Back Thru							
57	517	PENALTY				3								3	70
		CONTENT	+1	+1/2	+1/2	0	0	+1/2	+1/2						
58	843	PENALTY													
		CONTENT													
59	844	PENALTY													7 1/2
		CONTENT	+1/2	0	+1/2	0	-1/2	+1/2	+1/2						
60	857	PENALTY													76 1/2
		CONTENT	+1	+1	+1/2	+1	+1	+1	+1						
61	594	PENALTY		1										1	70 1/2
		CONTENT	+1	-1/2	0	0	0	0	+1/2						
62	501	PENALTY		11		3								5	64
		CONTENT	+1/2	-1/2	0	-1/2	-1/2	0	0						
63	905	PENALTY		11		33								8	62 1/2
		CONTENT	+1/2	-1/2	+1/2	-1	+1/2	0	+1/2						
64	872	PENALTY		10P		3				0P				4	61 1/2
		CONTENT	+1	-1/2	0	-1	-1	-1	-1						

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

Shirley H