



VERSATILITY RANCH HORSE - RANCH RIDING

SHOW: World Show #2

CLASS: #80 - SHTX YPLS - Youth Pleasure

DATE: 10/26/2019

- 1 Point Penalties:**
- Over-bridled (per maneuver)
 - Out of frame (per maneuver)
 - Too slow (per maneuver)
 - Break of gait at walk
 - Trot for two (2) strides or less
- 3 Point Penalties:**
- Wrong lead or out of lead
 - Draped reins
 - Break of gait at lope
 - Break of gait at walk or trot for more than two (2) strides
 - Out of lead or cross-cantering more than two strides when changing leads
 - Trotting more than three strides when making a simple lead change
- 5 Point Penalties:**
- Spurring in front of cinch
 - Blatant disobedience
 - Use of either hand to instill fear/praise

- 10 Point Penalty:**
- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)
- Off-Pattern (OP): Cannot place above others who complete pattern correctly:**
- Breaking pattern
 - Leaving arena before pattern is complete
 - Repeated blatant disobedience
 - Use of two hands (except in snaffle bit or hackamore)
 - More than one finger between split reins or any fingers between roman reins
- Disqualification (DQ):**
- Abuse
 - Lameness
 - Disrespect or misconduct
 - Illegal equipment
 - Fall of horse/rider
 - Improper western attire
 - Leaving arena before pattern is complete

W/O		MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
#		<small>Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent</small>														
Tie-Breaker		5	3	7	1	8	4	2	6	10	9					
Maneuver Description		EXT W	EXT	S & R	EXT	W	I	S & B								
1	718	1/2	1/2	0	0	0	1/2	-1/2	-1/2	0	1/2			1	69	
2	747	1/2	0	-1/2	0	0	1/2	0	1/2	1/2	1/2			3	69	
3	815	0	1/2	0	0	-1/2	0	-1	-1/2	-1/2	-1				66	
4	604	1/2	1/2	0	1/2	0	1/2	1/2	1/2	1/2	1				74 1/2	
5	692	1/2	1/2	1/2	1	0	1/2	1/2	1	1 1/2	1/2				75 1/2	
6	817															
7	748	1/2	0	1/2	1/2	0	1/2	0	0	1/2	1/2				73	
8	726	1/2	1/2	1/2	1/2	0	1/2	0	-1/2	1/2	1/2			1	72	

NAME (PRINTED):
Morgan Lybbert

JUDGE'S SIGNATURE: *M Lybbert*



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1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Breaking pattern
- Leaving arena before pattern is complete
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between round reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fat of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
Tie-Breaker		5	3	7	1	8	4	2	6	10	9					
Maneuver Description		EXT W	EXT T	S&R	EXT L	W	T	S&B								
9	627	PENALTY														
		CONTENT	+1/2	0	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				73 1/2
													72	73		
10	634	PENALTY														
		CONTENT	0	+1/2	+1/2	+1/2	0	+1/2	-1	-1	0	0				70
													72	70		
11	736	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	+1/2	+1/2				74
													72	73		
12	818	PENALTY														
		CONTENT	0	0	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	-1/2				71
													70	71		
13	676	PENALTY														
		CONTENT	0	0	-1/2	+1/2	-1/2	-1	-1	-1	-1/2	-1/2				(69 1/2) OP
													76	68 1/2	66	
14	645	PENALTY														
		CONTENT	0	+1/2	0	-1/2	-1/2	0	-1/2	+1/2	0	0				69 1/2
													70	69		
15	757	PENALTY														
		CONTENT	0	0	+1/2	0	0	-1/2	0	+1/2	+1/2	0				71
													70			
16	753	PENALTY														
		CONTENT	0	0	0	0	0	+1/2	0	+1/2	0	0				71
													71			

JUDGE'S NAME (PRINTED):

Morgan Lybbert

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<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per maneuver) - Break of gait at walk - Trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two strides when changing leads - Trotting more than three strides when making a simple lead change <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Breaking pattern - Leaving arena before pattern is complete - Repeated blatant disobedience - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between romal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
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Tie-Breaker		5	3	7	1	0	4	2	6	10	9					
Maneuver Description		EXT W	EXT T	S&K	EXT L	W	S&B									
25	842	[Handwritten scribbles]														
		PENALTY														
		CONTENT														
26	605	PENALTY	1	1	OP	OP				OP					2	58 1/2
		CONTENT	-1/2	-1/2	-1 1/2	-1 1/2	-1 1/2	-1 1/2	-1	-1 1/2	-1	-1				
27	617	PENALTY				11			1						3	65 1/2
		CONTENT	+1/2	Ø	Ø	-1	Ø	Ø	Ø	Ø	-1/2	-1/2				
28	863	PENALTY														12
		CONTENT	+1/2	+1/2	+1/2	-1/2	Ø	+1/2	Ø	Ø	+1/2	Ø				
29	721	PENALTY														70
		CONTENT	Ø	+1/2	Ø	+1/2	-1/2	Ø	-1/2	+1/2	Ø	-1/2				
30	752	PENALTY														73 1/2
		CONTENT	+1/2	+1/2	+1/2	+1/2	Ø	+1/2	+1/2	Ø	+1/2	Ø				
31	867	PENALTY														73
		CONTENT	+1/2	Ø	+1/2	+1/2	Ø	+1/2	-1/2	+1/2	+1/2	+1/2				
32	820	PENALTY														[Handwritten initials]
		CONTENT														

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- Too slow (per maneuver)
- Break of gait at walk
- Trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two strides when changing leads
- Trotting more than three strides when making a simple lead change

5 Point Penalties:

- Spurring in front of cinch
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- Use of either hand to instill fear/praise

10 Point Penalty:

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Off-Pattern (OP): Cannot place above others who complete pattern correctly:

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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
		Tie-Breaker	5	3	7	1	8	4	2	4	10	9					
		Maneuver Description	EXT W	EXT	S&R	EXT L	W	S&B									
33	633	PENALTY					3								3	60 1/2	
		CONTENT	-1/2	+1/2	-1/2	-1/2	-1/2	-1	-1	-1	-1	-1					
34	694	PENALTY														68	
		CONTENT	∅	+1/2	-1/2	-1/2	-1/2	∅	-1/2	∅	∅	∅	-1/2				
35	669	PENALTY														70 1/2	
		CONTENT	∅	∅	∅	+1/2	∅	+1/2	∅	+1/2	+1/2	+1/2					
36	814	PENALTY						3								62 1/2	
		CONTENT	∅	-1/2	-1/2	∅	-1/2	-1/2	-1	∅	-1/2	-1					
37	616	PENALTY														70 1/2	
		CONTENT	+1/2	∅	∅	-1/2	∅	+1/2	-1	+1/2	+1/2	∅					
38	847	PENALTY														70 1/2	
		CONTENT	+1/2	∅	+1/2	+1/2	∅	+1/2	-1/2	∅	+1/2	+1/2					
39	749	PENALTY														71	
		CONTENT	∅	∅	+1/2	-1/2	∅	+1/2	-1/2	+1/2	+1/2	∅					
40	816	PENALTY						3 OP		OP						3 (59 1/2 OP)	
		CONTENT	∅	∅	-1	-1/2	-1/2	-1/2	-1	-1 1/2	-1	-1/2					

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W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -0.5 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker														
		5	3	7	1	8	4	2	6	10	9					
			EXT W	L	EXT L	S & R	L	EXT L	W	I	S & B					
		PENALTY														
41	691	CONTENT	+1/2	+1/2	+1/2	+1	0	+1/2	+1	+1	+1/2	+1/2			76	
						12/12	13		75							
42	737	PENALTY														
		CONTENT	+1/2	0	0	0	0	+1/2	0	0	0	+1/2			71 1/2	
								71								
43	769	PENALTY					3								3	64 1/2
		CONTENT	0	+1/2	0	-1/2	-1/2	-1	-1	0	0	0				
						70	65/12	65/12	64/12							
44	656	PENALTY														70
		CONTENT	0	-1/2	-1/2	0	0	0	+1/2	0	0	+1/2				
				49					69/12							
45	865	PENALTY		1											1	69
		CONTENT	+1/2	-1/2	-1/2	+1/2	0	0	-1	0	+1/2	+1/2				
				6A		69			68							
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:



SHOW: World Show #2

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 10/26/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		1	1	2	3	8	16	4	5								
Obstacle Description		Gate	Back	Walk	Trot logs	180 L	SP	Rope	Dismount								
1	694	PENALTY				3								3	67 1/2	✓	
		CONTENT	+1/2	-1	+1/2	+1/2	∅	-1	+1/2	+1/2							
				10		10											
2	676	PENALTY		5									5	67	✓		
		CONTENT	∅	∅	-1/2	+1/2	∅	+1/2	+1/2	+1							
				65													
3	757	PENALTY											75	✓			
		CONTENT	+1/2	+1/2	∅	+1/2	+1	+1/2	+1	+1							
				71		72 1/2	73	74									
4	611	PENALTY											75	✓			
		CONTENT	+1/2	+1/2	+1/2	+1	+1/2	∅	+1	+1							
				72		73		74									
5	656	PENALTY											73	✓			
		CONTENT	+1/2	+1/2	+1/2	∅	+1/2	∅	+1/2	+1/2							
				72													
6	747	PENALTY				1							75 1/2	✓			
		CONTENT	+1/2	+1/2	+1	+1	+1	+1/2	+1	+1							
				72				74 1/2									
7	842	PENALTY											75	✓			
		CONTENT	SHTX														
8	815	PENALTY					3						3	65 1/2	✓		
		CONTENT	-1/2	∅	+1/2	∅	-1/2	-1	+1	∅							
				70		65 1/2		65 1/2									

JUDGE'S NAME (PRINTED):

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JUDGE'S SIGNATURE:



VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 10/26/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Skipping over or failing to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on or ground tie (except shifting to balance) - Split log in lope over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to instill fear/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gale - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the drag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between roman reins. <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fat of horse/ rider - Improper western attire - Leaving arena before pattern is complete
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W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each Versatility team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		1	2	3	4	5	6	7	8	9	10					
		<p>Tie-Breaker 2 1 2 3 8 6 4 5</p> <p>Obstacle Description Gate Back Walk Trot logs 180 L SP Rope Dismount</p>														
9	634	PENALTY														
		CONTENT	+1/2	-1/2	+1/2	+1/2	+1	-1/2	+1	+1					73 1/2	✓
						71	72			72 1/2						
10	922	PENALTY			1	1				1				3	70	
		CONTENT	+1/2	+1/2	-1	0	+1	+1	+1/2	+1/2						
						71	70			72 1/2						
11	818	PENALTY		1										1	68 1/2	✓
		CONTENT	-1/2	-1/2	-1/2	0	+1/2	-1/2	0	+1						
						67				68						
12	726	PENALTY							OP							
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1					75 OP	-
						72			73	74						
13	820	PENALTY							1	1				2	70 1/2	✓
		CONTENT	0	+1/2	+1	+1	-1	-1	+1	+1						
						70 1/2			71 1/2							
14	616	PENALTY													74 1/2	✓
		CONTENT	+1/2	+1/2	+1/2	+1/2	0	+1/2	+1	+1						
						72			73 1/2							
15	604	PENALTY							3	1				4	70 1/2	✓
		CONTENT	+1/2	+1/2	+1	+1/2	-1/2	+1/2	+1	+1						
						72			68	69 1/2						
16	605	PENALTY		OP					3	3						
		CONTENT	-1/2	0	+1/2	-1/2	-1	-1/2	+1	+1					67 OP	✓
						69			61 1/2	61						

JUDGE'S NAME (PRINTED): Morgan Lybbert

JUDGE'S SIGNATURE: *M Lybbert*

Printed from RSW



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SHOW: World Show #2

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- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Slipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount or on ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Bizarre disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker														
		7	1	2	3	8	6	4	5							
		Obstacle Description														
		Gate	Back	Walk	Trot logs	180 L	SP	Rope	Dismount							
17	739											1		1	75	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1	+1	+1	+1/2	+1						
18	816														63 1/2	
		PENALTY														
		CONTENT	-1/2	-1	-1	-1	-1/2	-1	-1	-1/2						
19	617					3			5					8	61.5	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	-1/2	-1/2	-1/2	-1						
20	718		11											2	69 1/2	
		PENALTY														
		CONTENT	+1/2	-1/2	+1/2	∅	+1/2	-1	+1/2	+1						
21	752			1				OP						1	69 OP	
		PENALTY														
		CONTENT	+1/2	+1/2	-1	-1/2	+1	-1/2	∅	+1						
22	691														70	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1	+1	+1/2						
23	627								5					5	68 1/2	
		PENALTY														
		CONTENT	+1/2	+1/2	+1/2	∅	+1/2	+1	+1	-1/2						
24	749			1										1	73 1/2	
		PENALTY														
		CONTENT	∅	∅	∅	+1/2	+1	+1	+1	+1						

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:

Morgan Lybbert



VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2
CLASS: #83 - SHTX YTRL - Youth Trail
DATE: 10/26/2019

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle - Incorrect or break of gait at walk or trot for two strides or less - Both front or hind feet in a single-stride space at a walk or trot - Slipping over or falling to step into required space - Incorrect number of strides, if specified - One or two steps on mount/dismount on/or ground tie (except shifting to balance) - Split log in lops over <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins - Break of gait at lops - Break of gait at walk or trot for more than two (2) strides - Three to four steps on mount/dismount on ground tie 	<p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Spurring in front of cinch - Blatant disobedience - Use of either hand to insist/lean/praise - Knocking over, stepping out of, or falling off of an obstacle - Dropping an object required to be carried - 1st or 2nd cumulative refusal - Letting go of gate - 5 or more steps on mount/dismount or ground tie <p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - Breaking pattern - 3rd refusal - Repeated blatant disobedience - Failure to dally and remain dalled during the dag - Use of two hands (except in snaffle bit or hackamore) - More than one finger between split reins or any fingers between normal reins <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Abuse - Lameness - Disrespect or misconduct - Illegal equipment - Fall of horse/ rider - Improper western attire - Leaving arena before pattern is complete
--	--	--

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
		Tie-Breaker	7	1	2	3	8	6	4	5						
		Obstacle Description	Gate	Back	Walk	Trot logs	180 L	SP	Rope	Dismount						
25	633	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	-1	-1/2	-1	0					69	
							10 1/2			69						
26	645	PENALTY				1	OP									
		CONTENT	+1/2	-1/2	+1/2	0	-1 1/2	-1	+1	+1					1 69 OP	
							68			68						
27	669	PENALTY					1			3						
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	+1/2	+1	-1/2					4 70	
							12	12		13 1/2						
28	748	PENALTY					3									
		CONTENT	+1/2	+1/2	+1/2	0	-1 1/2	+1/2	+1	+1					3 69 1/2	
							7 1/2	69		68 1/2						
29	814	PENALTY				1	3	0	0	5						
		CONTENT	+1/2	-1/2	0	-1/2	-1 1/2	-1/2	-1	-1					9 55 1/2 OP	
							64			61 1/2						
30	865	PENALTY								1						
		CONTENT	7 1/2	+1/2	+1	+1	-1/2	+1	+1	+1					1 74 1/2	
							73			74 1/2						
31	622	PENALTY			11					3						
		CONTENT	+1/2	+1/2	-1/2	+1/2	+1/2	-1/2	-1/2	-1/2					5 65	
							68 1/2			69 1/2						
32	721	PENALTY														
		CONTENT	0	-1	+1/2	+1/2	+1/2	-1/2	-1/2	+1					10 1/2	
							10			10						

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:

M Lybbert



VERSATILITY RANCH HORSE - TRAIL

SHOW: World Show #2

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 10/26/2019

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or failing to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gait
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored from 0-100 points and automatically begins the run with a score of 70 points.
-1 1/2 Extremely Poor; -1 Very Poor; -1/2 Poor; 0 Correct; +1/2 Good; +1 Very Good; +1 1/2 Excellent.

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	1	2	3	8	6	4	5								
Obstacle Description		Gate	Back	Walk	Trot logs	180 L	SP	Rope	Dismount								
33	755	1/2	1/2	-1/2	0	1/2	1/2	1/2	+1							13	
						71		72									
34	769	1/2	0	+1	1/2	-1	1/2	+1	+1						3	70 1/2	
						72	18	18 1/2									
35	737	1/2	1/2	1/2	1/2	-1/2	1/2	1/2	-1						8	63 1/2	
						72	18 1/2	19									
36	600	1/2	1/2	1/2	0	1/2	-1/2	-1	+1							7 1/2	
						72		70 1/2									
37	863	1/2	1/2	1	1/2	-1/2	1/2	+1	+1						1	72	
						18 1/2		18 1/2	71								
38	753	1/2	1/2	-1/2	0	1/2	1/2	+1	-1						5	46 1/2	
						70 1/2	71	72 1/2									
39	736	1/2	+1	1/2	1/2	-1/2	1/2	1/2	0						6	67	
						72 1/2	69	70									
40	867	1/2	0	1/2	1/2	1/2	1/2	+1	+1							7 1/2	
						71	72	73 1/2									

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:

Morgan Lybbert



SHOW: World Show #2

CLASS: #83 - SHTX YTRL - Youth Trail

DATE: 10/26/2019

VERSATILITY RANCH HORSE - TRAIL

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Each hit, bite, or stepping on a log, cone, plant or any component of the obstacle
- Incorrect or break of gait at walk or trot for two strides or less
- Both front or hind feet in a single-stride space at a walk or trot
- Skipping over or talking to step into required space
- Incorrect number of strides, if specified
- One or two steps on mount/dismount on or ground tie (except shifting to balance)
- Split log in lope over

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Three to four steps on mount/dismount on ground tie

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise
- Knocking over, stepping out of, or falling off of an obstacle
- Dropping an object required to be carried
- 1st or 2nd cumulative refusal
- Letting go of gate
- 5 or more steps on mount/dismount or ground tie

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- 3rd refusal
- Repeated blatant disobedience
- Failure to dally and remain dalled during the drag
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

OBSTACLE SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	OBSTACLE SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		1	2	3	4	5	6	7	8	9	10					
Tie-Breaker		7	1	2	3	8	6	4	5							
Obstacle Description		Gate	Back	Walk	Trot logs	180 L	SP	Rope	Dismount							
41	817	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	0	0	+1/2	0	+1						73
42	692	PENALTY			1											
		CONTENT	+1/2	+1	0	+1/2	+1	+1	+1	+1						1
43	693	PENALTY										5				
		CONTENT	+1/2	+1	+1/2	+1/2	+1/2	+1/2	+1	-1						5
44	847	PENALTY														
		CONTENT	+1/2	+1/2	+1/2	+1/2	+1	0	+1	+1						
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														
		PENALTY														
		CONTENT														

JUDGE'S NAME (PRINTED):

Morgan Lybbert

JUDGE'S SIGNATURE:

SHOW: World Show #2
CLASS: #86 - SHTX YRNN - Youth Reining
DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

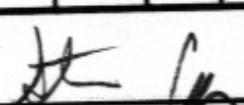
- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
 -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	8	1	3	2	4	5	6								
Maneuver Description		2CL	2CR	6DY	3 1/2 SL	STDY	3 1/2 R	STDY	back								
1	616	PENALTY	3														67
		CONTENT	-1/2	0	0	0	0	0	+1/2	0							
2	769	PENALTY	-2					OP									2 (65) OP
		CONTENT	-1/2	-1/2	-1/2	0	-1/2	-1/2	-1/2	0							
3	645	PENALTY		8		OP		OP									(57.5) 2X OP
		CONTENT	0	-1/2	0	-1/2	0	-1/2	0	0							
4	755	PENALTY	1														70
		CONTENT	-1/2	0	+1/2	0	0	+1/2	+1/2	0							
5	753	PENALTY															73
		CONTENT	+1/2	0	+1/2	+1	0	+1	0	0							
6	863	PENALTY															71.5
		CONTENT	0	0	0	0	+1/2	0	+1/2	+1/2							
7	622	PENALTY	1	2	1												66
		CONTENT	0	-1/2	0	0	0	0	+1/2	0							
8	726	PENALTY	1 1/2	8													11 56
		CONTENT	-1/2	-1	-1/2	0	0	-1/2	-1/2	0							

JUDGE'S NAME (PRINTED): Steven Cooper

JUDGE'S SIGNATURE:  Hew



SHOW: World Show #2

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker															
		Maneuver Description															
9	656															69	
10	669															70.5	
11	736															69	
12	600															71	
13	820															72.5	
14	922															DQ	
15	692															75	
16	617															71	

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:

Printed from HSW



SHOW: World Show #2

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridged (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANEUVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Control, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANEUVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker															
		Maneuver Description															
17	718	PENALTY														70.5	
		CONTENT	0	0	+1/2	0	0	0	0	0							
18	737	PENALTY		1											1	69	
		CONTENT	0	-1	0	+1/2	0	0	+1/2	0							
19	634	PENALTY	1, 2, 1												4	63.5	
		CONTENT	-1/2	0	-1/2	0	0	-1/2	-1/2	-1/2							
20	757	PENALTY														70	
		CONTENT	0	0	-1/2	0	0	0	+1/2	0							
21	748	PENALTY		1		1/2									1 1/2	71.5	
		CONTENT	+1/2	0	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0						
22	725	PENALTY	1, 2	2	OP	OP			OP	0					14	49	3X OP
		CONTENT	-1/2	-1	-1/2	-1/2	0	-1/2	-1	0							
23	817	PENALTY		2											2	67	
		CONTENT	0	0	-1/2	0	0	-1/2	0	0							
24	749	PENALTY	1												1	67.5	
		CONTENT	0	0	0	0	-1/2	0	-1	0							

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:

St Cooper

SHOW: World Show #2

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to inflame fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between romal reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, 0 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
Tie-Breaker		7	8	1	3	2	4	5	6								
Manuever Description		2CL	2CR	STOP	3 1/2 L	STOP	3/2 R	STOP	BACK								
25	739	PENALTY															70
		CONTENT	+1/2	0	0	0	0	0	-1/2	0							
26	816	PENALTY	1,5	OP		OP											65.5 ^{2X} OP
		CONTENT	-1	-1 1/2	-1	-1 1/2	-1	-1	-1	-1							
27	627	PENALTY				1/2											71
		CONTENT	0	0	+1/2	+1/2	0	0	+1/2	0							
28	633	PENALTY	1	2,2,2													65.0
		CONTENT	-1	-1	-1	-1 1/2	-1 1/2	-1	-1	0							
29	752	PENALTY															72
		CONTENT	+1/2	+1/2	0	+1/2	0	0	+1/2	0							
30	605	PENALTY	OP	OP		2		OP									2 (59) ^{3X} OP
		CONTENT	-1 1/2	-1 1/2	-1	-1	-1 1/2	-1 1/2	-1	-1							
31	865	PENALTY				1											70
		CONTENT	0	-1/2	+1/2	0	0	+1/2	+1/2	0							
32	867	PENALTY	2														67.5
		CONTENT	0	0	-1/2	0	0	0	0	0							

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:



SHOW: World Show #2

CLASS: #86 - SHTX YRNN - Youth Reining

DATE: 10/26/2019

VERSATILITY RANCH HORSE - REINING

1/2 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

3 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roman reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DQ):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

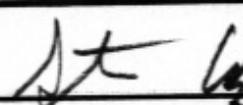
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

WO	#	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		1	2	3	4	5	6	7	8	9	10						
		Tie-Breaker	2CL	2CR	STOP	3 1/2 CL	STOP	3 1/2 CR	STOP	BACK							
		Manuever Description	F	B	1	3	2	4	5	6							
33	604	PENALTY															72
		CONTENT	+1/2	0	+1/2	+1/2	0	0	+1/2	0							
34	693	PENALTY															69
		CONTENT	0	-1/2	0	0	0	0	-1/2	0							
35	842	PENALTY	Scratch														
		CONTENT	Scratch														
36	676	PENALTY		1					1/2								1 1/2 65
		CONTENT	0	-1	-1/2	0	-1/2	0	-1	-1/2							
37	818	PENALTY	1	2													3 65.5
		CONTENT	0	0	-1/2	0	-1/2	0	-1/2	0							
38	815	PENALTY	2	2													4 62.5
		CONTENT	0	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0							
39	814	PENALTY	OP 2 2 2 2			OP		OP									8 (53.5) OP
		CONTENT	-1/2	-1	-1	-1/2	-1	-1/2	-1	0							
40	611	PENALTY		2													2 68.5
		CONTENT	0	0	0	0	0	0	+1/2	0	0						

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:



HW



VERSATILITY RANCH HORSE - REINING

1/8 Point Penalties:

- Starting a circle or exiting a rollback at a trot for up to two strides
- Delayed change of lead by one stride where the lead change is required by the pattern description
- Failure to remain a minimum of twenty feet from the wall or fence when approaching a stop and/or rollback
- Over-spin or under-spin up to 1/8 turn

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Out of lead in the circles, figure eights, or around the end of the arena. This penalty is cumulative and will be deducted for each quarter of a circle the horse is out of lead
- Over or under spinning 1/8 to 1/4 turn
- Slipping rein

2 Point Penalties:

- Break of gait
- Freeze up in spins or rollbacks
- Failure to stop or walk before executing a lope departure on trot-in patterns
- Failure to be in a lope prior to the first marker on run-in patterns
- Failure to completely pass the specified marker before initiating a stop position
- Trotting beyond 2 strides, but less than 1/2 circle or 1/2 length of arena

5 Point Penalties:

- Spurring in front of cinch
- Blatant disobedience
- Use of either hand to instill fear/praise

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- Breaking pattern
- Inclusion of maneuver (i.e., over or under spinning, backing more than two strides)
- Repeated blatant disobedience
- Use of two hands (except in snaffle bit or hackamore)
- More than one finger between split reins or any fingers between roma reins (except two rein)
- Trotting in excess of 1/2 circle or 1/2 length of the arena

Disqualification (DO):

- Abuse
- Lameness
- Disrespect or misconduct
- Illegal equipment
- Fall of horse/rider
- Improper western attire
- Leaving arena before pattern is complete

MANUEVER SCORES

Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent

W/O	#	MANUEVER DESCRIPTION	MANUEVER SCORES										10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
			1	2	3	4	5	6	7	8	9	10					
		Tie-Breaker	2CR	2CL	Stop	3 1/2L	Stop	3 1/2R	Stop	Back							
41	694	PENALTY	OP	1, 2, 2											5	60	OP
		CONTENT	-1 1/2	-1/2	-1/2	-1/2	-1/2	-1	-1/2	0							
42	847	PENALTY															71.5
		CONTENT	0	0	0	+1/2	+1/2	0	+1/2	0							
43	691	PENALTY															76
		CONTENT	+1/2	+1/2	+1	+1	+1/2	+1	+1	+1/2							
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															
		PENALTY															
		CONTENT															

JUDGE'S NAME (PRINTED):

Steven Cooper

JUDGE'S SIGNATURE:

[Handwritten Signature] HW



VRH - LIMITED COW WORK (Amateur/Youth)

SHOW: World Show #2

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 10/26/2019

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow/passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

2 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to irritate fear/praise

10 Point Penalty:

- J - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between roma reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WD	#	RUN CONTENT												PENALTIES				SCORE	OP	
		BOXING			DRIVE			BOXING			DRIVE			3 POINTS	5 POINTS	10 POINTS	TOTAL			
		POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG. OF DIFF.							
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		Tie-Breaker	1	4	7	3	6	8	2	5	9	10	11	12						
0	842	PENALTY																		
		CONTENT																		
1	736	PENALTY																		71.5
		CONTENT	+1/2	0	0	+1/2	+1/2	0	+1/2	-1/2	0	0	0	0						
2	669	PENALTY																		76.5
		CONTENT	+1	+1	+1	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	0	0						
3	692	PENALTY																		76.5
		CONTENT	+1	+1/2	+1/2	+1	+1/2	+1/2	+1	+1/2	+1/2	+1/2	0	0						
4	622	PENALTY																		79.5
		CONTENT	+1	+1	+1	+1	+1/2	+1/2	+1	+1	+1	+1/2	+1/2	+1/2						
5	634	PENALTY																		69
		CONTENT	-1/2	-1	-1/2	0	0	0	+1/2	0	+1/2	0	0	0						
6	753	PENALTY																		DQ H
		CONTENT	+1	+1	+1	0	0	0	+1/2											
7	748	PENALTY																		73.5
		CONTENT	+1/2	+1/2	+1/2	+1	0	0	+1/2	+1/2	0	0	0	0						

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dolly R Chayer*



SHOW: World Show #2

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 10/26/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to irritate fearpraise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

W/O	#	RUN CONTENT												PENALTIES				SCORE	OP			
		BOXING						DRIVE						3 POINTS	5 POINTS	10 POINTS	TOTAL					
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.									
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points - 1 1/2 Extremely Poor, -1 Very Poor, -12 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																				
		Tie-Breaker																				
		PENALTY																				
8	865	CONTENT	+1	+1	+1	+1/2	-1/2	0	+1/2	0	+1/2	+1/2	0	+1/2				75				
		PENALTY	P																			
9	739	CONTENT	-1/2	0	0	+1/2	0	0	+1/2	0	0	+1/2	0	0			1	70				
		PENALTY																				
10	693	CONTENT	+1	-1/2	+1	+1/2	+1/2	+1/2	+1/2	0	0	0	0	+1/2				74				
		PENALTY																				
11	617	CONTENT	+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	0	+1/2	+1/2	0				75				
		PENALTY																				
12	616	CONTENT	+1/2	-1/2	0	+1/2	-1/2	0	+1/2	0	0	+1/2	0	0				71				
		PENALTY																				
13	863	CONTENT	0	+1/2	+1/2	+1/2	0	0	-1/2	0	0	0	0	0			3	68				
		PENALTY	AA						A													
14	691	CONTENT	+1	+1	+1	+1/2	0	0	+1	+1	+1	+1	+1	0				78.5				
		PENALTY												A								
15	600	CONTENT	+1	+1	+1/2	+1	0	0	+1	+1/2	+1/2	+1	0	0			1	73.5				

JUDGE'S NAME (PRINTED): _____

JUDGE'S SIGNATURE: *Dolly R Chayer*



SHOW: World Show #2

CLASS: #89 - SHTX YWCH - Youth Working Cow

DATE: 10/26/2019

VRH - LIMITED COW WORK (Amateur/Youth)

1 Point Penalties:

- A - Loss of working advantage
- D - Failure to drive cow passed middle marker on second drive before time expires
- P - Working out of position
- S - Slipping rein
- V - Over-bridged (per maneuver)
- W - Out of frame (per maneuver)
- E - Driving cow down the opposite fence (changing sides)

3 Point Penalties:

- K - Knocking down the cow without having a working advantage
- L - Losing a cow while boxing

5 Point Penalties:

- B - Spurring in front of cinch
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise

10 Point Penalty:

- U - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly

- A - Turning tail
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- H - Use of two hands (except in snaffle bit or hackamore)
- M - More than one finger between split reins or any fingers between romal reins (except two rein)

Disqualification (DQ):

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete

WO	#	RUN CONTENT												PENALTIES				SCORE	OP			
		BOXING						DRIVE						3 POINTS	5 POINTS	10 POINTS	TOTAL					
		POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.	POS. & CNTL.	EYE APPEAL	DEG OF DIFF.									
Tie-Breaker																						
16	604	PENALTY																				
		CONTENT	+1	+1/2	+1	+1	+1/2	+1/2	+1	-1	+1/2	0	0	0				4			74	
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				
		PENALTY																				
		CONTENT																				

JUDGE'S NAME (PRINTED): _____

Dolly R Chayer

JUDGE'S SIGNATURE: *Dolly R Chayer*

SHOW:	World Show #2
CLASS:	#98 - SHIX NYWCH - Novice Youth Working Cow
DATE:	10/26/2019

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - A- Loss of working advantage - P- Working out of position - S- Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - K- Knocking down the cow without having a working advantage - L- Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - B- Spurring in front of cinch - C- Blatant disobedience - D- Use of either hand to instill fear/raise - H- Use of two hands (except in snaffle bit or hackamore) per maneuver - F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - A- Turning tail - B- Repeated blatant disobedience - C- Schooling after entering the arena prior to calling for cow - K- Schooling horse between cows, if new cow is awarded - N- Failure to attempt any part of the class - H- Use of two hands (except in snaffle bit or hackamore) - M- More than one finger between split reins or any fingers between normal reins (except two rein) <p>DC:</p> <ul style="list-style-type: none"> - A- Abuse - B- Lameness - D- Disrespect or misconduct - G- Illegal equipment - M- Improper western attire - H- Leaving arena before run is complete - I- Fall horse/riders, run ends; credit will be given for work done
--	--

WO	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >		1	2	4	3	5									
1	815	-1/2	-1/2	-1	-1/2	0	PP						2	65.5	
2	645	-1	0	0	-1/2	1/2	A	L					4	64	
3	656	-1/2	0	+1/2	+1/2	0	AP A						3	67.5	
4	752	-1	+1/2	+1	+1/2	+1/2		L					3	68.5	
5	726	-1/2	0	0	-1/2	-1/2	PA	L		OP			5	62.5	1
6	755	-1/2	0	+1/2	-1	-1/2								68.5	
7	817	-1	0	0	-1	-1	A	L					4	63	
8	867	+1	0	+1/2	+1/2	+1/2								72.5	
9	816	-1	0	-1	-1	-1	AP A	LL					9	57	
10	627	-1/2	0	+1/2	-1/2	-1/2	PPA	L					6	63	

Dolly R Chayer



SHOW:	World Show #2
CLASS:	#93 - SHTX NYWCH - Novice Youth Working Cow
DATE:	10/26/2019

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - A- Loss of working advantage - P- Working out of position - S- Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - K- Knocking down the cow without having a working advantage - L- Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - B- Spurring in front of cinch - C- Blatant disobedience - D- Use of either hand to instill fear/praise - H- Use of two hands (except in snaffle bit or hackamore) per maneuver - F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - A- Turning tail - B- Repeated blatant disobedience - C- Schooling after entering the arena prior to calling for cow - K- Schooling horse between cows, if new cow is awarded - N- Failure to attempt any part of the class - H- Use of two hands (except in snaffle bit or hackamore) - M- More than one finger between split reins or any fingers between normal reins (except two rein) <p>OQ:</p> <ul style="list-style-type: none"> - X- Abuse - B- Lameness - D- Disrespect or misconduct - G- Illegal equipment - M- Improper western attire - H- Leaving arena before run is complete - I- Fall horse/riders, sun ends; credit will be given for work done
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W/O	#	RUN CONTENT										PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES			NOTES					
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS						
Tie-Breakers >															
11	694	+1/2	0	0	-1	-1	AP						2	66.5	
12	820	+1/2	0	+1/2	+1/2	0								71.5	
13	757	+1/2	+1/2	+1/2	+1/2	0	A						1	71	
14	605	-1	0	-1/2	+1/2	-1/2	AP	L					5	62.5	
15	769	0	+1/2	-1/2	+1/2	-1/2								70	
16	718	+1	0	0	+1/2	+1/2								72	
17	676	-1/2	0	0	-1/2	-1/2	AA	L					5	63.5	
18	611	+1/2	+1	+1/2	+1/2	0	AA	L					5	67.5	
19	721	+1	+1/2	+1/2	+1	+1/2								73.5	
20	818	+1/2	+1/2	+1/2	+1/2	+1/2	AA						2	70.5	

Dolly Chayer



SHOW:	World Show #2
CLASS:	#93 - SHTX NYWCH - Novice Youth Working Cow
DATE:	10/26/2019

NOVICE/YOUTH COW WORK

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - A- Loss of working advantage - P- Working out of position - S- Slipping rein <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - K- Knocking down the cow without having a working advantage - L- Losing a cow while boxing <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - B- Spurring in front of cinch - C- Blatant disobedience - D- Use of either hand to instill fear/praise - H- Use of two hands (except in snaffle bit or hackamore) per maneuver - F- More than one finger between split reins or any fingers between normal reins (except two rein) per maneuver 	<p>Off-Pattern (OP): Cannot place above others who complete pattern correctly</p> <ul style="list-style-type: none"> - A- Turning tail - B- Repeated blatant disobedience - C- Schooling after entering the arena prior to calling for cow - K- Schooling horse between cows, if new cow is awarded - N- Failure to attempt any part of the class - H- Use of two hands (except in snaffle bit or hackamore) - M- More than one finger between split reins or any fingers between normal reins (except two rein) <p>DO:</p> <ul style="list-style-type: none"> - A- Abuse - B- Lameness - D- Disrespect or misconduct - G- Illegal equipment - M- Improper western attire - H- Leaving arena before run is complete - I- Fall horse/riders, sun ends; credit will be given for work done
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W/O	#	RUN CONTENT								PENALTY TOTAL	SCORE	OP	
		BOXING MANEUVERS					PENALTIES						NOTES
		POSITION & CONTROL	DEGREE OF DIFFICULTY	EYE APPEAL	COURAGE	TIME WORKED	1 POINT	3 POINTS	5 POINTS				
Each horse/riders team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent													
Tie-Breakers >		1	2	4	3	5							
21	737	+1	+1/2	+1/2	+1/2	+1/2						73	
22	922	-1/2	+1/2	+1/2	+1/2	0	AP	L				6 65	
23	749	+1/2	+1	+1/2	+1	0		L				3 70	
24	633	-1	0	0	+1/2	0	APP	AA				5 64.5	
25	814	-1	0	-1/2	0	-1/2	AAA	PA		OP ^A		5 62 1	
26	847	-1	+1/2	+1/2	0	0	APP					3 67	

Dolly Chayer